

4. BASIC RESPONSES

Jump raises - minors Inverted and Criss-cross 1D-3C (inv in D) or 1C-2D (inv in C)

Jump raises - Majors Bergen raises

Jump shifts after minor opening Pre-emptive

Jump shifts after Major opening See notes inside

Responses to strong 2 suit open. 2C-2D (or value controls)

Responses to 2NT opening 3C Puppet, 3D/H trs, 3S (5S/4H), 3NT to play

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences: A&Q att- K count (see note 1)

Four or more with an honour 4th highest

From 4 small 2nd highest

From 3 cards (no honour) Middle

In partner's suit Count

Discards Low encourage McKenney

Count Reverse

Signal on partner's lead: Low - encourage

Signal on declarer's lead: Reverse count, if required

Notes Leads from KQ109 or AKJ10 (unblock)

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 41 - 30 4♣ Gerber when? 1NT

Slam Notes Exclusion

Cue Bids 1st round control

Asking Bids Over 4NT: 5x-asking: 1st resp - no Q, 2nd Q but no Ks, 3rd - Q+1K etc

7. OTHER CONVENTIONS

RKCB 3041 Support doubles - majors Texas tsfrs (+ over int): Drury - 3rd/4th seat

Bergen raises after X not overcall 1S-1NT-2NT (forcing): 4S-5S (two bad C)

Suit-X-raise/jump raise: preemptive 3NT - specific ace ask - 4C=0, 4D/H/S=Ace

Checkback after 1NT (2C - inv, 2D - GF) 4NT=AC, 5C= 2 Aces

Puppet Stayman after 2NT (3C - 5c inq) Value controls over 2C opening: (K=1, A=2)

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Interference with our nt: x-penalty orientated (8+ pts)

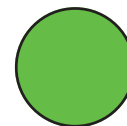
PDF Form Rev. 15F06 by RoL opps x, we xx, p to bid c. opps x,p,xx, we bid a suit

MyRev. 2nt-invitational, suits at 2nd level: competitive. 3rd level: gf

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 542954 Pauline Collett

& Names: 233552 Cathy Hood

Basic System: 2/1 with Multi Twos

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 10+, 2+C 1♥ 10+, 5+H

1♦ 10+, 4+D 1♠ 10+, 5+S

1NT 15-17 hcp may contain 5 card Major

1NT Responses 2♣ Lavings (2D=no 5 card major, 2NT max no 5 card major)

2♦ Transfer to Hearts 2♠ Transfer to Clubs (2NT superaccept)

2♥ Transfer to Spades 2NT Tsfr to Diamonds (3C superaccept)

other Super accept (majors - 2NT max with 4 card)

2♣ Game force

2♦ 5-10, 6H/6S

2♥ 5H/5 another < opening (non-vul) or 8-11 HCP vul

2♠ 5S/5 minor < opening (non-vul) or 8-11 HCP vul

2NT 20-22 hcp 3NT Specific ace ask

other

2. PRE-ALERTS

Doubles may be lighter than 10 hcp

generally non-vul vs vul

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 3H Jump overcalls Weak

Responsive doubles through 4D Unusual NT 5/5 2 lowest unbid suit, 0-10/16+

1NT overcall - immediate 15-18 system on Immediate cue of minor Mod Blue Club - ULE & UULE

1NT overcall - re-opening 10-14 system on Immediate cue of Major Modified Blue Club - ELU

Over weak twos X-T/O Over opening threes X-T/O

Over opponent's 1NT Weak NT-X penalty(16+), Mod Capelletti (2c-majors) 5/4 either way, 2D - SS

Strong NT - 2c-majors (5/4 either way. 2d response asks for 5 card major)

