

# **The RetireInvest Sydney Festival**

## **13-16 Sept 2001**

### **Supplementary regulations**

#### **1. General**

1.1 The Sydney Seniors Swiss Teams (SSST), the Dick Cummings Blue Ribbon Pairs (DCBRP) and the Safilo Swiss Teams (SST) are conducted by the Australian Bridge Federation (ABF) in accordance with ABF Tournament Regulations as modified by these Supplementary Regulations.

1.2 The Tournament Conveners are V Cummings and J McIlrath.

The Chief Tournament Director (CTD) is M McManus.

The Appeals Committee is chaired by V Cummings.

The Tournament Committee is chaired by J Foster.

The Recorder is P Crittle.

The Chairman is the sole judge of his/her committee's quorum and appoints Appeal or Tournament Committee members.

1.3 The venue is the Hakoah Club, 61 Hall St, Bondi, Sydney.

1.4 Smoking is not permitted in areas defined by the Conveners as the playing area and the scoreboard area and any other designated area.

1.5 The use of mobile phones during session times is not allowed. Mobile phones **MUST** be switched OFF in the playing areas. A player's mobile telephone ringing without good reason (eg medical necessity) will incur a 3VP fine for that player's pair or team.

1.6 ABF System Regulations (as amended to May 1998) and ABF Alert Regulations (as amended to May 1998) are used.

#### **2. Teams**

2.1 Teams may consist of 4, 5 or 6 players. A team in the SSST event may be increased to 5 or 6 players at any time provided that no added player has played previously in another team in the same event in 2001.

2.2 The CTD may approve substitutes in accordance with NSWBA Tournament Regulations (reproduced in the appendix).

#### **3. Systems**

3.1 Systems regulations shall be those of the NSWBA Tournament Regulations (reproduced in the appendix).

#### **4 Timing**

4.1 The 14-board matches of the SSST are played in one segment allotted 1 hour and 45 minutes and commencing:

Rd 1	Thursday 10.00am	Rd 5	Friday 12.30pm
Rd 2	Thursday 12.30pm	Rd 6	Friday 2.30pm
Rd 3	Thursday 2.30pm	Rd 7	Friday 4.30pm
Rd 4	Friday 10.00am		

- 4.2 The Semi-Finals of the SSST shall commence at 10.00am on Saturday with subsequent sessions by mutual agreement.
- 4.3 The Final of the SSST shall commence at 10.00am on Sunday with subsequent sessions by mutual agreement.
- 4.4 The 8-board matches of the DCBRP qualifying are played on Saturday 14<sup>th</sup> September. The 8 board matches of the DCBRP final and the SST are played on Sunday 15<sup>th</sup> September.

#### **5. Event formats, qualification, scoring, tie-break procedures**

##### 5.1 Sydney Seniors Swiss Teams - Qualifying

###### 5.1.1 Format

7 x 14 board matches, with IMPs scores converted to Victory Points by the WBF 14 board VP scale.

###### 5.1.2 Draw

The field will be seeded. For the first round, teams seeded in the top half of the field will be randomly drawn against an opponent from the bottom half.

For subsequent rounds, a Swiss draw will operate, with ties broken according to net IMPs.

### 5.1.3 Qualification

The top four teams at the conclusion of the seventh round will qualify to the semi-finals. The winner of the Swiss will have choice of opponents from the other three qualifiers.

### 5.1.4 Ties

A tie for first will be broken by modified Swiss points. The total VP score of each team's opponents, who were played in Rounds 2-7, will be totalled. The team having the highest total will be deemed to have had a more difficult draw and will therefore be ranked highest. Should the tie not be broken, the following tie-breaks will be applied (in order):

- i) number of wins;
- ii) net IMPs;
- iii) result of head-to-head match (should it have occurred);
- iv) lot.

Ties for qualifying places at the conclusion of the Swiss will be broken by means of successive 4 board playoffs. In the event of more than two teams tying, a format will be used whereby teams play two boards against other tying teams. Results in the playoffs will be based upon number of wins. Net IMPs will not be a factor.

## 5.2 Sydney Seniors Swiss Teams - Semi-finals and Finals

### 5.2.1 Format

The Semi-finals and Finals will be played over 64 boards, in four sessions of 16. Results will be determined by total IMPs. In the event of a tie after 64 boards, it will be broken by successive 4 board playoffs until a result is achieved.

