

4. BASIC RESPONSES

Jump raises - minors	Weak with 5+ suit
Jump raises - Majors	Weak with 4+
Jump shifts after minor opening	Weak at 2 level else GF SPL at 3 level
Jump shifts after Major opening	4+ raise (either Balanced or SPL)
Responses to strong 2 suit open.	2♣=2♦ < 3 CTRLS, 2♥ 3+ CTRLS, else Good Suit 3+CTRLS
Responses to 2NT opening	Puppet Stayman

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All except AK	Overlead All except AK
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Top
In partner's suit	Low from Honour	Low from Honour
Discards	Low = ENC	Low = ENC
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Low = ENC	Low = ENC
Signal on declarer's lead:	Reverse Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes		
Cue Bids <input checked="" type="checkbox"/>	First and Second round CTRL	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Support DBL up to 2 level	lebensohl
Cue Raise	4th suit GF
Drury by passed hand	Jacoby raises to all suits

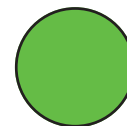
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	195758	Peter Chan
& Names:	196134	Arjuna De Livera
Basic System:	2 Over 1 Game Force unless responder rebids his suit	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11-20, 2+	1♥ 11-20, 5+	
1♦ 11-20, 4+	1♠ 11-20, 5+	
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Simple Stayman		
2♦ Transfer to ♥	2♠ Transfer to ♣ (3♣ super accept)	
2♥ Transfer to ♠	2NT Transfer to ♦ (3♦ super accept)	
other All 3 level bids are natural with slam interest		
2♣ 23+ Balanced or GF with artificial responses		
2♦ Weak 2 in either major		
2♥ 5♥ and 4+ Minor 6-10 HCP (4th seat ♥+m good suits 13-14)		
2♠ 5♠ and 4+ Minor 6-10 HCP (4th seat ♠+m good suits 13-14)		
2NT 20-22	3NT Gambling in a minor not outside control	
other		

2. PRE-ALERTS

All 2 level openings	
DBL of strong 1NT is a long minor	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels, M+M
1NT overcall - re-opening	11-14	Immediate cue of Major	Michaels, M+m
Over weak twos	DBL = T/O	Over opening threes	DBL = T/O
Over opponent's 1NT	Artificial		
Weak = 2♣ majors, 2♦ 1 major, 2♥♥+m, 2♠♠+m, DBL PEN			
Strong = 2♣ majors, 2♦ 1 major, 2♥♥+m, 2♠♠+m, DBL 1 minor			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ Nat 4+	2♦ 5+ ♣ 10-11	3♦ SPL ♣ raise GF
1♥ Nat 4+	2♥ 6♥ 4-6	3♥ SPL ♣ raise GF
1♠ Nat 4+	2♠ 6♠ 4-6	3♠ SPL ♣ raise GF
1NT 6-10 no major	2NT 15+ raise no major	3NT 12-15 no major
2♣ 6-9 raise	3♣ 5+ ♣ 0-5	4♣ Minorwood
other		
1♦ 1♥ NAT 4+	2♥ 6♥ 4-6	3♥ SPL ♦ raise GF
1♠ NAT 4+	2♠ 6♠ 4-6	3♠ SPL ♦ raise GF
1NT 6-10 no major	2NT 15+ raise no major	3NT 12-15 no major
2♣ NAT 4+	3♣ 5+ ♦ 10-11	4♣ SPL ♦ raise GF
2♦ 6-9 raise	3♦ 5+ ♦ 0-5	4♦ Minorwood
other		
1♥ 1♠ NAT 4+	2♥ 6-9 3 card raise	3♦ 10-12 4+ raise
1NT <3♥ 5-11	2♠ 10-12 3 card raise	3♥ 0-5 4+ raise
2♣ NAT 4+	2NT Jacoby 4+♥ 13+ HCP	3♠ SPL GF
2♦ NAT 4+	3♣ 6-9 4+ raise	3NT 12-14 some 4333
other 4♣ and 4♦ are GF SPL 10-13		
1♠ 1NT < 3♠ 5-11	2♠ 6-9 3 card raise	3♥ 3 card raise 10-12
2♣ NAT 4+	2NT Jacoby 4+♠ 15+ HCP	3♠ 0-5 4+ raise
2♦ NAT 4+	3♣ 6-9 4+ raise	3NT 12-14 some 4333NAT
2♥ NAT 5+ ♥	3♦ 10-12 4+ raise	4♣ SPL 4+ raise 10-13
other 4♦ = SPL 4+ raise 10-13		
1NT 3♣ NAT slam interest	3♠ NAT slam interest	4♦ TRF to 4♠
3♦ NAT slam interest	3NT To play	4♥ To Play
3♥ NAT slam interest	4♣ TRF to 4♥	4♠ To Play
other		
2♣ 2♦ 2♥ < 3 CTRL; < 8 pts	2NT 8+pts and < 3 CTRL	3♥ 6+♠ (KQ+); 3+ CTRL
2♥ 3+ CTRL Artificial	3♣ 6+♦ (KQ+); 3+ CTRL	3♠ 7♠ < 3 CTRL (KQ+)
2♠ 6+♣ (KQ+); 3+ CTRL	3♦ 6+♥ (KQ+); 3+ CTRL	3NT
other		
2♦ 2♥ P/C	3♣ NAT and forcing	3♠ P/C
2♠ P/C	3♦ NAT and forcing	3NT To Play
2NT Strong Enquiry	3♥ P/C	4♣
other 2♦ 2NT, 3♣=Good ♥ or ♠, 3♦ weak ♥, 3♥ weak ♠		

Notes

2♥ 2♠ 2♣ NAT NF	3♦ NAT to play	3NT To play
2NT Asking for minor	3♥ PRE	4♣ SPL GF
3♣ NAT to play	3♠ NAT GF	4♥ To play
other after 2♥ 2NT any further bid by responder is GF		
2♠ 2NT Asking for minor	3♥ NAT GF	4♣ SPL GF
3♣ NAT to play	3♠ PRE	4♥ SPL GF
3♦ NAT to play	3NT To Play	4♠ To Play
other after 2♠ 2NT any further bid by responder is GF		
2NT 3♣ Puppet Styman	3♠ Both minors inv+	4♦ Minorwood
3♦ TRF to ♥	3NT To play	4♥ ♣ no slam interest
3♥ TRF to ♠	4♣ Minorwood	4♠ ♦ no slam interest
other		

9. CONVENTIONS

Unusual NT: Lower unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ puppet to 2♦; 2♦ artificial GF

Defence to 3NT opening All suits NAT, DBL is PEN

Defence to Opening Twos DBL = T/O

Multi 2♦ DBL = 13-15 or 18+ BAL or 16+ UNBAL, all bids are NAT and limited

RCO style 2-s as above

Other 2-s

Defence 1♣ : DBL = majors, 1♦ = single suited major, 1♥/♠ = Major + Minor

to after 1♣ 1♦ by opponents X = Majors; 1NT = Minors

strong 2♣ : All bids are NAT, except 2NT = minors

♣

Over 1NT Interference 123 DBLS and Lebensohl

Lebensohl - other uses Over our 1NT and our DBL over opponents weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ DBL = T/O

4♥ DBL = T/O

4♠ DBL = cards

10. OTHER NOTES

Blackout after opener's reverse is 2NT

1 minor, 1 major, 2 major, 2NT is artificial major suit length enquiry

Opener's jumb rebid in new suit is mini-splinter

Aft M transfer over 1NT; suit = small doubleton; 2NT = any other

System on after Opp's X; System Off after Opp's overcall