

4. BASIC RESPONSES

Jump raises - minors	weak
Jump raises - Majors	weak
Jump shifts after minor opening	weak
Jump shifts after Major opening	Bergen 3♣= 4 of suit and 6-9, 3♦ 4 of suit and 10-11
Responses to strong 2 suit open.	2♦= waiting, 2M= 5 with 2 of top 3 hon, from 2NT on = transfer
Responses to 2NT opening	transfers and puppet stayman, 3♠ = minors, 3NT = 5♠+4♥

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	overlead	journalist leads J = no higher H
Four or more with an honour	4th	
From 4 small	second highest	
From 3 cards (no honour)	mud	
In partner's suit	rev count	
Discards	low encourage	
Count	reverse	
Signal on partner's lead:	low encourage	
Signal on declarer's lead:	McKenney	
Notes If a singleton in Dummy	McKenney	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes Kickback in ♥; 3041 RKCB in ♣			
Cue Bids <input checked="" type="checkbox"/>	1st or 2nd		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Kokish over 2♣ opening showing 25-26	Drury after 3rd or 4th openings: 2♣ = 3, 9+
2 way check back	2♦= 4, 8+
Splinters	Blackout after reverse: next suit up<8 pts

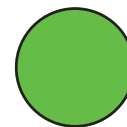
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	44482	Judy Mott
& Names:	55141	Marcia Scudder
Basic System:	Standard	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 2, 11+ HCP	1♥ 5, 11+ HCP	
1♦ 4, 11+ HCP	1♠ 5, 11+ HCP	
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ stayman		
2♦ transfer to ♥	2♠ transfer to ♣ super accept 3♣	
2♥ transfer to ♠	2NT transfer to ♦ super accept 3♦	
other Smolen, 3♣=puppet, 3♦ GF with both m, 3♥/♠ Singleton+3OM+9 cards in m/m		
2♣ GF		
2♦ 6 card ♥ or ♠ weak		
2♥ 4♥ and a longer minor 10-14		
2♠ 4♠ and a longer minor 10-14		
2NT 20-22	3NT Specific A Ask, 4♣ = 0, 4NT = ♣A	
other		

2. PRE-ALERTS

1m - 2m GF	
support X to the 2 level	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	weak
Responsive doubles through	2NT	Unusual NT	lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels 5+5+ majors
1NT overcall - re-opening	10-14	Immediate cue of Major	Michaels. 5+ OM and 5+ minor
Over weak twos	X is T.O	Over opening threes	X is T.O
Over opponent's 1NT	X P, 2♣=majors, 2♦= 6 card M, 2♥/♠= 5 and a minor, 2NT= minors		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+ 5+ pts	2♦ 5+ ♣ invitational	3♦ splinter
1♥ 4+ 5+ pts	2♥ weak 6 card suit	3♥ splinter
1♠ 4+ 5+ pts	2♠ weak 6 card suit	3♠ splinter
1NT 5-10	2NT 11-12	3NT 13-15 to play
2♣ 5+ ♣ GF	3♣ weak	4♣ slam try
other 1♣ - P - 2♣ - P - 2NT = 18-19		
1♦ 1♥ 4+ 5+ pts	2♥ weak 6 card suit	3♥ splinter
1♠ 4+ 5+ pts	2♠ weak 6 card suit	3♠ splinter
1NT 5-10 pts	2NT 11-12 pts	3NT 13-15 to play
2♣ 4+ 11+ pts	3♣ 5+ ♦ invitational	4♣ splinter
2♦ 5+ ♦ GF	3♦ weak	4♦ slam try
other 1♦ - P - 2♦ - P - 2NT = 18-19		
1♥ 1♠ 4+ 5+ pts	2♥ 3♥ 6-9pts	3♦ 4+ ♥ 10-11 pts
1NT 5-10 pts	2♠ 3♥ 10-11 pts	3♥ weak
2♣ 4+ 11+pts	2NT 4+ ♥ GF	3♠ splinter
2♦ 4+ 11+ pts	3♣ 4+ ♥ 6-9 pts	3NT 3♥ flat 13-15
other		
1♠ 1NT 5-10 pts	2♠ 3♠ 6-9 pts	3♥ 3♠ 10-11 pts
2♣ 4+ 11=Pts	2NT 4+ ♠ GF	3♠ weak
2♦ 4+ 11+ pts	3♣ 4+ ♠ 6-9 pts	3NT 3♠ flat 13-15 pts
2♥ 5+ 11+ pts	3♦ 4+ ♠ 10-11 pts	4♣ slinter 4+♠ 10-14 pts
other		
1NT 3♣ puppet stayman	3♠ sing ♥, 3♠, 9 cds m/m	4♦ Transfer to ♠
3♦ GF minors	3NT to play	4♥
3♥ sing ♥, 3♠, 9 cds m/m	4♣ transfer to ♥	4♠
other		
2♣ 2♦ waiting	2NT tf to ♣ good 6 card suit	3♥ tf to ♠ good 6 card suit
2♥ 5+ suit, 2 of top 3 H	3♣ tf to ♦ good 6 card suit	3♠
2♠ 5+ suit, 2 of top 3 H	3♦ tf to ♥ good 6 card suit	3NT
other		
2♦ 2♥ pass or correct	3♣ to play	3♠ pass or correct
2♠ pass or correct	3♦ to play	3NT to play
2NT enquiry	3♥ pass or correct	4♣ transfer to your major
other 4♦ = bid your suit		

Notes Smolen: 1NT - 2♣ - 2♦ - 3M shows GF with 4M, 5OM

2♥ 2♠ forcing for 1 round	3♦ to play	3NT to play
2NT enquiry	3♥ non forcing	4♣ pass or correct
3♣ pass or correct	3♠	4♥ to play
other		
2♠ 2NT enquiry	3♥ invitational with ♥	4♣ pass or correct
3♣ pass or correct	3♠ non forcing	4♥
3♦ to play	3NT to play	4♠ to play
other		
2NT 3♣ puppet	3♠ minor stayman	4♦ slam try
3♦ transfer to ♥	3NT 5♠ and 4♥	4♥ to play
3♥ transfer to ♠	4♣ slam try	4♠ to play
other		

9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round Game force

NT Checkback Priorities: Up the line

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦ X = TO

RCO style 2-s

Other 2-s

Defence (1♣): {Replace with your defence to strong 1♣ openings}

to

strong (2♣):

1♣ / 2♣

Over 1NT Interference transfer bids except over a x: xx forces 2♣; 2♣ = Stayman

Lebensohl - other uses after opps weak 2 openings

Take out of 4 level pre-empts 4♣/4♦ X = TO

4♥ X = TO 4♠ X = values

10. OTHER NOTES

2♣ (x) = P= 0-4, xx = 5-8, Bid = 9+ 2♣ (bid) = P= 0-4, x= 5-8, Bid = 9+

1♣ - P - 1♠ - P - 2NT=18-19 then 3♣ is checkback bid 3♠ with 3 and 4♠ with 4

Jacoby = 1♠-P-2NT (4♠ and GF) responses 3♣/♦/♥ = Sing, 3♠=15+ no sing

4♣/♦/♥ = at least 5/5