4. BASIC RESPONSES

						\sim		
Jump raises - minors	Inverted	l	Other:					
Jump raises - Majors	Preemp	t	Other:					
Jump shifts after minor	opening	Weak - 6 ca	rd suit					
Jump shifts after Major	opening							
Responses to strong 2	suit open.	2♦=8+, 2♥	=0-3, 2	/3♣/3♦/3	♥=5+ suit 4	-7, 2NT=nc	5 cd suit 4-7p	ots
Responses to 2NT ope	ening	Puppet Sta	yman, 3	♦/♥/♠ = tr	ansfers, 4 4	•/4 ♦ = Minc	orwood	
		5. PL/	AY C	ONVE	NTION	IS	Show priori	ties

	5. PLAY CO	NVENTIONS	Show priorities					
	Versus Suit (or bo	oth) Versus	NoTrump (if different)					
Leads Sequences:	Overlead, A-Count, K - /	Attitude Overlead	l, A-Count, K - Attitude					
Four or more with an honour	4th highest	4th highe	est					
From 4 small	2nd highest	2nd high	2nd highest					
From 3 cards (no honour)	MUD	MUD	MUD					
In partner's suit	as above; but 10 treated	l as honur as above	, but 10 treated as honour					
Discards	Even=Enc/Odd=McKen	ney Even=Er	Even=Enc/Odd=McKenney					
Count	Low-High = Even	Low-High	n = Even					
Signal on partner's lead:	Reverse Count	Reverse	Count					
Signal on declarer's lead:	Reverse Count							
Notes On partners lead	- when there is a singleto	- when there is a singleton or void in dummy, McKenny for suit pref						
McKenny inference in su	uit contracts							
From 2 in Partners suit, I	lead highest							
	6. SLAM CO	NVENTIONS						
4NT: Blackwood F Slam Notes	RKCB 1430 4	Gerber when? New	ver					
Cue Bids X 1st or se	cond round controls							
Asking Bids X looking for	or stopper, NT contract							
	7. OTHER CO	ONVENTIONS						
Truscott raises in major		RKC on last natural b						
Puppet Stayman over 2	NT	Minorwood						
Long Suit Trial Bids		Support X & XX						
Cue Raises		DOPI,ROPI						
Ogust		Inverted						
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF	Nos.	610666	Bev Cro	ossman				
& I	Names:	599212	Mary To	ough				
Basi	c System:	Standard						
Brov	vn Sticker	Class	ification:	Green	X	Blue	Red	Yellow
			1.	OPEN	ING	BIDS		
Dese	cribe stren	gth, minimum	length, or	specific me	eaning	l		Canape 📃
1♣	10-20, 3	ŀ			1♥	10-20, 5 🧡		
1♦	10-20, 3 📢				1♠	10-20, 5 🛧		
1NT	15-18						may contain 5 ca	rd Major 🗙
1N1	Responses	2 4 5 card	Stayman			Other:		
2	+ Transt	fer to 🧡			2	Transfer to 秦		
2	Y Transt	fer to 秦			2N	Transfer to 🔶		
0	ther Super	Accepts - Sh	ow doublet	ton with 4 c	ard su	upport & maximu	um	
2	Strong Uni	palanced 8.5 p	playing tric	ks or 23+ E	Balanc	ed		
2�	6+ 🔶, 5-9	pts						
2♥	6+ 🧡, 5-9	pts						
2	6+ 🛧, 5- 9	9 pts						
2NT	21-22 Bal	anced with pu	ppet stayn	nan	3NT			
other								
			2.	PRE-	AL	ERTS		

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	Weak 6 card suit	t		
Responsive doubles through	3♠	Unusual NT	Minors			
1NT overcall - immediate 1	15-18		nmediate cue of minor	Michaels		
1NT overcall - re-opening 15-18		Ir	nmediate cue of Major	Weak or strong, ∳/♥ + Minor		
Over weak twos Natural			Over opening threes	X= takeout		
Over opponent's 1NT Rev	Cappelle	tti 2C=both 🧡	/♠, 2♦=single suit			
2♥/2♠ = Major & a mine	or					

