

4. BASIC RESPONSES

Jump raises - minors	6-9
Jump raises - Majors	limit raise
Jump shifts after minor opening	GF natural
Jump shifts after Major opening	splimit
Responses to strong 2 suit open.	2 diamonds wating other natural
Responses to 2NT opening	preference or natural and forcing

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:		
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	MUD	
In partner's suit	attitude top of 2	
Discards	high encourage	
Count	natural	
Signal on partner's lead:	high encourage	
Signal on declarer's lead:	natural count	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber	<input checked="" type="checkbox"/>	after natural notrump
4NT: Blackwood	<input checked="" type="checkbox"/>	RKCB 0314
Asking Bids	<input type="checkbox"/>	Cue Bids <input type="checkbox"/>

7. OTHER CONVENTIONS

Lebensohl	sandwich notrump
criss cross	support doubles
red suit texas	T.O.M.
minorwood	mini splinters
unusual/unusual	walsh style

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PDF Form Rev. 21E29 by RoL

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	316911	380903
& Names:	Larry	Ralph
Basic System:	Standard	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣ 3+	1♥ 5+
1♦ 3+ if 3 will be 4432	1♠ 5+
1NT 15-17	may contain 5 card Major <input type="checkbox"/>

1NT Responses	2♣ simple stayman
2♦ hearts	2♠ clubs
2♥ spades	2NT diamonds
(Dbl)	other

2♣ game force or 23-24 balanced	
2♦ 6-10 weak major or 21-22 or 8+ playing tricks in any suit	
2♥ 10-13 6+ hearts 2NT asks strength	
2♠ 10-13 6+ spades 2NT asks strength	
2NT weak 5+ 5+ minors	3NT Gambling
other	

2. PRE-ALERTS

Ghestem

3. COMPETITIVE BIDS / OVERCALLS

Doubles support doubles and redoubles	Negative DBL thru 4H
	Responsive DBL thru 4H
Jump overcalls weak or Ghestem	Unusual NT lower unbid
1NT overcall: (immediate) 15-17 system on	(re-opening) 10-14 system on
Immediate cue: (minor) high low	(Major) high low
Over: Weak Twos double takeout	Opening Threes double takeout
Opponent's transfers double lead directing	
Opponent's 1NT multi landy, double = single suiter minor, 2D = SS major	

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+	2♦ criss cross limit	3♦ DNE
1♥ 4+	2♥ strong	3♥ DNE
1♠ 4+	2♠ strong	3♠ DNE
1NT 6-9	2NT 11-12	3NT 13-15
2♣ inverted GF	3♣ 6-9	4♣ minorwood
other		
1♦ 1♥ 4+	2♥ strong	3♥ DNE
1♠ 4+	2♠ strong	3♠ DNE
1NT 6-9	2NT 11-12	3NT 13-15
2♣ 10+	3♣ criss cross limit	4♣ DNE
2♦ inverted GF	3♦ 6-9	4♦ minorwood
other		
1♥ 1♠ 4+	2♥ 6-9	3♦ splinter
1NT 6-9	2♠ splinter	3♥ limit
2♣ 10+	2NT jacoby	3♠ splinter
2♦ 10+	3♣ splinter	3NT 13-15
other		
1♠ 1NT 6-9	2♠ 6-9	3♥ splinter
2♣ 10+	2NT jacoby	3♠ limit
2♦ 10+	3♣ splinter	3NT 13-15
2♥ 10+	3♦ splinter	4♣ DNE
other		
1NT 3♣ 5 card stayman	3♠ natural slam try	4♦ hearts
3♦ natural slam try	3NT to play	4♥ spades
3♥ natural slam try	4♣ gerber	4♠ DNE
other		
2♣ 2♦ waiting	2NT	3♥ DNE
2♥ natural positive	3♣ natural positive	3♠ DNE
2♠ natural positive	3♦ natural positive	3NT DNE
other		
2♦ 2♥ pass or correct	3♣ DNE	3♠ correctable
2♠ inv in hearts	3♦ DNE	3NT DNE
2NT enquiry	3♥ correctable	4♣ DNE
other		

Notes

2♥ 2♠ natural F	3♦ natural F	3NT to play
2NT strength ask	3♥ invite	4♣ splinter
3♣ natural forcing	3♠ splinter	4♥ to play
other		
2♠ 2NT strength ask	3♥ natural forcing	4♣ splinter
3♣ natural forcing	3♠ invite	4♥ splinter
3♦ natural forcing	3NT to play	4♠ to play
other		
2NT 3♣ to play	3♠ to play	4♦ minorwood
3♦ to play	3NT to play	4♥ to play
3♥ to play	4♣ minorwood	4♠ to play
other		

9. CONVENTIONS

Unusual NT: lower unbid

4th Suit Forcing One round Game force

NT Checkback Priorities: TOM show 3 card support and strength

Defence to 3NT opening

Defence to Opening Twos X takeout

Multi 2♦ weak major 21-22 NT or acol 2

RCO style 2-s

Other 2-s

Defence natural

to

strong natural

1♣ / 2♣ natural

Over 1NT Interference natural

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ double

4♥ double

4♠ 4NT

10. OTHER NOTES