

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 4-8 hcp, 8 losers
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 4-8 hcp, 8 losers
Jump shifts after minor opening	Fit showing F1		
Jump shifts after major opening	Fit showing F1		
Responses to strong 2 suit opening	2♦ negative or waiting, 3♣ = second negative		
Responses to 2NT opening	4/5 Stayman, 3♦/3♥ = transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: vs NT Ace/Q = attitude, K = count or unblock
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other: _____
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: _____
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other: Natural count	
Signal on declarer's lead	Natural count	
Discards McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: Natural count
Count natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>	_____

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: Minorwood
4♣	Gerber <input type="checkbox"/>	when? _____	

Other Conventions

4th suit forcing	Blackout
3rd suit forcing after weak rebid by opener	1-2-3 Doubles
Lebensohl	
DOPI and ROPI	



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Margaret Bourke	Sue Lusk	
ABF Nos:	131792	197912	
Basic System:	ACOL		
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	

OPENING BIDS

Describe strength, minimum length, or specific meaning					Canape <input type="checkbox"/>
1♣	3+ 11-19	1♦	4+ 11-19	1♥	4+ 11-19
1NT	(11+)12-14				may contain 5 card major <input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input checked="" type="checkbox"/>	Other: _____		
Transfers	2♦ ♥ _____	2♥ ♠ _____	2♣ ♣ _____		
2NT	♦ _____	Other: _____			
2♣	Game Force or 23-24 bal				
2♦	Weak Major 5-9 6 card suit				
2♥	5♥ and 4+ minor less than opening values (usually 55 when vul)				
2♠	5♠ and 4+ minor less than opening values (usually 55 when vul)				
2NT	20-22 bal - may have 5 card Major				
3NT	Gambling				

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Most competitive cues = limit raise or better	3rd suit F after opener's weak rebid
2NT = limit raise after T/O X of our suit openin	
Fit showing jumps	

COMPETITIVE BIDDING

Negative doubles through	3♣	Responsive doubles through	3♣
Jump overcalls	Weak/(Int 4th)	Unusual NT	Lower suits
1NT overcall (immediate)	15-18	(re-opening)	11+-14
Immed cue of minor	Both Majors		
Immed cue of major	Other Major + minor		
Over opponent's 1NT (weak)	2♣ = Majors, 2♦ = M, 2♥/♠ suit + minor		
Over opponent's 1NT (strong)	X = ♣, as for weak NT		
Over weak twos	X = T/O, 2NT = natural, strong		
Over opening threes	X = T/O		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ hcp, 4+ ♦	2NT	15+, 4+ ♣ denies Major
	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	4-8 hcp, 4+ ♣, 8 losers
	1NT	5-9 hcp	3♦	Splinter 9-13 or 18+
	2♣	inverted 9-11, 4+ ♣	3♥	Splinter 9-13 or 18+
	2♦	9+ hcp, fit-showing	3♠	Splinter 9-13 or 18+
	2♥	9+ hcp fit-showing	3NT	12-14 hcp 4+ ♣, denies Major
	2♠	9+ hcp fit-showing	4 bids	
1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	9+ hcp, fit-showing
	1NT	5-9 hcp	3♦	4-8 hcp 8 losers
	2♣	9+ hcp, 4+ ♣	3♥	Splinter 9-13 or 18+
	2♦	inverted 9-11 hcp, 4+ ♦	3♠	Splinter 9-13 or 18+
	2♥	9+ hcp, fit-showing	3NT	12-14 hcp 4+ ♦, denies Major
	2♠	9+ hcp, fit-showing	4♦	
	2NT	15+, 4+ ♦, denies Major	4 Other	
1♥/♠	1NT	5-9 hcp	3♣	9+ hcp, fit-showing
	2♣	9+ hcp, 4+ cards	3♦	9+ hcp, fit-showing
	2♦	9+ hcp, 4+ cards	3♥/♠	4-8 hcp 8 losers
	2♥/♠	6-9 hcp, 3+ ♥/♠	3NT	12-14 hcp 4 ♥/♠
	2NT	limit or 15+ bal raise or spl 14-17	4♣/♦	splinter 9-13 or 18+
2♣	2♦	negative or waiting	2♥/♠	natural, positive, 3+ controls
	other	3♣ = second negative after suit rebid by opener		
2♦	2♥	pass/correct	3♣/♦	F1
	2♠	inv ♥ values	3♥/♠	pass/correct
	2NT	Enquiry	3NT	To play
2♥/♠	2NT	enquiry	3NT	To play
	3♣/♦	♣ = pass/correct 3♦ = F1	4♣/♦	
	3♥/♠	F1 (change of suit)	4♥/♠	To play
2NT	3♣	4/5 Stayman	4♣	
	3♦	Transfer to ♥	4♦	
	3♥	Transfer to ♠	4♥	
	3♠	minors	4♠	
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural - slam try - Invites cue
3♥/3♠	Natural - slam try - Invites cue
4♣	Ace ask
4♦	
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities Major fit

Defence to 3NT opening

Natural bidding

Defence to opening Two's:

Multi 2♦ X = 15+, overcalls natural

RCO style 2-s

X = 15+ overcalls natural

Other 2-s

X = T/O

Defence to strong ♣

X = Majors, 1NT = minors

Lebensohl

Over NT interference

Other uses

over T/O X of opponents weak 2s

Take out of 4 level pre-empts

4♣/4♦ X
4♥ X
4♠ X = values

OTHER NOTES

Cue bids = 1st or 2nd round control