### 5.2.2 Carry-over

For both the semi-finals and the final, there will be a carry-over based upon the final VP scores after the Swiss. The carry-over will be one IMP for every VP difference, to a maximum of 32.

## 5.3 Dick Cummings Blue Ribbon Pairs - Qualifying

### 5.3.1 Format

7 x 8 board matches, with scores compared to a datum, converted to IMPs and then VPs using the WBF 8 board VP scale. Subsequent matches will be drawn according to the Swiss principle, with North-South and East-West groups remaining distinct.

### 5.3.2 Draw

The field will be seeded into two groups, North-South and East-West. Each of these groups will then be seeded into a top half and bottom half. For the first round, a pair from the top half of the North-South group will be randomly matched with a pair from the bottom of the East-West group, and vice-versa.

For subsequent rounds, first NS will be drawn against first EW, second NS v. second EW, etc, unless pairs have previously played, in which case matches will be drawn according to the Swiss Principle. In determining the draw, ties on VP will be broken according to net IMPs.

### 5.3.3 Scoring

For each board, a pair's score will be compared to a datum and converted to IMPs. The datum will be calculated by averaging the scores obtained at the 12 tables at which the highest ranked pairs are playing, after eliminating the two extreme scores. (For Round 1, the datum will be determined from the scores obtained at the tables where the top six seeded pairs in each direction are seated.) Net IMPs at the conclusion of the match will be converted to Victory Points using the WBF 8 board VP scale.

### 5.3.4 Qualification

The highest placed four pairs in each direction at the conclusion of the seventh round will qualify to the final. There will be no carry-forward to the final.

### 5.3.5 Ties

A tie for a qualifying position will be broken by modified Swiss points. The total VP score of each pair's opponents, who were played in Rounds 2-7, will be totalled. The pair having the highest total will be deemed to have had a more difficult draw and will therefore be ranked highest. Should the tie not be broken, the following tie-breaks will be applied (in order):

- i) number of wins;
- ii) net IMPs;
- iii) lot.

## 5.4 Dick Cummings Blue Ribbon Pairs - Final

### 5.4.1 Format

A round robin of 7 x 8 board matches, with scoring via cross-imps.

#### 5.4.2 Draw & scoring

The draw will be evenly balanced so that all pairs play the same number of boards with every other pair as team mates. The score on each board will be compared with the results at each of the other three tables and converted to IMPs. The maximum score a pair may achieve on any one board is + 51 IMPs. There is no minimum limit.

At the end of each match, the nett IMP score will be converted to Victory Points as follows:

Winners: 100 + IMP difference, to a maximum of +200;

Losers: 100 - IMP difference, to a minimum of 0.

#### 5.4.3 Ties

Ties will not be broken, except to determine the winners of the Herald Trophy. In this case alone, the tie will be broken by applying the following procedures (in order):

- i) number of wins;
- ii) net IMPs;
- iii) result of head-to-head match;
- iv) highest qualifying score.

### 6. General Scoring

6.1 Hands are pre-dealt by an ABF-approved computer program and hand records are available.

6.2 In case of a forfeit the offenders score 0 VP, 0 IMP. For the purpose of the draw, the non-offenders score 18VP, 13.5 IMP; after round 5 the non-offenders score is adjusted to the mean IMP of the VP score determined as the highest of:

18 VP            or

the mean VP score of the non-offending pair/team for its completed matches    or

the mean VP score of the opponents of the offending pair/team in completed matches (not including forfeited matches of the offending pair/team).

6.3 In the case of the teams events, it is the responsibility of both captains to agree the score, sign the official score-slip and deliver it to the scorer. A result recorded and/or posted incorrectly by the scorer can be altered until 30 minutes after the posting of the results.

## **7. Appeals**

7.1 Appeals must be made in the approved format within 30 minutes of the scheduled time for completion of the round. When an appeals committee judges that an appeal is without merit it will award a disciplinary penalty on the scale specified in the Appeals Regulations, against the appellant's score. The CTD may reverse any of his or his assistant's decisions.

