		BASIC RESPONSES
Jump raises	- minors limit	forcing other
Jump raises	- majors limit	forcing other
Jump shifts a	after minor openin	wk single suiter (cept 3♣= wk dist + support)
Jump shifts a	after major openin	wk single suiter (cept 3♣= wk dist +support)
Responses t	to strong 2 suit op	ening over 2♠ suit = controls; 2nt = 9+ at most K
Responses t	o 2NT opening	3♣forcing; others pass or correct; 3nt to play
	F	PLAY CONVENTIONS
'NT' \	/ersus Notrump	'S' Versus Suit
Sequence le	ads:	Overlead all 🗹 All except AK x (x) 📉
	Underlead	other Ace lead asks for highest card in NT
Four or more	e with an honour	4th highest 🗹 attitude 🖂
3	rd/5th	other
From 4 smal	ll 2nd highe	est 🗹 other
From 3 cards	s (no honour)	top C middle 🗹 bottom C
Signal on	partner's lead:	high encourage
	other count	(lead of honour in NT asks for reverse attitude)
Signal on o	declarer's lead	count
Discards	McKenney	NT high encourage S low encourage
	odd/even	other
Count	natural	reverse reverse
		CONVENTIONS
4NT:	Blackwood	□ RKCB ☑ other Roman Blackwood
4♣	Gerber 🗆	when?
		Other Conventions
minor suit ke	eycard	4NT opening = specific ace ask
Swine		OUT DOPI ROPI
grand slam f	orce	4♣over their gambling 3nt = t/o
asking bids	; cue bids	new suit after agreed m = ask
exclusion kc	over m or M	after m suit xfer new suit =natural
A	Bq	©ABF Marketing PO Box 397 Fyshwick ACT 2609



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STANDARD SYSTEM CARD												
Names: Elli Urbach			Lynn	ı Kalı	min							
ABF Nos: 62448			2899	57								
Basic System: Acol												
Classification: Green	☐ Bli	ue \square	Re	ed 🖥	Z	Yellov	v \square					
	0	PENI	NG	BII	os							
Describe strength, minimu	um length, o	or specific	c mear	ning				Canape				
1♠ 4 11+ points	♦ 4 11-	+ points	1	4	11+	points	1♠	4 11+ p	oints			
1 NT 11-14					may	contai	n 5 card	major	\square			
2 ≜ Stayman: simple	. 🗆	exten	ided			other	Laving	gs				
transfers 2♦ 2♥		2♥	2♠				2♠ 3	4				
2 NT 3♦ other 3♣= wk m 2 suiter; 3♠= str m 2 suiter												
2♣ gf; or 23-24 or 27+ bal (in 4th seat includes 25-26 as well)												
2♦ wk 2 in M ; 8 trick ha	and in any ;	or bal 21	1-22 or	25-2	26 (in	4th sea	at acol 2)				
2♥ 2 suits same colour	< opening	(in 4th se	eat acc	ol 2)								
2♠ 2 suits same rank<	opening (i	n 4th sea	it acol	2)								
2 NT 2 odd suits< op	ening (in 4t	h seat 21	-22 ba	ıl)								
3 NT m pre-emt												
PRE-ALERT MEANIN												
All 4441 shapes are inclu	ded in NT		2 √ 3 ± js overcalls =ghestem									
3rd seat openings may be	light		1 ∉	♦/♥/ቋ	>3	♣ = < 9	plus sha	аре				
neg x may include weak s	single suiter		3nt	t ope	nings	are m	pre-emp	ots				
	COMF	ETIT	IVE	BI	DD	ING						
Negative doubles through	4♥		Respo	onsiv	e dou	bles th	rough	3♠				
