

## BASIC RESPONSES

Jump raises - minors    limit     forcing     Other: \_\_\_\_\_

Jump raises - majors    limit     forcing     Other: weak

Jump shifts after minor opening    bergen

Jump shifts after major opening    bergen

Responses to strong 2 suit opening    controls

Responses to 2NT opening    puppet

## PLAY CONVENTIONS

✓ = Both

'NT' Versus Notrump    'S' Versus Suit

Sequence leads:    Overlead all     All except AK x (x)

Underlead     Other: \_\_\_\_\_

Four or more with an honour    4th highest     attitude

3rd/5th     Other: \_\_\_\_\_

From 4 small    2nd highest     Other: \_\_\_\_\_

From 3 cards (no honour)    top     middle     bottom

Signal on partner's lead:    high encourage     low encourage

Other: count

Signal on declarer's lead    count

Discards    McKenney     high encourage     low encourage

odd/even     Other: \_\_\_\_\_

Count    natural     reverse

## CONVENTIONS

4NT:    Blackwood     RKCB     Other: \_\_\_\_\_

4♣    Gerber     when?    over 1nt and 2nt

Other Conventions




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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:    Andrew PEAKE    Phil MARKEY

ABF Nos:    \_\_\_\_\_

Basic System:    acol    Brown Sticker

Classification:    Green     Blue     Red     Yellow



## OPENING BIDS

Describe strength, minimum length, or specific meaning    Canape

1♣ 3    1♦ 4    1♥ 4(5)    1♠ 5

1 NT    9-14    may contain 5 card major

2♣ Stayman:    simple     extended     Other: \_\_\_\_\_

Transfers    2♦ h    2♥ s    2♠ baron

2 NT    minor    Other: \_\_\_\_\_

2♣    strong

2♦    d+s weak - weak 2 in 3rd and 4th

2♥    h+s weak - weak 2 in 3rd and 4th

2♠    c+s weak- weak 2 in 3rd and 4th

2 NT    20-22

3 NT    to play

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

ghstem

bergen

splinters

## COMPETITIVE BIDDING

Negative doubles through    4s    Responsive doubles through    4s

Jump overcalls    intermediate    Unusual NT    ghestem - lowest unbid suits

1NT overcall (immediate)    15-18    (re-opening)    10-14

Immed cue of minor    ghestem - highest and lowest unbid suits

Immed cue of major    ghestem - highest and lowest unbid suits

Over opponent's 1NT (weak)    natural

Over opponent's 1NT (strong)    natural

Over weak twos    x=t/o

Over opening threes    x=t/o

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ 4+	2NT	15+ 4+ clubs
	1♥/♠	5+ 4+	3♣	5-8 5+
	1NT	7-10	3♦	splinter
	2♣	5-8 4	3♥	splinter
	2♦	9-11 4+ clubs	3♠	splinter
	2♥	3-7 6+	3NT	12-14 4+ clubs
	2♠	3-7 6+	4 bids	4c=rkcb

1♦	1♥/♠	5+ 4+	3♣	9-11 4+ diamonds
	1NT	5-9	3♦	9-11 5+ diamonds
	2♣	9+ 4+	3♥	splinter
	2♦	5-8 4	3♠	splinter
	2♥	3-7 6+	3NT	12-14 4+ diamonds
	2♠	3-7 6+	4♦	rkcb
	2NT	15+ 4+ diamonds	4 Other	

1♥/♠	1NT	5-9	3♣	6-9 4+ support
	2♣	9+ 4+	3♦	9-12 4+ support
	2♦	9+ 4+	3♥/♠	3-5 4+ support
	2♥/♠	5-10 3+	3NT	12-14 4+ support
	2NT	15+ 4+	4♣/♦	splinter

2♣	2♦	0-1 controls	2♥/♠	2 and 3 controls
other		ace=2 controls king=1 control		

2♦	2♥	to play	3♣/♦	to play
	2♠	to play	3♥/♠	to play
	2NT	enquiry	3NT	to play

2♥/♠	2NT	enquiry	3NT	to play
	3♣/♦	to play	4♣/♦	to play
	3♥/♠	to play	4♥/♠	to play

2NT	3♣	puppet staymen	4♣	gerber
	3♦	transfer	4♦	natural
	3♥	transfer	4♥	to play
	3♠	minor suit staymen	4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	natural slam interest
3♥/3♠	natural slam interest
4♣	gerber
4♦	to play
4♥	to play
4♠	toplay

Unusual NT: minors  other suits  lower 2 unbid suits

other

### Other slam bidding

Cue Bids

Asking Bids

### 4th Suit Forcing

One round

Game force

### NT Checkback

Priorities up the line

### Defence to 3NT opening

### Defence to opening Two's:

Multi 2♦ x=values

### RCO style 2-s

x=values

### Other 2-s

### Defence to strong ♣

natural

### Lebensohl

Over NT interference

### Other uses

### Take out of 4 level pre-empts

4♣/4♦ 4♥ 4♠

## OTHER NOTES