

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening strong 1 suiter with 1+ outside A or K, GF

Jump shifts after major opening strong 1 suiter with 1+ outside A or K, GF

Responses to strong 2 suit opening See inside

Responses to 2NT opening See inside

PLAY CONVENTIONS

'NT' Versus Notrump = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other Natural count

Signal on declarer's lead Natural count

Discards McKenney high encourage low encourage

odd/even other Natural count, occasional natural attitude

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 5 Ace when suit agreed

4♣ Gerber when? over 1NT

Other Conventions

Opener's 1NT rebid = 15-18; 3rd seat = 12-14 1NT-2♣ = is often weak TRF to ♦

Opener's 2NT rebid = 19-20 1NT-2♣, 2♦ - continuations = ART

Opener's 3NT rebid = 7+ play trks, may be unbal long suit trial bids

Fit showing jumps in response to overcalls rare psyches, tend to be long suited

Cubid raises of overcalls 1NT resp to 3rd seat opening = 6-11



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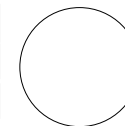
STANDARD SYSTEM CARD

Names: Felicity Beale Diana Smart

ABF Nos: 147631

Basic System: ACOL, with change of suit F, 4 card suits bid upwards

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 4 1♦ 4 1♥ 4 1♠ 4

1NT 12-14 (11), except 15-18 in 3rd seat may contain 5 card major

2♣ Stayman: simple extended other puppet, asks 5 major

transfers 2♦ to ♥ 2♥ ♠ 2♣ ♣

2NT invitational other 3 of suit = slam try

2♣ 1 round F; 8 playing tricks in undisclosed suit/s; or 21-22 / 25-26 bal

2♦ GF except 23-24 bal

2♥ weak, 6-10 HCP 6 suit; can be stronger or shorter 3rd/4th seat

2♠ weak, 6-10 HCP 6 suit; can be stronger or shorter 3rd/4th seat

2NT 2 suiter, not ♣, 7-bad 12 HCP, 5-5 shape or better. See supp notes re. competition

3NT Transfer to 4 of minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2NT = weak 2 suiter, 5/5 +, not ♣ 4♦ = strong 4♣ opening