	8. RESPO	NS	ES TO OPENIN	IG	BIDS
	Describe stre	ngth,	minimum length, or specific	c me	aning
1♣ 1♦	4+, 4♦	2♦	Weak, 6♦	3�	To play
1♥	4+, 4♥	2 💙	Weak 6♥	3 💙	To play
1♠	4+, 4♠	2	Weak, 6🛧	3♠	To play
1NT	6-9/10 no major	2NT	11-12 bal, no 4card major	3NT	13-15
2♣	10+HCP 5+ ♣ s	3	0-6 HCP 5+ ♣ s	4	Minorwood
other					
1♦ 1♥	4+, 4♥	2 💙	Weak, 6♥	3 💙	To play
1♠	4+, 4♠	2	Weak, 6ቋ	3♠	To play
1NT	6-9/10 no major	2NT	11-12 bal, no 4card major	3NT	13-15
2♣	10+, 4 ♣ (waiting)	3	To play	4	
2�	8 losers 5+♦s	3♦	9/10losers 5+♦s	4�	Minorwood
other					
1♥ 1♠	4+, 4♠	2♥	3+♥ 9/10 losers	3�	To play
1NT	6-9/10 no major	2	Weak, 6🛧	3 💙	4 ♥ s, weak 0-5
2♣	10+, 4 s forcing	2NT	10-12 or 16+ 3+♥s	3♠	To play
2�	10+, 4♦s forcing	3	6-9, 4+ ♥ s	3NT	13-15, 3+ ∀ s
other					
1 🛧 1NT	6-9	2	3+ 9/10 losers	3 💙	To play
24	10+, 4 s forcing	2NT	10-12, or 16+ 3+ ♠ s	3♠	4 ♠ s, weak 0-5
2�	10+, 4♦s forcing	3 🗭	6-9,4+ ♠ s	3NT	13-15, 3+ ≜ s
2 💙	10+, 4♥s forcing	3♦	To play	4	
other					
1NT 3♣	6♣, 2 honours, slam int.	3	6♠, 2 honours, slam int.	4�	
3♦	6♦, 2 honours, slam int.	3NT	To Play	4♥	To play
3 🧡	6♥, 2 honours, slam int.	4		4	To play
other	After bid of suit at 3 level: 3	BNT k	oy opener is signoff, otherwi	se R	KC responses
24 2	8+	2NT	4-7, no 5 card suit	3 💙	4-7, 5+ ∀ s
2 💙	0-3	34	4-7, 5+ ∲ s	3	
2	4-7,5+ ≜ s	3♦	4-7, 5+ ♦ s	3NT	
other					
2♦ 2♥	5+♥s, forcing 1 rd	34	As, non forcing	3♠	To play
2	5+ s, forcing 1 rd	3♦	To play	3NT	To Play
2NT	Enquiry - Ogust response	3 💙	To play	4	
other					

Notes Puppet Stayman over big NT hands (2 + 2NT) 3 shows at least one 4 card major;

3♥s/3♠s shows 5 card suit: 3NT denies 4 or 5 card major. Over 3♦s, responder bids the major they don't have or 3NT with no 4 card major. With both majors bid 4♣s

ood							
1							
ce X=both majors,1♦=long suit,1♥=♥s+ minor, 1♠=♠s+minor, 1NT=both minors							
ong							
Lebensohl - other uses weak 2 and 2 bids							
akeout							

Take out X shows 8 losers - points not important

No interference: better minor opening, 1 of a suit by partner,1 of a major shows 5+ in the minor

& 4 in the major. If the minor is not 5, then bid 1 NT. Partner can bid 2C checkback to ask for the major.

8 losers 5++s

bids 4 of major: with 5 losers bids 1st round controls up the line