AUSTRALIAN BRIDGE 4. BASIC RESPONSES Jump raises - minors Preempt 0-6 HCP, 5+ cards FEDERATION INC. Jump raises - Majors Preempt 0-6 HCP, 4+ cards STANDARD SYSTEM CARD 2M=weak, other minor=7-9/10 raise Jump shifts after minor opening ABF Nos. 245216 Sheila Bird Jump shifts after Major opening 1♥:2♠=weak, 1♠:3♥=invite, 1M:3any= Bergan raises & Names: 293970 Karen Creet Responses to strong 2 suit open. Number of controls over 2 - (2 - 0/1 or 5+)Basic System: Standard 2/1 Game Force Puppet stayman and TF over 2NT rebids Responses to 2NT opening Brown Sticker Classification: Green X Blue Red Yellow 5. PLAY CONVENTIONS **Show priorities** 1. OPENING BIDS Versus Suit (or both) Versus **NoTrump** (if different) Describe strength, minimum length, or specific meaning Canape Overlead All A/Q - attitude, K - count Leads Sequences: 14 11-20 3+ 11-20 5+ Four or more with an honour 4th highest 1 11-20 3+ 11-20 5+ 2nd highest From 4 small may contain 5 card Major **1NT** 14-17 Middle From 3 cards (no honour) 1NT Responses 2 5 card Major enquiry as above In partner's suit 2♦ Transfer to ♥ 2♠ TRF ♣ Odd=Enc., Even=McKenney **Discards** Transfer to 4 2NT TRF ♦ Low-High = Even Count other 4♣ transfer to ♥, 4♦ transfer to ♠, 3any = slam interest **Signal** on partner's lead: Low Encourage Game force or 20-21 bal or semi bal or 24+ bal or semi bal Signal on declarer's lead: Count Multi: weak Major OR 22-23 BAL Reverse attitude, Wencleslas, Discards above only on 1st discard, then rev count. Weak, 5♥ & 4+ a minor In discards, peter in odd cards is not encouraging Weak, 5♠ & 4+ a minor 3NT 4-level minor pre-empt 2NT 5+/4+ Majors, Weak 6. SLAM CONVENTIONS other **RKCB 1430** Blackwood 4♣ Gerber when? 4NT: 2. PRE-ALERTS Slam Notes 6 Ace KC, Minorwood, Kickback sometimes, Exclusion RKC Negative free bids at 2-level X 1M:2♣ = Nat GF, or 12+ bal or 3card limit Cue Bids First and second round controls Leaping and non Leaping Michaels Asking Bids 7. OTHER CONVENTIONS 3. COMPETITIVE BIDS / OVERCALLS Blackout, FSJ sometimes, Jacoby, Super accepts over transfers with 4 trumps Jump overcalls Weak 2way checkback after 1x;1y;1z and Cue raises, Swine, long and short trials **4** Negative doubles through Responsive doubles through **4** Unusual NT lowest suits Criss cross minor raises (7-9/10) 1x:1y:1NT Splinters (some undisclosed), mini spli Negative free bids at 2-level 1NT overcall - immediate 15-18 Immediate cue of minor plus another 1NT overcall - re-opening 10-14 Immediate cue of Major OM plus a minor Kokish Inverted minor raises Over opening threes X 1M:2♣ = Nat GF, or 12+ bal or 3card limit raise Over weak twos X with Lebensohl www.abf.com.au Over opponent's 1NT TOXIC 2♣=♦ or Ms, 2♦=♥ or blacks, 2♥=♠ or minors, PDF Form Rev. 15F06 by RoL 1,2,3 doubles in some circumstances 2 - 4 = 4 and ♦ or ♥ and ♣. Over weak NT, 2NT - 4 = 4 or reds and x=penalty. MyRev. 17 November 2017 Copyright © ABF 2015 Over strong NT, x=♣ or reds

