

## 4. BASIC RESPONSES

|                                  |                                  |
|----------------------------------|----------------------------------|
| Jump raises - minors             | Weak - inverted minors           |
| Jump raises - Majors             | Weak - 4 card support            |
| Jump shifts after minor opening  | Weak                             |
| Jump shifts after Major opening  | Bergen                           |
| Responses to strong 2 suit open. | 2♦ = waiting                     |
| Responses to 2NT opening         | 3♣ = Simple Stayman; 3♦/3♥ = TRF |

## 5. PLAY CONVENTIONS

Show priorities

|                                   | Versus Suit (or both) | Versus NoTrump (if different) |
|-----------------------------------|-----------------------|-------------------------------|
| <b>Leads</b> Sequences:           | Overlead all          |                               |
| Four or more with an honour       | 4th highest           |                               |
| From 4 small                      | 2nd highest           |                               |
| From 3 cards (no honour)          | MUD                   | TON                           |
| In partner's suit                 | As above              |                               |
| <b>Discards</b>                   | Low Encourage         |                               |
| <b>Count</b>                      |                       |                               |
| <b>Signal</b> on partner's lead:  | Low Encourage         |                               |
| <b>Signal</b> on declarer's lead: |                       |                               |
| <b>Notes</b>                      |                       |                               |

## 6. SLAM CONVENTIONS

|  |           |                                    |             |
|--|-----------|------------------------------------|-------------|
| 4NT: Blackwood <input type="checkbox"/>      | RKCB 1430 | 4♣ Gerber <input type="checkbox"/> | when? never |
| <b>Slam Notes</b>                            |           |                                    |             |
| Cue Bids <input checked="" type="checkbox"/> |           |                                    |             |
| Asking Bids <input type="checkbox"/>         |           |                                    |             |

## 7. OTHER CONVENTIONS

|                  |                    |
|------------------|--------------------|
| 4th suit forcing | Ogust              |
| Jacoby 2NT       | Support Xs and XXs |
| Lebensohl        |                    |
| 2-way checkback  |                    |
| 3♣ checkback     |                    |

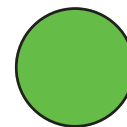
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# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

|               |                          |  |
|---------------|--------------------------|--|
| ABF Nos.      | 1158015                  | Lauren Morgan  |
| & Names:      | 1058789                  | Paddy Taylor (and others)  |
| Basic System: | 2/1                      |  |
| Brown Sticker | <input type="checkbox"/> | Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

## 1. OPENING BIDS

|  |  |                                 |
|--|--|---------------------------------|
| Describe strength, minimum length, or specific meaning |  | Canape <input type="checkbox"/> |
| 1♣ 11+, 2+♣  | 1♥ 11+, 5+♥  |                                 |
| 1♦ 11+, 4+♦  | 1♠ 11+, 5+♠  |                                 |
| 1NT 15-17 BAL  | may contain 5 card Major <input checked="" type="checkbox"/> |                                 |
| 1NT Responses 2♣ Simple Stayman                        |  |                                 |
| 2♦ TRF to ♥  | 2♠ TRF to ♣ or range probe                                   |                                 |
| 2♥ TRF to ♠  | 2NT TRF to ♦   |                                 |
| other 3♣ = Puppet Stayman                              |  |                                 |
| 2♣ 23+ BAL or GF                                       |  |                                 |
| 2♦ NAT, weak with 4+♥ and 4+♠                          |  |                                 |
| 2♥ NAT, weak with 6-card ♥                             |  |                                 |
| 2♠ NAT, weak with 6-card ♠                             |  |                                 |
| 2NT 20-22 BAL  | 3NT Gambling   |                                 |
| other  |  |                                 |

## 2. PRE-ALERTS

|                                    |  |
|------------------------------------|--|
| 1x - 1y - 1z (not NT) = unbalanced |  |
|                                    |  |
|                                    |  |

## 3. COMPETITIVE BIDS / OVERCALLS

|                            |  |                        |          |
|----------------------------|--|------------------------|----------|
| Negative doubles through   | 4♥   | Jump overcalls         | weak     |
| Responsive doubles through | 4♥   | Unusual NT             | LUBS     |
| 1NT overcall - immediate   | 15-17                                      | Immediate cue of minor | Michaels |
| 1NT overcall - re-opening  | 13-16                                      | Immediate cue of Major | Michaels |
| Over weak twos             | X = T/O                                    | Over opening threes    | X = T/O  |
| Over opponent's 1NT        | X = 16+ (PEN); 2♣ = majors; 2♦/2♥/2♠ = NAT |                        |          |
|                            | (weak NT): X = 14+; others as above        |                        |          |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

