4. BASIC RESPONSES

Jump raises - minors: shapely limit Jump raises - Majors: shapely limit

Jump shifts after minor opening: invitational Jump shifts after major opening: invitational

Responses to 2NT opening: 3♣/3♦ to play, 3♥/♠ forcing

	5. PLAY CONVE	NTIONS					
	vs Suit	Vs Notrump					
Sequence leads	0 or 2 higher	0 or 2 higher (K from AKJ)					
4+ with an honour	3rds & 5ths	3rds & 5ths, not strict					
From 4 small	2nd highest						
From 3 small	bottom	top					
Discards	reverse count, some	reverse attitude					
On partner's lead reverse attitude, some reverse count							

6. SLAM CONVENTIONS

reverse count, some (reverse) Smith Peters

4NT RKCB (1430)

On declarer's lead

Cue bids, 1st or 2nd

Asking bids in relay auctions

Simple defence to Forcing Pass method (not vul)							
vs Pass	vs Pass 13+ any Ignore and open light; 1NT strong; 2♣ = overcall (?)						
vs 1♣	4+ ♥ s, 7-12	X = tko of ♥s; 1♥ = natural					
vs 1 ♦	4+ ♠ s, 7-12	X = tko of ♠s; 1♠ = natural					
vs 1 ♥	7-12 bal	X = majors, strong notrump					
vs 1 ♠	0-7 any	X = 16+ with 2♣ negative; others 11-15					
vs 1NT	5+♦s, 7-12	X = tko of ♦s; 2♦ = Majors					

ABF STANDARD SYSTEM CARD

Names: Nicoleta Giura & Nick Hughes

System: Forcing pass (not vul) Strong club (vul)



1. OPENING BIDS								
	Not vul: forcing pass		vulnerable: strong club					
Pass	13+ pts, any shape	1♣	16+ pts, any shape					
1♣	4+♥s, 7-12 pts	1♦	4+♠s (not 4♥s) 10-15 pts					
1♦	4+♠s (not 4♥s) 7-12 pts		(natural (3+) in 3rd/4th)					
1♥	7-12 balanced-ish, no 4cM	1♥	4+♥s (not 4♠s in 1st/2nd) 11-15					
1♠	0-7 pts, any shape	1♠	Majors in 1st/2nd (4+4+) 11-15					
1NT	5+♦s, no 4cM, 7-12 pts	1NT	12-15 balanced-ish, no 4cM					
	2♣ relay 13+; 2♦ to play		2♣ relay 13+; 2♦/♥ transfers					
	2♥/♠ nat, non-forcing ***		2♠ raise, 2NT minors					
2♣	5+♣s, no 4cM, 7-12 pts	2♣	5+ ♣ s, no 4cM, 10-14 pts					
2♦	weak 2 in a major, 3-7 pts	2♦	5+♦s, no 4cM, 10-14 pts					
2♥	5♥s & 4+ minor, 6-10 pts	2♥	weak two, 6-cd suit, 5-10 pts					
2♠	5♠s & 4+ minor, 6-10 pts	2♠	weak two, 6-cd suit, 5-10 pts					
2NT	5-5 minors, 7-12 pts	2NT	5-5 minors, 10-14 pts					
3NT	gambling	3NT	gambling					

2. PRE-ALERTS

Pass	13+ any	1 → = 4+ spades
1♠	0-7 any	(Precision-style in 3rd/4th: $1 \blacklozenge = 3 + \blacklozenge s$,
1♣+	artificial, 7-12 pts	1NT = 14-16 & 1♥/♠ nat, usually 5+)

(see separate sheet for recommended defences, also on back)

Bids in opener's denied major occasionally made on shortage

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥

Responsive doubles through 4♥

Unusual NT: lower unbid (3+)

1NT overcall - immediate: 15-18

Immediate cue of minor: majors

1NT overcall - re-opening: 10-14

Over weak twos: X = tko (2NT Leb)

Immediate cue of Major: Michaels

Over opponent's 1NT: ASPRO (2♣ = ♥s & another, 2♦ = ♠s & a minor)

