

## 4. BASIC RESPONSES

Jump raises - minors	Preempt	Other:
Jump raises - Majors	Preempt	Other:
Jump shifts after minor opening	2M=Weak 6 card suit 0-5, JS in other m=6-9 with support ofr m	
Jump shifts after Major opening	All artificial; see inside	
Responses to strong 2 suit open.	2♦=waiting promises A/K/QQ, 2♥=Art Neg, others=5+cards 2/3 top H	
Responses to 2NT opening	3♣=Stayman, 3♦♥=TRF, 3♠=minor Stayman, 4♣=Gerber, Texas	

## 5. PLAY CONVENTIONS Show priorities

	Versus <b>Suit</b> (or both)	Versus <b>NoTrump</b> (if different)
<b>Leads</b> Sequences:	Overlead All	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	As above	
<b>Discards</b>	Odd=Enc., Even=McKenney	
<b>Count</b>	Low-High = Even	
<b>Signal</b> on partner's lead:	Low enc.: Low-high even	
<b>Signal</b> on declarer's lead:	Low-high even	
<b>Notes</b> Suit preference in trump suit		

## 6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input checked="" type="checkbox"/> when? after NT
<b>Slam Notes</b> Minorwood		
Cue Bids <input checked="" type="checkbox"/>	1st & 2nd round indiscriminately	
Asking Bids <input type="checkbox"/>		

## 7. OTHER CONVENTIONS

Support Xs to 2 of our suit (optional at 2 level)	2 way reverse Drury by PH no competition
Lebensohl	Gazzilli responses after 1M-1NT
2 way checkback in most 1X-1Y-1Z auctions	1m-(1NT)-2♣ = both Majors
3rd suit forcing (F1) after 1m-1X-2m	Smolen
Kokish game tries over 1 level raise	Non-serious 3NT slam try in Major GF auctions

[www.abf.com.au](http://www.abf.com.au)

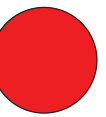
PDF Form Rev. 13F21 by RoL  
MyRev.

Copyright © ABF 2013

4♣ after partner preempts=Keycard ask (4♦ after 3♣)



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	161871	Hugh Grosvenor
& Names:	186309	Julie Rhodes
Basic System:	2/1 with transfer responses over 1♣	
Brown Sticker <input type="checkbox"/>	<b>Classification:</b>	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 10-21, 2+♣ (all 11-14 BAL)	1♥ 10-21, 5+♥	
1♦ 10-21, 2+♦ (all 18-19 BAL)	1♠ 10-21, 5+♠	
1NT 14+-17	may contain 5 card Major <input checked="" type="checkbox"/>	

<b>1NT Responses</b>	2♣ Simple Stayman	Other:
2♦ trf to ♥	2♠ trf to ♣	
2♥ trf to ♠	2NT trf to ♦	
other		

2♣ Strong, 22+ BAL or UNBAL GF	
2♦ 6+Major (3-7HCP)	
2♥ 6 Hearts (7-10)	
2♠ 6 Spades (7-10)	
2NT 20-21 BAL	3NT At least 6:5 Major 2 suiter, 9-13
other 4NT Specific Ace Ask (5♣=None, 5♦♥♠=A, 5NT=2A, 6♣=A)	

## 2. PRE-ALERTS

Transfer responses to 1♣	1M response to 1♦ may be very weak
All BAL 11-14 without 5M, open 1♣	Trf responses over opp's t/o X of 1 level opening
All BAL 18-19 without 5M, open 1♦	TRF responses over 1m-(1 red suit) to 1♠

