

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump shifts after minor opening	See over		
Jump shifts after major opening	3♣=Strong limit raise 3♦=Limit raise		
Responses to strong 2 suit opening			
Responses to 2NT opening			

PLAY CONVENTIONS

	'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>	
	Underlead <input checked="" type="checkbox"/>	Other: 9 from QT9	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>	
	3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:	
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>	bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>	
	Other: Predominantly reverse count		
Signal on declarer's lead	Reverse count, SP in trumps		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: Reverse count, natural remaining count	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>	Natural present count

CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Transfer Lebensohl after 1NT is overcalled	
Exclusion RKB (0314)	
DOPI	
Relay continuations in many auctions	



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Hugh GROSVENOR	Bobby RICHMAN		
ABF Nos:	161871	51845		
Basic System:	Strong ♣ Transfers Openings	Brown Sticker <input type="checkbox"/>		
Classification:	Green <input type="checkbox"/>	Blue <input type="checkbox"/>		Red <input checked="" type="checkbox"/>

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input checked="" type="checkbox"/>			
1♣	15+ Any	1♦	4+♥, 9-14	1♥	4+♠, 9-14	1♠	5+4+♣&♦, 9-14
1 NT	11-14 (no 4M if max), 15 in 3rd/4th			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦	♥/Baron	2♥	♠	2♠	♣	
2 NT	♦	Other:					
2♣	6+♣, 9-14, No 4M						
2♦	6+♦, 9-14, No 4M						
2♥	5-9, 5 or 6 card suit						
2♠	5-9, 5 or 6 card suit						
2 NT							
3 NT	Gambling in 1st and 2nd						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♣ 15+ artificial	1♠ 5+4+minors 9-14 in 1st and 2nd may also
1♦ 4+♥, may have longer minor	be weak NT with no 4M in 3rd and 4th
1♥ 4+♠, may have longer minor	

COMPETITIVE BIDDING

Negative doubles through	4♠+	Responsive doubles through	4♠+
Jump overcalls	2=INT 3=STR	Unusual NT	Lower unbid suits (19-20 reopening)
1NT overcall (immediate)	15-18	(re-opening)	11-17
Immed cue of minor	Both Majors 5+5+		
Immed cue of major	Other Major and minor 5+5+		
Over opponent's 1NT (weak)	X=Pen 2♣=♥&♠ 2♦=♦&M 2M=NAT 2N=♣&♦		
Over opponent's 1NT (strong)	As Above		
Over weak twos	X, Leaping Michaels		
Over opening threes	X, non-Leaping Michaels		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	0-8	2NT	15+ Balanced
	1♥/♠	5+♠, 9+ / 9-14 Balanced	3♣	Bad preempt
	1NT	5+♣, 9+	3♦	Bad preempt
	2♣	5+♦, 9+	3♥	Bad preempt
	2♦	5+♥, 9+	3♠	Bad preempt
	2♥	Any 4441, 9+	3NT	
	2♠	Any 5440, 9+	4 bids	
1♦	1♥/♠	11+ Art / 4+♠ F1	3♣	4+♥, 12-13
	1NT	6-10 not 4♠ or 3♥	3♦	4+♥, 9-11
	2♣	3♥, 10-15	3♥	4+♥, 2-8
	2♦	Natural NF	3♠	SPL 5+♥
	2♥	3/4♥ 5-9	3NT	To play
	2♠	5+♣ may be weak	4♦	SPL 5+♥
	2NT	5+♦ constructive	4 Other	4♣ SPL 5+♥, 4M to play
1♥/♠	1NT	6-11 NF / Semi F	3♣	4+♠ 12-13 / To play
	2♣	3♠, 10-15 / Ask for 3M	3♦	4+♠ 9-11 / To play
	2♦	5+♥ / 6+♥	3♥/♠	6+♥NF/PRE / 4♠5-8/PRE
	2♥/♠	TR♣/TRF♠ / TRF♣/minor ask	3NT	To play
	2NT	TRF♦ / ART GF	4♣♦	5♠SPL / PRE
2♣	2♦	Relay - game interest plus	2♥/♠	Nat 5+ F1
	other	2NT=PRE raise or strong raise 3♣=Constructive raise 3♦♥♠=Stopper		
2♦	2♥	5+ F1	3♣♦	Relay INV+ / Const raise
	2♠	5+ F1	3♥/♠	Stopper
	2NT	PRE raise or strong raise	3NT	To play
2♥/♠	2NT	Enq: NS=short 3M=min 3N=max	3NT	To play
	3♣♦	Natural F	4♣♦	Splinter
	3♥/♠	To play	4♥/♠	To play
2NT	3♣		4♣	
	3♦		4♦	
	3♥		4♥	
	3♠		4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Shortness GF
3♥/3♠	Shortness GF
4♣	Transfer to ♥
4♦	Transfer to ♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other If opening bid is minor and promises less than 3 cards then 2NT is both minors

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback

Priorities

Defence to 3NT opening

4♣ majors

Defence to opening Two's:

Multi 2♦ X=overcall strength 5 card Major, 2M=Takeout of

that Major

RCO style 2-s

X=TO

Other 2-s

Defence to strong ♣

X=willing to compete, 1♦♥♠=Nat, 1NT=minors

2♣=♥ & another, 2♦=♠ & minor, 2♥+=weak

Lebensohl

Over NT interference Transfers from 3♣ to 3♠ INV+

Other uses after X of weak 2s

Take out of 4 level pre-empts

4♣/4♦ X, 4♦
4♥ X, 4NT 4♠ X, 4NT

OTHER NOTES

1♣ opening in 3rd and 4th may be weak NT with no 4M

HCPs only used as a guide

Light openings generally only on 7 loser hands using an optimistic loser count

After 1NT is doubled: XX=Single suited, 2m=m+higher suit, 2M=invites raise in COMP