8. RESPONSES (Forcing pass system, non-vul)							
Pass	1♣	6-10 any	1♠	4+ ♥ s, 11+ pts	2•	11+ bal, no 4cM	
	1♦	0-6 any	1NT	4+♦s, no 4cM, 11+	2♥	3-suited, 11+ pts	
	1♥	4+ ♠ s, 11+ pts	2♣	11+ bal, 4cM	2♠+	6+ ♣ s, 11+ pts	
1♣	1♦	EITHER 7-12 unsuite	d to oth	ner actions, OR weak	raise, (aise, OR 13-15 any	
	1♥	16+ any, relay	2♥	raise, 8-12 TP	3♥	shapely 8-12 TP	
	1♠	natural (5+) non-f	2♠	5-3 fit-suggesting	3♠	pre-emptive	
	1NT	8-12 bal	2NT	limit+ raise, 4♥s	3NT	semi-gambling	
	2♣/♦	natural, 7-12 pts	3♣/♦	invitational	4♣/♦	4-5 fit-showing	
1♦	1♥	EITHER 7-12 unsuite	d to oth	ner actions, OR weak	raise, (OR 13-15 any	
	1♠	16+ any, relay	2♠	raise, 8-12 TP	3♠	shapely 8-12 TP	
	1NT	8-12, maybe 4+ ♥ s	2NT	limit+ raise, 4♠s	3NT	semi-gambling	
	2♣/♦	natural, 7-12 pts	3♣/♦	invitational	4♣/♦	4-5 fit-showing	
	2♥	natural, 7-12 ***	3♥	invitational ***			
1♥	1♠	13+ any, relay	2♥/♠	natural, 7-12 ***	3♥/♠	pre-emptive	
	1NT	8-12, maybe 4+ ♠ s	2NT	minors	3NT	to play	
	2♣/♦	natural, 7-12 pts	3♣/♦	pre-emptive			
1♠	1NT	15-19 semi-bal	2♠	natural, 10-18 pts	3♦+	pre-emptive	
	2♣	19+ any	2NT	20-21	3NT	semi-gambling	
	2♦/♥	natural, 10-18 pts	3♣	natural, 10-18 pts			
1NT	3♣	natural, 7-12 pts	3♦	shapely raise	3♥/♠	invitational ***	
2♣	2•	15+ any, relay	2NT	13-15	3♥/♠	invitational ***	
	2♥/♠	natural, 9-14 ***	3♣	raise, 11-14 TP			
2♦	2♥/♠	pass/correct	3♣/♦	natural, non-f	4♣	Xfer to your M	
	2NT	strong enquiry	3♥/♠	pass-correct			
2♥	2♠	natural, non-f ***	3♣/♦	natural, non-f	3♠	natural, forcing	
	2NT	asks for minor	3♥	to play	4♣/♦	fit-showing	
2♠	2NT	asks for minor	3♥	natural, non-f *** 4♣/♦ fit-showi		fit-showing	
	3♣/♦	natural, non-f	3♠	to play			
2NT	3♣/♦	to play	3♥/♠	natural, forcing ***	4♣/♦	invitational	

^{***} These bids occasionally made on shortage and weakish hands

8. RESPONSES (Strong club system, vulnerable)						
1♣	1 🔸	0-7 any	1NT	4+♦s, no 4cM, 8+	2♥	3-suited, 8+ pts
	1♥	4+♠s, 8+ pts	2♣	8+ bal, 4cM	2♠+	6+ ♣ s, 8+ pts
	1♠	4+♥s, 8+ pts	2•	8+ bal, no 4cM		
1♦	1♥	EITHER 5-10 unsuite	d to oth	d to other actions, OR weak raise, OR 10-12 any		
	1♠	13+ any, relay	2♠	raise, 6-10 TP	3♠	shapely 6-10 TP
	1NT	6-10, maybe 4+ ♥ s	2NT	limit+ raise, 4♠s	3NT	semi-gambling
	2♣/♦	natural, 5-10 pts	3♣/♦	invitational	4♣/♦	4-5 fit-showing
	2♥	natural, 5-10 pts	3♥	invitational		
1♥	1♠	11+ any, relay	2♥	raise, 6-10 TP	3♥	shapely 6-10 TP
	1NT	6-10, maybe 4+ ♠ s	2NT	limit+ raise, 4♥s	3NT	semi-gambling
	2♣/♦	natural, 5-10 pts	3♣/♦	invitational	4♣/♦	4-5 fit-showing
1♠	1NT	6-10, semi-forcing	2♥/♠	raises, 5-10 TP	3♦	invitational
	2♣	11+ any, relay	2NT	4+♥s, limit+ raise	3♥/♠	shapely raises
	2•	natural, 5-10 pts	3♣	natural, 5-10 pts	4♣/♦	natural & 4+♠s
1NT	3♣/♦	to play	3♥/♠	shortage	4♣/♦	SA Texas (♥/♠)
2♣	2•	13+ any, relay	2NT	11-13	3♥/♠	invitational
	2♥/♠	natural, 7-12	3♣	raise, 9-12 TP		
2 🔷	2♥	13+ any, relay	2NT	11-13	3♦	raise, 9-12 TP
	2♠	natural, 7-12	3♣/♥	natural, 7-12	3♠	invitational
2♥	2♠	natural, non-f	3♣/♦	natural, non-f	3♠	natural, forcing
	2NT	strong enquiry	3♥	to play	4♣/♦	fit-showing
2♠	2NT	strong enquiry	3♥	natural, non-f	4♣/♦	fit-showing
	3♣/♦	natural, non-f	3♠	to play		
2NT	3♣/♦	to play	3♥/♠	natural, forcing	4♣/♦	invitational

