

## 4. BASIC RESPONSES

Jump raises - minors	weak nat
Jump raises - Majors	weak nat
Jump shifts after minor opening	2M = Natural, up to 10 HCP
Jump shifts after Major opening	2♠ = NAT, up to 10 HCP, 3♣ mod Bergen, 3M = nat, up to INV
Responses to strong 2 suit open.	2♦ = waiting, denies good quality 5-card M or 6-card minor
Responses to 2NT opening	PPT and transfers. 3NT nat, 3♠ both minors

## 5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead	A/Q-Attitude K-UNBL or Count
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle or low	
In partner's suit	low from 3 small if unupported	
<b>Discards</b>	Low Encourage	
<b>Count</b>	Low-High = Even	
<b>Signal</b> on partner's lead:	Low Encourage	
<b>Signal</b> on declarer's lead:	Count	
<b>Notes</b>	Usually overlead but vs NT can lead Q from KQ if want attitude signal or K from KA if want count	
	If singleton or switch is obvious we give suit preference	

## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430 exc.♣	4♣ Gerber <input type="checkbox"/>
Asking Bids <input type="checkbox"/>	Cue Bids <input type="checkbox"/>	
4♠ kickback when ♥ agreed. 4NT after ♥ agreement = ♠ control		

## 7. OTHER CONVENTIONS

Fit showing jumps after 1M if PH	Kokish
3c is Mod Bergen after 1M opening	1♦/1M - 1NT - 2NT = unbal GF ENQ
If opps overcall after 1M opening, 3♣ NNF	1♠-1NT-2NT-3♠ = 24(34), 3NT= 2344
2/1 ORF after interference	OTH = 5-card suit
Neg free bids after their double	

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See 10. OTHER NOTES for abbreviations

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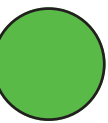
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**AUSTRALIAN BRIDGE  
FEDERATION LTD.**

## STANDARD SYSTEM CARD



ABF Nos.	551465	Helena Dawson
& Names:	477958	Avril Zets
Basic System:	2 over 1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

1♣ 2+, 10+HCP	1♥ 5+, 10+HCP
1♦ 4+, 10+HCP	1♠ 5+, 10+HCP
1NT (14)15-17	may contain 5 card Major <input checked="" type="checkbox"/>
1NT Responses 2♣ Stayman	
2♦ tfr to ♥	2♠ tfr to ♣
2♥ tfr to ♠	2NT tfr to ♦
(Dbl) XX forces 2♣, other = DONT	other 3♣ PPT 3♦ minors, 3M=short M, 3OM

2♣ 23+bal or any GF	
2♦ Weak, usu 6♥	
2♥ Weak both majors at least 5-4 either way	
2♠ Weak, usu 6♠	
2NT 20-22	3NT Spec Ace ask then 5lvl resp is CRO
other	

## 2. PRE-ALERTS

Support doubles/redoubles	Leaping and non leaping Michaels
SA Texas responses to 1NT/2NT	TFR LEB

