AUSTRALIAN BRIDGE 4. BASIC RESPONSES FEDERATION LTD. Jump raises - minors Limit Raise 10-12 HCP, 5+ support STANDARD SYSTEM CARD Jump raises - Majors Limit Raise 10-12 HCP, 3+ support ABF Nos. ABF Colts 2022 (ACT/WA) - System card B Jump shifts after minor opening Weak, 3-7 HCP 6+ suit & Names: Dev SHAH, Diya SHAH [and others] Weak, 3-7 HCP 6+ suit Jump shifts after Major opening Basic System: Standard American Responses to strong 2 suit open. $2 \Rightarrow$ = Waiting Classification: Green X Red Blue Brown Sticker Yellow 3♣ = Simple Stayman 3♦/♥ = Transfers Responses to 2NT opening 1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé 5. PLAY CONVENTIONS 1♥ 5+♥ 11+HCP 1♣ 3+♣ 11+HCP Versus Suit Versus **NoTrump** (if different) (or both) Show priorities 1 ◆ 3+ ◆ 11+HCP 1♠ 5+♠ 11+HCP **Leads** Sequences: Overlead **1NT** 15-17 HCP BAL (5332/4432/4333) may contain 5 card Major Four or more with an honour 4th highest 1NT Responses 2♣ 2nd highest From 4 small 2♦ TRF ♥ 2♠ TRF Minor Middle From 3 cards (no honour) 2NT INV 2♥ TRF ♠ As above In partner's suit (Dbl) other **Discards** Low encourage 2 GF unbal OR 23+ BAL Count Reverse Low encourage 2♦ Weak 6-10 HCP, 6+♦ **Signal** on partner's lead: Signal on declarer's lead: Reverse count 2♥ Weak 6-10 HCP, 6+♥ 2♠ Weak 6-10 HCP, 6+♠ **Notes 3NT** Gambling 3NT 2NT 20-22 HCP (semi-)BAL other 6. SLAM CONVENTIONS 4♣ Gerber X Over 1NT or 2NT opening 2. PRE-ALERTS **4NT:** Blackwood **X** RKCB Asking Bids Cue Bids X 1st/2nd round 3. COMPETITIVE BIDS / OVERCALLS 7. OTHER CONVENTIONS Doubles Negative DBL thru Responsive DBL thru 3♠ Jump overcalls Weak Unusual NT Lowest unbid suits 1NT overcall: (immediate) 15-18 BAL, stop (re-opening) 15-18 BAL, stop Immediate cue: (minor) Michaels, both majors (Major) Michaels, oM + minor Opening Threes X = T/OOver: Weak Twos X = T/Owww.abf.com.au Opponent's transfers PDF Form Rev. 21E29 by RoL Opponent's 1NT X = PENMyRev. Copyright © ABF 2021

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

Describe strength, minimum length, or specific meaning										
14	1 🄷	6+ HCP 4+◆	2	3-7 HCP 6+◆	3	SPL 0-1♦ 5+♣				
	1♥	6+ HCP 4+♥	2	3-7 HCP 6+♥	3 Y	SPL 0-1♥ 5+♣				
	1♠	6+ HCP 4+♠	2	3-7 HCP 6+♠	3♠	SPL 0-1♠ 5+♣				
	1NT	6-9 HCP	2NT	10-12 HCP	3NT	To play				
	2 ♣	6-9 HCP 5+♣	3 -	10-12 HCP 5+♣	4 ♣	Natural, slam try				
(other									
1.	1 🖤	6+ HCP 4+♥	2	3-7 HCP 6+♥	3 💙	SPL 0-1♥ 5+◆				
	1♠	6+ HCP 4+♠	2	3-7 HCP 6+♠	3 ♠	SPL 0-1♠ 5+♦				
	1NT	6-9 HCP	2NT	10-12 HCP	3NT	To play				
	2 ♣	10+HCP 4+♣	3 -	3-7 HCP 6+♣	4	SPL 0-1♣ 5+♦				
	2	6-9 HCP 4+◆	3	10-12 HCP 5+◆	4	Natural, slam try				
C	other									
1 🖤	1 🛧	6+ HCP 4+♠	2	6-9 HCP 3♥	3	3-7 HCP 6+♦				
	1NT	6-9 HCP	2	3-7 HCP 6+♠	3	10-12 HCP 3+♥				
	2 ♣	10+HCP 4+♣	2NT	10-12 HCP	3 ♠	SPL 0-1♠, 3+♥				
	2	10+HCP 4+◆	3 -	3-7 HCP 6+♣	3NT	To play				
(other									
1♠	1NT	6-9 HCP	2	6-9 HCP 3♠	3 💙	3-7 HCP 6+♥				
	2 ♣	10+HCP 4+♣	2NT	10-12 HCP	3 ♠	10-12 HCP 3+♠				
	2	10+HCP 4+◆	3 -	3-7 HCP 6+♣	3NT	To play				
	2♥	10+HCP 5+♥	3	3-7 HCP 6+◆	4 ♣	SPL 0-1♣ 3+♠				
(other									
1NT	3 -	5+ ♣ FG	3	Natural, slam try	4					
	3◆	5+♦ FG	3NT	To play	4	To play				
	3 Y	Natural, slam try	4 ♣	Gerber	4	To play				
(other									
2	2	Waiting	2NT	BAL 8+HCP	3					
	2	5+♥ 8+HCP	3 -	5+♣ 8+HCP	3 ♠					
	2 ♠	5+♠ 8+HCP	3	5+♦ 8+HCP	3NT					
(other									
2	2	Natural	3♣	Natural	3					
		Natural		Invitational	3NT					
	_	Enquiry	3		4					
	other				-					
Noto										

Notes

2♥ 2♠		3◆		3NT							
2NT		3 Y		4♣							
3♣		3♠		4♥							
other	Similar to over 2 ♦										
2♠ 2NT		3 Y		4 -							
3♣		3♠		4							
3◆		3NT		4							
other Similar to over 2♦											
2NT 3♣	Simple Stayman	3		4							
3	TRF ♥	3NT	To play	4							
3♥	TRF ♠	4	Gerber	4							
other											
9. CONVENTIONS											
Unusual I	NT: Lower unbid suits										
4th Suit F	orcing One round				Game force X						
NT Check	·										
	o 3NT opening X = pe	nalti	es								
Defence to Opening Twos X = T/O											
Multi 2 1-2-3 doubles											
RCO style 2-s 1-2-3 doubles											
Other 2-s 1-2-3 doubles Defence (1♣):											
	(1 2).										
to	(0.0)										
_	(2♣):										
14 / 24											
Over 1NT	Interference										
Lebensohl - other uses											
Take out of 4 level pre-empts 4♣/4♦ X=T/O											
4 ♥ X=	:T/O		4♠ X=T/O								
10. OTHER NOTES											