

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening Strong, natural

Jump shifts after major opening Strong, natural

Responses to strong 2 suit opening 2D 0-9, 2H 0-4, others 5-8

Responses to 2NT opening Puppet Stayman, 2 transfers, 3S tfr to 3NT, 3NT 5S/4H

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other occasionally lead fourth from xxxx

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other

Signal on declarer's lead natural count, given when needed, occasional suit pref

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 3014

4♣ Gerber when? No. GSF bidding seven with 2/3

Other Conventions

Splinters including 4M Namyats 4D = good 4S opening

4th Suit Forcing

1NT rebid 12-16 or 15-17 or 16-17 dep on vul

2C checkback then up the line min/max

Namyats 4C opening = good 4H opening



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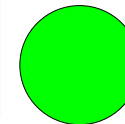
STANDARD SYSTEM CARD

Names: Jill Courtney Peter Gill

ABF Nos: 155764 22381

Basic System: Four Card Standard with variable mini 1NT Opening Bid

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 3 ♦ 4 1♥ 4 1♣ 4

1NT 12-14 vul, 9-11 nonvul 1/2, 12-16 nonv 3/4 may contain 5 card major

2♣ Stayman: simple extended other Lavings 2C

transfers 2♦ hearts 2♥ spades 2♣ clubs

2NT diamonds other 1NT when 9-11 may be offshape - ref Pre-alerts

2♣ GF or 23-24 balanced

2♦ Multi = Weak Two in either major, about 5-10 points

2♥ Weak 5 hearts and 4+ minor, about 5-10 points

2♠ Weak 5 spades and 4+ minor, about 5-10 points

2NT 20-22, not necessarily classically balanced, may have 5M or 6m

3NT Gambling, very little outside

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT 9-11 in 1st and 2nd seats nonvul may Multi 2D

be off shape e.g. 6331 with 6m, 5422 or even Namyats 4C Opening = good 4H opening

5431 occasionally. Namyats 4D Opening = good 4S opening

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 4H

Jump overcalls Variable Unusual NT Minors but if 1C/1D 4+, then low unbids

1NT overcall (immediate) 15-18 sys on (re-opening) about 11-15 system on

Immed cue of minor Michaels = both majors, usually 5/5

Immed cue of major Michaels = other major and a minor, usually 5/5

Over opponent's 1NT (weak) Aspro 2C = H + other, 2D = S + minor

Over opponent's 1NT (strong) Aspro 2C = H + other, 2D = S + minor

Over weak twos X T/O then 2NT Lebensohl

Over opening threes X T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ points, 4+ diamonds	2NT 12-15 balanced, no 4M
	1♥♣	may bypass 1D	3♣ limit, 10-11
	1NT	6-9	3♦ splinter
	2♣	5-9	3♥ splinter
	2♦	strong, natural	3♠ splinter
	2♥	strong	3NT 16-18 very balanced
	2♠	strong	4 bids preemptive, to play
1♦	1♥♣	standard but might be sub-min	3♣ strong
	1NT	5-9	3♦ limit, 10-11
	2♣	10+	3♥ splinter
	2♦	5-9	3♠ splinter
	2♥	strong	3NT 16-18 very balanced
	2♠	strong	4♦ preempt
	2NT	12-15 balanced, no 4M	4 Other preemptive, to play
1♥♣	1NT	5-9	3♣ strong, natural
	2♣	8+, natural	3♦ strong
	2♦	8+, natural	3♥♣ limit, 10-11
	2♥♣	5-9	3NT 16-18 very balanced
	2NT	12+ Jacoby, then bid singletons	4♣♦ splinters, ditto 1H-3S, 1S-4H
2♣	2♦	9+	2♥♣ 2H 0-4, others 5-8 natural
	other		
2♦	2♥	pass or correct	3♣♦ forcing, natural, 3M good texture
	2♠	pass, or correct to 4H usually	3♥♣ preemptive, 3+/3+ or 4+/3+
	2NT	enquiry, usually strong	3NT to play
2♥♣	2NT	asks for second suit, invit +	3NT to play
	3♣♦	pass or correct	4♣♦ splinter
	3♥♣	preemptive	4♥♣ preemptive
2NT	3♣	Puppet Stayman	4♠ 5/5 majors, slam try
	3♦	hearts	4♦ 5/5 majors, game going
	3♥	spades	4♥ 5/5 minors, slam try
	3♠	tfr to 3NT then natural slam try	4♠ 5/5/ minors, game going
	3NT	5S, 4H	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	Natural, forcing, slam try, initial rebids are stopper oriented at 3 level
3♥3♣	Natural, forcing, slam try, rebids are cues except 3NT is hideous
4♣	asks for aces
4♦	Not used
4♥	Terminal
4♠	Terminal

Unusual NT: minors other suits lower 2 unbid suits
 other minors unless 1C/1D = 4+ in which case lowest unbid suits

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities up the line, min then max

Defence to 3NT opening Aspro: 4C = H + other, 4D = S + minor

Defence to opening 2-s: Multi X = 15+ then one takeout double only

RCO style 2-s System on if we overcall 2NT. Pass then 2NT = 13-14.