3NT = transfer to 4♣ or 4♦ Many penalty doubles

4♣ = strong 4♥ opening

COMPETITIVE BIDDING

Negative doubles through see inside Responsive doubles through 2♣

Jump overcalls wk, V x NV strng Unusual NT Michaels cuebid, 2 suiter

1NT overcall (immediate) 15-18, bal-ish (re-opening) 11-14, usually stopper

Immed cue of minor both majors, 5/5 +, weak or strong

Immed cue of major other major & minor, 5/5 +, weak or strong

Over opponent's 1NT (weak) 2♣ = majors, usually 5-4 + shape

Over opponent's 1NT (strong) 2♣ = majors in 2nd; X = majors in 4th or 5th

Over weak twos X; strong jump overcalls, cue = strong 2 suiter

Over opening threes X; strong jump overcalls, cue = strong 2 suiter

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	6+ HCP; 4+♦	2NT 16+ HCP, 4+ support
	1♥♠	6+ HCP; 4+ suit	3♣ 10-11, 4+ support
	1NT	8-10 bal, no major, 4+♣	3♦ splinter, 10-13 HCP
	2♣	6-9 HCP, 4+♣ no major	3♥ splinter, 10-13 HCP
	2♦	NAT, strong 1 suiter, GF	3♠ splinter, 10-13 HCP
	2♥	NAT, strong 1 suiter, GF	3NT 12-15 HCP, bal, 4+♣, no maj
	2♠	NAT, strong 1 suiter, GF	4 bids 4♣= pre, others NAT
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1♦	1♥♠	6+ HCP; 4+ suit	3♣ NAT, strong 1 suiter, GF
	1NT	6-9 HCP, no major	3♦ 10-11 HCP, 4+ support
	2♣	10+ HCP, 4+ suit	3♥ splinter, as for 1♣ opening
	2♦	6-9, 4+ support, no major	3♠ splinter, as for 1♣ opening
	2♥	NAT, strong 1 suiter, GF	3NT As for 1♣ opening
	2♠	NAT, strong 1 suiter, GF	4♦ PRE
	2NT	As for 1♣ opening	4 Other NAT
<hr/>			
1♥♠	1NT	6-9 HCP; 6-11 to 3rd seat	3♣ NAT, strong 1 suiter, GF
	2♣	10+, 4+ suit; 5+ suit after 3rd	3♦ NAT, strong 1 suiter, GF
	2♦	10+, 4+ suit; 5+ suit after 3rd	3♥♠ limit raise; to <h♠=str; to ♥=splinter
	2♥♠	limit if raise, else strong 1 suiter	3NT 12-14 HCP, BAL raise
	2NT	16+ BAL, 2+ support	4♦♦ splinter, 9-12 HCP
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2♣	2♦	negative or waiting	2♥♠ 8+ HCP, 5+ suit
	other	2NT=8+ HCP, both min; 3♣/3♦=8+ HCP, 5+ suit; 3♥/♠=7+ suit, semi pos	
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2♦	2♥	negative or waiting	3♣♦ 6+ HCP, 5+ suit
	2♠	6-8 HCP, bal, 2+ suit	3♥♠ 3-5 HCP, 7+ suit
	2NT	6+ HCP, 5+ major	3NT
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2♥♠	2NT	Ogust	3NT nat
	3♣♦	nat, F except after X	4♣♦
	3♥♠	raise = NF	4♥♠ nat
<hr/>			
2NT	3♣	enquiry for range and suits	4♣ F to 4♦ or 4♥
	3♦	NF, convertible	4♦ to play 4♦ or 4♠
	3♥	NF, convertible	4♥ convertible
	3♠	F to 4♥ or 3NT	4♠ convertible
	3NT	nat	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	nat, slam try
3♥3♠	nat, slam try
4♣	Gerber
4♦	nat
4♥	nat
4♠	nat

Unusual NT: minors other suits lower 2 unbid suits
 other part of Michaels cuebid structure

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities 3 cd support, 5+ suit if weak; up the line if str

Defence to 3NT opening

Defence to opening 2-s: Multi X = 16+, next X by either hand = TO, later X = P

RCO style 2-s 2NT = 16-18, both majors stopped, bal; strong jump overcalls
 If suit/s known: 2NT = nat, X = TO, bids = nat; strong jumps
 If suits unknown: X = 16+, 2NT = 2 suiter, bids = nat, strg jmp

Other 2-s

Defence to strong ♣ X, and 1 level overcalls = 5+ in suit or TO for other 3 suits;

1NT = majors; 2NT = minors; weak jump overcalls

Lebensohl Over NT interference weak TO to suit, or see next

Other uses invit + with other maj over maj overcall, or invit + and 1+ major ov

Take out of 4 level pre-empts 4♣♦ X = TO

4♥ X = TO 4♠ X = strong hand

OTHER NOTES

weak 1NT opening may have poor 5 maj or a good 6 min; if strong - a good 5 maj or 6 min
 negative X only after 1 minor opening - 1 major overcall to show 4+ in other major
 maximal 2nd round Xs, except by opener after opponent's overcall of responder's 2 or 3
 1NT - 2♣, 2♦ - 3♣ = 5-4 in minors, 3-1 in majors, GF; opener's 3♦ = asks fragment
 1NT - 2♣, 2♦ - continuations are all ART except 3NT; opener's subsequent rebids offer
 Cuebid 1st round controls before 2nd, with NT, or bypass of NT, showing trump feature

BASIC RESPONSES

Jump raises - minors limit forcing other Weak

Jump raises - majors limit forcing other Bergen raises

Jump shifts after minor opening N-F weak 6-card suit

Jump shifts after major opening N-F weak 6-card suit

Responses to strong 2 suit opening

Responses to 2NT opening 4/5 Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other Natural count

Signal on declarer's lead Natural count

Discards McKenney high encourage low encourage

odd/even other Natural count, some McKenney

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other

4♣ Gerber when? after 1NT opening only

Other Conventions

Splinter bids

Blackout

Support Xs and XXs



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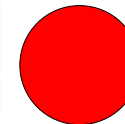
STANDARD SYSTEM CARD

Names: Margaret Bourke Jillian Hay

ABF Nos:

Basic System: Acol With 5-card Spade suit

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 3+♣ 1♦ 4+♦ 1♥ 4+♥ 1♣ 5+♣

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ Hearts 2♥ Spades 2♣ Range ask

