	BASIC RE	SPONSES			
Jump raises - minors	limit 🖂 forcing	Other:	then stop show		
Jump raises - majors	${\it limit} \ \boxtimes {\it forcing}$	Other:	Jacoby;3L=shortage		
Jump shifts after minor opening	16+F	ICP with long suit(	except by passed hand)		
Jump shifts after major opening	"		A=2,K=1		
Responses to strong 2 suit opening	CAB	2♦=0/1;2♥=2;2♠=	3;3 <b>♣</b> =4;2NT=1K+Q's		
Responses to 2NT opening	3 <b>♦</b> =enquiry,	.3 <b>♣/∀</b> / <b>♠</b> p/c			
	PLAY CON	IVENTIONS			
'NT' Versus Notrump	'S' V	ersus Suit	= Both		
Sequence leads:	Overlead	all	All except AK x (x)		
Underlead	Other: 1st to	rick only A asks re	ev att;Kasks rev count(suit)		
Four or more with an honour	4th hiç	ghest 🔽	attitude		
3rd/5th	Other:	vs NT,A	asks rev count(or drop hon)		
From 4 small 2nd h	ighest S Oth	er: top of nothing	g vs NT (o/lead p's suit)		
From 3 cards (no honour)	top	middle s	bottom		
Signal on partner's lead:	high encourage	e	low encourage		
Other:					
Signal on declarer's lead	rev count	Odd(enc)/even	if singleton in dummy		
Discards McKenney	high er	ncourage	low encourage		
odd/even	Other:	Odd enc 1st disc	only,then rev count		
<b>Count</b> natural	reverse				
	CONVE	NTIONS			
4NT: Blackwood	☐ RK	СВ ⊠ С	other: 1430;Q ask;trump cues		
4 <b>♣</b> Gerber ⊠	when? after 1	NT and 2 NT rebio	I: RKCB in last natl suit		
	Other Convention	ns			
FSF @ 1 level 2♠=natl		If 2 suiter shown	n,bid of one=stop show		
splinters(10-13 total);Lebensoh	I;PODI	2nd cue of singl	2nd cue of singleton shows V		
Support X & XX; Checkback T.C	).M.	2♥/♠;3♥=stop ask:2♥;4♥=minors strong			
2♦;X;P=♦ 2♦;X;XX=big hand		2♥;4NT=minors weaker			
Long suit trial bids; Modified	I Swine	over our NT,if x	=ss-sys on,if 2c=ss-sys on		
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## AUSTRALIAN BRIDGE FEDERATION INCORPORA INCORPORATED ©

STANDARD SYSTEM CARD								
Names:		Heather Cusworth						
ABF Nos: 401765			219533					
Basic System: ACOL with RCO 2's		CO 2's		Brown Sticker				
Classification:	Green ⊠	Blue	Red	☐ Yello	w $\square$			
OPENING BIDS								
Describe strength, minimum length, or specific meaning Canape								
1♣ 4+♣,11+		4+ <b>♦</b> ,11+HCP	1♥	4+ <b>♥</b> ,11+HCP		11+HCP		
1 NT 12(11)-14HCP may contain 5 card major								
2 <b>♣</b> Stayman:	simple 🗵		ended L	Other:				
Transfers	2 <b>♦</b> to <b>♥</b>	2♥	to 🛦		2 <b>♠</b> to <b>♣</b>			
	to 🔸		•	& min;bid 1st rou		ЭX		
	1 round force; Baron after 2NT or 3NT rebid by opener; after 2N rebid, 3♠=5/4 ♠/♥							
	6-10HCP;21-22 Bal							
2♥ 5+/5+ ♣&♦ or ♥ &♠ 6-10HCP								
_	& <b>♠</b> or <b>♦</b> &♥ 6-10 HC							
,	<b>♣</b> &♥ or ♦&♠ 6-10H		antral					
3 IVI Gallik	lling,long (7)solid mi							
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE								
Namyats(4♣&4♦=tfer to ♥&♠ solid)			4 <b>♦</b> ove	4◆overcall of 3♣=◆&♥				
Exclusion Blackwood		wjs by	wjs by passed hand					
Leaping Michaels		RCO d	RCO defence to strong 1 ♣ & 2♣					
COMPETITIVE BIDDING								
Negative doubles	s through	4♥	Responsive	e doubles through	3	<b>±</b>		
Jump overcalls	wk c 6 in sui	t Unusual	NT	lower unbid suits				
1NT overcall (im	mediate)	15-18 sys on	(re-o	pening) 1	1-14 sys on			
Immed cue of minor Michaels wk or GF								
Immed cue of ma	ajor Micl	haels wk or GF						
Over opponent's 1NT (weak) X=Pen,2		<b>♣</b> =rank;2♦	=rank;2♦=col;2NT=odd;♥,♠=nat					
		2 <b>♣</b> =colour;2	<b>e</b> =colour;2 <b>♦</b> =odd; <b>♥</b> , <b>♠</b> =nat					
			=takeout 16 HCP					
Over opening threes x=takeout								

