## 4. BASIC RESPONSES

## Jump raises - minors Limit 10-12

Jump raises - Majors Weak 2-5 4 card support

Jump shifts after minor opening Strong 16+ good six card suit
Jump shifts after Major opening $2 N T=G F 4$ card raise, $3=6-94$ card raise, $3=10-124$ card raise Responses to strong 2 suit open. $2 \boldsymbol{2}=$ some values, $2 \boldsymbol{2}=0-4,2 \boldsymbol{2}=5+\boldsymbol{v} 8+2 N T=5+8+$
Responses to 2NT opening Puppet Stayman, Transfers to the majors 3inor suit stayman

## 5. PLAY CONVENTIONS

 Show priorities Versus Suit (or both) Versus NoTrump (if different)
## Leads Sequences: Overlead all

Four or more with an honour Fourth Highest
From 4 small Second Highest
From 3 cards (no honour) Second Highest
In partner's suit As above
Discards High encourage
Count High low = Even
Signal on partner's lead: High encourage
Signal on declarer's lead: Natural Count if appropriate
Notes
6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4* Gerberwhen?

## Slam Notes

Cue Bids X
Asking Bids

## 7. OTHER CONVENTIONS

After 1NT rebid 2 way check back, 2NT
transfer to 3\%
Long suit game tries, Splinters
after $1 \mathrm{M}-2 \mathrm{M}, 2 \mathrm{NT}=$ enquiry
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## AUSTRALIAN BRIDGE FEDERATION INC.

## STANDARD SYSTEM CARD

ABF Nos.

121541 Nigel Rosendorff
5266 Martin Bloom
2 over 1 GF (unless rebidby responder)
$\qquad$
$\qquad$
$\qquad$ Yellow $\qquad$ 1. OPENING BIDS

Describe strength, minimum length, or specific meaning
Canape $\qquad$
$1 \% 3+$
1 - 5+
1 - 4(3)+
1A 5+
may contain 5 card Major
1NT Responses 2\% Stayman
2 5+

## $245+2$

2 - $5+$
2NT $5+$
other $3<=$ Puppet Stayman, $3=5 / 5$ minors $3 \vee / 4=$ singleton other major
2\% Unconditional GF
2 Weak 6-10 6 card suit
2v Weak 6-10 6 card suit
24. Weak 6-10 6 card suit

2NT 20-22
3NT Gambling, to play 3rd and 4th seat
other

## 2. PRE-ALERTS

Support doubles/redoubles

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through
4ヶ Jumpovercalls Weak
Responsive doubles through 4e Unusual NT Two lowest suits 5/5
1NT overcall - immediate 15-18 Immediate cue of minor Michaels $5 / 5$ Majors
1NT overcall - re-opening 15-18 Immediate cue of Major Michaels $5 / 5$, then es P/C
Over weak twos Double $=$ T.O. Over opening threes Double $=$ T.O.
Over opponent's $1 \mathrm{NT} \quad$ Double good hand $15+2 \leqslant=\$+$ a major

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| 1\% 1 4+cards 5+points | 2 16+ points 6 card suit | 3 Splinter |
| :---: | :---: | :---: |
| 1- 4+cards 5+points | 2v 16+ points 6 card suit | 3V Splinter |
| 11. $4+$ cards 5+points | 24 16+ points 6 card suit | 34 Splinter |
| 1NT 6-10 | 2NT GF Raise | 3NT To Play |
| 2\% 4+cards 5-9 points | 3\% 4+cards 10-12 points | 4\% Pre-empt |
| other |  |  |
|  | 2v16+ points 6 card suit | 34 Splinter |
| 14. 4+cards 5+points | 24 16+ points 6 card suit | 34. Splinter |
| 1NT 5-11 | 2NT GF Raise | 3NT To Play |
| 2\% 4+cards 10+ points | 3\% 16+ points 6 card suit | 4\% Splinter |
| $2 \checkmark 4+$ cards 5-9 points | 3 4+card 10-12 points | $4 \checkmark$ Pre-empt |
| other |  |  |
| 1- 1A 4+cards 5+points | 2レ 5-9 points usually 3 | 3. 4 cards 10-12 points |
| 1NT 5-11 | 24. 3 cards 10-12 | $3 \vee 4$ cards 2-5 points |
| 2\% 4+cards 10+ points | 2NT GF Raise | 34. Splinter |
| 2 4+cards 10+ points | 34. 4 cards 5-9 points | 3NT 3 card raise |
| other |  |  |
| 14 1NT 5-11 | 24 5-9 points usually 3 | 3) 3 cards 10-12 |
| 2\% 4+cards 10+ points | 2NT GF Raise | 34. 4 cards 2-5 points |
| $2 \checkmark$ 4+cards 10+ points | 3\% 4 cards 5-9 points | 3NT 3 card raise |
| 2 5+cards 10+ points | 3 - 4 cards 10-12 points | 4\% Splinter |
| other |  |  |
| 1NT 3\%\% Puppet Stayman | 3A short ${ }^{\text {a }}$ | 4 Transfer to \$s |
| 3 5/5 minors | 3NT To Play | 4 To Play |
| 3 short ${ }^{\text {a }}$ | 4\% Transfer to Vs | 44 To Play |
| other |  |  |
| 2\% 2 4-7 | 2NT 5+ ${ }^{\text {c }}$ 8+ | $3 \checkmark$ one loser 6+card suit |
| 2V 0-4 | 3\% 5+\%s 8+points | 34 one loser 6+card suit |
| 24. $5+$ - ${ }_{\text {s }} 8+$ | 3 5+s 8+points | 3NT |
| other |  |  |
| $2 \checkmark$ Natural forcing | 3\% Natural forcing | 34 |
| 24. Natural forcing | 3. Pre-emptive | 3NT To Play |
| 2NT Asking for shortage | $3 \checkmark$ | 4\% |
| other |  |  |


| 2V Natural forcing | 3. Natural forcing | 3NT To Play |
| :---: | :---: | :---: |
| 2NT Asking for shortage | 3) Pre-emptive | 4\% Splinter |
| 3\% Natural forcing | 34 | 4 To Play |
| other |  |  |
| 24. 2NT Asking for shortage | $3 \checkmark$ Natural forcing | 4\% Splinter |
| 3\% Natural forcing | 34 Pre-emptive | $4 \checkmark$ To Play |
| 3 Natural forcing | 3NT To Play | 44 To Play |
| other |  |  |
| 2NT 3\% Puppet Stayman | 34 minor suit Stayman | 4-Natural |
| 3. Transfer to Vs | 3NT To play | 4- Natural |
| 3) Transfer to s | 4\% Natural | 44. Natural |
| other |  |  |

## 9. CONVENTIONS

Unusual NT: 5/5 two lowest suits


## Over 1NT Interference Double 9+

Lebensohl - other uses After weak two
Take out of 4 level pre-empts $4 \boldsymbol{Q} / 4$ Double
4. Double
4A Double
10. OTHER NOTES

