

4. BASIC RESPONSES

Jump raises - minors	Preempt	Other: 4-9HCP
Jump raises - Majors	Preempt	Other: 6-9 after 2 level overcall
Jump shifts after minor opening	see inside	
Jump shifts after Major opening	1♥:2♠ WJS else splinter	
Responses to strong 2 suit open.		
Responses to 2NT opening	see inside (Section 8) and Note 3	

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, A or Q-ATT, K-Count	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	as above	
Discards	Low Encourage	
Count	Low-High = Even	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Reverse count	
Notes	10 is honour vs NT, spot in suit	

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430 exc.C	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes	Frequent Range Minorwood		
Cue Bids <input checked="" type="checkbox"/>	First and second indiscriminately		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Jacoby	Lebensohl
Muppet Stayman	Fit showing jumps
mini splinters	cue raises
1M-2M then step1= LST, other =short suit trial	Gazilli
Blackout (2♠ is ALWAYS Blackout)	3rd suit FG after 1m opening and 2m simple rebid

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Leaping/Non Leaping Michaels

PDF Form Rev. 13F21 by RoL

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MyRev. 2014-05-28 15:27

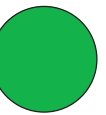
TWERB over strong 1♣ & strong 2♣

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SPLASH if NT doubled



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	138371	Simon Henbest
& Names:	063541	Neil Ewart
Basic System:	2/1, 14-16NT, Transfers responses to 1♣	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11-20HCP 2+	1♥ 11-20HCP 5+	
1♦ 11-20HCP 4+♦ (usually 5)	1♠ 11-20HCP 5+♠	
1NT 14-16 CP Bal/semi-bal	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ 4/5 card Major Inv enquiry Other:		
2♦ TRF to ♥	2♠ trf to ♣	
2♥ TRF to ♠	2NT TRF to ♦	
other 3♣=<2♣3+♥3+♠; 3♦=<2♦3+♥3+♠; 3♥=<2♥3+♠ GF; 3♠=<2♠3♥		
2♣ 23+ HCP BAL or any GF		
2♦ 6+♥ or 6+♠ <12 HCP, or 20-22 Balanced		
2♥ ♥+minor 5-5 <12HCP, 2nt=enquiry		
2♠ ♠+minor 5-5 <12HCP, 2nt=enquiry		
2NT ♥+♠ 5-5 <12HCP, 3♣=enquiry	3NT Gambling	
other 4♣ 4♦ Namyats		

2. PRE-ALERTS

Min Spl	1M 2c either GF♣ or Invit 3+card Major raise
2NT opening - both maj 8-11	Bids over OPPT 1NT O/C of our 1♣ or 1♦
Transfers responses over 1C	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	Roman
Responsive doubles through	4♠	Unusual NT	Strong touching 2-suiter
1NT overcall - immediate	15-18HCP	Immediate cue of minor	55 surrounding suits
1NT overcall - re-opening	11-14HCP (FOC)	Immediate cue of Major	55 surrounding suits
Over weak twos	x with Leb, Leaping Michaels	Over opening threes	X for T/O +non-leaping Michaels
Over opponent's 1NT	x = penalty and Canape Transfers		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥ 5+HCP	2♦ 6+♥ weak or 17+	3♦ SPL GF
1♥ 4+♠ 5+HCP	2♥ 6+♠ weak or 17+	3♥ SPL GF
1♠ 6-8 no major or ♦ any	2♠ 5+♣ 8-11	3♠ SPL GF
1NT 9-11 no maj	2NT 11-12 flat Nat Inv	3NT 13-15 Flat
2♣ GF 4+♣ (step min)	3♣ Preemptive 5+♣	4♣ preempt
other 4♥ and 4♠ are to play		
1♦ 1♥ 4+♥ 5+HCP	2♥ 6+♠ weak or 17+	3♥ SPL GF
1♠ 4+♠ 5+HCP	2♠ 5+♣ GF	3♠ SPL GF
1NT 5-11HCP	2NT 11-12 flat Nat Inv	3NT 13-15 Flat
2♣ ♦ raise good	3♣ SPL GF	4♣ Void SPL
2♦ 6+♥ weak or 17+	3♦ Preemptive 5+, no 4 M	4♦ preempt
other 4♥ and 4♠ are to play		
1♥ 1♠ 4+♠ 5+HCP	2♥ 3-4♥ > 8 losers	3♦ SPL 7-9 or 13+
1NT 5-11HCP	2♠ 6+♠ 4-8 HCP	3♥ 4+♥ preemptive
2♣ 4+♣ GF or 3♥ 10+	2NT Limit or 16+ 4Card raise	3♠ SPL 10+
2♦ 4+♦ GF	3♣ SPL 7-9 or 13+	3NT 12-15 4 card raise
other 4♣ and 4♦ SPL 10-12HCP		
1♠ 1NT 5-11HCP	2♠ 3-4♠ > 8 Losers	3♥ Spl 7-9 or 13+
2♣ 3+♣ GF or 3♠ 10+	2NT Limit or 16+ 4Card raise	3♠ 4+♠ preemptive
2♦ 5+♦ GF	3♣ SPL 7-9 or 13+	3NT 12-15 4 card raise
2♥ 5+♥ GF	3♦ SPL 7-9 or 13+	4♣ SPL 10-12HCP
other 4♦/4♥ SPL 10-12HCP		
1NT 3♣ <2♣ 3+♥3+♠ GF	3♠ <2♠ 3+♥	4♦ TRF to ♠
3♦ <2♦ 3+♥3+♠ GF	3NT to play	4♥ to play
3♥ <2♥ 3+♠ GF	4♣ TRF to ♥	4♠ to play
other		
2♣ 2♦ 0-3 HCP or 10+	2NT 7-9 5+♣	3♥ ♥'s 1-loser auit
2♥ 4-6 any	3♣ 7-9 5+♦	3♠ ♠'s 1-loser suitr
2♠ 7-9 Bal/Semi Bal	3♦ 7-9 5+♥	3NT GF 5♦/4♣ 7-9 HCP
other 2♣-2♦-2♥ is artificial either ♥'s or 25+		
2♦ 2♥ Pass or Correct	3♣ NAT, INV	3♠ Pass or Correct
2♠ Pass or Correct	3♦ NAT, INV	3NT 44 Majors <8 HCP
2NT STRONG enquiry	3♥ Pass or Correct	4♣ Nat F
other 4♥ Pass or Correct 4♠ to play		

