

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Weak
Jump shifts after minor opening	Weak
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	2♦ - Waiting, 2NT - 5/5 minors, 2♥/♠, 3♣/♦ - 8+ points 6+ suit
Responses to 2NT opening	Simple stayman, major transfers, minor stayman

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A/Q attitude/ K count	
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	2nd	
In partner's suit	Reverse Attitude	
Discards	Reverse Attitude	
Count	Reverse	
Signal on partner's lead:	Attitude/Reverse Count	
Signal on declarer's lead:	Reverse Count	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber	<input type="checkbox"/>
4NT: Blackwood	<input type="checkbox"/> RKCB 1430
Asking Bids	<input checked="" type="checkbox"/> Cue Bids <input checked="" type="checkbox"/> First/Second round control

7. OTHER CONVENTIONS

Drury	Kokish
3 way club	
Jacoby	
Kickback	
Blackout	

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 1022326 Jamie Simpson
& Names: 882313 George Bartley

Basic System:

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, min.length, or specific meaning Canapé

1♣ 2+ ♣, 11+ points	1♥ 5+♥, 11+ points
1♦ 4+♦, 11+ points	1♠ 5+♠, 11+ points
1NT 14-16 non-vul 1st and 2nd, (14)15-17	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Stayman

2♦ Transfer ♥	2♠ Transfer ♣
2♥ Transfer ♠	2NT Transfer ♦
(Dbl)	other

2♣ 22+ Unbalanced/GF

2♦ 4+/4+ majors (6-11 points)

2♥ Weak (5-11 points) 5+ ♥

2♠ Weak (5-11 points) 5+ ♠

2NT 20-21 balanced

3NT Gambling

other

2. PRE-ALERTS

2♦ both majors

3. COMPETITIVE BIDS / OVERCALLS

Doubles 1,2,3 doubles; Support doubles and redoubles Negative DBL thru 3♣

Responsive DBL thru

Jump overcalls Weak

Unusual NT LUBS

1NT overcall: (immediate) 15-17

(re-opening) 12-14

Immediate cue: (minor) Both Majors

(Major) Major + minor

Over: Weak Twos x-t/o, 2NT - lebonsohl Opening Threes x-takeout

Opponent's transfers x=stolen bid, bidding the transfer suit is takeout

Opponent's 1NT 2♣ both majors, 2NT both minors, x-values

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+ ♦	2♦ Weak 6+♦	3♦ Splinter
1♥ 4+ ♥	2♥ Weak 6+♥	3♥ Splinter
1♠ 4+ ♠	2♠ Weak 6+♠	3♠ Splinter
1NT 6-9	2NT 10-12	3NT To Play
2♣ 5+ ♣ 10 + pts	3♣ 6-9 6+♣	4♣
other		
1♦ 1♥ 4+ ♥ 6+ points	2♥ Weak 6+ ♥	3♥ Splinter
1♠ 4+ ♠ 6+ points	2♠ Weak 6+ ♠	3♠ Splinter
1NT 5-11 points	2NT Nat INV	3NT To Play
2♣ ♣, GF	3♣ 7-9 5(4)+ ♦	4♣ Splinter
2♦ 4+ ♦ 10+	3♦ 3-6 5(4)+ ♦	4♦
other		
1♥ 1♠ 4+ ♠ 6+ points	2♥ 6-9 points 3 ♥	3♦ 10-12 points 4+ ♥
1NT 5-11 points	2♠ Weak 6+ ♠	3♥ 0-6 points 4+ ♥
2♣ 3-Way Club	2NT 13+ points 4+ ♥	3♠ Splinter
2♦ 5+ ♦ GF	3♣ 6-9 points 4+ ♥	3NT To Play
other		
1♠ 1NT 5-11 points	2♠ 6-9 points 3 ♠	3♥ Splinter
2♣ 3-Way Club	2NT 13+ points 4+ ♠	3♠ 0-6 points 4+ ♠
2♦ 5+ ♦ GF	3♣ 6-9 points 4+ ♠	3NT To Play
2♥ 5+ ♥ GF	3♦ 10-12 points 4+ ♠	4♣ Splinter
other		
1NT 3♣ 5-Card stayman	3♠ 1 3 4(5) 5(4)	4♦ 6+ ♠
3♦ 5/5 minors	3NT To Play	4♥ To Play
3♥ 3 1 4(5) 5(4)	4♣ 6+ ♥	4♠ To Play
other		
2♣ 2♦ Waiting	2NT 5/5 minors 8+ points	3♥
2♥ 8+ points 6+♥	3♣ 8+ points 6+♣	3♠
2♠ 8+ points 6+♠	3♦ 8+ points 6+♦	3NT
other		
2♦ 2♥ To Play	3♣ Forcing	3♠ To Play
2♠ To Play	3♦ Forcing	3NT To Play
2NT Inquiry	3♥ To Play	4♣
other		

Notes 3-Way Club: 1) 10-12 points 3 ♠, 2) 5+ ♣ GF 3) GF with possibly 3♠

2♥ 2♠ ♠ forcing	3♦ ♦ forcing	3NT To Play
2NT Inquiry	3♥ Weak	4♣ Splinter
3♣ ♣ forcing	3♠ Splinter	4♥ To Play
other		
2♠ 2NT Inquiry	3♥ ♥ forcing	4♣ Splinter
3♣ ♣ forcing	3♠ Weak	4♥ Splinter
3♦ ♦ forcing	3NT To Play	4♠ To Play
other		
2NT 3♣ Simple Stayman	3♠ Minor Stayman	4♦ Transfer ♠, slam try
3♦ Transfer ♥	3NT To Play	4♥ Transfer ♣, slam try
3♥ Transfer ♠	4♣ Transfer ♥, slam try	4♠ Transfer ♦, slam try
other		

9. CONVENTIONS

Unusual NT: LUBS

4th Suit Forcing One round Game force

NT Checkback Priorities: Two-Way

Defence to 3NT opening

Defence to Opening Twos Lebonsohl, x- takeout, NT- 16-18

Multi 2♦

RCO style 2-s

Other 2-s

Defence (1♣) : x - majors, 1NT - minors

to

strong (2♣) :

1♣ / 2♣

Over 1NT Interference Lebonsohl, x of artificial = values, if X see below

Lebonsohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X - Takeout

4♥ X - Takeout, 4NT - both minors 4♠ X- Takeout, 4NT - Two places

10. OTHER NOTES

X over NT: all bids are natural 5-card suits, 2♣ is clubs or not clubs. XX is To Play.

Opener XX is start bidding 4-card suits up the line

2NT --> 4M: bidding 4NT is to play