## **8. Punctuality & Slow Play**

8.1 This shall be governed by NSWBA Tournament Regulations (reproduced in the appendix).

## **9. Fouled Boards**

9.1 These shall be governed by NSWBA Tournament Regulations (reproduced in the appendix).

## **10 ABF Tournament Regulations**

10.1 Playoff Qualifying Points awarded for each player are:

Event/Place	First	Second	Third	Fourth
SSST	36	18		
DCBRP	25	20	15	10

10.2 To receive Playoff Qualifying Points a player must warrant their eligibility to represent Australia by citizenship or residence and declare that they have complied with the relevant conditions.

WBF IMP/VP Conversion Scale for 14 boards					WBF IMP/VP Conversion Scale for 8 boards			
IMP	VP	IMP	VP		IMP	VP	IMP	VP
0- 2	15-15	31-34	23-7		0- 1	15-15	24-26	23-7
3- 7	16-14	35-38	24-6		2- 5	16-14	27-29	24-6
8-10	17-13	39-43	25-5		6-8	17-13	30-33	25-5
11-14	18-12	44-48	25-4		9-11	18-12	34-37	25-4
15-18	19-11	49-54	25-3		12-14	19-11	38-41	25-3
19-22	20-10	55-60	25-2		15-17	20-10	42-45	25-2
23-26	21- 9	61-66	25-1		18-20	21- 9	46-50	25-1
27-30	22- 8	67+	25-0		21-23	22- 8	51+	25-0

## APPENDIX EXTRACTS FROM SWBA TOURNAMENT REGULATIONS

### 4. SUBSTITUTION, AUGMENTATION, ELIGIBILITY & LATE ENTRIES

4.1 The number of substitutions allowed in any tournament shall be as provided in the Substitution Rules of the N.S.W.B.A. as set out hereunder. Emergency substitutions not covered by the Regulations may be allowed for substantial cause by a special ruling of the Director subject in such cases to such terms as the Director may impose. In the last resort, the Director may take whatever action necessary to keep the tournament in motion. See also clause 13.4.

4.2 The Director shall report to the Tournament Committee any instance where he is of the opinion that the substitution was outside of the Regulations. The Tournament Committee may treat a substitution outside the Regulations without reasonable cause as an unauthorised withdrawal.

4.3 Where an event or sections of an event are restricted to a particular category (*e.g.* to Men's Pairs, Mixed Teams and so on) or where prizes are available to the best performances by players in a restricted category the pair or team in question must play throughout the event so that at all times the members of the pair or team (including substitutes) actually competing fall within the restricted category in question.

4.4 Substitution Rules - preliminary

4.4.1 Terminology

*Unit* means the original team, pair or individual, but includes augmented players (in the case of teams events), and players who become permanent (see clause 4.5.5). For a teams event, a unit shall consist of four, five or six members. For a pairs event, a unit shall consist of two members.

*Substitute* means a non-unit player who represents that unit for one session or a part thereof.

*Substitution* means the replacement of a non-unit member by a substitute for one session or a part thereof.

*Stage of competition* means those successive sessions where the size of the field which is eligible to win the competition is not reduced (excluding reduction due to disqualification or withdrawal). In partial knock-out events, all successive knock-out sessions shall constitute the one stage.

*Equivalent standard* means that degree of equivalence where the ability of the substitute is neither significantly higher nor lower than that of the player whom the substitute is replacing. Masterpoint rank need not be the determining factor and the relative experience of the two partnerships may be taken into account.

*Ineligible substitutes* include those that have entered in the same stage of the competition, those who would not have been eligible to enter the competition, and those still competing in the competition.

*Altered score* is either the actual score obtained in a session, or the average of all the other scores which the unit obtained in that stage of the competition, or the complement of the opponent's score for that stage of the event, whichever is least.



- 4.4.2 It is a condition of entry to all N.S.W.B.A. events that each entrant is obliged to play in all sessions, or arrange a substitute if unable to play. The Director should be notified of this substitution at least 24 hours before the relevant session. The entrant shall make every effort to find a substitute of equivalent standard, as defined in these Rules.
- 4.4.3 Each disqualified unit shall be obliged to play in the remaining sessions of that stage of the event, unless the Director, in conjunction with the Tournament Committee, expels the unit from the event.
- 4.4.4 The unit is responsible for the payment of all table money, notwithstanding the use of a substitute.