Notes Note 1: 1M 2♣ = ♣ GF, OR ♣ Inv, OR 3 card Limit Raise + Major, OR GF Bal

2♥ 2♠ Nat NF	3♦ Pass or Correct	3NT to play
2NT STRONG enquiry	3♥ Preempt	4♣ Pass or Correct
3♣ Pass or Correct	3♠ Nat F	4♥ To play
other 4♣/♦ P/C, 4♠ TO PLAY		
2♠ 2NT STR enquiry	3♥ Nat NF	4♣ Pass or Correct
3♣ Pass or Correct	3♠ Pre-emptive	4♥ To Play
3♦ Pass or Correct	3NT to play	4♠ To Play
other 4♦ pass or correct		
2NT 3♣ Enquiry	3♠ to play	4♦ Nat GF
3♦ Equal length Majors	3NT To Play	4♥ To play
3♥ to play	4♣ Nat GF	4♠ To play
other		

9. CONVENTIONS

Unusual NT:	Lower 2 unbid suits	after 1m show good touching 2-suiter
4th Suit Forcing	One round <input type="checkbox"/>	Game force <input checked="" type="checkbox"/>
NT Checkback	<input checked="" type="checkbox"/>	Priorities: 2 way checkback incl after 1X-1Y-1Z; features up the line
Defence to 3NT opening	DBL=values, 4♣ M/m, 4♦ both majors	
Defence to Opening Twos	X=15+, NAT overcalls, 2NT=15-18 with MUPP STAY and TRF	
Multi 2♦	123 Doubles	
RCO style 2-s	X=15+with LEB, NAT overcalls	
Other 2-s	X=15+, 2 anchor T/O, NAT overcalls	
Defence	1♣ : TWERB 1♦ = ♥'s or ♠+♣, 1♥ = ♠'s or ♣+♦, 1♠ = ♣+♥ or ♦+♠,	
to	1N = ♣'s or ♦+♥, 2♣ = ♦'s or ♥+♠ and so on at all levels up to 3♣'s	
strong	2♣ : TWERB = see above	
♣		

Over 1NT Interference rubinsohl 2NT up are transfers invitational+

Lebensohl - other uses over weak 2's

Take out of 4 level pre-empts 4♣/4♦ X
4♥ X 4♠ 4NT

10. OTHER NOTES

2nt-3C=enquiry then 3♦=min not 66, 3♥=6♥5♠ max, 3♠=6♠5♥ max, 3NT=5♥5♠ max,
4♣=66 max void ♣, 4♦=66 max void ♦, 4♥=66 min

1-2-3 style after pen DBL of 1NT, T/O DBL of weak twos or RDBL of opp's T/O DBL at 1 level