

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Weak
Jump shifts after minor opening	Minor jump=Criss cross 8/9-11 hcpts; 2M = weak
Jump shifts after Major opening	Modified Bergen (3♣), 2OM = WK, other 3-level = natural invite
Responses to strong 2 suit open.	2♣-2♦=waiting, 2♥/♠/3♣/♦=5/6+ w 2 top honours
Responses to 2NT opening	3♣ = Puppet Stayman, TRFs>rebid 3NT with 3c fit

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	Journalist leads
Four or more with an honour	4th	4th
From 4 small	2nd	2nd
From 3 cards (no honour)	MUD	Top
In partner's suit	3rd	3rd
Discards	Low enc	Low=enc
Count	Reverse	Reverse
Signal on partner's lead:	Low enc, SP if singleton in dummy	Low=enc
Signal on declarer's lead:	Rev count or SP	
Notes Against NT: King asks for unblock, else count		
Leads in NT: A,Q =attitude, J =denies higher honour, 10 = poss. J+higher		
9 from 10+higher, or 10 and 9 could be from doubleton or top of nothing		

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	Kickback all suits; if 4NT = KC's for Clubs use 3014	
Cue Bids <input checked="" type="checkbox"/>	Up the line; 1st or 2nd round control	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Good bad 2NT in competition	1M-3♣ = modified Bergen raise
Slam Serious/nonSerious after 3M (GF)	In competition 2NT = Major 4c raise
Criss-cross after 1m = 8-11 hcpts	Black out = 1-step (after reverse)
2-way checkbacks after Opener's 1NTrebid	Kokish after 2♣-2♦: 2♥
Inverted minor = GF	2-over-1 = nat. GF

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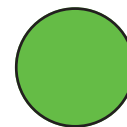
Transfers after Opener's 2NT rebid showing 18-19 bal.

Transfers after competition in NT auctions

Mini(13-15)/Maxi(19+) Splinters by Opener



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	477958	Avril Zets
& Names:	7765	Peter Buchen
Basic System:	Standard 2-over-1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3+ 10/11-19	1♥ 5+ 10/11-19	
1♦ 4+ 10/11-19	1♠ 5+ 10/11-19	
1NT 15-17 (good 14 ok)	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Stayman		
2♦ 5+Hearts	2♠ 5+Clubs (no Major)	
2♥ 5+Spades	2NT 5+Diamonds (no Major)	
other 3♣ = puppet; 3♦=5+/5+m GF, 3♥=3-1-4/5 3♠=1-3-4/5; Smolen		
2♣ GF or 22+ Bal > 2♦=waiting>Kokish, 2♥/♠/3♣/♦=5/6+ 2 top honours		
2♦ WK 5+H> 2N asks for singleton		
2♥ WK 5/4 MM > 2NT asks>3♣=min>3♦ asks; 3♦=55min, 3NT=55 max, 3♥/♠=5 max		
2♠ WK > 2NT strong enquiry		
2NT 20-21/22 puppet, TRF (accept w. any 3)	3NT AceAsk: 4♣=0, 4NT=♣A, 5x=2(CRO)	
other 4 level openers are all natural (4NT-minors)		

2. PRE-ALERTS

2♦ and 2♥ Opening bids	X of 1♣(2/3+) often a weak NT
3♣ over 1M = modified Bergen	2-level overcalls of 1♣ (2/3+) = Hamilton
3rd-seat Opening may be weak	(see Hamilton below)