Jump overcalls w (ex	cept 3c)	Unusua	I NT	G	heste	m (low	er 2 suit	s)				
1NT overcall (immediate)	15-	18	(re-op	ening	g)	10-14					
Immed cue of minor	Ghestem	(extreme	es)									
Immed cue of major	Ghestem	(extreme	es)									
Over opponent's 1NT (we	ak)	CRO (if passed hand DONT)										
Over opponent's 1NT (str		DONUT										
Over weak twos	<u>.</u>	Х										
Over opening threes		Х										
J												

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		RESPONSES TO	OPEN	IING BIDS	CONVENTIONS							
		Describe strength, minimum leng	jth or spe	cific meaning	Additional res	ponses	s to 1N	Г				
1 ♣	1♦	4♦ 5+ points	2NT	4♣ 15+ points	3 ⊈ 3♦	-		3♦= str ms	;			
	1 ₩ ♠	4 √ ♠ 5+ points	3♠	4♣ <8 dist	3♥3♠	slam	n intere	st				
	1NT	4 ♣ 9-11 points	3♦	splinter	4♣	rkc						
	2♣	4♣ 5-8/9 points	3♥	splinter	4♦	rkc						
	2•	6♦ 0-6 points	3♠	splinter	4♥	to pla	ay					
	2♥	6♥ 0-6 points	3NT	4 ♣ 12-14 points	4♠	to pla	ay					
	2♠	6 oldo	4 bids	4♣= ♣kc; others=excl kc	Unusual NT:	n	minors	□ o	her suits		lowe	r 2 unbid suits
1•	1 ∜ ♠	4+ ♥ ♠ 5+ points	3♣	4♦<8 dist	other							
	1NT	5-9 points	3♦	4♦9-11 points					,			,
	2♣	4♣ 10+ points	3♥	splinter	Other slam bid	dding		Cue Bids	\square	Asking	Bids	
	2•	4♦5- 8/9 points	3♠	splinter	4th Suit Forci	•	,	round \Box]			Game force
	2♥	6♥0-6 points	3NT	4♦12-14 points	NT Checkback		Z	Priorities	up the	e line		
	2♠	6♠0-6 points	4♦	♦kc; 4♣= splinter	Defence to 3N	T open	ning	4 ≜ takeo	ut			
	2NT	4♦15+ points	4 Othe	er exclusion kc in ♦	Defence to op	ening 2	2-s:	Multi	c = t/o wi	th ≙ or str	; 2NT =	15-18
1 ₩ ♠	1NT	5-9 points	3♠	4 √ •<8 dist	D00 -t-	J- 0 -	ONI	T 1510				
	2♣	4€10+ points	3♦	6♦ 0-6 points	RCO style 2-s Other 2-s		ZN	T = 15-18				
	2♦	4♦10+ points	3 ♥ ♠	4 ♥ ♠ 9-11 points				1/- 161	-1			
	2 ∜ ♠	4 ♥ 5-8/9 points	3NT	4 ♥ 12-14 points	Otner 2-	S	X =	t/o if natur	aı			
	2NT	4 ♥ ♠ 15+ points	4 ♣♦	splinter 12+points	Defence to str	ona 📤	DC	MULT at 2 I	ovol: 1NI	C cinala	cuitor n	ot A or etr A? cu
2♣	2•	0-1 control	2 ♥ ♠	2♥= 2 controls; 2♠=3 controls	Deterice to Sti	uliy x				•		ot ♠ or str ♠2 su evel
	other	2NT =9+ 0-1 control; 3♣= 4 co	ontrols;	8♦= 5 controls	x = values 15+, simple overcalls at one lev Lebensohl Over NT interference							CVCI
2•	2♥	pass or correct	3 ∳ ♦	forcing	Other us	ses	over x	of wk 2; ove	er our rev	/erses		
	2♠	pass or correct	3 ♥ ♠	pass or correct	Take out of 4	evel pr	re-empt	s	4 ⊈ 4♦	Χ		
	2NT	strong enquiry	3NT	to play			4 ♥ χ		4 4	ΝT		
2 ₩ ♠	2NT	strong enquiry	3NT	to play				ОТН	ER NO	TES		
	3♣♦	pass or correct	4 ♣♦	pass or correct								
	3 ∜ ♠	pass or correct	4 ♥ ♠	pass or correct	over the 2♣♦¢	•	•	•			•	s jump to
2NT	3♣	strong enquiry	4♣	pass or correct	a) 4♥♠shows						er 🝨	
	3♦	pass or correct	4	pass or correct	♠has better ♦			•	•			