Other 2-s X = T/O, Pass then X = T/O through 4H.

Other 2-s X T/O then 2NT Lebensohl. Jump overcalls strongish.

System on if we overcall 2NT.

Defence to strong ♣ Aspro X = H + other, 1D = S + minor, 1NT = minors,

Weak Jump Overcalls. Clubs in response to overcall is cue.

Lebensohl Over NT interference

Other uses After T/O X of opening two bid (but not Precision 2C, then natural)

Take out of 4 level pre-empts 4♣♦ X

4♥ X 4♠ 4NT two-suited usually, X optional, cards

OTHER NOTES

More judgement used than system.

Happy outlook with no recriminations

1C - 1H - 1NT (et al) may bypass four spades if balanced

Long suit trials

BASIC RESPONSES

Jump raises - minors limit forcing other Weak

Jump raises - majors limit forcing other Weak

Jump shifts after minor opening Strong, game forcing

Jump shifts after major opening Strong, game forcing

Responses to strong 2 suit opening N/A

Responses to 2NT opening Puppet Stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other

Signal on declarer's lead Natural Count

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other

4♣ Gerber when? Never

Other Conventions

Inverted minors

Lebensohl

DOPI



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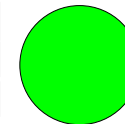
STANDARD SYSTEM CARD

Names: Ted Chadwick Avi Kanetkar

ABF Nos:

Basic System: Standard

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 3 1♦ 3 1♥ 5 1♣ 5

1 NT 15 - 17 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ ♥ 2♥ ♠ 2♣ ♣

2 NT ♦ other

2♣ Game Force

2♦ 4+ ♥, 4+♠ 6 - 10 HCP

2♥ Weak, 6-9 HCP, 6 card suit

2♠ Weak, 6-9 HCP, 6 card suit

2 NT 20 - 22

3 NT Gambling: long solid minor

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ Both majors, 6-10 HCP

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Lowest unbid suits

1NT overcall (immediate) 15 - 18 HCP (re-opening) 11-14 HCP

Immed cue of minor Michaels, Both majors 5+ 5+

Immed cue of major Michaels, other major + minor

Over opponent's 1NT (weak) CAPP

Over opponent's 1NT (strong) DONT

Over weak twos X, then LEBENSOHL

Over opening threes X

BASIC RESPONSES

Jump raises - minors limit forcing other
 Jump raises - majors limit forcing other Bergen
 Jump shifts after minor opening 2♥=fragment with short in other M
 Jump shifts after major opening Bergen, Jump in other M= 3 card limit raise
 Responses to strong 2 suit opening 2♥ negative (waiting), other positive
 Responses to 2NT opening Puppet Staymen, 3♥=trf, 3♠=5♠s & 4♥s

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other 3rd
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other 1st lead only then rev ct
Signal on declarer's lead rev count
Discards McKenney high encourage low encourage
 odd/even other first discard only odd encourage, then rev ct
Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB 0314, DOPI & DEPO
 4♣ Gerber when?

Other Conventions

Modified Crowhurst, Cue Raises,
 Michaels, Fragment Raises, Splinters,
 Change of Suit Forcing after 1 level opening
 Mixed cue bids
 Q ask & asking bids after RKCB



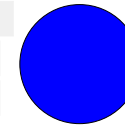
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STANDARD SYSTEM CARD

Names: Joe Haffer & Peter Reynolds Team - Chadwick
 ABF Nos: 94625 176109
 Basic System: Acol
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3, 11+ 1♦ 4, 11+ 1♥ 5(4), 11+ 1♠ 5, 11+
1 NT 11-14 (13-15 in 4th seat) may contain 5 card major
2♣ Stayman: simple extended other
 transfers 2♦ to ♥ 2♥ to ♠ 2♠ to ♣
 2 NT to ♦ OTHER 3♣=wk ♣♦ 3♦=inv ♣♦ 3♥=frag & short in other M
2♣ 4+♥, 4+♠ 6-11. Then 2♦ relay, with further game force relays
2♦ Game Force
2♥ 5(6)♥ 6-11. Then 2NT invitational or better relay. 2♥ then new suit constructive but nf
2♠ 5(6)♠ 6-11. Then 2NT invitational or better relay. 2♠ then new suit constructive but nf
2 NT (20) 21-22. Then modified puppet & trf
3 NT Minor Preempt with at least 2 top H