 NT Checkback
 After some 1NT rebids

 Vs 3NT Opening
 4♣ = Majors

 Vs Multi 2 ★
 X = tko of spades, 2♥ = tko of hearts

 Vs RCO style 2s
 X = length in bid suit plus its companion

 Vs Other 2s
 If a weak option is a 1-suiter, X = tko of that suit

 Defence to strong 1♣/2♣
 Aspro: X = ♥s & another, 1 ♦ = ♠s & a minor

 Over 1NT interference
 Suit transfers after 2♥/2♠ overcall; 2NT natural

Recommended defences to SPAM (Giura - Hughes) Mix & match, or ignore ...

Strong pass when we are NOT VULNERABLE

vs Pass (13+ any)

- (a) Ignore & play your system. Open light, but 1NT should be strong, 2♣ can be an overcall.
- (b) Play whatever you play vs strong club, though 1NT should be natural.

vs 1♣ (4+♥s, 7-12) (a) X = tko of hearts, 1♥ natural, 2♥ Michaels.
 1NT strong. Sound overcalls, intermediate jumps.

vs 1**♦** (4+**♠**s, 7-12)

- X = tko of spades, 1♠ natural, 2♠ Michaels.1NT strong. Sound overcalls, intermediate jumps.
- (b) Bid our Major (1♥/1♠) for tko,X = the bid suit (♣/♦) or weak notrump.

vs 1♥

- (a) X = majors, strong notrump.
- (b) X = 16+ any with 1♠ = 0-7 neg. Others 11-15.

vs 1NT (5+♦s, 7-12)

(7-12 no M)

X = tko of diamonds, 2♦ = Majors

vs 1**♠** (0-7 any)

(a) Precision-style
 X = 16+ with 2♣ neg 0-7 & others 8+ pts GF.
 1NT+ = 12-15, strong jumps. Same in 4th seat.

If you wish to aim for penalties, try

(b) X = 14+ bal. Partner can pass or bid 1NT, else responds as to 1NT, with 2♣ Stayman, etc.
 Overcalling 1NT through 2♠ are transfers.

Recommended defences to SPAM (Giura - Hughes) Mix & match, or ignore ...

Strong pass when we are NOT VULNERABLE

vs Pass (13+ any)

- (a) Ignore & play your system. Open light, but 1NT should be strong, 2♣ can be an overcall.
- (b) Play whatever you play vs strong club, though 1NT should be natural.

vs 1♣ (4+♥s, 7-12) (a) X = tko of hearts, 1♥ natural, 2♥ Michaels.
 1NT strong. Sound overcalls, intermediate jumps.

vs 1**♦** (4+**♠**s, 7-12)

X = tko of spades, 1♠ natural, 2♠ Michaels.1NT strong. Sound overcalls, intermediate jumps.

(b) Bid our Major (1♥/1♠) for tko,
 X = the bid suit (♠/♠) or weak notrump.

vs 1♥

- (7-12 no M) (b)
- (a) X = majors, strong notrump.
 - (b) X = 16+ any with 1 = 0.7 neg. Others 11-15.

vs 1NT (5+♦s, 7-12)

X = tko of diamonds, 2♦ = Majors

vs 1**♠** (0-7 any) (a) Precision-style
 X = 16+ with 2♣ neg 0-7 & others 8+ pts GF.
 1NT+ = 12-15, strong jumps. Same in 4th seat.

If you wish to aim for penalties, try

(b) X = 14+ bal. Partner can pass or bid 1NT, else responds as to 1NT, with 2♣ Stayman, etc.
 Overcalling 1NT through 2♠ are transfers.