	3♥	pass or correct	4♥	pass or correct	b) 4NT shows			, ,			an ank (aleo kingo ook)
	3♠	pass or correct	4♠	pass or correct			,			•	-	also kings ask)
	3NT	to play	other	Roman Blackwood	DONUT: x=	single	suiter r	iul ⊕ ur Str 2	suiter w	'IIN 록 Z🕿	naturai;c	uner=DON I

		CU	NVENII	ON2						
Additional resp	ponses to	1NT								
3 ⊈ 3♦	3 ♣ = wk	ms; 3 ♦ = str	ms							
3♥3♠	slam int	erest								
4♣	rkc									
4◆	rkc									
4♥	to play									
4♠	to play									
Unusual NT:	mino	rs 🗆	other suits		lower 2	unbid suits	\square			
other										
Other slam bid	lding	Cue Bid	s 🗹	Asking Bio	ds 🗹					
4th Suit Forcin	ıg (One round				Game force	\square			
NT Checkback		Prioriti	es up the	line						
Defence to 3N	T opening	4 ♣ tak	ceout							
Defence to ope	ening 2-s:	Multi	x = t/o with	h ≙ or str ; 2	2NT = 15	-18				
RCO sty	le 2-s	2NT = 15-18								
Other 2-s	S	x = t/o if natural								
Defence to stro	ong 🕭	DONUT at 2 level; 1NT = single suiter not ♠ or str ♠2 suiter								
		x = values	15+, simple	overcalls a	t one leve	el				
Lebensohl	O۱	er NT interfe	rence 🔽							
Other us	es ove	r x of wk 2;	over our reve	erses						
Take out of 4 le	evel pre-e	mpts	4 ₫ 4♦	Х						
	4♥	Х	4 全 4N	T						
		OT	HED NO	TEC						
		UII	HER NO	IES						
over the 2♣◆o	pening fo	llowed by st	r bal rebid of	f 2NT respo	onders ju	mp to				
a) 4 ∜ ♠shows	m 2 suite	er with intere	st in slam;(🔻	has better	\$					
♠has better ◆	4NT is no	w keycard v	vith 6 keycar	ds						
b) 4NT shows	m 2 suite	r with only g	ame interes	t						

		BASIC	RES	PONS	ES		
Jump raises	- minors limit	☑ fo	orcing [oth	er inverted	minor raises	S
Jump raises	- majors limit	☐ fo	orcing S	Z oth	er		
Jump shifts a	after minor openin	g	weak in	n major, fi	showing jum	np in minor	
Jump shifts a	after major openin	g	weak in	n major(19	S-3H = splinte	er), fit show j	mp mino
Responses t	o strong 2 suit ope	ening	CAB to	2C; 3H, 3	3S = good 6+	suit, 3NT = v	good sı
Responses t	o 2NT opening	(equ	uivalent) 3	C = 4/5 S	tayman, 3D, I	H transf. 3S	=5S+4H
	F	LAY	CONV	ENTI	ONS		
'NT' V	ersus Notrump		'S' Vers	sus Suit		√ = Bot	th
Sequence le	ads:	Overl	ead all		All except	t AK x (x)	
	Underlead 🖸	I other	J from	KJ10	Overlead ag	ainst slams	
Four or more	with an honour	41	th highest	\triangleleft	attitude		
31	rd/5th	other					
From 4 smal	I 2nd highe	est 🔽	other				
From 3 cards	s (no honour)	top		middle	b ottoi	m 🔲	
Signal on p	partner's lead:	high enc	ourage		low encour	age 🔽	Ź
	other						
Signal on o	leclarer's lead	count i	f thought a	appropriat	е		
Discards	McKenney	hiç	gh encoura	age [low er	ncourage	
	odd/even	oth	ner				
Count	natural	rev	verse _				
		CO	NVEN	TIONS	3		
4NT:	Blackwood		RKCB	\square	other		
4♠	Gerber 🗆 v	when?					
