

4. BASIC RESPONSES

Jump raises - minors	1♣ - 3♣ = 8-11 and 6♣.	1♦ - 3♦ = 5-9 and 4♦
Jump raises - Majors	Preempt 0-6, 4+ cards	
Jump shifts after minor opening	2♦/1♣ = Nat FG. 2♥ = 4♥ and 5♠ 7-9. 2♠ = INV to 3NT 10-12	
Jump shifts after Major opening	2♠/1♥ = 10-12 ms. 3♣/♦ = Bergen raise. 2NT = Jacoby	
Responses to strong 2 suit open.	n/a	
Responses to 2NT opening	3♣/♦/♠ 4♣/♦ = P/C. 3♥ Strong ask for s/s. 4♥/♠ = Own suit	

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A-Attitude K-Count	A-Attitude K-Count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit	Xx xXx Hx hxX	Xx Xxx Hx hxX
Discards	McKenney	McKenney
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Low Encourage	Smith Echo (reverse)
Signal on declarer's lead:	Count (reverse)	Smith Echo (reverse)
Notes Gawrys TRF 1♦ - 1♠	Long suit trial	
2♣ - 2♥ > TRF to ♠, weak, or FG		
2♠ = 8 - 11 HCP		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/> RKC	1430	4♣ Gerber <input checked="" type="checkbox"/> over 1NT 1430
Asking Bids <input checked="" type="checkbox"/> Cue Bids <input checked="" type="checkbox"/>		
4♦/3♣, 4♣/3♦/♥/♠ > Poor KCB 1st. = 0 or 1+Q. 2nd = 1 or 2. 3rd = 2+Q. Then 4NT to play		

7. OTHER CONVENTIONS

Splinter	Odwrotka 1♣ - 1♥/♠ - 2♦
Reverse Cappalletti	2♥ - Slam interest 12+, then 2♠ ask
Reverse Drury	2♠ - 4♥/♠ 7 - 11
Negative free bid at level 2	2NT - 5♥/♠ 7 - 11 unbalanced then 3♣ ask
	3♣/♦ - 9-11 4♥/♠ and 5♣/♦
	3♥/♠ 7-11 shape 5332
	3♥/1♠ = 5-5-in Major
	3♠/1♥ = Splinter with 6♥
	3NT = 6♥/♠ no s/s. Bid at level 4 SPL

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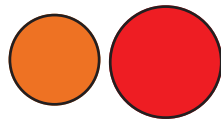
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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	252409	Andrew Swider
& Names:	657689	Tad Bieganski
Basic System:	Polish Club	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣	12+, 0+♣. (see pre-alerts)	1♥	11-17, 5+♥
1♦	11-17, 4+ (may have 5♣)	1♠	11-17, 5+♠
1NT	15-17, Balanced	may contain 5 card Major <input type="checkbox"/>	

1NT Responses	2♣	Garbage Stayman. Ask for 4 cards Major
2♦	TRF ♥	2♠ TRF ♣, or invit to 3NT
2♥	TRF ♠	2NT TRF ♦
(Dbl)	Same	other 3♣/♦ 6 cards suit with at least 2 Honor

2♣	10-14 HCP precision style: 6+♣ or 5♣ & 4Major
2♦	weak ♥, or 5♦ and 5♠ 6-11 VUL weak 6♥, or 5♠ and 4+♦, 4-9 non VUL
2♥	weak ♠, or 5♥ and 5♣ 6-11 VUL weak 6♠, or 5♥ and 4+♣, 4-9 non VUL
2♠	5-5 Black or Red 6-11 VUL 5-5 Black or Red 4-9 non VUL
2NT	5-5 MS, or ms 6-11 VUL. 4-9 non VUL
3NT	Gambling, solid minor, no side A or K
other	

2. PRE-ALERTS

1♣ = a) Natural 15-17 Unbalanced	Opening at level 2
- b) Weak NT may have 5♣	Leads low from xx
- c) 18+ Any	TRS over T/O DBL, or Red suit Overcall