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	All	Jump overcalls	weak
Responsive doubles through	4♠	Unusual NT	5-5 lower unbid suits
1NT overcall - immediate	15-18 (Sys. on)	Immediate cue of minor	5-5 Majors
1NT overcall - re-opening	11-14 (Sys. on)	Immediate cue of Major	5- 5 other Major & a minor
Over weak twos X+Leb., Leaping Michaels		Over opening threes	X, Non-leaping Michaels
Over opponent's 1NT	Strong NT (16 in range): 2♣=♥&♠, 2♦=5+♥/♠, 2♥=5+♥&4+m, 2♠=5+♠&4+m, 2NT=5-5minors, X=4M&5m.		
Weak NT (16 not in range):	Same except X=penalty, 2♦=15+5+M, 2M=NAT <15		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥, 5+HCP	2♦ 5+♣, 6-9	3♦ Preempt
1♥ 4+♠, 5+	2♥ 6+♥, 3-5	3♥ Preempt
1♠ BAL, no M or 5+♦&4M GF	2♠ 6+♠, 3-5	3♠ Preempt
1NT 11-12 BAL, no 4M	2NT 5+♣, 10-12, no 4M	3NT 13-15 BAL no 4M
2♣ 5+♣, GF	3♣ 5+♣, preempt (2-5)	4♣ Preempt
other 4♥/4♠ to play: 4NT simple Blackwood		
1♦ 1♥ 4+♥, 0+ HCP	2♥ 6+♥, 0-5	3♥ 5+♦, Spl. 10-14
1♠ 4+♠, 0+ HCP	2♠ 6+♠, 0-5	3♠ 5+♦, Spl. 10-14
1NT 5-11, no 4M	2NT 4+m, 10-12, no 4M	3NT 13-15 BAL no 4M
2♣ 5+♣, GF no 4M	3♣ 4+♦, 6-9 no 4M	4♣ 5+♦, Spl. 10-14
2♦ 4+♦, GF, no 4M	3♦ 5+♦, preempt	4♦ Preempt
other 4♥/4♠ to play: 4NT simple Blackwood		
1♥ 1♠ 4+♠, 5+ HCP	2♥ 3♥, 6-9	3♦ 3♥, 10-12
1NT Semi-forcing 6-12	2♠ 4+♥, 5-9/13+, any Spl.	3♥ 4+♥, 3-6, preempt
2♣ GF: ♣, BAL	2NT 4+♥, 10+	3♠ 4+♥, 10-12, any Spl.
2♦ 5+♦, GF	3♣ 4+♥, 6-9, no shortage	3NT 4+♥, void ♠, 10-14
other 4♣/♦=4+♥, void Spl., 10-14: 4♥=preempt, 4NT=Simple Blackwood		
1♠ 1NT Semi-forcing 6-12	2♠ 3♠, 6-9	3♥ 3♠, 10-12
2♣ GF: ♣, BAL	2NT 4+♠, 5-9/13+ any Spl.	3♠ 4+♠, 3-6 Preempt
2♦ 5+♦, GF	3♣ 4+♠, 10+	3NT 4+♠, 10-12, any Spl.
2♥ 5+♥, GF	3♦ 4+♠, 6-9, no shortage	4♣ 4+♠, 10-14, void ♣
other 4♦=4+♠, void♦, 10-14: 4♥=4+♠, void♥, 10-14: 4♠=preempt: 4NT=RKCB		
1NT 3♣ 5+♣ & 5+♦, weak	3♠ 1-3-(5-4) GF	4♦ Texas
3♦ 5+♣ & 5+♦, GF	3NT to play	4♥ Texas
3♥ 3-1-(5-4) GF	4♣ Gerber	4♠ 44 minors quantitative
other 4NT quantitative		
2♣ 2♦ Waiting GF (A,K or QQ)	2NT 5+♥ 2+ of AKQ	3♥ 6+♥, not 2 of AKQ
2♥ ART NEG (no A/K/QQ)	3♣ 5+♣ 2+ of AKQ	3♠ 6+♠, not 2 of AKQ
2♠ 5+♠ 2+ of AKQ	3♦ 5+♦ 2+ of AKQ	3NT any AKQxxx
other 2♣-2♦-2♥-forces 2♠ response, then 2NT=24+ HCP Balanced		
2♦ 2♥ Pass or correct	3♣ NAT NF	3♠ Pass or correct
2♠ Pass or correct	3♦ NAT NF	3NT to play
2NT *Forcing enquiry	3♥ Pass or correct	4♣ Tfer me to your major
other 4♦ Bid your major, 4M=To play		

**Notes** \* 2♦-2NT: 3♣=♥ 3-5, 3♦=♠ 3-5, 3♥=♥ 6-7, 3♠=♠ 6-7

2♥ 2♠ Natural NF	3♦ Nat, F1	3NT to play
2NT *Forcing enquiry	3♥ To play	4♣ **Keycard ask
3♣ Natural NF	3♠ NAT F	4♥ to play
other *2♥-2NT-Swedish responses.**2♥-4♣: 4♦=0/Q, 4♥=1-Q, 4♠=1+Q, 4NT=2-Q, 5♣=2+Q		
2♠ 2NT *Forcing enquiry	3♥ NAT NF	4♣ **Keycard ask
3♣ NAT NF	3♠ Preempt	4♥ To Play
3♦ NAT NF	3NT to play	4♠ To Play
other *2♠-2NT-Swedish responses.**2♠-4♣: 4♦=0/Q, 4♥=1-Q, 4♠=1+Q, 4NT=2-Q, 5♣=2+Q		
2NT 3♣ Simple Stayman	3♠ Minor suit Stayman	4♦ Trf. to ♥
3♦ TRF to ♥	3NT To Play	4♥ Trf. to ♠
3♥ TRF to ♠	4♣ Gerber	4♠ 44 minors quant
other 2NT-3♣-3♦-then bid of 3♥/3♠ shows 5♠4♥/4♠5♥ respectively. 4NT=Quantitative.		

## 9. CONVENTIONS

**Unusual NT:** Lower 2 unbid suits

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: 2♣ forces 2♦: and 2♦=GF

**Defence to 3NT opening** 4♣= 5-5+ Majors, 15+HCP: X=penalty

**Defence to Opening Twos** X=T/O with Lebensol, Leaping Michaels

Multi 2♦ Direct seat: X=13-15 BAL or good hand, now X=T/O: 2NT=15+-18 BAL, or Nat.

RCO style 2-s X=15+; bids are natural.

Other 2-s

**Defence to strong ♣** 1♣ : Suit bids at all levels show either next suit, or the other two suits. NT bids are ♣ & ♥ or ♦ & ♠. X=♦ or Majors.  
2♣ : As above

**Over 1NT Interference** lebensohl 3 level bids are TRF

**Lebensohl - other uses** Over X of weak 2 bid (3 level in response to X NOT TRF) \*\*

**Take out of 4 level pre-empts** 4♣/4♦ X=T/O  
4♥ X=3 suited, 4NT=2 suited 4♠ X=3 suited, 4NT= 2 suited

## 10. OTHER NOTES

2/1 GF responses (in competition F1)

'Swedish' structure applies after 1m-2m, 1♥-2N, 1♠-3♣, 2M-2N

'Swedish' steps after 1m - 2m : Step 1 = 11-13, Step 2 = 14-16, Step 3 = 17-19 No shortage, Steps 4 to 6 : 17-19 shortage L,M,H

If opponents open 3♣ and we X, 3♦ is ART showing 0-7, other bids show 8+

\*\*When responding to our TO X of a 2 level bid, if responder has passed 2NT=scrambling else 2NT is Lebensohl