X=long minor, 2D=long major, 2H=hearts and minor 4/5; 2S=spades and minor 4/5

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+, 6+p	2♦ 5+C, 10-11p	3♦ Splinter raise, GF
1♥ 4+, 6+p	2♥ 6+, 0-5p	3♥ Splinter raise, GF
1♠ 4+, 6+p	2♠ 6+, 0-5p	3♠ Splinter raise, GF
1NT No 4M, 6-10p, 4+C	2NT 11-12 bal, no 4M	3NT 13-15hcp, no 4M, to play
2♣ 5+, 9+p, no 4M	3♣ 5+, 4-8p	4♣ minor kc
other 4M/5D-natural and descriptive		
1♦ 1♥ 4+, 6+p	2♥ 6+, 0-5p	3♥ Splinter raise, GF
1♠ 4+, 6+p	2♠ 6+, 0-5p	3♠ Splinter raise, GF
1NT 6-10p, no 4M	2NT 11-12 bal, no 4M	3NT 13-15hcp, no 4M, to play
2♣ 4+, 10+p,	3♣ 4+D, 10-11p	4♣ Splinter raise, GF
2♦ 5+, no 4M, 10+p	3♦ 5+, 6-9p	4♦ minor kc
other 4M/5C-natural and descriptive		
1♥ 1♠ 4+, 6+p	2♥ 3+, 6-9p	3♦ 4+, 10-11+p
1NT No 4S, 5-11p	2♠ 3, 10-11p	3♥ 4+, 0-6p
2♣ 4+, 12+ GF	2NT 4+, GF	3♠ Splinter raise, GF
2♦ 4+, 12+ GF	3♣ flat 3 cd 12-15p	3NT flat 12-15p
other 4C/4D- Splinter raise, GF. 4H/4S/5C/5D- To play		
1♠ 1NT Any, 5-11p	2♠ 3+, 6-9hcp	3♥ 3, 10-11+p
2♣ 4+, 12+ GF	2NT 4+, GF	3♠ 4+, 0-6p
2♦ 4+, 12+ GF	3♣ 3, 12-15p (3433)	3NT 3, 12-15p (3433)
2♥ 5+, 12+ GF	3♦ 4+, 10-11+p	4♣ Splinter Raise, GF
other 4D/4H- Splinter raise, GF 4S/5C/5D- To play		
1NT 3♣ 5/5 minors weak	3♠ 6+ slam int	4♦ trs to H
3♦ 5/5 minors slam int	3NT to play	4♥ trs to S
3♥ 6+ slam int	4♣ Gerber	4♠
other		
2♣ 2♦ Relay or value controls	2NT 2K+1A or 2A	3♥ 5+, 6+p
2♥ 1 King (K)	3♣ 5+, 6+p	3♠ 5+, 6+p
2♠ 2 Kings or 1 Ace (A)	3♦ 5+, 6+p	3NT
other		
2♦ 2♥ P/C	3♣ to play	3♠ P/C (pre-emptive)
2♠ P/C	3♦ to play	3NT to play
2NT Inquiry	3♥ P/C (preemptive)	4♣ bid suit under suit
other 2D-2NT: 3C-max H, 3D-max S, 3H-min H, 3S-min S: 4D - Bid Suit		

Notes Tsrfs over an o/call of our 1NT when suit is known. 3D=trsfr their suit=stayman
3 Level - GF. 2 Level non forcing. X - 8+ takeout

2♥ 2♠ P/C	3♦ force 6+ (3NT resp 0-1)	3NT To play
2NT INQ, 1 round force	3♥ Preemptive	4♣
3♣ long suit	3♠ force 6+ (3NT resp 0-1)	4♥ To play
other 4S/5m-natural and descriptive. 2H-2NT-3C/3D-3H=INV		
2♠ 2NT INQ, asks for other suit	3♥ force 6+ (3NT resp 0-1)	4♣
3♣ P/C minor	3♠ Preemptive	4♥
3♦ force 6+ (3NT resp 0-1)	3NT To play	4♠ To play
other 5m-natural and descriptive		
2NT 3♣ Puppet Stayman	3♠ 5s/4h	4♦ Minor kc
3♦ Trs to h	3NT to play	4♥ To play
3♥ Trs to s	4♣ Minor kc	4♠ To play
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits, 0-10/16+

4th Suit Forcing One round Game force

NT Checkback Priorities: Two way checkback

Defence to 3NT opening X = T/O

Defence to Opening Twos X-T/O

Multi 2♦ 2NT 15-18hcp X - 13+

RCO style 2-s 2NT 15-18hcp X - 13+

Other 2-s 2NT 15-18hcp X - 13+

Defence X=strong (15+ hcp), 1NT-minors, 1D-single suit, 2C-clubs, 2D-majors (5/4)

to 2H-4H+5minor, 2S-4S+minor

strong
♣ 1D-2D natural

Over 1NT Interference See notes bottom left

Lebensohl - other uses N/A

Take out of 4 level pre-empts 4♣/4♦ X - T/O 4NT - 2 suited

4♥ X-T/O, 4NT - 2 suited 4♠ X - penalty, 4NT - T/O

10. OTHER NOTES

Bergen Raises apply after double but not after an overcall

After Jacoby raise, shortage/singleton/void at 3rd level

Modified Blue Club - overcalls of a minor = ULE; overcalls of a major = ELU

(including 1C-2C - 5/4 majors: 1C-2D - majors)

Long & short suit trial bids, Value controls - K=1, A=2 (2D=0/1 then bid up the line)

Over a two suited overcall a bid of lower suit = limit raise or better of opener suit

Over a two suited overcall a bid of upper suit = unbid suit, strong. X=penalty of either suit