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	WK but good if vul
Responsive doubles through	4♦	Unusual NT	2 lowest bid
1NT overcall - immediate	15-17(18)	Immediate cue of minor	Michaels
1NT overcall - re-opening	10/11-14	Immediate cue of Major	Michaels
Over weak twos	Dbl=T/O	Over opening threes	Dbl=T/O
Over opponent's 1NT	(Hamilton) Dbl=5+m and 4M OR Str with a suit, 2♣=Majors, 2♦=6M, 2♥/♠=5M/4+m, 2NT= both minors, jump to 3 level preemptive		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+	2♦ 8-11 5+Clubs	3♦ WK
1♥ 4+	2♥ WK	3♥ WK 7 card suit
1♠ 4+	2♠ WK	3♠ WK 7 card suit
1NT 6-10/11	2NT 11-12 Nat	3NT To play (13-15)
2♣ 4+ GF; no Major	3♣ Preempt	4♣ barrage
other		
1♦ 1♥ 6+, 4+H	2♥ WK 6 card suit	3♥ wk 7 card suit
1♠ 6+, 4+S	2♠ WK 6 card suit	3♠ Wk 7 card suit
1NT 6-10/11	2NT 11-12 Nat	3NT To play (13-15)
2♣ Nat GF	3♣ 8-11, 5+D	4♣ Splinter (13-15)
2♦ 4+ GF; no Major	3♦ Preempt	4♦ barrage
other		
1♥ 1♠ 6+, 4+S	2♥ 6-10, 3/4-Hearts	3♦ Natural invite
1NT 6-10	2♠ WK not invitational	3♥ Weak
2♣ Nat GF	2NT Jacoby (12+ GF)	3♠ Splinter (10/11-13)
2♦ Nat GF	3♣ 6-11 4c or 10-11 3c	3NT 13-15 bal. 3c raise
other 4♣/♦ = splinter (10/11-13)		
1♠ 1NT 6-10	2♠ 6-10, 3/4-Spades	3♥ invitational, wk in comp
2♣ Nat GF	2NT Jacoby (12+ GF)	3♠ Preempt
2♦ Nat GF	3♣ 6-11 4c or 10-11 3c	3NT 13-15 bal. 3c raise
2♥ Nat GF	3♦ Natural invite	4♣ Splinter (10/11-13)
other 4♦/♥ = splinter (10/11-13)		
1NT 3♣ puppet Staymen	3♠ 1-3-4/5 GF	4♦ Spades
3♦ 5+/5+ minors GF	3NT To play	4♥ Clubs
3♥ 3-1-4/5 GF	4♣ Hearts	4♠ Diamonds
other 2♠ = transf to clubs, 2NT = transf to diamonds		
2♣ 2♦ waiting	2NT Bal 9-10 hcpts	3♥
2♥ 5+ 2 top hors	3♣ 6+ 2 top hors	3♠
2♠ 5+ 2 top hors	3♦ 6+ 2 top hors	3NT
other Kokish after 2♣-2♦: 2♥ (forces 2♠); 2♣:-2♦:3M = sets suits & asks cues		
2♦ 2♥ To play	3♣ 5+ F1	3♠ spl ; slam interest
2♠ Nat F1	3♦ 5+ F1	3NT To play
2NT Strong enquiry	3♥ NF	4♣ KC ask (poormans)
other Note: 2♦ = weak-2 in Hearts; After 2NT: show singleton if not min		

Notes After preempt we play 4♣=poormans keycard (0,1,1+Q,2,2+Q)

2♥ 2♠ to play	3♦ 5+ F1	3NT To play
2NT Strong enquiry	3♥ NF	4♣ see below
3♣ 5+ F1	3♠ NF	4♥ To play
other 2♥ = both Majors (may be 44); 4♣/4♦ = poormans KC ask in H/S		
2♠ 2NT Strong Enquiry	3♥ 5+ F1	4♣ poormans KC ask
3♣ 5+ F1	3♠ NF	4♥ To play
3♦ 5+ F1	3NT To play	4♠ To play
other After 2NT: show singleton if not min		
2NT 3♣ puppet Stayman	3♠ Minors	4♦ Spades
3♦ Hearts	3NT To play	4♥ Clubs
3♥ Spades	4♣ Hearts	4♠ Diamonds
other After 3♣: bid 3NT with 3c support, accept transf with 2 card support		

9. CONVENTIONS

Unusual NT: Two lowest; after 1♣ = 2/3+ shows minors

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ = forces 2♦ (invite); 2♦ = artif. GF

Defence to 3NT opening 4♣/4♦ = better H/S; Dble = strong balanced

Defence to Opening Twos Dbl=T/O

Multi 2♦ X=Bal 13-15 or 16+ unbal. 2NT=15-18 bal.

RCO style 2-s XXX(CTP): 1st = Cards; 2nd = T/O; 3rd = Penalty

Other 2-s X = T/O; 2NT = 15-18 bal.

Defence (1♣) : X=Majors, 1NT=minors

to (Prec. 1♦): play Hamilton at 2-level; X = weak NT, long minor or 18 + any

strong (2♣): 4♣= Hearts+Diams (55+), 4♦=Spades+Diams (55+)

1♣ / 2♣ Other Natural

Over 1NT Interference (2♣): X=Staym, (2♦): X = poss. H's, (2♥+) = TRFs

Lebensohl - other uses (2M) -X-(P): 2NT forces 3♣; other = GF TRFs.

Take out of 4 level pre-empts 4♣/4♦ Double = T/O

4♥ Double = T/O 4♠ Double = Cards

10. OTHER NOTES

(2/3M):(non)Leaping Michaels, 4OM=5+&5+m, 4M=mm (strong) 4NT=mm no slam int.

(3N): Specific Ace Ask: (4♣ = 0 & 4NT = ♣A); 5-level bids show 2A's: CRO

(3m)-3NT: 4♣=Staym, TRFs, 4♦=H, 4♥=S, 4♠=other Minor

1any-(bid):2-level=1-round force

1♥-(1♠)-3m=wk; 1m-(1M)-2NT=nat, 3-other=WK

1x-2y: 2NT=12-14 or 18-19 bal.

1m-2m: 2NT=12-14 bal.