		Other (Conventio	ns			
Splinters				PODI &PO	ORI		
Support X's	& XX's.						
Fit showing j	jumps after passin	ig, and of	overcalls				
Cue raises o	of overcalls						
/E		© A D F A	Markatina				
	KG	PO Box	Marketing 397				
Á.F		Fyshwid	ck ACT 26	09			



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STANDARD SYSTEM CARD											
Names: Inez Glange	r (EVANS)	Marcia Scudder (EVANS)									
ABF Nos: 16721		55141									
Basic System: Standa	rd with 2-over-1 g	ame force									
Classification: Green		100 — 1000 —									
OPENING BIDS											
Describe strength, minimu	ŭ i	,									
1♠ 3 (12+) 1	♦ 3 (12+)	1♥ 5 (12+) 1♠ 5 (12+)									
1 NT 14-17 may contain 5 card major ✓											
2 ♣ Stayman: simple		ended U other Lavings enquiry									
transfers 2 ~> 2											
2 NT -> 3D other 4C/D -> 4H/S											
game force (control responses)											
weak 2H or 2S or 20-22 bal or Acol 2 in minor											
2♥ 5+/5+ in H/S or C/D < opening or ~ 8 playing tricks 2♠ 5+/5+ in H/D or C/S < opening or ~ 8 playing tricks											
	/D < opening or ~ o										
		ore than K outside									
		HAT MAY HAVE UNEXPECTED UIRE SPECIAL DEFENCE									
Opening 2's											
1NT may contain 5 card m	najor or 6 card min	nor									
Two suited jump overcalls	and cues										
	COMPETI	TIVE BIDDING									
Negative doubles through	3S	Responsive doubles through 3S									
Jump overcalls weak	in major Unusu	ual NT lower unbid suits									
1NT overcall (immediate)	14-18	(re-opening) 10-12									
Immed cue of minor	1C 2C (when C	at least 3) = D + S, 1D 2D = C + S									
Immed cue of major	1H 2H = C + S,	C + S, 1S 2S = C + H									
Over opponent's 1NT (wea	ak) Mod.	DONT x = pen, 2C = single suiter, others 2 suiters									
Over opponent's 1NT (stro	ong) DON1	Т									
Over weak twos	X	X									
Over opening threes	X										

		RESPONSES TO C	ING BIDS	CONVENTIONS							
		Describe strength, minimum length	n or spec	ific meaning	Additional resp	onses to	1NT				
1♠	1 ₩ ± 1NT 2 ± 2 ▼ 2 ▼ 1 ₩ ± 1NT 2 ± 2 ▼ 2 ± 2 ▼ 2 ▼	4+ D forcing 4+ H/S forcing 6-10 bal no 4 card major 10+ unless passed or in comp fit showing jump with D weak with H weak with S 4+ H/S forcing 6-10 bal no 4 card major natural and game force 10+ unless passed or in comp weak with H	2NT 3♣ 3 3 3 3 3 4 bids 3 3 3 3 3 3 3 3 3 3 3 3 3	12-15 bal forcing 5-8 unless passed or in comp splinter splinter splinter 16-17 any 4-3-3-3 natural fit showng jump with C 5-8 unless passed or in comp splinter splinter 16-17 any 4-3-3-3	3♣3♦ 3♣3♠ 4♣ 4♦ 4♥ 4♠ Unusual NT: other Other slam bid 4th Suit Forcing NT Checkback	game for game for case of the	orce, asks orce, asks orce, asks (SA Texas Ors Cue F One round	for RKCB resp (s) (s) other suits	Oonses v	with Qxx or better with Qxx or better lower 2 unbid suits g Bids two level Game force	
