AUSTRALIAN BRIDGE 4. BASIC RESPONSES FEDERATION LTD. Jump raises - minors Limit Raise 10-12 HCP, 5+ support STANDARD SYSTEM CARD Jump raises - Majors Limit Raise 10-12 HCP, 3+ support ABF Nos. **ACT YOUTH TEAM 2023** Jump shifts after minor opening Weak, 3-7 HCP 6+ suit & Names: Dev, Diya, Alexis, Jade, Ken, Zara Weak, 3-7 HCP 6+ suit Jump shifts after Major opening Basic System: Standard American Responses to strong 2 suit open. 2 ◆ = Waiting Classification: Green X Red Blue Brown Sticker Yellow 3♣ = Simple Stayman 3♦/♥ = Transfers Responses to 2NT opening 1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé 5. PLAY CONVENTIONS 1♣ 3+♣ 11+HCP 1♥ 5+♥ 11+HCP Versus Suit (or both) Versus **NoTrump** (if different) Show priorities 1 ◆ 3+ ◆ 11+HCP 1♠ 5+♠ 11+HCP **Leads** Sequences: Overlead **1NT** 15-17 HCP BAL (Can have a 5 card Major) may contain 5 card Major Four or more with an honour 4th highest 1NT Responses 2♣ Simple Stayman 2nd highest From 4 small 2♦ TRF ♥ 2♠ TRF Minor Middle From 3 cards (no honour) 2NT INV 2♥ TRF ♠ As above In partner's suit (Dbl) other Discards Low encourage 2 GF unbal OR 23+ BAL Count Reverse Low encourage 2♦ Weak 6-10 HCP, 6+♦ **Signal** on partner's lead: Signal on declarer's lead: Reverse count 2♥ Weak 6-10 HCP, 6+♥ 2♠ Weak 6-10 HCP, 6+♠ **Notes 3NT** Gambling 3NT 2NT 20-22 HCP (semi-)BAL other 6. SLAM CONVENTIONS 44 Gerber X Over 1NT or 2NT opening 2. PRE-ALERTS **4NT:** Blackwood **X** RKCB Asking Bids Cue Bids X 1st/2nd round 3. COMPETITIVE BIDS / OVERCALLS 7. OTHER CONVENTIONS Doubles Negative DBL thru Responsive DBL thru 3♠ Jump overcalls Weak Unusual NT Lowest Unbid Suits 1NT overcall: (immediate) 15-18 BAL, stop (re-opening) 15-18 BAL, stop Immediate cue: (minor) Michaels, both majors (Major) Michaels, oM + minor Opening Threes X = T/OOver: Weak Twos X = T/Owww.abf.com.au Opponent's transfers PDF Form Rev. 21E29 by RoL Opponent's 1NT X = PENMyRev. Copyright © ABF 2021

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

Describe strength, minimum length, or specific meaning										
1♣ 1♦	6+ HCP 4+◆	2	3-7 HCP 6+◆	3	SPL 0-1♦ 5+♣					
1♥	6+ HCP 4+♥	2	3-7 HCP 6+♥	3 Y	SPL 0-1♥ 5+♣					
1 🛧	6+ HCP 4+♠	2♠	3-7 HCP 6+♠	3♠	SPL 0-1♠ 5+♣					
1NT	6-9 HCP	2NT	10-12 HCP	3NT	To play					
2♣	6-9 HCP 5+♣	3♣	10-12 HCP 5+♣	4	Natural, slam try					
other										
1♦ 1♥	6+ HCP 4+♥	2	3-7 HCP 6+♥	3 💙	SPL 0-1♥ 5+♦					
1♠	6+ HCP 4+♠	2	3-7 HCP 6+♠	3 ♠	SPL 0-1♠ 5+♦					
1NT	6-9 HCP	2NT	10-12 HCP	3NT	To play					
2	10+HCP 4+♣	3 -	3-7 HCP 6+♣	4 %	SPL 0-1♣ 5+♦					
2	6-9 HCP 4+◆	3	10-12 HCP 5+◆	4	Natural, slam try					
other										
1♥ 1♠	6+ HCP 4+♠	2	6-9 HCP 3♥	3	3-7 HCP 6+◆					
1NT	6-9 HCP	2	3-7 HCP 6+♠	3 Y	10-12 HCP 3+♥					
2♣	10+HCP 4+♣	2NT	10-12 HCP	3	SPL 0-1♠, 3+♥					
2	10+HCP 4+◆	3 -	3-7 HCP 6+♣	3NT	To play					
other										
1 ♠ 1NT	6-9 HCP	2	6-9 HCP 3♠	3 💙	3-7 HCP 6+♥					
2♣	10+HCP 4+♣	2NT	10-12 HCP	3 ♠	10-12 HCP 3+♠					
2	10+HCP 4+◆	3 -	3-7 HCP 6+♣	3NT	To play					
2	10+HCP 5+♥	3	3-7 HCP 6+◆	4 ♣	SPL 0-1♣ 3+♠					
other										
1NT 3♣	5+ ♣ FG	3♠	Natural Slam Try	4						
3◆	5+♦ FG	3NT	To play	4	To play					
3♥	Natural Slam Try	4	Gerber	4	To play					
other										
2♣ 2♦	Waiting	2NT	BAL 8+HCP	3♥						
2	5+♥ 8+HCP	3 -	5+♣ 8+HCP	3 ^						
2	5+♠ 8+HCP	3	5+♦ 8+HCP	3NT						
other										
2♦ 2♥	Natural	3♣	Natural	3						
2	Natural	3		3NT						
_	Enquiry	3		4						
other				_						
Notes										

Notes

2♥ 2♠		3			3NT					
2NT		3 Y			4♣					
3♣		3 ^			4					
other S	Similar to over 2 ♦									
2 ♠ 2NT		3			4♣					
3♣		3 ♠			4 \					
3◆		3NT			4					
other S	Similar to over 2 ♦									
2NT 3♣ 5	Simple Stayman	3♠			4					
3♦ 7	ΓRF ♥	3NT	To play		4					
3♥ 7	ΓRF ♠	4 ♣	Gerber		4					
other										
9. CC	INVENTIONS									
	IT: Lower unbid suits									
4th Suit F	orcing One round					Game force X				
NT Check										
	o 3NT opening X = pe	nalti	es							
	o Opening Twos $X = X$		00							
Multi 2	1-2-3 doubles	170								
	-									
-	2-s 1-2-3 doubles 1-2-3 doubles									
Other 2-s										
Defence	(1♠):									
to										
strong	(2♣):									
14 / 24										
Over 1NT	Interference									
Lebensoh	I - other uses									
Take out of	of 4 level pre-empts 4	- 6/4 ♦	X=T/O							
4 ♥ X=	• •		4	X=T/O						
10. O	THER NOTES	•								