BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION				
Jump raises - minors limit □ forcing □ Other: Criss Cross inverted	INCORPORATED ©				
Jump raises - majors limit □ forcing □ Other: Mod bergen	STANDARD SYSTEM CARD				
Jump shifts after minor opening Weak/ Splinters					
Jump shifts after major opening Raises/ Splinters					
Responses to strong 2 suit opening Kokish, 2D= waiting					
Responses to 2NT opening Muppet, Xfers, 3S forces 3nt,	Basic System: 2/1 Brown Sticker ☐ Classification: Green ☐ Blue ☐ Red ☐ Yellow ☐				
PLAY CONVENTIONS	OPENING BIDS				
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape				
Sequence leads: Overlead all All except AK x (x)	1♠ 2+ (10) 11+ 1♦ 4+ (10) 11+ 1♥ 5+ (10) 11+ 1♠ 5+ (10) 11+				
Underlead Other: A = Att, K = Count	1 NT (14) 15-17 may contain 5 card major \square				
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ✓ extended □ Other:				
3rd/5th Other:	Transfers 2♦ H 2♥ S 2♠ Range Probe/ C				
From 4 small 2nd highest Other:	2 NT D Other:				
From 3 cards (no honour) top middle s bottom	2♣ Game Force				
Signal on partner's lead: high encourage low encourage	2♦ Weak two (may be five card suit)				
Other: Rev Count 2 Weak two (may be five card suit)					
Signal on declarer's lead Rev Count	2♠ Weak two (may be five card suit)				
Discards McKenney high encourage low encourage	2 NT 20-22				
odd/even Other:	3 NT Gambling 1st/2nd To play 3rd/4th				
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED				
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE				
4NT: Blackwood RKCB Other: 1430	Transfers over 1C				
4♠ Gerber □ when?					
Other Conventions					
Fit showing jumps	COMPETITIVE BIDDING				
Lebensohl	Negative doubles through 7S Responsive doubles through 7S				
	Jump overcalls Weak/Semi Unusual NT LUBS				
	1NT overcall (immediate) 15-18 (re-opening) 11-16				
	Immed cue of minor Both Majors				
©ADE Marketing	Immed cue of major OM + minor				
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) 2C = H + another 2D = S+ another 2H/S = Nat				
Fyshwick ACT 2609	Over opponent's 1NT (strong) 2C = H + another 2D = S+ another 2H/S = Nat				
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos $X = T/O$, Lebensohl				
Copyright © BCC 6.3.20.1	Over opening threes X= T/O				



			INC	DRPORATED	0	
	STAN	DARD SY	STEM CA	RD		
ames: Peter	Hollands	Ma	ax Henbest			
BF Nos: 6566!	58	73	6325			
asic System:	2/1		Brown	Sticker		
assification:	Green 🗹 E	Blue \square	Red \square	Yellow		
		OPENING	BIDS			
escribe strength, minir	mum length, or specific	meaning			Canape \square	
2+ (10) 11+	1 4+ (10)) 11+	1 ♥ 5+ (10)	11+ 1♠	5+ (10) 11+	,
NT (14) 15-17	,			may contain 5 car	d major \square	Z
2♣ Stayman:	simple 🗹	extended		Other:		
Transfers 2♦	Н	2 ♥ S		2 ♠ Ra	ange Probe/ C	
2 NT D	C	Other:				
Game Force						
Weak two (ma	y be five card suit)					
Weak two (ma	y be five card suit)					
Weak two (ma	y be five card suit)					
NT 20-22						
NT Gambling 1s	st/2nd To play 3rd/4t	h				
PI	RE-ALERTS: CA	LLS THAT	MAY HAVE	UNEXPECTE	D	
	MEANING/S C	R REQUIR	E SPECIAL I	DEFENCE		
ransfers over 1C						
	COL	MPETITIV	E BIDDING	•		
egative doubles through			ponsive doubles t		7S	
egative doubles tillou; imp overcalls	gh 7S Weak/Semi	Unusual NT	LUBS	nirougn	13	
NT overcall (immediate			(re-opening)	11 1/		
nmed cue of minor			(re-opening)	11-16		
	Both Major					
nmed cue of major	OM + mino		H 2D - C	- H OLUC N-		
ver opponent's 1NT (v				nother 2H/S = Na		
ver opponent's 1NT (s	strong)			other 2H/S = Na	Į.	
ver weak twos		X = T/O, Leb	enso n i			
ver opening threes		$X = T/\Omega$				

		RESPONSES TO (OPENI	NG BIDS
		Describe strength, minimum length or spe	ecific meanir	ng
1 ♣	1•	4+ H	2NT	7-10 Club raise
	1 ♥ /♠	4+S , No Major/ Diamonds	3♠	0-7 Club raise
	1NT	10-12 may have 4M	3♦	Splinter
	2♣	10+ club raise	3♥	Splinter
	2♦	6+D 12+	3♠	Splinter
	2♥	3-7 6H	3NT	to play
	2♠	3-7 6S	4 bids	
1 ♦	1 ♥ /♠	4+M 5+ points	3♣	7-10 Diamond raise
	1NT	6-10	3♦	0-7 Diamond raise
	2♠	10+ 4+C	3♥	Splinter
	2♦	Inverted	3♠	Splinter
	2♥	3-7 6H	3NT	to play
	2♠	3-7 6S	4◆	keycard
	2NT	11-12 nat	4 Other	
1 ♥ /♠	1NT	(5)6-12	3♣	6-9 4H
	2♣	GF Nat	3♦	10-12 3H
	2♦	GF Nat	3 ♥ /♠	0-6 4H, 10-13 splinter
	2♥/♠	(5)6-9, unspecified splinter	3NT	to play
	2NT	10+ 4+H	4♣/♦	ALL SPADE RAISES +1
2♣	2•	Waiting	2♥/♠	6+ with 2 of top three honours
	other			
2•	2♥	Nat NF	3♣/♦	Nat and F, preemptive raise
	2♠	Nat NF	3♥/♠	Nat and Forcing
	2NT	Inquiry	3NT	to play
2 ♥ /♠	2NT	Inquiry	3NT	To play
	3♣/♦	Nat and Forcing	4♣/♦	Asks for Cuebid
	3 ♥ /♠	preemptive raise	4♥/♠	To play
2NT	3♣	Muppet Stayman	4♣	5/5 Majors
	3♦	5+H	4♦	xfer to Hearts
	3♥	5+S	4♥	xfer to Spades
	3♠	forces 3NT	4♠	5332 on clubs Quant
	3NT	10-11 5-4 minors	other	

		CO	NVENTION	NS .		
Additional respons	ses to 1NT					
3♣/3♦	minors weak 5/5, minors g/f or 4441 on a major					
3♥/3♠	31(45), 13((45)				
4♣	5/5 Majors					
4♦	xfer to hea	rts				
4♥	xfer to spa	des				
4♠						
Unusual NT:	mi	nors	other suits		lower 2 unbid sui	ts 🖂
other						
Other slam bidding	9	Cue Bids	\Box	Asking Bids		
4th Suit Forcing		One round			Game f	orce 🗹
NT Checkback		Priorities	two way			
Defence to 3NT op	ening					
Defence to opening	g Two's:	Multi 2♦	1,2,3 doubles			
RCO style 2	2-s					
Other 2-s						
Defence to strong	•	X = Majors, 1NT	= minors			
Lebensohl		Over NT interfer	rence 🔽			
Other uses		weak twos	4.5/4.	, TIO		
Take out of 4 level		V T/O		(= T/O		
	4♥	X= T/O	4 ♠ X= T/	Ü		
OTHER NOTES						