

4. BASIC RESPONSES

Jump raises - minors	Inverted: 1m-3m=4-6 HCP, 1♣-2NT/1♦-3♣ 7-9 HCP 5+ support
Jump raises - Majors	Preempt: 4+ support, 0-5 HCP
Jump shifts after minor opening	1♣-2♦=GF 5+♦, 1♦-3♣ 7-9 HCP 5+♦s, 1♣-2M/3♦ PRE
Jump shifts after Major opening	ART agreeing suit
Responses to strong 2 suit open.	2♦ waiting, any other = 0-3 HCP 6+ suit
Responses to 2NT opening	Puppet Stayman & transfers

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	Top of 2, low from 3	
Discards	Low odd=ENCRG, even=S/P	
Count	Low-High = Even	
Signal on partner's lead:	Low ENCRG	
Signal on declarer's lead:	Count (in principle but rarely)	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber <input checked="" type="checkbox"/>	over NT only
4NT: Blackwood <input checked="" type="checkbox"/> RKCB 1430 3014 when agreed suit is ♣	
Asking Bids <input type="checkbox"/> Cue Bids <input checked="" type="checkbox"/>	

7. OTHER CONVENTIONS

Kokish relay (2♣-2♦-2♥-2♠ ...)	
Skew cue bids (5:4 hands)	
Leaping Michaels over weak 2 opening	
Smolen	

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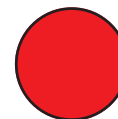
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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 335533 John GROSVENOR
& Names: 1071981 Mardi GROSVENOR

Basic System: 2/1 Game Force, Transfers over 1♣

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

1♣ 1+♣, 11-14 BAL or 11-20 5+♣	1♥ 11-20, 5+♥
1♦ 1+♦, 18-19 BAL or 11-20 5+♦	1♠ 11-20, 5+♠
1NT 15-17 BAL	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Stayman

2♦ Tfr ♥ (2♠ = 4+ max, 3♥ = 4+ min)	2♠ Range probe / tfr ♣ (2NT min, 3♣ max)
2♥ Tfr ♠ (2NT = 4+ max, 3♠ = 4+ min)	2NT Tfr ♦
(Dbl) XX=3334, any=4/4, /=5+ suit F->XX	other 3♣ puppet Stayman, 4♦/4♥ tfrs

2♣ 20+ HCP GF (not 20-22 BAL) or 9+ playing tricks

2♦ 6-9(10), 6♦

2♥ 6-9(10), 6♥

2♠ 6-9(10), 6♠

2NT 20-22 BAL

3NT

other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support X and XX, Maximal, Take Out, Negative, Negative DBL thru 4♣

Responsive Responsive DBL thru 4♣

Jump overcalls Weak 6+ card suit Unusual NT 5:5+ lower unbid, 6-9/16+

1NT overcall: (immediate) 15-18 BAL (re-opening) 12-14 BAL

Immediate cue: (minor) 5:5+ MM, 6-9/16+ (Major) 5:5+ other M&m, 6-9/16+

Over: Weak Twos X=T/O (LEB), suit=11-15 Opening Threes X=T/O

Opponent's transfers X=T/O of TFR suit, all others NAT (5+)

Opponent's 1NT Strong: X=4M&5+m (2♣=P/C m, 2♦=bid M, 2♥♠ NAT), 2♣=MM (2♦= no pref),

2♦=6+M, 2♥/♠=M&m, 2NT=mm.

Weak: X=PEN (14+BAL), 2♣=MM (2♦=no pref), 2♦=16+ 5+M, 2♥/♠=opening<16 5+M, 2NT=mm

