BASIC RESPONSES					
Jump raises - minors	limit 🛛	forcing \Box	Other:		
Jump raises - majors	limit 🗹	forcing \Box	Other:		
Jump shifts after minor opening		2H/2S = 0-	5 HCP 6+ sui	t	
Jump shifts after major opening		Mini/Maxi S	Splinters		
Responses to strong 2 suit opening		-			

Lavings/Transfers/Puppet Stayman

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	√ = Both			
Sequence leads:	Overlead all	All except AK x (x) 🗹			
Underlead	Other:				
Four or more with an honour	4th highest √	attitude			
3rd/5th	Other:				
From 4 small 2nd highes	st 🗹 Other:				
From 3 cards (no honour)	top middle	bottom			
Signal on partner's lead:	high encourage	low encourage			
Other: Natural count					
Signal on declarer's lead N	atural count				
Discards McKenney	high encourage	low encourage			
odd/even] Other:				
Count natural 🗹	reverse				
CONVENTIONS					

RKCB ☑ Blackwood 🗌 Gerber 🗹 when?

Over 1NT

Other:

Other Conventions

Mini/Maxi/Intermediate splinters	Puppet stayman
Truscott	Cue raises
Lebensohl	Exclusion Key card
Long/Short suit trials	
Astro	



4NT:

4 🌩

©ABF Marketing PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

STANDARD SYSTEM CARD					
Names: A Booth L S	L Shiels				
ABF Nos: 126365 183	3539				
Basic System: ACOL	Brown Sticker				
Classification: Green \square Blue \square	Red 🗌 Yellow				
OPENING	BIDS				
Describe strength, minimum length, or specific meaning Canape					
1♠ 3+ 11+ 1♦ 4+ 11+	1♥ 4+ 11+ 1♠ 5+ 11+				
1 NT 12-14	may contain 5 card major				
2 ⊕ Stayman: simple□ extende	d 🖾 Other:				
Transfers 2♦ - 2H 2♥ - 2S	S 2♠ - 3C				
2 NT - 3D Other: Super	accepts				
2♠ Game Force					
2 Weak 6 card major 6-9 HCP					
2♥ Weak 2 suiter H + a minor					
2 Weak 2 suiter S + another					
2 NT 20-22					
3 NT Specific Ace ask					
PRE-ALERTS: CALLS THAT MEANING/S OR REQUIR					
Mini/Maxi/Intermediate Splinters					
Puppet Stayman over 2NT					
COMPETITIVE BIDDING					
Negative doubles through 4H Responsive doubles through 4H					
Jump overcalls Weak Unusual NT	, o				
1NT overcall (immediate) 15-18	(re-opening) 10-14				
Immed cue of minor Michaels					
mmed cue of major Michaels (unbid major + a minor)					
Over opponent's 1NT (weak) Astro (modified)					
	o (modified)				
	= T/O Bid = 11-15 2NT = 15-18				
Over opening threes $X = T/O$ Bio	T/O Bid = 11-15 3NT = 16+				

Responses to 2NT opening

		RESPONSES TO	OPEN	NING BIDS
		Describe strength, minimum len	gth or s	pecific meaning
1♣	1♦	6+	2NT	10-11
	1♥/♠	6+	3♣	10-12
	1NT	6-9	3♦	Splinter
	2	6-9	3♥	Splinter
	2♦	0-5 6+ card suit	3♠	Splinter
	27	0-5 6+ card suit	3NT	12-15
	2♠	0-5 6+ card suit	4 bids	4C = RKCB`
1♦	1♥/♠	6+	3	-
	1NT	6-9	3♦	10-12
	2 🌩	10+	3♥	Splinter
	2♦	6-9	3♠	Splinter
	27	0-5 6+ card suit	3NT	12-15
	2♠	0-5 6+ card suit	4♦	RKCB
2NT		10-11	4 Othe	r4C = Splinter
1♥/♠	1NT	6-9	3♣	Mini/Maxi splinter
	2♠	10+	3♦	Mini/Maxi splinter
	2♦	10+	3♥/♠	Mini/Maxi splinter
	2♥/♠	6-9	3NT	13-15 3/4/3/3 shape
	2NT	16-18 Flat	4 ♣/♦	Intermediate splinter
2	2♦	0-4 OR 8+	2♥/♠	5-7
	other	2NT/3C/3D = 5-7		
2♦	2♥	Pass or correct	3∉/♦	To play
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	1 round force	3NT	To play
2♥/♠	2NT	1 round force	3NT	To play
	3 ♣/ ♦	Pass or correct	4 ♣/♦	Pass or correct
	3♥/♠	To play	4♥/♠	To play
2NT	3♠	Lavings	4	RKCB
	3♦	Tsfr to H	4♦	RKCB
	37	Tsfr to S	4♥	To play
	3♠	5S + 4H	4♠	To play
	3NT	Minors	other	4NT = quantitive

CONVENTIONS					
Additional responses to 1NT					
3 ♣ /3♦					
3♥/3♠	Slam int	erest			
4♣	RKCB				
4♦	RKCB				
4♥	To play	To play			
4♠	To play				
Unusual NT:	m	ninors	other suits \Box	lower 2 unbid suits	
other					
Other slam bi	dding	Cue Bio	ds 🗹 Asking	j Bids□	
4th Suit Forcing One round□ Game forc€					
NT Checkbacl	k ⊠∕	Priorities			
Defence to 3N	IT openin	g X= pena	alties 4C = weak T/O	0 4D = strong T/O	
Defence to opening Two's: Multi 2 X = 16+					
RCO style 2-s		X = 16+			
Other 2-s		Over 2NT (minors) 4C = weak T/O to majors			
		4D = strong T/O to majors			
Defence to str	rong 뢒	CRASH			
			/		
Lebensohl		Over NT interference Slow shows			
Other uses Over weak 2 bids - X					
Take out of 4 level pre-empts $4 = 1/0$					
	4♥	X = T/O	4♠ X = penalties	4NT = T/O	

OTHER NOTES

Over 1NT - X XX = minors 2D = majors 2C/2H/2S natural