

BASIC RESPONSES

Jump raises - minors limit ☒ forcing ☐ Other: _____

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Jump shifts after minor opening Strong (self supporting suit or 19+ with five+ suit)

Jump shifts after major opening As above

Responses to strong 2 suit opening 2D positive or negative; Other suits semi-positive

Responses to 2NT opening Puppet Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both

Sequence leads: Overlead all ☒ All except AK x (x) ☒

Underlead ☐ Other: _____

Four or more with an honour 4th highest ☐ attitude ☐

3rd/5th ☐ Other: _____

From 4 small 2nd highest ☐ Other: fourth if partner has suit and count better

From 3 cards (no honour) top ☒ middle ☒ bottom ☒

Signal on partner's lead: high encourage ☒ low encourage ☐

Other: natural count (rarely suit preference)

Signal on declarer's lead count when needed Hi-lo trumps suggests ruff poss.

Discards McKenney ☐ high encourage ☒ low encourage ☐

odd/even ☐ Other: count or unwanted card/safe discard

Count natural ☒ reverse ☐

CONVENTIONS

4NT: Blackwood ☒ RKCB ☒ Other: Minor RKCB as well

4♣ Gerber ☐ when? _____

Other Conventions

Checkback over 15-17 NT rebid; also over -2NT (GF)

Splinters Landy over 1NT

Two over ones forcing to two no trumps Modified Swine over 1NTX.

Truscott over 1suit double Feature ask over wk twos

Cuebids (1st poss. 2nd) Minor RKCB



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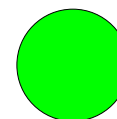
STANDARD SYSTEM CARD

Names: Denise Sharbarnee Jill Courtney

ABF Nos: 129372 155764

Basic System: Modified Acol

Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 4+ cards opener 1♦ 4+cards opener 1♥ 4+card opener 1♠ 4+ dards opener

1 NT 12-14 pts may contain 5 card major ☐

2♣ Stayman: simple ☒ extended ☐ Other: could be limit raise NT

Transfers 2♦ to 2H 2♥ to 2S 2♠ 3C S/A common

2 NT 3D S/A common Other: Jumps to three level six card suit slam try

2♣ Game Force

2♦ 8 Playing tricks or 23-24 bal.

2♥ Weak two

2♠ Weak two

2 NT 20-22 bal.

3 NT Four level pre-empt in either minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Strong Jump shifts Variable jump and Blueclub overcalls

Namyats and 3NT minor pre-empt Multi Two diamonds inc 23-24 bal or 8PT

Truscott raises. Long suit trials 2/1 forcing to 2NT. In comp. unassuming cbids

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H

Jump overcalls Variable/B-Club Unusual NT Lower Two suits

1NT overcall (immediate) 15-18 (re-opening) 10-14 (not nec.stopper)

Immed cue of minor Blueclub (tend to be weak or strong)

Immed cue of major Blueclub "

Over opponent's 1NT (weak) Landy

Over opponent's 1NT (strong) Landy

Over weak twos X

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	natural	2NT	13+ game force with support
	1♥/♠	natural	3♣	limit
	1NT	6-10	3♦	mini splinter
	2♣	natural strong or 19+ balanced	3♥	"
	2♦	strong	3♠	"
	2♥	strong	3NT	to play
	2♠	strong	4 bids	rkcb or splinters

1♦	1♥/♠	same principles as one club	3♣	
	1NT		3♦	
	2♣		3♥	
	2♦		3♠	
	2♥		3NT	
	2♠		4♦	
	2NT		4 Other	

1♥/♠	1NT	6-10	3♣	strong
	2♣	limit	3♦	strong
	2♦	forcing to 2NT (nat)	3♥/♠	limit
	2♥/♠	limit	3NT	tp
	2NT	gf usually with 3 or 4 of suit	4♣/♦	splinter

2♣	2♦	waiting may have three control	2♥/♠	semi positive
	other	natural		

2♦	2♥	2NT enquiry	3♣/♦	semi positives
	2♠	semi positive	3♥/♠	"
	2NT	enquiry forcing	3NT	to play

2♥/♠	2NT	feature ask	3NT	to play
	3♣/♦	raise or forcing nat	4♣/♦	splinter
	3♥/♠	tto play or forcong	4♥/♠	to play

2NT	3♣	puppet	4♣	strong natural
	3♦	transfer	4♦	"
	3♥	"	4♥	"
	3♠	5S-4H+	4♠	"
	3NT	to play	other	4NT quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦ natural slam try

3♥/3♠ "

4♣ transfer to hearts

4♦ transfer to spades

4♥ to play

4♠ to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other blue club overcalls

Other slam bidding

Cue Bids ☐

Asking Bids ☐

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒

Priorities

up the line

Defence to 3NT opening

cuebid of minor shows interest in majors

Defence to opening Two's: Multi 2♦ natural

RCO style 2-s as above

Other 2-s X with lebensohl

Defence to strong ♣

wonderbids at one level and weak to intermediate jumps

Lebensohl

Over NT interference ☒

Other uses

Take out of 4 level pre-empts

4♣/4♦ x takeout

4♥ takeout

4♠ values but 4NT is t/O

OTHER NOTES

Overcall 1NT is treated as NT opening. Fourth suit transfers. Specific Ace asks.

Unasssuming cuebids. 2D 8PT or 23-24. Long suit game tries. Fit showing jumps by passed hands. Truscott jumps only after interference double.