2 NT Both minors other 3♣ Invitational; 3♥♣ Slamish

2♣ GF or 23-24 bal

2♦ Weak 2H or 2S

2♥ Weak - 5H and 4+minor

2♠ Weak - 5S and 4+ minor

2 NT 20-22 bal

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ Weak 2♥ or 2♠

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4D

Jump overcalls Weak Unusual NT both minors

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor both Majors

Immed cue of major other Major + minor

Over opponent's 1NT (weak) 2♣=♥other; 2♦=♣other; others Natural

Over opponent's 1NT (strong) X = single suiter; 2♣/♥= Suit + higher; 2♠=weak

Over weak twos X / Lebensohl

Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ suit 5+ points	2NT 11-12
	1♥♠	4+ suit 5+ points	3♣ weak, inverted
	1NT	6-9	3♦ splinter
	2♣	9+ p 4+ support	3♥ splinter
	2♦	6+ suit, weak	3♠ splinter
	2♥	6+ suit, weak	3NT 13-15 probably 2 clubs
	2♠	6+ suit, weak	4 bids
1♦	1♥♠	4+ suit 5+ points	3♣ 6+ suit, weak
	1NT	6-9	3♦ weak, inverted
	2♣	9+ points, 4+ suit	3♥ splinter
	2♦	9+p 4+ support	3♠ splinter
	2♥	6+ suit, weak	3NT 13-15 probably 2 diamonds
	2♠	6+ suit, weak	4♦ weak
	2NT	11-12	4 Other 4 major is natural
1♥♠	1NT	6-9	3♣ 6-9, 4 support
	2♣	9+ 4+ suit	3♦ 10-12, 4 support
	2♦	9+p, 4+ suit	3♥♠ 0-5, 4 support
	2♥♠	5-9, 3 support	3NT 13-15, 2-card support
	2NT	12+ p, 4 support	4♣♦ splinters
2♣	2♦	negative or waiting	2♥♠ good suit
	other	3m shows good 6-card suit	
2♦	2♥	pass or correct	3♣♦ natural and forcing
	2♠	pass or correct	3♥♠ invites game in a major
	2NT	enquiry	3NT To play opposite a weak hand
2♥♠	2NT	Enquiry	3NT To play
	3♣♦	pass or correct	4♣♦ pass or correct
	3♥♠	preemptive	4♥♠ to play
2NT	3♣	Stayman	4♣ Ace ask
	3♦	transfer to ♥	4♦ natural
	3♥	transfer to ♠	4♥ natural
	3♠	range ask	4♠ natural
	3NT	to play	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	6+ suit, invite Game
3♥3♠	6+ suit, invite slam
4♣	Gerber
4♦	Natural
4♥	To play
4♠	To Play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Show lowest major-suit feature

Defence to 3NT opening X = penalties; 4♣4♦ = both majors - ♣ shows better ♥

Defence to opening 2-s: Multi Double = 16+p; 2NT 16-18, both majors stopped

RCO style 2-s Double = 16+p

Other 2-s Double is takeout if suit opened is promised.

Defence to strong ♣ X = Majors 1NT Major-minor 2NT = minors, Wonder bids

Lebensohl Over NT interference

Other uses Over T/o double of a weak 2

Take out of 4 level pre-empts 4♣4♦ Double

4♥ Double/4NT 4♠ Double/4NT

OTHER NOTES

2♣/ 2♦ enquiry over 1NT rebid

1NT rebid is 15-17

Splinters in many auctions

Cue-raises

BASIC RESPONSES

Jump raises - minors limit forcing other Inverted
 Jump raises - majors limit forcing other
 Jump shifts after minor opening NAT, STR, 5+ suit, GF
 Jump shifts after major opening NAT, STR, 5+ suit, GF
 Responses to strong 2 suit opening 2♦ = Neg. Others = A+K, NAT
 Responses to 2NT opening 3♣♦ = To play. 3♥♠ = 3+ Forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other Reverse count leads in pard's suit.
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other
 Signal on declarer's lead Usually Reverse Count
 Discards McKenney high encourage low encourage
 odd/even other Reverse Count
 Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? Over 1NT Opening

Other Conventions

Minor suit keycard in GF auctions



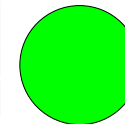
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STANDARD SYSTEM CARD

Names: Sue LUSK Therese TULLY
 ABF Nos: 197912 100153
 Basic System: ACOL
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 4 (3) 1♦ 4 1♥ 4 1♠ 4
 1 NT 12-14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ to ♥ 2♥ to ♠ 2♣ to ♣
 2 NT to ♦ other
 2♣ STR: Any 8+ Playing Trick Hand or Any GF or 20-22 Bal or 25-26 Bal
 2♦ MULTI: Weak 2 in a Major or 23-24 Bal or 27-28 Bal
 2♥ 5+♥ & 5+ minor, < Opening
 2♠ 5+♠ & 5+ minor, < Opening
 2 NT 5+♣ & 5+♦ Either < Opening or STR in Playing Tricks, GF
 3 NT Gambling.