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

	Describe stre	engtn,	minimum length, or specifi	c me	aning
1♣ 1♦	6+ HCP, 4+♦	2	5 +♣ , 7-9/10	3	Splinter, 10-14, GF
1♥	6+ HCP, 4+♥	2	0-7, 6+♥	3	Splinter, 10-14, GF
1🛧	6+ HCP, 4+♠	2	0-7, 6+♠	3 ♠	Splinter, 10-14, GF
1NT	6-10 HCP, 4+♣	2NT	10-12 bal, no M	3NT	13-15 bal, no M
2♣	11+ HCP, 5+♣	3 ♣	pre-emptive 0-6, 5+♣	4 ♣	Minorwood
other	4♥/4♠ to play				
1♦ 1♥	6+ HCP, 4+♥	2	0-7, 6+♥	3 💙	Splinter, 10-14, GF
1🛧	6+ HCP, 4+ ♠	2	0-7, 6+♠	3 ♠	Splinter, 10-14, GF
1NT	6-10 HCP, not 4M	2NT	10-12 bal, no M	3NT	13-15 bal, no M
2♣	(4) 5+ ♣, GF	3♣	4+♦ , 7-9/10	4 ♣	Splinter, 10-14, GF
2	11+, 4+ ♦	3	pre-emptive 0-6, 4+◆	4	Minorwood
other	4♥/4♠ to play				
1♥ 1♠	6+ HCP, 4+♠	2	6-10 HCP, 3♥	3	6-8(9) HCP, 4+♥
1NT	6-11 HCP, not 4♠	2	0-7, 6+♠	3 Y	4+♥, preemptive
2	Artificial 3-way bid**	2NT	Jacoby, 4+♥, GF	3 ♠	12-15, undisclosed spl
2	5+, GF	3 ♣	(8)9-11 HCP, 4+♥	3NT	9-12, ♠ spllinter
other	4♣/4♦ splinter, 4♠ to p	olay			
1 ♠ 1NT	6-11 HCP	2	6-10 HCP, 3♠	3	9-11, 6♥, good suit
2	Artificial 3-way bid**	2NT	Jacoby, 4+♠, GF	3 ^	4+♠, preemptive
2	5+, GF	3 ♣	(8)9-11 HCP, 4+♠	3NT	12-15, undisclosed sp
2	5+, GF	3	6-8(9) HCP, 4+♠	4	9-12, splinter
other	4♦ splinter, 4♥ splinter				
1NT 3♣	Natural, slam interest	3 ♠	Natural, slam interest	4	Transfer to ♠
3◆	Natural, slam interest	3NT	To play	4	To play
3♥	Natural, slam interest	4 ♣	Transfer to ♥	4	To play
other	4NT=Quantitative				
2♣ 2♦	0-1 or 5+ controls	2NT	4 controls	3	5+♥, 3 controls
2	2 controls	3 ♣	5+♣, 3 controls	3 ♠	5+♠, 3 controls
2	3 controls	3	5+♦, 3 controls	3NT	
other					
2♦ 2♥	Pass or correct	3♣	invite or better in ♥	34	Pass or correct
2	Pass or correct	3	invite or better in ♠	3NT	To play
2NT	Enquiry, invite+	3 Y	Pass or correct	4	asks for transfer
other	4♦ asks for opener to	bid h	er major		
Notes	**3 card limit raise or Na				

2 ♥ 2 ♠ 2NT	5+♠, invitational Enquiry for minor	3 ♦ 3 ♥	invitational with ♥ To play	3NT 4♣	To play Splinter
3♣	invitational w/o ♥	3♠	5+ ♠ forcing	4	To play
other	4♦ = splinter				
2 ♠ 2NT	Enquiry for minor	3♥	6+♥ forcing	4♣	Splinter
3♣	invitational w/o 🛧	3♠	To play	4	Splinter
3◆	invitational with 🖈	3NT	To play	4	To play
other	4♦ = Splinter				
2NT 3♣	invite or better in ♥	3♠	To play	4	asks for better M
3◆	invite or better in 🛊	3NT	To play	4	To play
3♥	To play	4	asks for T/F to longer 🕌	4	To play
other					

9. CONVENTIONS

Unusual NT: lower unbid suits

4♥ x=TO

•							
4th Suit Forcing Or	ne round	Game force X					
NT Checkback							
Defence to 3NT opening x is penalty							
Defence to Opening Twos							
Multi 2♦ 2♥=TO c	2♥=TO of ♥, x=TO of ♠, 2♠=natural, 2NT=16-19 (puppet stayman)						
RCO style 2-s x=Good	x=Good TO (15+), 2NT=16-19, Pass then x=TO with less than 15						
Other 2-s Against M	Against Myxo, next suit up is TO, x=15+, 2NT=15-19						
Defence Wonder bids at 1-level, TOXIC from 1NT upwards							
to							
strong 2♣: {Repla	ace with your defence to strong 2♣ openings}						
•							

 Over 1NT Interference
 Lebenshol

 Lebensohl - other uses
 over weak 2 and over (1y) x (2y)

 Take out of 4 level pre-empts
 4♣/4◆
 x=TO

10. OTHER NOTES

4♠ x=penalty 4NT=TO

After undisclosed splinter, step asks and responses are Low, Mdm, High

Over 1NT:3 any, 3NT=doubleton, other responses are 14/30 RCK

SWINE: where 1NT is doubled, xx shows single suiter and requires 2♣. Pass requires xx then show touching suits. Immediate bid shows non-touching suits. 2♥/2♠=constructive.

With 4333 show as 2-suiter, but M will always be 4. With 5/4 show as single suit.

If 1NT is doubled in PO seat, 2♣=5♣, XX shows 4/4 in Majors

Where Lavings or Puppet 2/3♣ is x'd, Pass shows stop and required xx