4.5 Substitution

4.5.1 Limits to the number of substitutions.

<b>No. of sessions in stage</b>	<b>Pairs events (includes Butler)</b>	<b>Teams events</b>
1	No substitutes	No substitutes
2	One substitution	One substitution
3	Two substitutions	Two substitutions
4	Two substitutions	Two substitutions
5	Three substitutions; the unit must play as a pair in three sessions	Three substitutions
6	Four substitutions; the unit must play as a pair in four sessions	Four substitutions
7	Four substitutions; the unit must play as a pair in four sessions; each player must play at least five times	Five substitutions; four sessions must be substitute-free
8	Four substitutions; the unit must play as a pair in five sessions; each player must play at least six times	Six substitutions; five sessions must be substitute-free
9+	The unit must play as a pair in at least 60% of the sessions: each player must play in at least two thirds of the sessions	The unit must play as a team in at least 60% of the sessions

4.5.2 Any unit which does not comply with clause 4.5.1 in respect of a competition will be disqualified except as provided under clause 4.6.4.

4.5.3 If a legal substitution takes the form of:

- (a) a substitute pair in a pairs session, or
- (b) three or four substitutes in a teams session, or
- (c) a substitute in an individual session,

then the Director must consider awarding an altered score and record his decision in writing on the substitution form referred to in clause 4.6.2. In all other circumstances

- the unit shall receive the actual score for the session(s) in which the substitute(s) played.
- 4.5.4 If an ineligible substitute is used, or one deemed by the Director not to be of equivalent standard, the Director may disqualify the unit or award an altered score.
- 4.5.5 Upon application by the unit to the Tournament Committee, a substitute may become a permanent member of a unit by replacing a player of equivalent standard. Such application must be made before the commencement of the next stage of the event. In such circumstances the replaced player will be deemed to have been a substitute. The reconstituted unit must comply with clause 4.5.1.
- 4.5.6 If a player substitutes for a small number of boards, the Director may rule that a substitution has not taken place.
- 4.6 Procedures and Miscellaneous
- 4.6.1 Masterpoints. Substitutes earn sessional masterpoints which are calculated before any alteration to scores. Outright awards are shared between unit members after any alteration of scores, provided the unit has not been disqualified.
- 4.6.2 Substitution Forms. In addition to informing the Director, the unit shall arrange to fill out a Substitution Form at least 30 minutes before the session commences. The Director shall complete and sign the form. The Director shall record on the form whether or not he has awarded an altered score and the reasons for his decision. The Director shall ensure that the form is retained for one month after the completion of the event and shall produce it to the Tournament Committee or Appeals Committee if required.
- 4.6.3 A unit may appeal to the N.S.W.B.A. Tournament Committee against the Director's ruling under clause 4.5.3 or 4.5.4.
- 4.6.4 The Tournament Committee may approve additional substitutions under Section 4 in special circumstances. In particular, absence while representing Australia or NSW may be considered a special circumstance, provided approval is obtained in advance.
- 4.6.5 Where an illegal substitution occurs for one or more sessions of an event, the Director, in conjunction with the Tournament Committee, may at his discretion modify the scores of all the opponents of the unit containing the illegal substitution, where the Tournament Committee considers that the results of a session could have been materially affected by the illegal substitution. If the Director proceeds in this fashion, such modified scores will be equal to the average of the unit's average score for that stage of the event (excluding the match involving the illegal substitution) and the complement of the altered score awarded as per clause 4.5.4.
- 4.7 Augmentation
- 4.7.1 *Augmentation* is the addition of one or two players to a team. The resultant team may have up to six players. The augmented players become permanent members of the team.
- 4.7.2 Permission to augment must be obtained from the Director and the Tournament Committee.
- 4.7.3 No augmentation will be permitted after the start of play of the penultimate round of stage 1 of any event.
- 4.7.4 Augmented players must
- (a) be of equivalent standard (see clause 4.4.1) to the other members of the team. If the Director, in conjunction with the Tournament Committee, is of the opinion that the augmented players have an ability significantly higher (or significantly lower) than the other players in the team, the augmentation will not be allowed.
  - (b) not have entered the event.

(c) be eligible to enter the event.