3. COMPETITIVE BIDS / OVERCALLS

Doubles	Support Doubles & Redoubles	Negative DBL thru	4♥
		Responsive DBL thru	4♥
Jump overcalls	weak	Unusual NT	Lower 2 unbid suits
1NT overcall: (immediate)	15-17 BAL	(re-opening)	12-14
Immediate cue: (minor)	Modif. Michaels 5-5 full range	(Major)	5 other Major & 5 full range
Over: Weak Twos	2NT 16-18, T/O X with LEB	Opening Threes	DBL = T/O
Opponent's transfers	Double = Lead-Directing		
Opponent's 1NT	if weak X = 14+. 2♣ = Majors. 2♦ = Major. 2♥ = 5♥ and 4+minor		
2♠ = 5♠ and 4 minor. 2NT = 5-5 minors.			
if strong X = 4 Major and 5 minor. Rest a/a			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7 Any, or 8-11 minors	2♦ NAT.FG	3♦ 8-11 HCP. 6+ ♦
1♥ 7+. 4+♥	2♥ 7-9. 4+♥ and 5+♠	3♥ 8-11 HCP. 7+ ♥
1♠ 7+. 4+♠	2♠ 11-12. No 4 Major	3♠ 8-11 HCP. 7+ ♠
1NT 8-10. No 4 Major	2NT 13+. No 4 Major	3NT
2♣ NAT.FG	3♣ 8-11. 6+ ♣	4♣ MSKC 1430
other		
1♦ 1♥ 7+. 4+♥	2♥ 7-9. 4+♥ and 5+♠	3♥ SPL
1♠ 7+. 4+♠	2♠ 11-12.No 4 Major	3♠ SPL
1NT 7 - 10. No 4 Major	2NT FG. No 4 Major	3NT 13-15 HCP.No 4 Major
2♣ 12+. 5+♣	3♣ 6-9. 4+♦	4♣ SPL
2♦ 10+. 4+♦. NO 4M	3♦ 0-5. 4+♦	4♦ MSKC 1430
other		
1♥ 1♠ 7+. 4+♠	2♥ 7-9. 3 card fit	3♦ 10-11.4+♥
1NT 7-11. No 4 Major	2♠ 10-12. 5-4 minors	3♥ Block
2♣ 10-12, 3♥, or NAT FG	2NT 4+♥. FG	3♠ SPL
2♦ NAT. FG	3♣ 7-9. 4+♥	3NT BAL. 3♥. 13-15
other		
1♠ 1NT 7-11	2♠ 7-9. 3♠	3♥ SPL
2♣ 10-12, 3♠. or NAT FG	2NT 12+. 4+♠	3♠ Block
2♦ NAT.FG	3♣ 7-9. 4+♠	3NT BAL. 13-15. 3♠
2♥ NAT.FG	3♦ 10-11. 4+♠	4♣ SPL
other		
1NT 3♣ 6+♣. At least 2 Top H	3♠ 1♠-3♥ and 4-5 minors	4♦ TRF to ♥
3♦ 6+♦. At least 2 Top H	3NT To Play	4♥ TRF to ♠
3♥ 1♥-3♠ and 4-5 minors	4♣ Gerber 1430	4♠
other		
2♣ 2♦ RELAY	2NT weak+fit, or 2 suiter FG	3♥ 6+♥, invit
2♥ NAT. NF	3♣ Good rise in ♣. 9-11	3♠ 6+♠, invit
2♠ NAT. NF	3♦ 6+♦. FG	3NT To Play
other		
2♦ 2♥ P/C	3♣ NAT F1, or lead dir	3♠ P/C
2♠ P/C	3♦ P/C	3NT TO PLAY
2NT Strong Enquiry F1	3♥ P/C	4♣ Bid Major by TRF
other 4♦ Bid your Major.		4♥/♠ Own suit. To Play

Notes

2♥ 2♠ P/C	3♦ NAT F1, or Lead dir	3NT To Play
2NT Strong Enquiry	3♥ P/C	4♣ Bid Major by TRF
3♣ P/C	3♠ P/C	4♥ Own suit. To Play
other 4♦ Bid Your Major.	4♠ Own suit. To Play	
2♠ 2NT Strong Enquiry F1	3♥ P/C	4♣ Bid Major by TRF
3♣ P/C	3♠ P/C	4♥ Own suit. To Play
3♦ P/C	3NT To Play	4♠ Own suit. To Play
other		
2NT 3♣ P/C	3♠ P/C	4♦ P/C
3♦ P/C	3NT To Play	4♥ Own suit. To Play
3♥ Strong. Ask for s/s	4♣ P/C	4♠ Own suit. To Play
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2-way Checkback

Defence to 3NT opening X = T/O

Defence to Opening Twos 2NT=16-18 BAL. X = T/O

Multi 2♦ X = T/O

RCO style 2-s X = T/O

Other 2-s X = T/O

Defence (1♣) : X=♥. 1♦=♠. 1♥=♦/♥ or ♣/♠. 1♠=♣/♥ or ♦/♠

to - 1NT=♣/♦ or ♥/♠ (COR). 2♣/♦ = NAT

strong (2♣) : X = ♣. 2♦/♥/♠ = Nat. 2NT+M&m. 3♣ = minors. 3♦ = Majors

1♣/2♣ Defence to Strong 2NT: X = M&m. 3♣ = minors. 3♦ = Majors. 3♥/♠ = NAT

Over 1NT Interference RUBENSOHL

Lebensohl - other uses Over weak 2s

Take out of 4 level pre-empts 4♣/4♦ X = T/O. 4NT = 2 Suiter

4♥ X = T/O. 4NT = 2 Suiter 4♠ X = Penalty. 4NT = T/O

10. OTHER NOTES

Rubeshol = 1NT - interference at level 2 DBL = PEN

- Bid at level 2 = NAT

- Bid 2NT and above = TRF (invit)

1♥/♠ - 1♠/NT - 2NT = ask for s/s 10-11 HCP

Supp X and XX

Negative free bid at level 2