

#### 4. BASIC RESPONSES

Jump raises - minors	inverted
Jump raises - Majors	Bergen (0-5 hcp 4 trump)
Jump shifts after minor opening	various Bergen type raises, and transfers and splinters
Jump shifts after Major opening	Bergen and splinters
Responses to strong 2 suit open.	2D= at least a king; 2H= no ace no king
Responses to 2NT opening	puppet stayman, transfers. 3S = minor slam interest

#### 5. PLAY CONVENTIONS Show priorities

Versus **Suit** (or both)      Versus **NoTrump** (if different)

<b>Leads</b> Sequences:	AQ ask att; KJ ask count	
Four or more with an honour	4th	
From 4 small	2nd highest or top of sequence	
From 3 cards (no honour)	Middle	
In partner's suit	varies	
<b>Discards</b>	Mckenney (Lavinthal)	
<b>Count</b>	REO Odd card shows odd; even	card shows even
<b>Signal</b> on partner's lead:	low encourage on AQ or REO	
<b>Signal</b> on declarer's lead:	REO count, suit preference where obvious	
<b>Notes</b>	REO count; odd pip= odd number suit; even pip = even; with wrong pips to show play high then low, to show opposite parity	

#### 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430      4♣ Gerber  when? 4m= minorwood

##### Slam Notes

Cue Bids  1st and 2nd  
 Asking Bids  minorwood, outside suit asks, exclusion

#### 7. OTHER CONVENTIONS

Gazilli	Smolen
Jacoby	TWERB
Bergen	
New minor forcing after minor opening	
2 way check back after 1H-1S-1NT	

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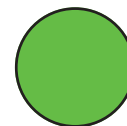
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## AUSTRALIAN BRIDGE FEDERATION INC.



#### STANDARD SYSTEM CARD

ABF Nos.  Jill Magee  
 & Names:  Terry Strong  
 Basic System: standard american  
 Brown Sticker  Classification: Green  Blue  Red  Yellow

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3/11 hcp      1♥ 5/11 (rarely 10 count)  
 1♦ 3/11 hcp      1♠ 5/11 "  
 1NT 15-17 hcp      may contain 5 card Major

1NT Responses 2♣ stayman  
 2♦ transfer H      2♠ transfer clubs  
 2♥ transfer S      2NT transfer diamond  
 other superacc in minor by bidding the suit; in M by jump

2♣ 8.5 tricks major; 9 minor 23+balanced; droppable rebids 2nt, 3M, 3minor  
 2♦ both Majors, weak 6-10 at least 4-4 shape NV, 5-4 vul  
 2♥ weak 6-10  
 2♠ weak 6-10  
 2NT 20-22 bal may have 5 cd M      3NT gambling minor

other

#### 2. PRE-ALERTS

2d overcall after opps 1C is 5H and 4S weak

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4H      Jump overcalls weak except over preempts  
 Responsive doubles through 3D      Unusual NT 5-5 lowest 2 suits  
 1NT overcall - immediate 15-18      Immediate cue of minor S and another 5-5  
 1NT overcall - re-opening 10-14      Immediate cue of Major oM and minor  
 Over weak twos X take out; Leb      Over opening threes x TO  
 Over opponent's 1NT 2C= Majors; 2D= 1 M; 2H, S = M and minor; 2NT = minors  
 X= values at upper end of their NT