## 3. COMPETITIVE BIDS / OVERCALLS

Doubles Support Doubles & Redoubles	Negative DBL thru	4♥
Lead-Directing, Game try doubles	Responsive DBL thru	4♥
Jump overcalls weak except 2X intermed opp PH	Unusual NT	Lower 2 unbid suits
1NT overcall: (immediate) 15-18 BAL	(re-opening)	10-14
Immediate cue: (minor) Michaels 5/5 Majors any range	(Major)	5 OM & 5 minor any range
<b>Over:</b> Weak Twos 2NT 15-18, T/O X with LEB	Opening Threes	Non-leaping Michaels
Opponent's transfers	Double = takeout	
Opponent's 1NT X= M and longer minor OR strong bal or strong other, 2♣= majors		
2♦ = single major, 2M = nat + minor, 2NT = both minors		
(1NT) 2M (P) 3c/3d = to play (go via 2NT for partner's suit)		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+♦	2♦ INV in ♣	3♦ nat weak 7 card ♦
1♥ 6+ HCP, 4+♥	2♥ NAT, preempt	3♥ nat weak 7 card ♥
1♠ 6+ HCP, 4+♠	2♠ NAT, preempt	3♠ nat weak 7 card ♠
1NT 6-10 HCP no major	2NT nat, INV	3NT to play: <15hcp
2♣ nat gf	3♣ nat, preemptive	4♣ nat, preemptive
other		
1♦ 1♥ 6+ HCP, 4+♥	2♥ NAT, preempt	3♥ nat weak 7 card ♥
1♠ 6+ HCP, 4+♠	2♠ NAT, preempt	3♠ nat weak 7 card ♠
1NT 6-10 HCP no major	2NT nat, INV	3NT to play: <15hcp
2♣ nat gf	3♣ INV in ♦	4♣ SPL, agreeing ♦
2♦ nat gf	3♦ nat, preemptive	4♦ nat, preemptive
other		
1♥ 1♠ 6+ HCP, 4+♠	2♥ 3 card raise, 6-10SP	3♦ nat INV not Ax/Kx in ♥
1NT 6-10 HCP not 4card ♠	2♠ NAT, preempt	3♥ 4+ ♥, preemptive
2♣ nat GF	2NT 4card raise, GF	3♠ SPL, 9-12HCP
2♦ nat GF	3♣ 3/4 card raise INV	3NT 13-15 any 4333, 3♥
other 3-level jumps deny honour-x in partner's suit		
1♠ 1NT 6-10 HCP	2♠ 3 card raise, 6-10SP	3♥ nat weak 7 card ♥
2♣ nat GF	2NT 4card raise, GF	3♠ 4+ ♠, preemptive
2♦ nat GF	3♣ 3/4 card raise INV	3NT 13-15 any 4333, 3♠
2♥ nat GF	3♦ nat INV not Ax/Kx in ♠	4♣ SPL, 9-12HCP
other 3-level jumps deny honour-x in partner's suit		
1NT 3♣ Puppet stayman	3♠ 13(45) GF	4♦ Tfr to ♠
3♦ both minors, GF	3NT to play	4♥ Tfr to ♣
3♥ 31(45) GF	4♣ Tfr to ♥	4♠ Tfr to ♦
other 4NT Quantitative		
2♣ 2♦ Waiting no great suit	2NT not used	3♥ not used
2♥ Good 5-card ♥	3♣ Good 6-card suit	3♠ not used
2♠ Good 5-card ♠	3♦ Good 6-card suit	3NT not used
other		
2♦ 2♥ to play	3♣ nat, ORF	3♠ not used
2♠ nat, ORF	3♦ nat, ORF	3NT to play
2NT shortage ENQ	3♥ to play	4♣ Poorman's KC
other		

**Notes** After interference, Rubensohl opp NT opening

1M-3c = mod Bergen: 6-9 4 card supp OR 10-11 3 card supp OR 10-11 4 card supp

2-way Drury if PH: 2♣ 3 card INV, 2♦ 4 card INV (then new suit = help suit trial)

2♥ 2♠ to play	3♦ nat ORF	3NT to play
2NT ENQ	3♥ to play	4♣ Poorman's KC in ♥
3♣ nat ORF	3♠ to play	4♥ to play
other 4♦ = Poorman's KC in ♠		
2♠ 2NT shortage ENQ	3♥ nat ORF	4♣ Poorman's KC
3♣ nat ORF	3♠ to play	4♥ not used
3♦ nat ORF	3NT to play	4♠ to play
other		
2NT 3♣ Puppet	3♠ both minors	4♦ tfr to ♠
3♦ tfr to ♥	3NT to play	4♥ tfr to ♣
3♥ tfr to ♠	4♣ tfr to ♥	4♠ tfr to ♦
other 2NT-3♣ 3♦ 4♣ 4♦ = slam interest - forces 4♥- then 4♠ = NAT not Kickback		

## 9. CONVENTIONS

**Unusual NT:**

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: up the line (bid 5-card ♥ before supporting ♠ with 3-card)

**Defence to 3NT opening** Non-leaping Michaels

**Defence to Opening Twos** 2NT=15-18 BAL

Multi 2♦ x= 13+ bal or 16+ unbal, 2NT 15-18 BAL

RCO style 2-s bids are natural, X = values

Other 2-s After their unanchored 2♦ and 2♥ p/c resp, x = opening hand & ♠ tolerance

**Defence (1♣):**

to

**strong (2♣):**

1♣/2♣ X majors, NT minors, suit = natural

**Over 1NT Interference** Rubensohl

**Lebensohl - other uses** After PTNR doubles their 2-level openings

**Take out of 4 level pre-empts** 4♣/4♦ X= t/o, OTH nat

4♥ X= t/o, OTH nat

4♠ X= PEN, 4NT = t/o

## 10. OTHER NOTES

SP = support points, PH = passed hand, ORF= one round force, NNF=nat non forcing,

NF = non forcing, UNBL = unblock, PPT = Puppet Stayman, LEB = Lebensohl,

CRO = colour, rank, other, OM = other major

Responder's jump rebid to 3 level after 1NT rebid = slam interest