|                       |                   |                   |
|-----------------------|-------------------|-------------------|
| 1♣ 1♦ 6+, 4+♦         | 2♦ 0-5 6+♦        | 3♦ 0-5 7+♦        |
| 1♥ 6+, 4+♥            | 2♥ 0-5 6+♥        | 3♥ 0-5 7+♥        |
| 1♠ 6+, 4+♠            | 2♠ 0-5 6+♠        | 3♠ 0-5 7+♠        |
| 1NT 6-9, no 4cM       | 2NT 10-11, no 4cM | 3NT 12+, no 4cM   |
| 2♣ 10+, 5+♣           | 3♣ 6-9, 5+♣       | 4♣                |
| other                 |                   |                   |
| 1♦ 1♥ 6+, 4+♥         | 2♥ 0-5, 6+♥       | 3♥                |
| 1♠ 6+, 4+♠            | 2♠ 0-5, 6+♠       | 3♠                |
| 1NT 6-9, no 4cM       | 2NT 10-11, no 4cM | 3NT 12-15, no 4cM |
| 2♣ 12+, 4+♣           | 3♣ 0-5 6+♣        | 4♣                |
| 2♦ 10+, 4+♦           | 3♦ 6-9, 4+♦       | 4♦                |
| other                 |                   |                   |
| 1♥ 1♠ 6+, 4+♠         | 2♥ 6-9, 3♥        | 3♦ 6-9 4+♥        |
| 1NT 6-9, 0-2♥, 0-3♠   | 2♠ 10-11, 3+♥     | 3♥ 0-5, 4+♥       |
| 2♣ 12+, 2+♣           | 2NT 12+, 4+♥      | 3♠                |
| 2♦ 12+, 5+♦           | 3♣ 6-9 4+♥        | 3NT to o play     |
| other                 |                   |                   |
| 1♠ 1NT 6-9, 0-2♣      | 2♠ 6-9, 3♠        | 3♥ 10-11 3+♠      |
| 2♣ 12+, 2+♣           | 2NT 12+, 4+♠      | 3♠ 0-5, 4+♠       |
| 2♦ 12+, 5+♦           | 3♣ 6-9 4+♠        | 3NT to play       |
| 2♥ 12+, 5+♥           | 3♦ 10-11 4+♠      | 4♣                |
| other                 |                   |                   |
| 1NT 3♣ Puppet stayman | 3♠                | 4♦                |
| 3♦                    | 3NT to play       | 4♥                |
| 3♥                    | 4♣                | 4♠                |
| other                 |                   |                   |
| 2♣ 2♦ Waiting         | 2NT               | 3♥                |
| 2♥                    | 3♣                | 3♠                |
| 2♠                    | 3♦                | 3NT               |
| other                 |                   |                   |
| 2♦ 2♥ to play         | 3♣ NAT, 6+♣       | 3♠ weak           |
| 2♠ to play            | 3♦ INV, 3♥ and 3♠ | 3NT to play       |
| 2NT Ogust             | 3♥ weak           | 4♣                |
| other                 |                   |                   |

Notes

|                       |             |             |
|-----------------------|-------------|-------------|
| 2♥ 2♠ NAT, F1         | 3♦ NAT, F1  | 3NT to play |
| 2NT Ogust             | 3♥ to play  | 4♣          |
| 3♣ NAT, F1            | 3♠          | 4♥ to play  |
| other                 |             |             |
| 2♠ 2NT Ogust          | 3♥ NAT, F1  | 4♣          |
| 3♣ NAT, F1            | 3♠ to play  | 4♥          |
| 3♦ NAT, F1            | 3NT to play | 4♠ to play  |
| other                 |             |             |
| 2NT 3♣ Puppet Stayman | 3♠ TRF to ♣ | 4♦          |
| 3♦ TRF to ♥           | 3NT to play | 4♥          |
| 3♥ TRF to ♠           | 4♣ TRF to ♦ | 4♠          |
| other                 |             |             |

## 9. CONVENTIONS

Unusual NT: LUBS

4th Suit Forcing One round  Game force

NT Checkback  Priorities:

Defence to 3NT opening X = 16+

Defence to Opening Twos X = T/O

Multi 2♦

RCO style 2-s

Other 2-s

Defence (1♣) : NAT

to

strong (2♣) : NAT

1♣ / 2♣

Over 1NT Interference 2♣ (nat) X = stolen bid

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X = T/O

4♥ X = T/O 4♠ X = T/O

## 10. OTHER NOTES

System on over X but OFF over overcall