

4. BASIC RESPONSES

Jump raises - minors	Limit 10-12	Other:
Jump raises - Majors	Limit 10-12	Other:
Jump shifts after minor opening	weak natural suit	
Jump shifts after Major opening	weak splinter	
Responses to strong 2 suit open.	2♦ 8+ any, 2♥ 0-4, 2♠ 5-8 bal, 2NT 5♣=4-7, (3♣=5♦, 3♦=♥, 3♥=♠)	
Responses to 2NT opening	strong 2NT: 3♣ puppet stayman, 3♥ and 3♠ transfers	

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, except K count	
Four or more with an honour	4th highest	
From 4 small	4th highest	
From 3 cards (no honour)	Bottom	
In partner's suit		
Discards	High encourage	
Count	High-low even	
Signal on partner's lead:	High encourage	
Signal on declarer's lead:	natural count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when? over 1NT
Slam Notes		
Cue Bids <input type="checkbox"/>		
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Blackout after reverse	Jacoby 2NT GF after all suits, then shortage
Checkback after 1NT	Cue raises
Minorwood	Walsh style
Splash after opps strong 1♣ and 1NT	

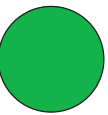
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	106135	Margaret Millar
& Names:	541540	Paula McLeish
Basic System:	Standard 2/1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3, 10 - 20	1♥ 5, 10 - 20	
1♦ 3, 10 - 20	1♠ 5, 10 - 20	
1NT 15 - 17	may contain 5 card Major <input type="checkbox"/>	

1NT Responses	2♣ Stayman	Other:
2♦ ♥	2♠ ♣	
2♥ ♠	2NT ♦	
other		

2♣ GF or 23+	
2♦ Multi, weak ♥ or ♠, or 20 - 22	
2♥ 5/4 ♥ and another (5/5 vul) < opening points	
2♠ 5/4 ♠ and a minor (5/5 vul) < opening points	
2NT 5/5 ♣ and ♦ < opening points	3NT Specific ace ask
other	

2. PRE-ALERTS

1NT forcing by responder	Responses to 2♣ opening
Multi 2♦	support X and XX
3NT = Specific ace ask	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak
Responsive doubles through	4♥	Unusual NT	5/5 lower 2 unbid suits
1NT overcall - immediate	15 - 18	Immediate cue of minor	5/5 ♥ and ♠ weak
1NT overcall - re-opening	10 - 14	Immediate cue of Major	5/5 other M + m weak
Over weak twos		Over opening threes	
Over opponent's 1NT	(weak) X pen, ♣ = ♣ + higher suit, ♦ = ♦ + higher suit, ♥ = ♥ + ♠		
(Strong) X = single suit, then as above			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4♦, 6+	2♦ 6♦, 0 - 5	3♦ 5♣, splinter in ♦
1♥ 4♥, 6+	2♥ 6♥, 0 - 5	3♥ 5♣, splinter in ♥
1♠ 4♠, 6+	2♠ 6♠, 0 - 5	3♠ 5♣, splinter in ♠
1NT 4♣, 6 - 10	2NT 4♣, GF	3NT 4♣, 12 - 15 no shortage
2♣ 4♣, 5 - 10	3♣ 5♣, 10 - 12	4♣ 5♣, preempt
other		
1♦ 1♥ 4♥, 6+	2♥ 6♥, 0 - 5	3♥ 4♦, splinter in ♥
1♠ 4♠, 6+	2♠ 6♠, 0 - 5	3♠ 4♦, splinter in ♠
1NT 6 - 10	2NT 4♦, GF	3NT 4♦, 12 - 15 no shortage
2♣ 4♣, 11+ GF	3♣ 4♦, splinter in ♣	4♣
2♦ 4♦, 5 - 10	3♦ 4♦, limit raise 10 - 12	4♦ 5♦, preemptive
other		
1♥ 1♠ 4♠, 6+	2♥ 3/4♥, 8 - 10	3♦ 4♥, splinter in ♦
1NT up to a bad 12	2♠ 4♥, splinter in ♠	3♥ 4♥, limit raise, 10 - 12
2♣ 4♣, 11+ GF	2NT 4♥, GF	3♠ 4♥, splinter in ♠
2♦ 4♦, 11+ GF	3♣ 4♥, splinter in ♣	3NT 3/4♥, 12 - 15 no shortage
other		
1♠ 1NT up to a bad 12	2♠ 3/4♠, 8 - 10	3♥ 4♠, splinter in ♥
2♣ 4♣, 11+ GF	2NT 4♠, GF	3♠ 4♠, limit raise, 10 - 12
2♦ 4♦, 11+ GF	3♣ 4♠, splinter in ♣	3NT 3/4♠, 12 15 no shortage
2♥ 5♥, 11+ GF	3♦ 4♠, splinter in ♦	4♣
other		
1NT 3♣ 5♣/4♦, GF	3♠ 5♣/5♦, 8+, singleton ♠	4♦
3♦ 4♣/5♦, GF	3NT to play	4♥ to play
3♥ 5♣/5♦, 8+, singleton ♥	4♣ Gerber	4♠ to play
other		
2♣ 2♦ 8+, any shape	2NT 5♣, 4 - 7	3♥ 5♠, 4 - 7
2♥ 0 - 4, any shape	3♣ 5♦, 4 - 7	3♠
2♠ 5 - 8, bal	3♦ 5♥, 4 - 7	3NT
other		
2♦ 2♥ pass or correct	3♣ 6♣, non forcing	3♠ pass or correct
2♠ pass or correct, 3+♥	3♦ 6♦, non forcing	3NT to play
2NT F, then 3♣=good ♥	3♥ pass or correct	4♣
other		

Notes

2♥ 2♠ pass or correct	3♦ 6♦, NF	3NT
2NT F enquiry	3♥ preemptive in ♥	4♣
3♣ 6♣, NF	3♠	4♥
other		
2♠ 2NT F enquiry	3♥ 6♥, NF	4♣
3♣ pass or correct	3♠ preemptive in ♠	4♥
3♦ 6♦, NF	3NT to play	4♠
other		
2NT 3♣ to play	3♠ 5♠, F	4♦ to play
3♦ to play	3NT to play	4♥ to play
3♥ 5♥, F	4♣ to play	4♠ to play
other		

9. CONVENTIONS

Unusual NT: lower 2 unbid suits

4th Suit Forcing One round

Game force

NT Checkback Priorities: shape, 3 card support

Defence to 3NT opening X takeout

Defence to Opening Twos

Multi 2♦ X 16+, 2NT 15 - 18 both Ms stopped

RCO style 2-s X takeout can include ♣, 3♣ takeout no ♣

Other 2-s (2NT minors): 3♣/♦ linked M better, X 16+ 4/4 ♥ + ♠

Defence 1♣ : SPLASH: X=♣ + suit, 1♦=♦ + higher suit, ♥=♥ + ♠(4/4)

to weak jumps, 2NT = 5/5 ♣ + ♦

strong 2♣ : {Replace with your defence to strong 2♣ openings}

♣ as above

Over 1NT Interference lebensohl

Lebensohl - other uses after partners X of weak 2's

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

10. OTHER NOTES

after a fit in a m, 4m is minorwood (different in competition)

Open 1♦ and rebid 2♣ may be 5/4 either way