- 4.8 Eligibility
- 4.8.1 If permitted by the Supplementary Regulations, a non-eligible unit may enter an event which has restricted entry provided it pays all the entry fees and table monies as though it were eligible.
- 4.8.2 Ineligible units which enter an event under the provisions of clause 4.8.1:
- (a) are not entitled to any prizes or titles associated with the event,
  - (b) may not qualify to any subsequent stage of the event,
  - (c) are not entitled to any outright masterpoints, but are entitled to sessional masterpoints.
- 4.9 Late Entry
- 4.9.1 Units may be accepted into a field, after the completion of the first session, provided they obtain the Director's permission and pay the full entry fee for the event.
- 4.9.2 Units which enter an event under the provisions of clause 4.9.1 will be awarded a score of 40% (or the 40th percentile score) for any session they have missed. In a knock-out event with repechage section, such units will be accepted into the repechage section only.

## 5. SYSTEMS

### 5.1 System Cards

Except for events where the Director determines that a system card is not required, each pair shall have on the table during the periods of play a legible system card properly identified with their names. The system card shall be one approved by the N.S.W.B.A.; that is, one supplied by the N.S.W.B.A. or the Australian Bridge Federation Incorporated (A.B.F.). The onus is on the pair to prepare an accurate and reasonably comprehensive system card. System cards should remain on the table during play.

At the commencement of each round, it is highly recommended that a pair should consult the system card of the opponents to determine their general system, strength of 1NT opening, length of opening suit bids and level of negative doubles. The purpose of this Regulation is to reduce the possibility of unauthorised information being conveyed by questions asked during the auction or play. This Regulation in no way reduces a pair's obligation to alert its opponents to any special partnership understandings under Law 40 of the Code, or under Regulation 7 hereunder.

### 5.2 System Classification

For the purposes of Regulation, the current classification of systems as adopted by the A.B.F. (introduced January, 1991) and as amended by the A.B.F. from time to time, namely into Green, Blue, Red and Yellow systems, shall be adopted also by the N.S.W.B.A.

- (a) Green (Natural Openings)
- (b) Blue (Including strong 1♣ openings)
- (c) Red (Artificial Openings)
- (d) Yellow (Highly Unusual Methods)

- 5.3 A pair, playing a Green system throughout an event, which has both of its players below National Master or one player below Local Master, may designate itself as a "protected pair". (A "protected pair" will be identified by means of a brown sticker attached to the front of its system card.) In events where the Regulations allow pairs to claim "protected pair" status, pairs playing Yellow systems are required to ascertain before the start of each round whether their opponents are a "protected pair". If so,

the pair playing the Yellow system must revert to a non-Yellow system for that round. In such cases the pair must provide a second system card detailing its non-Yellow system.

#### 5.4 System Restrictions

- 5.4.1 Unless otherwise stipulated in the Supplementary Regulations of the event, all IMP scored events which have the status of State Championships shall not be restricted to any of the classifications described in 5.3.
- 5.4.2 Yellow systems will not be allowed in any matchpoint pairs event.
- 5.4.3 At other sessions receiving Red Masterpoints and at Congress events, all systems will be permitted, but pairs satisfying the conditions outlined in clause 5.3 may designate themselves as "protected pairs".
- 5.4.4 At all other sessions, Yellow systems will not be permitted.
- 5.4.5 The Tournament Committee may further regulate the use of systems at any session as it deems appropriate.

#### 5.5 Yellow systems

- 5.5.1 Any pair wishing to play a Yellow system must submit an appropriate system summary to the Tournament Committee at least seven days before the session in which it wishes to play the system. On submission, the system summary will be dated and the pair will be required to enter a copy in the Systems File kept for the purpose of advising potential opponents of Yellow systems. Copies of system summaries may not be removed from the Systems File except with the permission of the Chairman of the Tournament Committee or his representative.
  - 5.5.2 Pairs playing a Yellow system must supply their opponents with two copies of a written defence. Such defence must include actions and subsequent continuations over any and all opening calls that makes the system Yellow. It must be concise (so that the opponents can use it with no prior discussion), yet detailed enough to be an effective defence. The written defence must be approved by the Chairman of the Tournament Committee before approval to play the Yellow system will be granted. Upon approval of the written defence, two copies of it will be placed in the Systems File.
  - 5.5.3 Written defences to Yellow systems will be allowed on the table.
- 5.6 Written defences to Red, Blue or Green systems shall not be allowed on the table.
- 5.7 Both members of a partnership must use the same bidding system and play conventions.
- 5.8 No more than two discrete systems may be played by a pair in a session. For the purposes of this regulation, a simple change in the high card points required for a specific opening depending on vulnerability or position will not constitute a change in system. Pairs playing two systems, one or both of which are Yellow, who are required to revert to a non-Yellow system by a "protected pair", will be deemed to be playing a separate session against the "protected pair".
- 5.9 It is implicit that a partnership should know its own system. The Director may require a pair to cease playing a particular system and revert to a more natural system if, in the Director's opinion, the bidding and/or explanations of the partnership demonstrate that it does not have an adequate knowledge of its system. The Director shall report such a ruling to the Tournament Committee. The Tournament Committee may