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Canape Transfer Overcalls of 1NT
 2♦, 2♥, 2♠, 2NT Openings

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls Weak / Inter. Unusual NT Lowest 2 Unbid Suits (5-5)
 1NT overcall (immediate) good 15-18 (re-opening) ~ 10-14
 Immed cue of minor ♣+ Another (5-5), range undefined
 Immed cue of major Highest Unbid + Another (5-5), range undefined
 Over opponent's 1NT (weak) Canape Transfers
 Over opponent's 1NT (strong) Canape Transfers
 Over weak twos X = T/O, 4♣ / ♦ = Suit bid + 4 Other Major
 Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4(3)	2NT 16+ BAL
	1♥♣	4	3♣ Weak limit raise
	1NT	7-10	3♦ SPL
	2♣	SUPP, 9+ HCP, F to 2NT/3♣	3♥ SPL
	2♦	NAT, STR, 5+ suit	3♠ SPL
	2♥	NAT, STR, 5+ suit	3NT (12) 13-15 BAL
	2♠	NAT, STR, 5+ suit	4 bids 4♠ = Keycard
1♦	1♥♣	4	3♣ NAT, STR, 4+ suit
	1NT	6-9 HCP	3♦ Weak limit raise
	2♣	NAT, 10+ HCP	3♥ SPL
	2♦	SUPP, 9+ HCP, F to 2NT/3♦	3♠ SPL
	2♥	NAT, STR, 5+ suit	3NT (12) 13-15 BAL
	2♠	NAT, STR, 5+ suit	4♦ Keycard
	2NT	16+ BAL	4 Other 4♥/♠ = To play
1♥♣	1NT	5-9 HCP	3♣ NAT, STR, 4+ suit
	2♣	NAT, 9+ HCP	3♦ NAT, STR, 4+ suit
	2♦	NAT, 9+ HCP	3♥♣ Raise=Limit/3♠=SPL/3♥=NAT
	2♥♣	Raise=WK Limit/NAT	3NT (12) 13-15 BAL, 3-Card SUPP
	2NT	GF+ Raise	4♦ SPL
2♣	2♦	NEG, denies A+K	2♥♣ NAT, A+K
	other	NAT, A+K	
2♦	2♥	P/C	3♣♦ NAT, F
	2♠	P/C, INV in ♥	3♥♣ P/C
	2NT	INQ	3NT To play
2♥♣	2NT	INQ	3NT To play
	3♣♦	P/C	4♣♦ NAT, INV
	3♥♣	INV	4♥♣ To play
2NT	3♣	To play	4♠ NAT, NF
	3♦	To play	4♦ NAT, NF
	3♥	F, better major	4♥ To play
	3♠	F, better major	4♠ To play
	3NT	To play	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	Shortage. GF. 3 Suited Hand
3♥3♠	NAT, F
4♣	Ace ask (0/3, 1, 2)
4♦	Both minors, 55, slam interest
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other _____

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities show features upwards

Defence to 3NT opening X = values, others = natural

Defence to opening 2-s: Multi X = values, 2NT = 16-18, others = natural

RCO style 2-s X = values, 2NT = 16-18, others = natural

Other 2-s X = values, 2NT = 16-18, others = natural

Defence to strong ♣ X, 1♦, 1♥, 1♠ = suit + suit above, 1NT = ♦+♠ 2♣ = ♣+♥
1♠1♦X=Cards, Constr, 1NT=♥+minor, 2NT=♣♦, suits=NAT

Lebensohl Over NT interference

Other uses After our direct X of weak 2 opening

Take out of 4 level pre-empts 4♣♦ X

4♥ X, 4NT 4♠ X, 4NT

OTHER NOTES

Rubensohl after interference over our 1NT opening & direct 1NT overcall.

Bourke Relay (3rd suit forcing) if opening makes simple rebid of suit opened.