

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Natural. Usually 8-18hcp, 5+ on 1lvl, 10-18hcp on 2lvl. May be lighter w/ good suit NV/opp. PH. 4cd suit allowed but very rare.
Responses: CUE usually promises fit. New suit NF on 2lvl or when 3 rd hand bid. Jump CUE INV+ 4cd fit. 2NT natural.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 SYSON
Sandwich: t/o usually 5-5 in unbid suits / 15-18 SYSON vs. Transfersystems.
Reopening: 10-14 SYSON
JUMP OVERCALLS (Style; Responses; Unusual NT)
3-9hcp NV / 5-10hcp V usually 6cards NV very bad suit possible
Responses: CUE fit INV+
2NT 5/5 lowest unbid suits
Reopen: 10-15 hcp 2NT 19-20 SYSON
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
5/5 highest unbid + other Responses: CUE fit INV+
Jump CUE ASK for hold w/ SOLID suit when opening promised
3+cards, else NAT PRE
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL = PEN next DBL T/O
2♣ MM 4+4+ raise to play
2♦ one M 6+cards ♠-bids pass or correct
2♥♠ 5♥♠ and 4card m
2NT mm
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL T/O (NON -)Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = MM
1NT = mm
2NT = any 2 suits
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 10+ hcp next DBL T/O after jump/fit else PEN
2lvl NF raises PRE 2NT Fit INV+

LEADS AND SIGNALS
OPENING LEADS STYLE
Suit Lead In Partner's Suit
NT 2./4. 2./4.
Subseq 2./4. 2./4.
Other:
LEADS
Lead Vs. Suit Vs. NT
Ace AKx(+) A(+on 5+lvl) Same
King AK KQ(+) AK(+) on 5+lvl Strong lead for UB or CT
Queen QJ(+) KQ(+) QJ(+)
Jack (K)JT(+) (A/K)JT(+) JT(+)
10 (H)T9(+) Tx HTx same
9 H9x same
Hi-X xSx HSx same
Lo-X xS xxxS(+) HxxS(+) same
SIGNALS IN ORDER OF PRIORITY
Partner's Lead Declarer's Lead Discarding
1 Low = even Low = even Low = ENC
Suit 2 Low = ENC S/P Low = even
3
1 Low = even on K Smith Low = ENC Low = ENC
NT 2 Low = ENC on A/Q Low = even Low = even
3 else see below S/P
Signals (including Trumps):
1 st trick NT: xS Sxx xxSx HSx xxxxS except on A/K/Q-lead
DOUBLES
TAKEOUT DOUBLES (Style; Responses; Reopening)
11+ hcp with classic shape or ~19+ hcp any shape
8+ hcp in sandwich/reopening
Responses: FREQ non-INV jumps in COMP
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Negative DBL usually shows unbid major OR a GF hand w/o good suit
SUPP-X/-XX up to 2♥
DBL rarely for PEN unless fit is found

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: GERMANY
PLAYERS: Christian SCHWERDT – Julius LINDE
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5card majors
2/1: 10+ hcp promises rebid
INT: (14+) 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Nonforcing freebids in COMP
WJS on 1level openings
SPECIAL FORCING PASS SEQUENCES
-
IMPORTANT NOTES
-
PSYCHICS: -

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♠	Open 1♣ w/ 33m Open 1♦ w/ 44m	Raise 2lvl Fit, FG raise 3lvl 5-9 hcp Jump other minor: Fit INV	Opener rebids M before 1NT; 2NT before M 2way checkback after 1NT rebid	4 th suit INV
1♦		3	4♠	May have 4♣5♣ 3 card only w/ 4432	2♥♠ 6card 5-8 hcp May bid 4card major before 4card diamond	4 th suit GF SST Jumps by RESP 55 FG	
1♥		5	4♠		2NT Fit 15+ hcp 3M INV 3NT Fit 12-14hcp 2♠ 6cards 5-8 hcp 2/1 NAT INV+ promises rebid	After 2/1: 2M catchall All bids over 2M show extras all 3lvl bids by RESP FG	2♣ Drury w/o SUPP 2♦ Drury w/ 3c SUPP
1♠		5	4♥		3♣♦♥ 6cards INV 3♠4♣♦♥ SPL ~10-13 hcp	After 2NT: New suit SPL 4M MIN	2NT mm MAX
INT			4♠	(14) 15-17 hcp 5card M /6c m/(5422) allowed	Stayman promises M 2♥2NT4♥ TRF 4♣ MM 2♠♣ or INV w/o 4card M 3♥♠ SPL 3♣♦ SI	TRF break w/ 4c SUPP MAX or Very good 3c SUPP SuperMAX	DBL = T/O Lebensohl CUE ASK for stop
2♣	✓	0	4♠	Any semiforcing or 20-21/26-27 (semi-)balanced	2♦ (R) 2♥♠ to play opposite 20-21 3♣♦♥♠: TRF: 7c w/ two tops no side A/K	Jump by opener sets suit. After TRF: Accepting TRF asks for SPL.	
2♦	✓	0	4♠	Any gameforcing or 24-25 (semi-)balanced	2♥ (R) 5+ hcp or 1 ace 2♠ (R) 0-4 hcp no ace 3♣♦♥♠: Transfer: 7c w/ two tops no side A/K		
2♥		(5)6	-	usually 6cards V: 5-10 hcp	2NT (R) INV+ New suit F1 usually no fit	After 2NT: 3M MIN jump MAX SPL New suit MAX values -> 3M ASK SPL	New suit Fit bid
2♠		(5)6	-	NV: 3-9 hcp very bad suit poss. side 4card major allowed	2NT (R) INV+ New suit F1 usually no fit		
2NT			4♠	22-23 hcp (semi-)balanced FREQ offshape	TRF Mod. Puppet Stayman 3♠ Minor Stayman	After Puppet: 3♥ no M 3NT 5♥ TRF accept shows <3 cards	
3♣		6/7	-	V: 5-10 hcp	New suit 3lvl: V: NAT F1; NV: NF CONSTR		New suit Fit bid
3♦		6/7	-	NV: 3-9 hcp	4♣ (4♦ after 3♣): Conditional RKCB		
3♥		(6)7	-	side 4card major allowed	4M to play		
3♠		(6)7	-				
3NT	✓		-	SOL minor no outside A/K 4 th seat to play	45♣ P/C 4♦ ASK for SPL	After 4♦: 4♥♠5♣♥♠-om-SPL 4NT no SPL	
4♣		7	-				
4♦		7	-				
4♥		7	-				
4♠		7	-				
4NT				Specific ace asking	5♣ No ace 5♦♥♠NT: ♦♥♠♣-ace		
5♣		7	-			HIGH LEVEL BIDDING	
5♦		7	-			RKCB 30-41-2--2+	
5♥						Conditional RKCB: 1 st step bad hand (-> next step RKCB)	
5♠						Mixed CUEs up the line 4m often Conditional RKCB DOPI-ROPI DEPO 4NT in COMP often two places to play	