## 4. BASIC RESPONSES

## Jump raises - minors

 Inverted -6-9 HCP, 5+ cardsJump shifts after minor opening Weak 6 card suit $<6 \mathrm{HCP}$
Jump shifts after Major opening
Weak 6 card suit <6 HCP
2D waiting; pos. res. $=8+5$ card suit
3C or 3D to play; major is forcing

## 5. PLAY CONVENTIONS

Show priorities Versus Suit (or both) Versus NoTrump (if different)
Leads Sequences: Overlead except AK dblt Overlead all except int.seq

Four or more with an honour 4th highest
From 4 small 2nd highert
From 3 cards (no honour) MUD
In partner's suit As above
Discards McKenney
Count H-L = Even suit; tr echo = odd High-Low = Even

Signal on partner's lead: Low Encourage
Signal on declarer's lead: Natural count
Notes

## 6. SLAM CONVENTIONS

4NT: Blackwood $\square$ RKCB 3041 4\% Gerber X when? Over NT

## Slam Notes

Cue Bids X
Asking Bids $\square$
7. OTHER CONVENTIONS

## PODI/PORI

Support doubles to 3 S
Long suit tral
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## AUSTRALIAN BRIDGE FEDERATION INC.

## STANDARD SYSTEM CARD

ABF Nos.
\& Names: 138010 Kae French
Basic System: Standard/Better Minor
Brown Sticker $\square$ Classification: Green $\overline{\mathbf{X}}$ Blue $\square$ Red
ed $\qquad$ Yellow 1. OPENING BIDS

Describe strength, minimum length, or specific meaning
Canape $\qquad$
1\% 10+ 3+

- 10+ 5+
1- 10+ 3+
1A $10+5+$
may contain 5 card Major

24 Transfer to C
2. Transfer to H

2NT Transfer to D
2V Transfer to S
other Super accepts
2\% Game force:23+ Balanced or strong suit/s
2. Multi: weak Major OR 21-22 Balanced

2v 6-10 HCP $5 \mathrm{H}+4+$ another
24 6-10 HCP, $5 \mathrm{~S}+4+$ minor
2NT 5-5 Minors, 8-12 HCP
3NT 5 and 6 in Majors < 13 HCP
other

## 2. PRE-ALERTS

Inverted minors
3NT opening and overcall

## 3. COMPETITIVE BIDS / OVERCALLS

| Negative doubles through | 4 H | Jump overcalls | Weak |
| :--- | :--- | :--- | :--- |
| Responsive doubles through | 4 H | Unusual NT | Two lower unbid suits |

1NT overcall - immediate 15-17 Immediate cue of minor $\mathrm{S}+$ another $5-5$ weak or stror
1NT overcall - re-opening 10-14 Immediate cue of Major Other major and minor

Over weak twos T/O X with leb. or 2NT 16-18 Over opening threes T/OX
Over opponent's 1NT Over 15+ NT - X=sng suit; bid=that suit + higher suit 4-4 at least;S=S wea
Over weak NT-X=equal HCP; 2C=sng suit; 2D=majors; $2 N T=$ minors; $\mathrm{H}=\mathrm{H}+\mathrm{min} ; \mathrm{S}=\mathrm{S}+$ min

