

4. BASIC RESPONSES

Jump raises - minors LIMIT
 Jump raises - Majors LIMIT
 Jump shifts after minor opening
 Jump shifts after Major opening JUMP TO GAME TO PLAY
 Responses to strong 2 suit open. 2♦ = WAITING; SUIT = V. GOOD SUIT
 Responses to 2NT opening 3♣ = STAYMAN, 3♦/♥ = TRANSFER

5. PLAY CONVENTIONS

Show priorities Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences: OVERLEAD ALL
 Four or more with an honour 4th
 From 4 small MIDDLEISH
 From 3 cards (no honour) MUD
 In partner's suit MUD

Discards REVERSE ATT

Count REVERSE

Signal on partner's lead: LOW ENCOURAGE

Signal on declarer's lead: REV COUNT

Notes

6. SLAM CONVENTIONS

4♣ Gerber

4NT: Blackwood RKCB

Asking Bids Cue Bids

7. OTHER CONVENTIONS

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 1152777 Catherine Ma
 & Names: 1152785 Annie Ma
 Basic System: Standard
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, min.length, or specific meaning Canapé

1♣ 3+ 1♥ 5+
 1♦ 3+ 1♠ 5+
 1NT 15-17 may contain 5 card Major

1NT Responses 2♣ S
 2♦ TRF ♥ 2♠
 2♥ TRF ♠ 2NT NAT, INV
 (Dbl) other

2♣ ART GF or 22-23 Balanced
 2♦ WEAK
 2♥ WEAK
 2♠ WEAK
 2NT 20-21 3NT
 other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Doubles Negative DBL thru 3♣
 Responsive DBL thru 3♣

Jump overcalls WEAK Unusual NT

1NT overcall: (immediate) 15-18 (re-opening) 15-18

Immediate cue: (minor) (Major)

Over: Weak Twos Opening Threes

Opponent's transfers

Opponent's 1NT NATURAL

