	BASIC RE	SPONSES		
Jump raises - minors	limit forcing	Other	: weak	
Jump raises - majors	limit forcing	Other	weak 0-5 4 card fit	
Jump shifts after minor opening	strong)		Names: N
Jump shifts after major opening	Berge	n raises		Names: N
Responses to strong 2 suit opening	2♣-2	waiting		
Responses to 2NT opening	5 card puppe	et Stayman		Basic System: Classification:
	PLAY CON	VENTIONS	3	Classification:
'NT' Versus Notrump	'S' V	ersus Suit	= Both	 Describe strength,
Sequence leads:	Overlead a		All except AK x (x)	1♠ 3
Underlead	Other:			1 NT 15-17
Four or more with an honour	4th hig	hest 🔽	attitude	2 ♣ Stayman:
3rd/5th	Other:			Transfers
From 4 small 2nd hi	ghest 🗹 Othe	er:		2 NT ♦
From 3 cards (no honour)	top	middle 🗔	bottom	2♣ Game For
Signal on partner's lead:	high encourage		low encourage	2♦ 6(5) card
Other: McKe	enney if appropriate			2♥ 6(5) card
Signal on declarer's lead	Natural count if a	ppropriate		2 ★ 6(5) card
Discards McKenney	high en	courage 💟	low encourage [2 NT (19)20
odd/even	Other:			3 NT 5♠ 6♥,
Count natural	reverse			
	CONVE	NTIONS		
4NT: Blackwood	□ RK0	св 🖂	Other: 03 / 14 (cue kings)	3NT = 5♠ 6♥, m
4 ♣ Gerber ⊠	when? Over 1	NT opening		Lebensohl
	Other Convention	ıs		Splinters
Jacoby / Bergen raises		Support doubl	es at 1 level	
Cue raises		DOPI		Negative doubles t
2♣ checkback		Exclusion Key	Card Blackwood	Jump overcalls
1M 2D passed hand = 3 card Dr	ury			1NT overcall (imm
Leaping Michaels				Immed cue of mind
				Immed cue of majo
ARU	©ABF Marketing PO Box 397			Over opponent's 1
	Fyshwick ACT 260	9		Over opponent's 1
KA TO THE REPORT OF THE PARTY O	Tel: 02 6239 2265 FAX: 02 6239 1816			Over weak twos
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		STANI	DARD	SYST	EM CA	ARD			
Names:	Matthew Thom	nson		Avi Kane	etkar				
ABF Nos:				232637					
Basic System: Standard		d			Brov	wn Sticker			
Classification:	Green	⊠ BI	ue \square	Red		Yellow	/		
			OPEN	ING BI	DS				
Describe strength	, minimum lengt	·	meaning					Canap	е 🗆
1 ♠ 3	1	Ū		1♥	5			5	
	(good 14 or o		•		_	may conf	tain 5 card	l major	\bowtie
2♠ Stayman: simple ⊠			exte	nded L		Other:			
Transfers	2♦ ♥		2♥	^			2♠ ♣		
2 NT	•	Ot	her:						
2♣ Game Fo									
	suit, 6-10								
6(5) card suit, 6-10									
	suit, 6-10								
2 NT (19)20									
3 NT 5♠ 6♥	, minimum ope								
		RTS: CA NING/S O)	
3NT = 5♠ 6♥, minimum opening			Berge	en raises					
Lebensohl			Change of suit by opener forcing						
Splinters									
		CON	IPETII	IVE B	IDDIN	G			
Negative doubles through 4♠		Responsive doubles through			4.				
Jump overcalls	Weak		Unusual I	NT	for unbi	d suit or m	inors		
1NT overcall (imn	nediate)	15-1	8	(re-	opening)	10)-14		
Immed cue of mir	or	Michaels							
Immed cue of major Michaels									
Over opponent's 1NT (weak)			Cappelletti (2♣ = one suited)						
Over opponent's 1NT (strong)			same						
Over weak twos			X for takeout						
Over opening three	ees		X for take	eout					

		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or s	specific meanir	ng
1 ♣	1♦	natural	2NT	11-12 NF
	1 ♥ /♠	natural	3♠	weak
	1NT	6-10	3♦	splinter
	2♠	4+♣ limit or better	3♥	splinter
	2♦	strong 6+suit 16+	3♠	splinter
	2♥	strong 6+suit 16+	3NT	12-14, 4 card raise
	2♠	strong 6+suit 16+	4 bids	preemptive
*	1 ♥ /♠	natural	3♣	strong 6+suit 16+
	1NT	6-10	3♦	weak
	2♣	11+ 4+♣	3♥	splinter
	2♦	4+♦ limit or better	3♠	splinter
	2♥	strong 6+suit 16+	3NT	12-14, 4 card raise
	2♠	strong 6+suit 16+	4◆	preemptive
	2NT	11-12 NF	4 Other	natural
1♥/♠	1NT	6-10	3♠	4 card fit 10-12
	2♣	11+ 4+♣	3♦	4 card fit 6-9
	2♦	11+ 4+♦	3♥/♠	4 card fit 0-6
	2♥/♠	3 card raise 6-9	3NT	12-14, 4 card raise
	2NT	Jacoby 4+ fit GF	4♣/♦	splinter
2♣	2♦	Waiting	2♥/♠	natural positive good 5 card suit
	other			
2	2♥	Natural forcing	3♣/♦	3♠ Natural forcing, 3♦ weak
	2♠	Natural forcing	3♥/♠	Forcing strong
	2NT	enquiry: show range/shortage	3NT	To play
2♥/♠	2NT	enquiry: show range/shortage	3NT	To play
	3♣/♦	Natural forcing	4♣/♦	Natural strong
	3♥/♠	Weak	4♥/♠	To play
2NT	3♣	Puppet Stayman	4♣	Natural slammish
	3♦	transfer to 3♥	4♦	Natural slammish
	3♥	transfer to 3♠	4♥	To play
	3♠	Minor suit enquiry	4♠	To play
	3NT	to play	other	4NT invite

CONVENTIONS Additional responses to 1NT 3♣/3♦ Strong slammish 3♥/3♠ Strong slammish 4♣ Gerber 4 To play 4♥ 4♠ To play minors \square \boxtimes other suits Unusual NT: lower 2 unbid suits other Cue Bids Asking Bids Other slam bidding 4th Suit Forcing Game force \boxtimes NT Checkback Priorities 2D = min, higher = max (good 13-14) features up the line Defence to 3NT opening X = cardsDefence to opening Two's: Multi 2♦ X = 16+ unbalanced or 19+ balanced RCO style 2-s X = T/OOther 2-s Defence to strong **♣** X = majors, 1NT = minors, weak jumps \boxtimes Over NT interference Lebensohl Other uses Over weak twos by opponents Take out of 4 level pre-empts 4♣/4♦ Χ 4**♥** X 4**♠** X **OTHER NOTES** 1NT may contain singleton usually ace or king Jun 2009