#### 4. BASIC RESPONSES Jump raises - minors Preempt 0-5 4+D, 5+ C Jump raises - Majors Prempt 0-5 4+ Other Minor 10-11, 5 card support C, 4 card support D Jump shifts after minor opening 3C 10-11 4 card support 3D 5-9 4 card support 3maj 10-11 3 card Jump shifts after Major opening 2D waiting, Kokish, 2H/S 6 card 10+ Responses to strong 2 suit open. Puppet Stayman, Transfers Responses to 2NT opening 5. PLAY CONVENTIONS Versus Suit Versus **NoTrump** (if different) (or both) Show priorities Overlead except AK Sequences: Leads 4th Highest Four or more with an honour 2nd Highest From 4 small Middle From 3 cards (no honour) As above In partner's suit Odd/Even **Discards** Count Reverse Low Encourage/McKenny **Signal** on partner's lead: Reverse Count, If Trump McKenny **Signal** on declarer's lead: **Notes** 6. SLAM CONVENTIONS 44 Gerber X Over 1NT and 2NT **RKCB** 1430 3014 Clubs, Quantitative over NT 4NT: Blackwood Asking Bids X Cue Bids X Voidwood DOPI/ROPI Serious 3NT 7. OTHER CONVENTIONS Jacoby 2NT Reverse Bergen Mathe Inverted Minors Texas Transfers Reverse 2 way Drury Rubensohl Long Suit Trials Lebensohl **Splinters** Smolen www.abf.com.au Ogust PDF Form Rev. 21E29 by RoL Multi Landy MyRev. 2 way Checkback

Blackout

Copyright © ABF 2021



# AUSTRALIAN BRIDGE FEDERATION LTD.



STANDARD SYSTEM CARD ABF Nos. Penny Blankfield 132871 & Names: 144517 Sue Read Basic System: 2/1 Classification: Green X Red Brown Sticker Blue Yellow 1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé 1♣ 10-20 HCP 2+ 1♥ 10-20 HCP 5+ 1 ◆ 10-20 HCP 4+ ▲ 10-20 HCP 5+ 1NT 14-17 Balanced may contain 5 card Major 1NT Responses 2 Simple Stayman ↑ Transfer to H 2♠ Transfer to C ∑
✓ Transfer to S 2NT Transfer to D (Dbl) Same, xx bid 4 card suits up the line other Superaccepts 2♣ 23+Balanced or 81/2 playing tricks 19+ Flannery 6/5/Hearts and 4 Spades 11-15 Weak 6-10 HCP 6 Hearts 2♠ Weak 6-10 6 spades 2NT 20-22 HCP balanced 3NT 8-13 HCP 6H 5S 4C/D slam try other 2. PRE-ALERTS 1H/S - 1NT Forcing 1 Round 1D/H/S- 2 level change of suit GF, 1NT rebid may contain 4 card major Support x xx Leaping Michaels & Non-Leaping Michaels Double over 1NT penalty 3. COMPETITIVE BIDS / OVERCALLS Doubles support x and xx, Balancing, Lead Directing Negative DBL thru 4H Responsive DBL thru 4H Jump overcalls Weak Unusual NT Lower 2 unbid suits (re-opening) 8-11 T/O no 5 card major 1NT overcall: (immediate) 15-18 Bal Immediate cue: (minor) 5/5 Majors 6-11 or 15+ (Major) 5 major+ a 5 minor 6-11 or 15+ Over: Weak Twos 2NT15-18,T/O x with Leb Opening Threes Optional x, non-leaping Michaels Opponent's transfers x Lead Directing over 1NT, Stolen Bid over 1C Opponent's 1NT Multi Landy, x penalty, 2C both majors 5/4 min, 2D single suited major, 2M that major + minor 5/4, 2NT both minors 5/5.