	2 ♠ 2NT	weak with S 12 -15 bal forcing	4♦ 4 Othor	weak with D natural	Defence to 3NT Defence to ope		-18 x	= any other strong hand			
1₩2	1NT 2♣ 2 ♦ 2 ∨ ♠ 2NT 2 ♦ other	0-11 forcing natural and game force natural and game force 7-9 with support 12 -15 bal forcing 0-1 controls (K=1 A=2)	3♠ 3♠ 3♥♠ 3NT 4♣♠	fit showing jump fit showing jump forcing raise, asks for cue 16- 17 bal splinters 2/3 cont. etc	RCO styl Other 2-s Defence to stro	ing ≜	as abov x = take CRASH ver NT inte	out (x =colour; 1		NT=shape)	
2•	2♥	pass/correct opp weak 2H, 2S		7 0	Other use		ver ivi inte	norchice Is	4		
	2 ♠ 2NT	p/c opp weak 2H, 2S, pref H enquiry	3 ♥ ♠ 3NT		Take out of 4 le		empts 4NT	4 4 4♦ 4 ♠ 4	X NT		
2 ∜ ♠	2NT 3 ∜ ◆ 3 ∀ ◆	enquiry pass or correct pass or correct	3NT 4 ♣ ♦ 4 ♥ ♠	to play pass or correct pass or correct	4NT opening =	specific		THER NO	TES		
2NT	3♠ 3♦ 3♥ 3♠ 3NT	enquiry pass or correct pass or correct pass or correct to play	4 ♣ 4 ♦ 4 ♥ 4 ♦ other	pass or correct pass or correct pass or correct pass or correct							

 \square

		BASIC	RESPO	NSES	5						
Jump raises	- minors limit	☐ for	cing 🔽	other	Inverted						
Jump raises	- majors limit	☐ for	cing 🗹	other							
Jump shifts a	fter minor opening	g	Weak								
Jump shifts a	fter major openino	g	Fit showing								
Responses to	strong 2 suit ope	ening	5/4 major e	nquiry							
Responses to	2NT opening	3 ♥ =S	trong enquiry	1							
PLAY CONVENTIONS											
'NT' V	ersus Notrump		'S' Versus	Suit	√ = [3oth					
Sequence lea	ads:	Overle	ad all	Z A	III except AK x (x)						
	Underlead	other	King leads	ask for cou	unt						
Four or more	with an honour	4th	n highest	✓ atti	tude						
3r	d/5th	other									
From 4 small	2nd highe	st 🗸	other	,	,						
From 3 cards	(no honour)	top	mid	dle 🔽	bottom 🔽						
Signal on p	oartner's lead:	high enco	urage		w encourage						
	other natural	count									
Signal on d	eclarer's lead	natural o	count								
Discards	McKenney [hig	n encourage		low encourage						
	odd/even	oth									
Count	natural	rev	erse 🔽								
		CON	IVENTI	ONS							
4NT:	Blackwood		RKCB 🔽	oth	ner Other minor	keycard					
4♣	Gerber D v	vhen?									
		Other C	onventions								
Lebensohl											
Support x's											
4th suit forcir	ng to game										
Inverted mind	ors										
/ A		©ABF M	arkotina								
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	STAND	ARD S	SYST	EM C	ARD				
Names: Rena Kapla	an		Berrie	Folkard					
ABF Nos: 31968			20302						
Basic System: Stand	ard 2 over 1	Game F	orce. (Captain: Pa	auline E	vans			
Classification: Green		ue 🗆	Red		ellow				
	0	PENI	NG E	IDS					
Describe strength, minim	Ū		meanir	•			Canape	Ш	
1♠ 3+, 11+ pts	1 3+, 11	+ pts	1♥	5+, 11+ p			5+, 11+pt		
1 NT 14 -17			_	n í	ontain 5			V	
2 ≜ Stayman: simpl	e Ц	exten	ded L	٥ ر	ther 5	card e	enquiry		
transfers 2♦ ♥		2♥	•		2	•			
2 NT ◆				super acc	epts				
2♣ GF or Strong Balar									