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| 1\% 1 | 6+ HCP 4+ D | 2 | <6 HCP 6 D | 3 | Splinter 5+C no major |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 6+ HCP 4+ H | $2 \downarrow$ | <6 HCP 6 H | 30 | Splinter |
| 1^ | 6+ HCP 4+S | 24 | <6 HCP 6 S | 34 | Splinter |
| 1NT | 6-9 HCP 4 C | 2NT | 10-12 HCP 4+ C | 3NT | 13+ to play |
| 24 | 11+ HCP 5+C | 3\% | 6-10 HCP 5+ C | 406 | Preemptive |
| other |  |  |  |  |  |
| $1-10$ | $6+\mathrm{HCP} 4+\mathrm{H}$ | $2 \square$ | <6 HCP 6 H | $3 \vee$ | Splinter 5+D no major |
| 14 | 6+ HCP 4+S | 24 | <6 HCP 6 S | 34 | Splinter |
| 1NT | 6-9 HCP no 4 card M | 2NT | 10-12 HCP 4 D | 3NT | 13+ to play |
| 24 | 10+ HCP 4+ C | 39 | <6 HCP 6 C | 4\% | Splinter 4+D |
| $2 \checkmark$ | $11+$ HCP 5 D | 3 | 6-10 HCP 5 D | 4 | Preemptive |
| other |  |  |  |  |  |
| 1 11 | 6+ HCP 4+S | $2 \downarrow$ | 6-9 HCP 3+ H | 3 | <6 HCP 6 D |
| 1NT | 6-9 HCP | 24 | <6 HCP 6 S | 30 | 10-12 TP 3+ H |
| 20 | 10+ HCP 4+ C | 2NT | 13+ TP 4 H | 3N | Splinter |
| $2 \checkmark$ | 10+ HCP 4+ D | 308 | <6 HCP 6 C | 3NT | 13+ TP 3 H |
| other 4C or 4D Splinter |  |  |  |  |  |
| 1^ 1NT | 6-9 HCP | 24 | 6-9 TP 3 S | 30 | <6 HCP 6 H |
| 24 | 10+ HCP 4+ C | 2NT | 13+ TP 4 S | 34 | 10-12 TP 3+S |
| 2 | 10+ HCP 4+ D | 300 | <6 HCP 6 C | 3NT | 13+ TP 3 S |
| $2 \checkmark$ | 10+ HCP 5+ H | 3 | <6 HCP 6 D | 4\% | Splinter |
| other 4C, 4D splinter 4H to play |  |  |  |  |  |
| 1NT 3\% | 14+ HCP-6+Cs -slam 1 | 34 | 14+ HCP - 6+Ss - slan | 4 |  |
| 3 | 14+ HCP - 6+Ds- slam |  | 10-15 HCP to play | 4 |  |
| 30 | 14+ HCP - 6+ Hs - slaı | $4 \%$ | Gerber - 0 or 4, 1,2,3 | 4N |  |
| other | $4 \mathrm{NT}=17+$ quant. |  |  |  |  |
| 24* 2 | Waiting |  | 10+ bal | 30 | $<66 \mathrm{H}$ |
| 2 | 8+ HCP 5+ H | 30 | 8+ HCP 5+ C | 34, | <66 S |
| 24 | $8+\mathrm{HCP} 5+\mathrm{S}$ | 3 | 8+ HCP 5+ D | 3NT |  |
| other |  |  |  |  |  |
| $2 \checkmark$ | Pass or Correct | $3 \%$ | To play | 34 |  |
| 24 | H game enquiry | 3 | To play | 3NT | < 11 HCP 4-4 majors |
| 2NT | 14+ HCP enquiry * | $3 \downarrow$ | Pass or Correct | 4\% |  |
|  | * 3C response after 2 N | sh | ows H; 3D shows S - no | poin | range given; $3 \mathrm{NT}=2 \cdot$ |


| 2-24 | Pass or Correct | 3 | Pass or Correct | 3NT | To play |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 2NT | 13 + Enquiry re other ¢ | 30 | Preemptive | $4 \%$ |  |
| 3\% | Pass or Correct | 34 | Preemptive 6+ S | 4 | To play |
| other |  |  |  |  |  |
| 24 2NT | 13+ Enquiry re other s | 30 | Preemptive 6+ H | 40 |  |
| 3\% | Pass or Correct | 34 | Preemptive | 4 | To play |
| 3 | Pass or Correct | 3NT | To play | 4. | To play |
| other |  |  |  |  |  |
| 2NT 30\% | To play - better minor | 34 | 6+ S - forcing | $4 \checkmark$ | To play - preemptive |
| 3 | To play - better minor | 3NT | To play | $4 \checkmark$ | To play |
| $3 \checkmark$ | 6+ H-forcing | 4\% | To play - preemptive | 4N | To play |
| other |  |  |  |  |  |

## 9. CONVENTIONS

Unusual NT: 2 lower unbid suits
4th Suit Forcing One round $\square \quad$ Game force $\square \mathbf{X}$,
NT Checkback $\quad \square \quad$ Priorities:
Defence to 3NT opening
Defence to Opening Twos

Multi $2 \checkmark$ Imed. $\mathrm{X}=16+$; suit=6+ $<16 \mathrm{HCP}$; later bid=5 card suit and $12-15 \mathrm{HCP}$
RCO style 2-s Imed. $X=16+\mathrm{HCP}$ - take out
Other 2-s $\quad$ X take out with 13+ HCP

| Defence | CRASH |
| :---: | :--- |
| to | $X=$ two suits of same colour |
| strong | $D=$ two suits of same rank |
| $\&$ | $2 N T=$ two suits of same shape (C/H or D/1S) |

Over 1NT Interference Lebensohl; X of nat. suit T/O; X of art = that suit
Lebensohl - other uses over op's weak 2's
Take out of 4 level pre-empts $4 \boldsymbol{\%} / 4$ X $4 \checkmark$ X

4A 4NT