### 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

	Describe stre	ngtn,	minimum length, or specific	c mea	aning
1♣ 1♦	4+HCP 4+	2	10-11 5+C	3	Splinter
1♥	4+ HCP 4+	2	weak 6+H	3 <b>Y</b>	Splinter
1	4+ HCP 4+	2	weak 6+S	<b>3♠</b>	Splinter
1NT	5-9 4+ C	2NT	10-12 no 4 card major	3NT	13-15 Balanced
2♣	GF 5+ C	3♣	0-5 5+ C	4	slam try
other	4H/S to play				
<b>♦ 1♥</b>	5+ HCP 4+	2	weak 6+H	3	Splinter
1♠	5+ HCP 4+	2	weak 6+S	3 <b>♠</b>	Splinter
1NT	5-9 HCP 3+D	2NT	10-12 no 4 card major	3NT	13-15 Balanced
2♣	GF 4+ C	3♣	10-11 4+D	4♣	Splinter
2	GF 4+ D	3◆	0-5 4+D	4	slam try
other	4H/S to play				
<b>♥</b> 1♠	5+ HCP 4+	2	5-9 HCP 3 card	3	5-9 HCP 4+
1NT	5-11 HCP F1	2	10-11 3 card supp	3 <b>Y</b>	0-5 HCP 4 card
2♣	GF 4+ C	2NT	12+ 4 card	3 <b>♠</b>	Splinter
2	GF 4+ D	3 <b>-</b>	10-11 HCP 4+	3NT	13-15HCP 3 card
other	4C /4D Splinter, pre-em	ptive	e 4H to play		
1 <b>♠</b> 1NT	5-11 HCP F1	2	5-9 HCP 3 card supp	3	10-11 3 card supp
2	GF 4+ C	2NT	12+ 4 card	3 <b>♠</b>	0-5 HCP 4 card
2	GF 4+ D	3♣	10-11 HCP 4+	3NT	13-15HCP 3 card
2	GF 5+ H	3◆	5-9 HCP 4+	4 <b>♣</b>	Splinter
other	4D/4H Splinter, pre-em	ptive	4S to play		
INT 3♣	5/4 minors non forcing	3	short S 5/4 minors	4	TRF H 7-11 HCP
3◆	5/4 Minors GF	3NT	To play	<b>4</b>	TRF S 7-11 HCP
3♥	short H 5/4 minors	4♣	Gerber	4	5/5/minors
other	4NT Invitational				
<b>2</b> ♣ 2 <b>♦</b>	Waiting	2NT		3	
2	6 card 10+	3 <b>-</b>	6 card 10+	3 <b>♠</b>	
2	6 card 10+	3	6 card 10+	3NT	
other	Kokish				
2 ◆ 2 ♥	To play	3♣	6 card invitational	3	Invitational
	To play	3	6 card invitational	_	To play
-	GF Enquiry	3	Invitational		Transfer to H
	4D Transfer to S				
otes					

N١	_	
N		TOC

2♥ 2♠	Forcing 1 round	3	Forcing 1 round	3NT	To play
2NT	Ogust	3 <b>Y</b>	Raise	4 <b>♣</b>	
3	Forcing 1 round	3		<b>4</b>	To play
othe					
2 <b>♠</b> 2NT	Ogust	3	Forcing 1 round	4 <b>♣</b>	
3	Forcing 1 round	3	Raise	<b>4</b>	
3	Forcing 1 round	3NT	To play	4	To play
othe					
2NT 3♣	Puppet	3	Trf to C, pass or corre	4	Texas trf to H
3	Transfer to H	3NT	To play	<b>4</b>	Texas trf to S
3 <b>Y</b>	Transfer to S	4 <b>♣</b>	Gerber	4	5/5/Minors
othe	4NT Invitational				
9. C	ONVENTIONS				
Jnusua	INT: Lower 2 unbid su	ts			
lth Quit	Forcing One round				Game force Y

Unusual NT:	Lower 2 unbid suits							
4th Suit For	Game force X							
NT Checkback  Y Priorities: 3 card support / 4 card major up the line								
Defence to 3NT opening non leaping Michaels, Bid 4 major								
Defence to Opening Twos 15-18 2NT bal, x Lebensohl, Leapng Mlchaels								
Multi 2◆	Waiting , Natural							
RCO style 2-s Waiting , Natural								
Other 2-s	Waiting , Natural							
Defence (	(♣) :Mathe, x majors 5/5 ,1NT minors 5/5							
to								
strong o	over 2C, Natural							
14 / 24								
Over 1NT Interference Rubinsohl								

Lebensohl - other uses Weak 2's

Take out of 4 level pre-empts 4♣/4♦ double

4♥ double 4**♠** 4NT

## 10. OTHER NOTES

1H/S - 2NT, 3C shows minimum hand, 1H/S - 2NT- shortage non minimum hand

1NT response to 1H/S by passed hand semi forcing

2C-2D: 2H-2S:3NT 5/5 Majors, 2C-2D: 2S-2NT: 3NT 5/5 Minors

2C-2D:3C-3D 6+ clubs ask for 4 card major

2C-2D:3D 5+D and no 4 card major

2C-2D:3H 5+ D and 4H 2C-2D:3S 5+D, 4S, 0-2H

2C-2D:3NT 5+D,4S,3H