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♣= Both Majors 6-11

COMPETITIVE BIDDING

Negative doubles through 4♣ Responsive doubles through 4♣
 Jump overcalls Weak Unusual NT Lower 2 Suits
1NT overcall (immediate) 15-18 system on (re-opening) 15-18 then system on
Immed cue of minor Majors
Immed cue of major Michaels M & ♣
Over oppone (Both) X=pen, 2♣♦ or canape M+m, 2♦=M's, 2♥=♥, 2♠=♠
Over oppon (Both) 2NT=♣♦, 3♣=♣3♦=GF 2 suits not m's, 3NT=GF m's
Over weak twos X takeout, Lebensohl applies
Over opening threes X takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+, 4 card suit	2NT	12+ raise
	1♥♠	5+, 4 cards may often have 4♦	3♣	Limit
	1NT	6-10	3♦	Splinter
	2♣	Limit	3♥	GF, 3or4♥s & 4+♣s & 0-1♠s
	2♦	8-11 splinter can have 4 card M	3♠	GF, 3or4♠s & 4+♣s & 0-1♥s
	2♥	8-11 3or4♥s & 4+♣s & 0-1♠s	3NT	Weak raise with 1-1.5 keycards
	2♠	8-11 3or4♠s & 4+♣s & 0-1♥s	4 bids	Preempt
1♦	1♥♠	5+, 4 cards	3♣	Splinter
	1NT	5-10	3♦	Limit
	2♣	(9)10+, 4 cards ♠rebid nf	3♥	GF, 3or4♥s & 4+♦s & 0-1♠s
	2♦	Limit	3♠	GF, 3or4♠s & 4+♦s & 0-1♥s
	2♥	8-11 3or4♥s & 4+♦s & 0-1♠s	3NT	Weak raise with 1-1.5 keycards
	2♠	8-11 3or4♠s & 4+♦s & 0-1♥s	4♦	Preempt
	2NT	12+ raise	4 Other	Preempt
1♥♠	1NT	5-10	3♣	4 cards sup, (7) 8-9
	2♣	(9)10+, 4 cards M rebid nf	3♦	4 card sup, 10-11
	2♦	(9)10+, 4 cards M rebid nf	3♥♠	raise 0-5, 4. 1♠3♥=3, 9-11
	2♥♠	raise 3(4), 5-8. 1♥2♠= 3, 9-11	3NT	Raise to 4 with 1-1.5 key cards
	2NT	12+ 4+ card support	4♠♦	Splinters
2♣	2♦	relay, further relays if strong	2♥♠	to play
	other	Majors to play, other constructive but nf		
2♦	2♥	negative	3♠♦	Positive
	2♠	Positive	3♥♠	Positive
	2NT	Positive	3NT	
2♥♠	2NT	invitational or better relay	3NT	to play
	3♠♦	constructive but nf	4♠♦	preempt
	3♥♠	to play	4♥♠	to play
2NT	3♣	Modified Puppet Stayman	4♣	Slam try
	3♦	trf to ♥	4♦	Slam try
	3♥	trf to ♠	4♥	5+♣s & 5+♦s slam try
	3♠	5♠ & 4♥GF	4♠	5+♣s & 5+♦s weak
	3NT	to Play	other	

CONVENTIONS

Additional responses to 1NT

3♣3♦	3♣= 5+♣s & 5+♦s weak, 3♦= 5+♣s & 5+♦s invitational
3♥3♠	1 rd force with 3 or 4 of bid M and 0-1 in other M
4♣	Texas
4♦	Texas
4♥	to play
4♠	to play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities range, cheapest discriminator

Defence to 3NT opening X penalties

Defence to opening 2-s: Multi X = takeout ♥, 2♥=takeout ♠ 2NT 15-18

RCO style 2-s X = takeout with 2 suits including ♣s, 3♣= 2 suits not ♣s
2NT =15-18

Other 2-s X takeout of weak 6 card suit, or anchor Major

Defence to strong ♣ X=strong, 1NT = any 2 suits, 2NT = any 2 suits (5+ in suits)
All other bids natural obstructive.

Lebensohl Over NT interference Direct shows

Other uses after weak 2 & initial T/O at 2 level, After 1NT overcall

Take out of 4 level pre-empts 4♠♦ X takeout

4♥ X takeout 4♣ X takeout

OTHER NOTES