

BASIC RESPONSES

Jump raises - minors limit ☒ forcing ☐ Other: _____
 Jump raises - majors limit ☒ forcing ☐ Other: _____
 Jump shifts after minor opening Fit-Show
 Jump shifts after major opening Fit-Show
 Responses to strong 2 suit opening Over 2C - 2D Negative/Waiting
 Responses to 2NT opening 3C=ASKS 5CM Transfers to Majors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both
 Sequence leads: Overlead all ☒ All except AK x (x) ☐
 Underlead ☐ Other: A=Unblock or Count (NT only)
 Four or more with an honour 4th highest ☒ attitude ☐
 3rd/5th ☐ Other: _____
 From 4 small 2nd highest ☒ Other: _____
 From 3 cards (no honour) top ☐ middle ☒ bottom ☐
 Signal on partner's lead: high encourage ☐ low encourage ☐
 Other: Natural Count
 Signal on declarer's lead Natural Count
 Discards McKenney ☐ high encourage ☐ low encourage ☐
 odd/even ☐ Other: _____
 Count natural ☒ reverse ☐

CONVENTIONS

4NT: Blackwood ☐ RKCB ☒ Other: _____
 4♣ Gerber ☒ when? Over 1NT Directly
 Other Conventions



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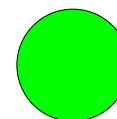


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names: Sally Murray-White Helen Snashall
 ABF Nos: 143588 132055
 Basic System: Acol
 Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐
 1♣ 4+Cards (11+ pts) 1♦ 4+Cards (11+ pts) 1♥ 4+Cards (11+ pts) 1♠ 4+Cards (11+ pts)
 1 NT 12-14HCP may contain 5 card major ☒
 2♣ Stayman: simple ☒ extended ☐ Other: _____
 Transfers 2♦ To 2H 2♥ To 2S 2♠ To 3C
 2 NT To 3D Other: 3C/3D/3H/3S Natural Slam Try
 2♣ Strong
 2♦ Weak 6-9HCP 6-Card Suit
 2♥ Weak 6-9HCP 6-Card Suit
 2♠ Weak 6-9HCP 6-Card Suit
 2 NT 20-22HCP Balanced 3C=5-Card Major Ask
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Fit-Show 1-Round Force Only

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H
 Jump overcalls Weak Unusual NT Minors
 1NT overcall (immediate) 15-18HCP (re-opening) 10-14HCP
 Immed cue of minor Michaels Both Majors
 Immed cue of major Michaels Other Major Plus Minor
 Over opponent's 1NT (weak) X=Penalties 2C Landy (Majors)
 Over opponent's 1NT (strong) X=Penalties 2C Landy (Majors)
 Over weak twos X=T/O
 Over opening threes X=T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+Cards Forcing	2NT	Flat Raise Limit or Strong
	1♥/♠	4+Cards Forcing	3♣	Value Raise
	1NT	8-10HCP No Major	3♦	Splinter GF
	2♣	Weak Raise	3♥	Splinter GF
	2♦	Fit-Show	3♠	Splinter GF
	2♥	Fit-Show	3NT	Flat Raise NF
	2♠	Fit-Show	4 bids	4H/4S To Play

1♦	1♥/♠	4+Cards Forcing	3♣	Fit-Show
	1NT	6-9HCP	3♦	Value Raise
	2♣	4+Cards 10+HCP	3♥	Splinter
	2♦	Raise	3♠	Splinter
	2♥	Fit-Show	3NT	Flat Raise NF
	2♠	Fit-Show	4♦	Weak Raise
	2NT	Flat Raise Limit or Strong	4 Other	4H/4S To Play

1♥/♠	1NT	6-9HCP	3♣	Fit-Show
	2♣	4+Cards 10+HCP	3♦	Fit-Show
	2♦	4+Cards 10+HCP	3♥/♠	Value Raise (1S-3H Fit-Show)
	2♥/♠	Raise (1S-2H Natural 10+HCP)	3NT	Flat Raise NF
	2NT	Flat Raise Limit or Strong	4♣/♦	Splinter

2♣	2♦	Negative or Waiting	2♥/♠	Natural Forcing
other				

2♦	2♥	Natural Forcing	3♣/♦	3C Natural Forcing 3D To Play
	2♠	Natural Forcing	3♥/♠	Fit-Show
	2NT	Feature Ask	3NT	To Play

2♥/♠	2NT	Feature Ask	3NT	To Play
	3♣/♦	Natural Forcing	4♣/♦	Fit-Show
	3♥/♠	Raise To Play New Suit Forcing	4♥/♠	To Play

2NT	3♣	5-Card Major Ask	4♣	Natural Forcing
	3♦	Transfer to 3H	4♦	Natural Forcing
	3♥	Transfer to 3S	4♥	To Play
	3♠	Natural Forcing	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦ Slam Try 6-Card Suit

3♥/3♠ Slam Try 6-Card Suit

4♣ Gerber

4♦ Natural Forcing

4♥ To Play

4♠ To Play

Unusual NT: minors ☒ other suits ☐ lower 2 unbid suits ☐

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☐

Game force ☒

NT Checkback

☐

Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X=16+HCP Other Natural

RCO style 2-s X=16+HCP Other Natural

Other 2-s Over Natural Opening X=T/O Other Natural

Defence to strong ♣

X=Majors 1NT=Minors

Lebensohl

Over NT interference ☒

Other uses Opposite Dbl at 2-Level

Take out of 4 level pre-empt

4♣/4♦ X

4♥ X

4♠ 4NT

OTHER NOTES