4. BASIC RESPONSES

 Jump raises - minors
 preempt

 Jump raises - Majors
 preempt

 Jump shifts after minor opening
 2

 Jump shifts after Major opening
 3

 Responses to strong 2 suit open.
 3

 Responses to 2NT opening
 3

pt pt 2♦ and 3♣ = limit raise 2♥ and 2♠ weak 3♣ and 3♦ bergen raises 3♥ and 3♠ splinters see 2♣ otherwise n/a 3♣ inquiry shortage steps **5. PLAY CONVENTIONS** Show priorities Versus Suit (or both) Versus NoTrump (if different)

			Versus	Norrainp	(in uniferent)
Leads	Sequences:	Overlead A = S/P K=rev attitud			
Four or r	more with an honour	attitude or 4th highrse			
From 4 s	small	2nd highest			
From 3 c	cards (no honour)	middle			
In partner's suit		standard			
Discards		low encourage	suit pref	erence	
Count		reverse			
Signal	on partner's lead:	rev attitude/count			
Signal	on declarer's lead:	count			
Notes					

6. SLAM CONVENTIONS

4NT:	Blackwood X	RKCB	1430	4♣	Gerber X	when?	immed after NT opens
	Slam Notes	;					
Cue Bi	ds 🗙 firsts						
Asking	Bids						
		7.	OTHER	CC	ONVEN		NS
Leb	ensohl				Minorwo	od	

Modified Jacoby 2NT	Kokish relay
Modified Michaels	!<
	RKC 1430
Checkback	
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

STAN	IDARD STSTEM	
ABF Nos. 213640 Jo	hn Bailey	
& Names: 161756 Hil	Iton Francis	
Basic System: Weak NT 5 Ca	rd Majors	
Brown Sticker Classificat	tion: Green X Blue	Red Yellow
	1. OPENING BIDS	
Describe strength, minimum length	n, or specific meaning	Canape
1♣ 3+♣ 11+	1♥ 5+♥ 11+	
1♦ 3+♦ 11+	1♠ 5+♠ 11+	
1NT 12-14		may contain 5 card Major 🛛 🗙
1NT Responses 24 Stayman		
2♦ TRF ♥	2 Range	or TRF 🛧
2♥ TRF ♠	2NT Asks lo	ngest minor
other 1NT - 2C - 2H - 2S is	is weak with 4 card S and lor	ng minor
24 23+ or GF		
2♦ Multi - weak ♥ or weak ♠ o	or bal 21-22	
2♥ Weak ♥ and minor		
2♠ Weak ♠ and minor		
2NT Weak both Majors	3NT	
other		
	2. PRE-ALERTS	
Support X and XX	Modified Mid	chaels
Modified Swine style run outs	Leaping Mic	chaels
Cappelletti cue bids		
3. COM	PETITIVE BIDS / OVEF	RCALLS
Negative doubles through 4	Jump overcalls Weak	
Responsive doubles through 4	Unusual NT Lower 2 unbid	
1NT overcall - immediate 15 - 18	Immediate cue of minor	♠ and other
1NT overcall - re-opening 11-14	Immediate cue of Major	other Major and minor
Over weak twos Nat 11-14 or X wi	ith Leb 15+ Over opening threes	Nat or X
Over opponent's 1NT		
0 ,	,	at suit +minor
Strong V - cingle quit 24 -	= ♣ and ♦, 2♦ = ♥ and ♠,	2♥/2★ = that suit +minor

			ES TO OPENIN		
r	Describe stre	ngth,	minimum length, or specifi	c mea	aning
1♣ 1♦	4cd 5(+) hcp	2�	10-12raise	3�	splinter
1♥	4cd 5(+) hcp	2 💙	weak	3 🧡	splinter
1♠	4 cd 5(+) hcp	2	weak	3♠	splinter
1NT	4 cd 🛧 5-10 hcp	2NT	Jacoby FG	3NT	13-15 flat no Maj
2♣	4 cd <5 hcp	34	Preempt	4♣	minorwood 1430
other					
1♦ 1♥	4cd 5(+) hcp	2🧡	weak	3 🧡	splinter
1♠	4 cd 5(+) hcp	2	weak	3♠	splinter
1NT	5-10 hcp	2NT	Jacoby FG	3NT	13-15 flat no Maj
2♣	4 cd 🛧 5-10 hcp	34	10-12Raise	4	splinter
2�	weak raise	3�	preempt	4�	minorwood 1430
other					
1♥ 1♠	4 cd 5(+) hcp	2♥	3 cd raise 5-9	3�	Bergen 8-9
1NT	5-10	2	weak	3 🧡	preempt
2♣	4 cd 秦 5-10 hcp	2NT	Jacoby - limit +	3♠	splinter
2�	4 cd 🔶 5-10 hcp	34	Bergen 5-7	3NT	13-15 flat no fit
other					
1 ♠ 1NT	5-10	2	3 cd raise 5-9	3 🧡	splinter
2♣	4 cd 🛧 10 (+)hcp	2NT	Jacoby - limit +	3♠	preempt
2�	4 cd 🔶 10 (+)hcp	3♣	Bergen 5-7	3NT	3-15 flat no fit
2 🧡	5 cd 🧡 10 (+)hcp	3�	Bergen 8-9	4♣	splinter
other					
1NT 3♣	3NT try no other entry	3♠	4♠ and 5♥ FG	4�	minorwood 1430
3�	3NT try no other entry		Play	4 🧡	play
3 🧡	4♥ and5 🛧 FG	4	minorwood 1430	4♠	play
other					
24 20	relay	2NT	n/a	3 🧡	n/a
2 🧡	very weak	34	very weak	3♠	n/a
2	very weak	3�	very weak	3NT	n/a
other					
2 2 2	P/C	3♣	n/a	3♠	P/C
2♠	P/C ♥ tolerance	3	n/a	3NT	n/a
2NT	inquiry	3♥	P/C	4	n/a
other				-	
Notes					