prohibit the pair from playing such system until it is able to demonstrate a satisfactory knowledge of the system.

## 8. PUNCTUALITY AND SLOW PLAY

- 8.1 Failure to complete a session on time is not the only index of slow play. The Director may penalise a partnership at any time if he considers its slow play disruptive of the movement.
- 8.2 Players should be seated 5 minutes before the start of play. Any unit not seated and ready to play within 5 minutes after the start of a session may, at the discretion of the Director, be penalised as follows:

from 5 to 10 minutes late:	1 VP
from 11 to 15 minutes late:	2 VP
from 16 to 20 minutes late:	3 VP
from 21 to 30 minutes late:	5 VP

and in other cases on a basis which the Tournament Committee deems to be equivalent to such scale. For delays of over 30 minutes in matches, the Director may assess a more severe penalty, including default of the match and disqualification from the event. A substitute pair or player may be used by the Director to complete the movement. It is the responsibility of the players to know when sessions are due to commence.

- 8.3 Where a round, session or match is not completed in the time allotted, both pairs at the offending table may, at the discretion of the Director, (subject as hereinafter provided) be penalised as follows.

First offence:	Warning
Second offence:	1 VP
Third offence:	2 VP
Fourth and subsequent offences:	3 VP

- 8.4 Both pairs at the table shall be penalised unless the Director has been called to the table during the session and has ruled one pair to be innocent of slow play or unless the Director has sufficiently observed the table to rule that one pair be exempted from penalty. The Director may in his absolute discretion (and whether or not he has been requested to do so by any player or players) appoint a monitor or monitors to observe play at any table and to report to the Director on the time taken by each pair or its conduct or any other relevant matter and the Director may act on the report of a monitor as if he himself had observed the play.
- 8.5 Where a pair is penalised for a late start, the starting time shall run from the official commencement time of the session. The Director may in his absolute discretion alter the length of a session (including changing the number of boards to be played) at one or more tables to facilitate or maintain the orderly progress of an event. The Director may make time calls or call attention to delays in completing individual matches, but competitors should not rely upon him to do so.

- 8.6 Except as provided in clause 8.7, warnings and fines will carry over from session to session, irrespective of a change of event.
- 8.7 In knockout teams or pairs events, a fine of 1 VP is deemed to be the equivalent of 3 IMPs. Where both sides are judged to be at fault, the winning team or pair will carry-over the fine into the next match.

## **9. FOULED BOARDS**

- 9.1 Where a board is fouled as defined under Law 87, in Butler or other events in which the scoring method involves the IMP conversion of the difference between the score obtained and some datum score, the Director shall:
- (a) Providing that the hand has been played by sufficient pairs in the identical faulty form (by four tables or one third of the field (with fractions being rounded up), whichever is less), treat it as a separate deal determining a separate datum for the changed board and calculate scores for that part of the field from this datum. If the Director proceeds in this way, he shall, after calculating all scores, determine the average of all the scores (in IMPs) obtained by those pairs who played the true board and, separately, the corresponding average for those who played the fouled board. He shall then add to the scores of those who played the fouled board such integer number which most nearly makes these averages equal.
- or
- (b) Award an adjusted score of 3 IMPs to those pairs who played the fouled board as provided in Law 86.
- 9.2 Whenever the Director finds it necessary to act in any of the above ways, he shall publish along with the results of the session a clear statement explaining his actions.
- 9.3 A board turned through 90 degrees shall not be regarded as a fouled board in individual, matchpointed pairs or IMP scored pairs events.