

BASIC RESPONSES

Jump raises - minors limit forcing Other: Weak (6-9 & 5+suit)

Jump raises - majors limit forcing Other: Weak (5-7 & 4+suit)

Jump shifts after minor opening Weak (4-7 & 6+suit)

Jump shifts after major opening Bergen style raises (art.)

Responses to strong 2 suit opening n.a.

Responses to 2NT opening 3-minor = sign-off; 3-Major= forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead Other: _____

Four or more with an honour 4th highest attitude

3rd/5th Other: _____

From 4 small 2nd highest Other: _____

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

Other: _____

Signal on declarer's lead Reverse attitude

Discards McKenney high encourage low encourage

odd/even Other: After 1st discard, reverse count

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB Other: _____

4♣ Gerber when? _____

Other Conventions

Inverted minor raises	Support doubles/re-doubles
Blackout after Opener's reverse	
2-over-1 = natural GF	
Forcing NT and BART over 1-Major	
Two-way Drury by Passed hand	



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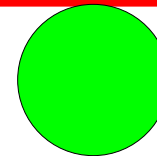
STANDARD SYSTEM CARD

Names: Peter Buchen Henry Christie

ABF Nos: 7765 126608

Basic System: Standard (2-over-1) Brown Sticker

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ (3+) 1♦ 11+ (3+) 1♥ 11+ (5+) 1♠ 11+ (5+)

1 NT 15-17 may contain 5 card major

2♣ Stayman: simple extended Other: 5-Major Stayman

Transfers 2♦ -Hearts 2♥ -Spades 2♣ -Clubs

2 NT -Diamonds Other: _____

2♣ Art. Game Force

2♦ Multi = Weak-two Major or 20-22 Balanced

2♥ 5♥ & 4+ minor; 6-10 hcpts

2♠ 5♠ & 4+minor; 6-10 hcpts

2 NT 55+ both minors; 6-10 hcpts

3 NT Long minor suit pre-empt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Inverted minor raises _____

Weak jumps over 1-minor _____

Bergen-style jumps over 1-Major _____

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT 2-lower suits

1NT overcall (immediate) 15+ -18 (bal) (re-opening) 12-14 (bal)

Immed cue of minor Michaels (both Major - any range)

Immed cue of major Michaels (O.Major+minor - any range)

Over opponent's 1NT (weak) Hamilton (X = penalty)

Over opponent's 1NT (strong) DONT (X = 1-suiter)

Over weak twos Double = T/O

Over opening threes Double = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning				
1♣	1♦	Natural 4+suit	2NT	11-12 hcpts; no Major; NF
	1♥/♠	Natural 4+suit	3♣	5-9 hcpts; 5+raise; no Major
	1NT	6-10 hcpts; no Major	3♦	GF splinter for ♣
	2♣	10+hcpts; 4+raise; no Major	3♥	GF splinter for ♣
	2♦	4-7 hcpts; natural 6+suit	3♠	GF splinter for ♣
	2♥	4-7 hcpts; natural 6+suit	3NT	13-15 hcpts; 3-3-3-4 shape
	2♠	4-7 hcpts; natural 6+suit	4 bids	4♣ = longer inverted raise
1♦	1♥/♠	Natural; 4+suit	3♣	9-11 hcpts; natural 6(5)+suit; NF
	1NT	6-10 hcpts; no Major	3♦	5-9 hcpts; 5+raise; no Major
	2♣	Natural 4+suit; GF	3♥	GF splinter for ♦
	2♦	10+hcpts; 4+raise; no Major	3♠	GF splinter for ♦
	2♥	4-7 hcpts; natural 6+suit	3NT	13-15 hcpts; 3-3-4-3 shape
	2♠	4-7 hcpts; natural 6+suit	4♦	longer inverted raise
	2NT	11-12 hcpts; no Major; NF	4 Other	4♥/♠ to play
1♥/♠	1NT	4-11 hcpts; forcing	3♣	mini/max-void splinter
	2♣	Natural 4+suit; GF	3♦	mini/max-void splinter
	2♦	Natural 4+suit; GF	3♥/♠	5-7(8) hcpts; 4+raise; NF
	2♥/♠	6-9 hcpts; 3-card raise	3NT	13-15 hcpts; (34)-3-3 shape
	2NT	Jacoby; GF 4+raise	4♣/♦	10-13 hcpts; splinters
2♣	2♦	5-8 hcpts; any	2♥/♠	2♥=0-4 hcpts; 2♠=9+ hcpts
	other	2NT =9+ hcpts; some 55+; other = 9+hcpts transfers to good 5+suit		
2♦	2♥	P/C; wide range	3♣/♦	Natural & forcing
	2♠	P/C; wide range; fit for ♥	3♥/♠	P/C; fit for both Majors
	2NT	Strong relay	3NT	To play
2♥/♠	2NT	3♣/♦ = min H/S; 3♥/♠ = max	3NT	n.a.
	3♣/♦	Natural bids	4♣/♦	n.a.
	3♥/♠	Can raise with max + shape	4♥/♠	4♥=P/C; 4♠ = to play
2NT	3♣	Sign-off; prefer ♣ to ♦	4♣	Pre-emptive
	3♦	Sign-off; prefer ♦ to ♣	4♦	Pre-emptive
	3♥	Natural & forcing	4♥	To play
	3♠	Natural & forcing	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural slam going; requests cue with a fit
3♥/3♠	Natural slam going; requests cue with a fit
4♣	Texas transfer to 4♥
4♦	Texas transfer to 4♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

 Priorities 2♣ forces 2♦; other = transfers

Defence to 3NT opening

4♣ = T/O; other = natural

Defence to opening Two's:

Multi 2♦ Double = min bal or 16+ unbal.

2NT = 16-18 bal; other = natural overcall

RCO style 2-s

n.a.

Other 2-s

Double = T/O of known suit

Defence to strong ♣

X = two same rank; 1♦ = two same colour; 1NT = odd suits

1♥/♠ = natural; 2-suit = pre-emptive

Lebensohl

Over NT interference

Other uses

none

Take out of 4 level pre-empts

4♣/4♦ Double = T/O

4♥ Double = T/O 4♠ Double = cards

OTHER NOTES

Puppet Stayman & transfers after strong 2NT

Baron & transfers after strong 3NT

3A-3B = forcing with step responses by opener

1m-1M: 2M-2NT = art. GF checking for Major length

Long suit trials after Major fit; stopper showing after minor fit