2 Multi: Weak major					ny Acol :	2			
2♥ 5+ d♥and 4+ of a r		•	Ü						
2♠ 5+ ♠and 4+ of a m			-						
2 NT 5+ % ♠ or 5+ ♠&	♦less than	an openii	ng hand						
3 NT 4 of a minor									
PRE-ALER	rs: CALI IG/S OR								
Inverted minors			Mino	r suit keyca	ard				
Fit showing jumps		4th suit forcing to game							
Support x's			2 ove	er 1 forcing	to gam	ie			
	COMF	ETIT	IVE E	BIDDIN	IG				
Negative doubles throug	h 4 ♥		Respons	sive double	es throu	gh	4♥		
Jump overcalls Wea		Unusua	•	Minors/or		-	3		
1NT overcall (immediate)) 15	-18	(re-	opening)	11 -	-14			
Immed cue of minor	Michaels			, ,,					
Immed cue of major	Michaels								
Immed cue of major Over opponent's 1NT (we		RCO							
•	eak)	RCO RCO							
Over opponent's 1NT (w	eak)		ebensohl						

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		RESPONSES TO	OPEN	NING BIDS	CONVENTIONS									
		Describe strength, minimum le	ngth or spe	ecific meaning	Additional res	ponses to	o 1NT							
1 ♣	1♦	6-9	2NT	12-14	3 ⊈ 3♦									
	1 ₩ ♠	6-9	3♠	Inverted	3♥3♠	Slam tr	y							
	1NT	6-9	3◆	Splinter	4♣	Texas =	= transfe	r to hear	İS					
	2♣	Forcing to 2NT	3♥	Splinter	4◆	Texas =	= transfe	r to spad	es					
	2♦	Fit showing	3♠	Splinter	4♥	Natural								
	2♥	Weak	3NT	15-16 Flat	4♠	Natural								
	2♠	Weak	4 bids	4 of major=natural/4←splinter	Unusual NT:	min	ors 🔽	oth	other suits		lower 2	ower 2 unbid suits		
1•	1 ₩ ♠	6-9	3♣	Fit Showing	other									
	1NT	6-9	3◆	Weak					_,					
	2♣	Natural 10+	3♥	Splinter	Other slam bid	dding	Cu	e Bids	✓	Asking E	Bids 🔽	,		
	2♦	Forcing to 2NT	3♠	Splinter	4th Suit Forcir		Game force	, •						
	2♥	Weak	3NT	15-16	NT Checkback Priorities Up the line									
	2♠	Weak	4♦	Pre-emptive	Defence to 3N									
	2NT	12-14 natural	4 Othe	er	Defence to op	ening 2-s	: N	lulti x	= •					
1 ₩ ♠	1NT	6-9	3♠	Limit raise	500		611							
	2♣	Natural 10+	3◆	Fit showing	RCO sty	ile 2-s	x of bi	d suit = b	id suit					
	2♦	Natural	3 ∜ ♠	Forcing	011 0									
	2 ∜ ♠	6-9	3NT	15-16 flat	Other 2-	S								
	2NT	12-14	4♣♦	Splinter	Defence to str	ona 📤	v_ = 1	L ≜ ≝roi	ak: ♣cc	olour; 1NT	-odd			
2 ♣	2•	Negative	2 ∜ ♠	Natural promises A + K	Deterior to 3ti	ong v	∧−√ , 1	– ≡ , V–iai	IK, - -CC	Jioui, IIVI	–ouu			
	other	Natural			Lebensohl	С	over NT ir	nterference	e C	Z				
2•	2♥	Pass or correct	3♣♦	Natural + non forcing	Other us	ses								
	2♠	Pass or correct	3 ♥ ♠	Pass or correct	Take out of 4 I	evel pre-	empts		4 ⊈ 4♦					
	2NT	Enquiry	3NT	Natural		4♥			4♠					
2 ∜ ♠	2NT	Asks for minor + range	3NT	Natural			(OTHE	R NC	TES				
	3♣♦	Pass or correct	4 ♥♦	Pass or correct				J 111L		,,,,,				
	3 ♥ ♠	Natural, non forcing	4 ♥ ♠	Natural										
2NT	3♣	To play	4♣	Pass or correct										
	3♦	To play	4◆	Pass or correct										
	3♥	Natural, forcing	4♥	Pass or correctl										
	3♠	Pass or correct	4♠	Pass or correct										
	3NT	To play	other											