

BASIC RESPONSES

Jump raises - minors limit forcing Other: Weak PRE

Jump raises - majors limit forcing Other: Weak (Bergen)

Jump shifts after minor opening Weak PRE

Jump shifts after major opening Bergen

Responses to strong 2 suit opening 2♦ = Negative, 2♥ = Positive

Responses to 2NT opening 5 Card Stayman & Transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: A asks for REV ATT and K asks for REV COUNT

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: 3rd versus Suit

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: leading partner's bid suit ODD=ENC, EVEN =SP, otherwise REV CT

Signal on declarer's lead SP or Reverse Count when appropriate

Discards McKenney high encourage low encourage

odd/even Other: REV CT

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: 1430

4♣ Gerber when? _____

Other Conventions

4th suit forcing to game RCO over Strong 1♣, Strong 2♣, Strong 2♦

Splinters (9-11 HCP) 2 way checkback over 1NT, TRF over 2NT

Help Suit Trials; Cue raises No negative free bids

Inverted minors except after interference Lebensohl, Support DBLs by opener

Fit showing jumps in competition Over RKCB interference DBL=1/4,P=0/3, etc



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Robert Krochmalik Paul Lavings

ABF Nos: 186181 35092

Basic System: Standard American

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3 1♦ 4(3) 1♥ 5(4) 1♠ 5(4)

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: _____

Transfers 2♦ Transfer to ♥ 2♥ Transfer to ♠ 2♠ Transfer to ♣

2 NT Transfer to ♦ Other: 4♣ = TRF to ♥ 4♦ = TRF to ♠ 3♥♠ = SPL

2♠ Game Force or 23-24 HCP BAL

2♦ Weak 6 card M

2♥ Exactly 5♥ & 4+m 6-10HCP

2♠ Exactly 5♠ & 4+m 6-10HCP

2 NT 20-22 HCP BAL

3 NT Gambling with no outside A or K

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ = Weak 6 card M Gazzilli 1M-1nt-2♣ = NAT 5+/4+ or ART 16+

3NT = Gambling with no outside A or K

Transfer responses to 1♣

COMPETITIVE BIDDING

Negative doubles through 6♣ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Lowest unbid suits

1NT overcall (immediate) 15-18 Syst ON (re-opening) 11-14 System OFF

Immed cue of minor Michaels (except for strong 1♣ opening)

Immed cue of major Michaels

Over opponent's 1NT (weak) (ASPRO 2♣ = ♥ + another 5+/4+ either way,

Over opponent's 1NT (strong) (ASPRO 2♦ = ♠ + m 5+/4+ either way

Over weak twos DBL for takeout in all seats (with Lebensohl)

Over opening threes DBL for takeout in all seats

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	4+♥(6+ HCP but sometimes less)	2NT	11-12 HCP BAL NF
	1♥/♠	1♥=4+♠(6+ HCP), 1♠=4+♦	3♣	5+ PRE
	1NT	6-9 HCP NAT NF	3♦	PRE
	2♣	5+ (10+ HCP)	3♥	PRE
	2♦	5+ (6-9 HCP)	3♠	PRE
	2♥	6+ (weak)	3NT	13-15 HCP BAL
	2♠	6+ (weak)	4 bids	
1♦	1♥/♠	4+(6+ HCP but sometimes less)	3♣	6-9 HCP 5+♦
	1NT	6-9 HCP NAT NF	3♦	5+ PRE
	2♣	4+ (10+ HCP) F1	3♥	PRE
	2♦	5+ (10+ HCP)	3♠	PRE
	2♥	6+ (weak)	3NT	13-15 HCP BAL
	2♠	6+ (weak)	4♦	
	2NT	11-12 HCP BAL NF	4 Other	
1♥/♠	1NT	6-10 HCP NAT NF	3♣	6-9 HCP 4 + raise (Bergen)
	2♣	ART 2+ ♣ (10+ HCP) F1 Multi	3♦	10-11 HCP 4 + raise (Bergen)
	2♦	4+ (10+ HCP) F1	3♥/♠	3-6 HCP 4 + raise (Bergen)
	2♥/♠	3 (6-10 HCP)	3NT	13-15 HCP BAL with 3/4 support
	2NT	13+ HCP Jacoby 4+ raise FG	4♣/♦	SPL(9-11 HCP)
2♣	2♦	Negative	2♥/♠	2♥=Positive
	other	2♠=BAL, 2NT=♠, 3♣,3♦,3♥ = NAT all Semi Pos 5-8 HCP		
2♦	2♥	P/C	3♣/♦	NAT NF
	2♠	P/C	3♥/♠	P/C
	2NT	STR INQ	3NT	To play
2♥/♠	2NT	m suit INQ weak or strong	3NT	To play
	3♣/♦	NNF	4♣/♦	P/C
	3♥/♠	NNF	4♥/♠	To Play
2NT	3♣	5 card STAY	4♣	NAT SS
	3♦	TRF	4♦	NAT SS
	3♥	TRF	4♥	NAT
	3♠	minors	4♠	NAT
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦ 3♣ = 5+/5+ m INV; 3♦ = 5+/4+ m GF

3♥/3♠ Splinter-singleton or void and 3145/3154 shape

4♣

4♦

4♥ To play

4♠ To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

2 way checkback over 1NT; TRF over 2NT

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦ DBL = TKO for minors ; 2NT = 16-18 BAL

RCO style 2-s

DBL shows 16+ HCP not BAL ; 2NT = 16-18 HCP BAL

Other 2-s

With anchor suit, DBL= Other M (with Lebensohl)

2NT= 16-18 HCP

Defence to strong ♣

RCO (DBL=Rank suits, 1♦=Colour suits, 1NT=Odd suits,

1♥/1♠/2♣/2♦ = NAT

Lebensohl

Over NT interference

Other uses

Over opponents Weak 2 openings

Take out of 4 level pre-empts

4♣/4♦

DBL for T/O in all seats

4♥

DBL for T/O

4♠

DBL = 3 suiter T/O; 4NT= 2 suiter T/O

OTHER NOTES

We MAY open 4 card Majors in 3rd and 4th seat