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ hcp; 4+ D	2♦ wk 6 H or GF D (rare)	3♦ splinter GF
1♥ 6+ hcp; 4+ H	2♥ wk 6S or GF H (rare)	3♥ "
1♠ 6+ hcp; 4+ S	2♠ 6-9 with 4+ clubs	3♠ "
1NT 6-9 no M	2NT 16+ with 4+ clubs	3NT 3334 13-15
2♣ 10-15 w/clubs or weak other with 6 D (0-5 hcp)	3♣ 0-5 with 5(4) clubs	4♣ preemptive
1♦ 1♥ 6+ HCP 4 + H	2♥ wk 6S or GF H (rare)	3♥ splinter GF
1♠ 6+ HCP 4 +S	2♠ wk 6C or GF S (rare)	3♠ "
1NT 6-9 no M	2NT 16+ D raise	3NT 3343 13-15
2♣ 10+ with 4+ c;ubs	3♣ 6-9 with 4+ D	4♣ splinter GF
2♦ 10-15 with D or weak other with 6 H (0-5 hcp)	3♦ 0-5 with 4+ D	4♦ Preemptive
1♥ 1♠ 6+ hcp; 4+ spade	2♥ 6-9 hcp; 3 H	3♦ 10-12 with 4H
1NT 6-9 no 4S, no 3H	2♠ 10-12 with 3H bal	3♥ 0-5 with 4H
2♣ 10+ with 4+ C	2NT GF with 4H	3♠ splinter GF
2♦ 10+ with 4+ D	3♣ 6-9 with 4H	3NT 13-15 with 3H bal
other 4minor splinter 7-11 hcp		
1♠ 1NT 6-9 hcp no 3S	2♠ 6-9 with 3 S	3♥ 10-12 bal, w/3S
2♣ 10+ hcp; 4+C	2NT GF with 4S	3♠ 0-5 with 4 S
2♦ 10+ hcp, 4+D	3♣ 6-9 with 4S	3NT 13-15 with 3S bal
2♥ 10+ hcp 5+ H	3♦ 10-12 with 4S	4♣ splinter 7-11 hcp
other 4D and 4H, splinter 7-11 hcp		
1NT 3♣ both minor game	3♠ singleton, 3H, 4-5 min	4♦ rkcb in D
3♦ both minor slam	3NT to play	4♥
3♥ singleton, 3S, 4-5 min	4♣ rkcb in club	4♠
other Smolen-- all responder hands with both M go via 2C		
2♣ 2♦ at least a K or A	2NT balanced positive	3♥ Positive hand with H
2♥ no ace not king	3♣ 5 card+ with AK in hand	3♠
2♠ 5+ suit, w/ AK in hand	3♦ " "	3NT
other		
2♦ 2♥ natural fcg 1 round	3♣ to play	3♠
2♠ natural, fcg 1 round	3♦ to play	3NT to play
2NT range ask c=min d=max	3♥	4♣ rkcb in clubw
other 4d = rkcb in D		

**Notes** over 1m -2m and 1m- transfer bid opener takes transfer unless 19+ stayman and 4 oM = rkcb 4NT= quant; same after tfr;

Over 2NT and transfer opener bids NT with 2, takes trf with 3, jumps for super acc

2♥ 2♠ natural fcg 1 round	3♦ ask range	3NT to play
2NT ask outside A or K	3♥ raise preempt	4♣ splinter
3♣ ask shortage	3♠ splinter	4♥ to play
other		
2♠ 2NT ask outside A or K	3♥ natural fcg 1 round	4♣ splinter
3♣ ask shortage	3♠ raise preempt	4♥ splinter
3♦ ask range	3NT to play	4♠ to play
other		
2NT 3♣ puppet stayman	3♠ both minors	4♦ rkcb in D
3♦ tfr H; bid 3H shows 3+	3NT to play	4♥ to play
3♥ tfr S; bid 3S shows 3+	4♣ rkcb in C	4♠ to play
other transfer and 4nt is quant. trans 3H- 4S=kc; trans 3S- 5C is kc		

## 9. CONVENTIONS

**Unusual NT:** Lowest 2 unbid suits 5-5

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: up the line; NMF over 1m; 2 way after 1H-1S-1NT

**Defence to 3NT opening** 4C= both M better H, 4D both M better S

**Defence to Opening Twos**

Multi 2♦ 2H= TO of H, X= TO of spade; 2NT natural, other natural

RCO style 2-s 1-2-3 doubles

Other 2-s X take out, lebensohl

**Defence** TWERB Suit bid shows suit above or the other 2 suits: NT shows

to 2 non touching suits

**strong** (2♣):

1♣ / 2♣

**Over 1NT Interference** slow show Lebensohl

**Lebensohl - other uses** after X of weak 2

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X 4♠ 4NT

## 10. OTHER NOTES

If we make a preempt or 2 suited overcall and subsequently double opps in a contested auction, it shows extra shape and is asking partner to bid on, unless they want to pass for penalty. it is sacrifice oriented but optional to partner

If opps bid preempt and we bid 3NT over it, we play 2 under transfers with step response being key card in implied suit; taking transfer min with fit; 4NT to play.