	6 cd 🛧 to play	3	to play		3NT	to play
27 24		3	to play		JINI	
2NT	inquiry	3 🧡	weak rais	e	4♣	P/C minors
34	P/C minor	3♠	to play		4 🧡	to play
other						
2 ♠ 2NT	inquiry	3 🧡	to play		4	P/C minors
34	P/C minor	3♠	weak rais	e	4 💙	to play
3♦	to play	3NT	to play		4	to play
other						
2NT 3	inquiry	3♠	to play		4�	n/a
3♦	to play	3NT	to play		4♥	to play
3 🧡	to play	4♣	n/a		4♠	to play
other						
4th Suit F NT Check Defence	kback to 3NT opening	Priorities: othe	er major s, 4C T/O	both majors		Game force
4th Suit F NT Check Defence f Multi 2 RCO style	Forcing Or kback to 3NT opening to Opening Two Suits Nat	Priorities: othe	s, 4C T/O flat, dbl =	both majors =15+ any =15+ any		Game force 🔀
4th Suit F NT Check Defence f Defence f Multi 2 RCO style 1 Other 2-s	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat	e round Priorities: othe x = values s , 2NT 13-15 , 2NT 13-15	s, 4C T/O flat, dbl = flat, dbl =	=15+ any =15+ any		
4th Suit F NT Check Defence f Defence f Multi 2 RCO style 1 Other 2-s	Forcing Or kback to 3NT opening to Opening Two Suits Nat	e round Priorities: othe x = values s , 2NT 13-15 , 2NT 13-15	s, 4C T/O flat, dbl = flat, dbl =	=15+ any =15+ any		Game force X
4th Suit F NT Check Defence to Multi 2 RCO style 2 Other 2-s Defence to	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat 1♣ : 1NT=♣,	e round Priorities: other x = values x = values	flat, dbl = flat, dbl = flat, dbl =	=15+ any =15+ any		
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat	e round Priorities: other x = values x = values	flat, dbl = flat, dbl = flat, dbl =	=15+ any =15+ any		
4th Suit F NT Check Defence f Multi 2 RCO style 2 Other 2-s Defence to strong	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat 1♣ : 1NT=♣,	e round Priorities: other x = values x = values	flat, dbl = flat, dbl = flat, dbl = ngle suit, 3	=15+ any =15+ any		
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong * Over 1NT	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat 1♣ : 1NT=♣, 2♣ : Nat. bido	Priorities: other x = values x =	flat, dbl = flat, dbl = flat, dbl = ngle suit, : ubs	=15+ any =15+ any		
4th Suit F NT Check Defence f Multi 2 RCO style 2 Other 2-s Defence to strong * Over 1NT Lebensol	Forcing Or kback □ to 3NT opening to Opening Two Suits Nat 2-s Suits Nat 1♣ : 1NT=♣, 2♣ : Nat. bido	Priorities: other x = values x =	flat, dbl = flat, dbl = flat, dbl = ngle suit, : ubs	=15+ any =15+ any		
4th Suit F NT Check Defence f Multi 2 RCO style Other 2-s Defence to strong * Over 1NT Lebensol Take out	Forcing Or kback to 3NT opening to Opening Two Suits Nat 2-s Suits Nat 1♣ : 1NT=♣, 2♣ : Nat. bido Interference hl - other uses	Priorities: other x = values x =	flat, dbl = flat, dbl = ngle suit, i ubs pensohl	=15+ any =15+ any 2♦ majors,		