		RESPONSES TO C	PENI	NG BIDS	
		Describe strength, minimum length or spec	ific meanir	ng	
1♣	1•	4+ <b>♦</b> ; 6+ HCP	2NT	15+ HCP 4+ ♣	
	1 <b>♥</b> /♠	4+ <b>♥</b> /♠; 6+ HCP	3♠	10-12 HCP 4+ <b>♠</b>	
	1NT	6-9 HCP no 4 major	3♦	splinter in ♦, 10-12 total pt, 4+ ♣	
	2♣	6-9 HCP 4+ ♣	3♥	splinter in ♥, 10-12 total pt, 4+ ♣	
	2♦	16+ HCP long ◆	3♠	splinter in ♠, 10-12 total pt, 4+ ♣	
	2♥	16+ HCP long ♥, weak 6♥ p.h.	3NT	12-14 Bal with ♠ support	
	2♠	16+ HCP long ♠, weak 6♠ p.h.	4 bids	4♣ preempt, ♦♥♠ splinter	
<b>*</b>	1 <b>♥</b> /♠	4+ <b>♥/</b> ♠; 6+ HCP	3♣	splinter in ♠, 10-12 total pt, 4+ ♦	
	1NT	4+ <b>♠</b> ; 6-9 HCP	3♦	10-12 HCP 4+ ◆	
	2♣	10+ HCP 4+ ♣ Forcing	3♥	splinter in ♥, 10-12 total pt, 4+ ♦	
	2♦	4+ <b>♦</b> ; 6-9 HCP	3♠	splinter in ♠, 10-12 total pt, 4+ ♦	
	2♥	16+ HCP long ♥, weak 6♥ p.h.	3NT	12-14 Bal with ♦ support	
	2♠	16+ HCP long ♠, weak 6♠ p.h.	4♦	preemptive	
	2NT	15+ HCP ◆ support	4 Other	to play (after spl 3NT to play)	
<b>♥</b> /♠	1NT	6-9 HCP (over ♥, denies 4♠)	3♠	16+ HCP with ♣	
	2♣	10+ HCP 4+♣, Forcing	3♦	16+ HCP with ◆	
	2♦	10+ HCP 4+◆, Forcing	3 <b>♥/</b> ♠	4+ <b>♥/</b> ♠; 10-12 HCP	
	2♥/♠	4+ <b>♥</b> /♠; 6-9 HCP	3NT	4+ <b>♥/</b> ♠; 12-14 HCP no shortage	
	2NT	Jacoby 15+ HCP;4+ ♥/♠	4♣/♦	splinter in ♣/♦ with support	
2♠ 2♦		0 or 1 control (A=2,K=1)	2 <b>♥</b> /♠	♥=2 controls, ♠=3 controls	
	other	3♣ = 4 controls; 2NT = no A, 1K + Q's			
<b>*</b>	2♥	P/C NF	3♣/♦	my suit, to play	
	2♠	P/C NF prefer ♥	3♥/♠	P/C	
	2NT	strong 16+ enquiry	3NT		
2♥/♠	2NT	strong enquiry	3NT		
	3♣/♦	P/C NF	4♣/♦	P/C NF	
	3 <b>♥</b> /♠	P/C NF	4 <b>♥</b> /♠	P/C NF	
2NT	3♣	P/C NF prefer ♠ to ♥	4♣	P/C NF	
	3♦	str enq, then ♥=♥/♠,♠=♦/♠	4♦	P/C NF	
	3♥	P/C NF	4♥	P/C NF	
	3♠	P/C NF	4♠	P/C NF	
	3NT	to play	other	P/C at all levels	

## CONVENTIONS

Additional responses to 1NT							
3♣/3♦	natural, slam interest						
3♥/3♠	natural, slam interest						
4♣	Gerber						
4♦	setting ◆, inviting cue						
4♥	to play						
4♠	to play						
Unusual NT:	mi	nors	other suits		lower 2 unbid suits		
other							
Other slam bidding	]	Cue Bids	$\boxtimes$	Asking Bids			
4th Suit Forcing		One round $oxtimes$	FSFer c	an pass but not part	tner Game for	rce $\square$	
NT Checkback							
Defence to 3NT ope	ening	X=points4/3	3 in M4 <b>♣</b> ='	/o longer <b>♥</b> ,♦=t/o lor	nger♠		
Defence to opening	g Two's:	Multi 2♦ X	with 16+				
RCO style 2-s		X with 16+					
Other 2-s		SS 2's X = takeout; 2♥-3♥ = stop ask; 2♥-4♥ = minors strong					
		2♥-4NT = minors distributional					
Defence to strong	<b>•</b>	RCO (X=rank4/4 <opening); 1nt="odd;" 1♦="colour;" natural)<="" td="" ♠="" ♥=""></opening);>					
		defence to 2♣=RCO but at least 5/5					
Lebensohl		Over NT interferer	nce 🗵				
Other uses	over	NT interference					
Take out of 4 level	pre-empts		4♣/4♦	X = takeout			
	4♥	X = takeout	<b>4♠ 4N</b>	T = takeout, X = pe	nalty		

## **OTHER NOTES**

with minor fit and after splinter, 3NT is to play
with major fit and after splinter 3NT may be a trump cue
jump cue=stop ask

1NT-4NT-bid up line(opt); 1NT-5NT=bid up line to slam

1♥ (2NT o/call) 3♣ = limit+ ♥ support and 4♠; 3♦ = 3♥ and 4♠; 3♥ = 8-9 4♥

Specific King Ask

After Stayman(&sl try) RKCB

After Transfer 4NT=Quant

Jump bid in passout seat=opening hand with 5+in suit bid TRUMP CUES