

4. BASIC RESPONSES

Jump raises - minors	Inverted minor raise 10+ , not if passed or competition
Jump raises - Majors	Preemptive with 4
Jump shifts after minor opening	weak
Jump shifts after Major opening	Bergen : 3♣ invitational
Responses to strong 2 suit open.	CAB responses to 2♣
Responses to 2NT opening	4/5 card stayman, transfers, 3♠: + 5♠ 4♥

5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

Leads Sequences:	A for count, K for attitude:top	
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit	low from honour, MUD	
Discards	low encourage	
Count	reverse	
Signal on partner's lead:	low encourage	
Signal on declarer's lead:	reverse count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 30,41 4♣ Gerber when? Minorwood over 1NT 1C

Slam Notes Relay cues :4NT is a step

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

Responder's jump rebid of own suit is GF Change of suit is forcing except over 1NT

Blackout after reverse

4th suit GF

Responder repeating own Major :invitation

superaccept of m transfer over 1NT: the transfer

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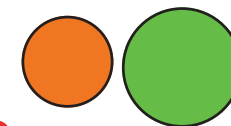
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	44431	K Moses
& Names:	194263	N Bashar
Basic System:	2 over 1 GF	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 10+ 3♣	1♥ 10+5H
1♦ 10+ (3)4♦	1♠ 10+ 5S
1NT 15-18 may have shortage	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ 4/5 card Stayman	
2♦ Trans ♥	2♠ Trans ♣
2♥ Trans ♠	2NT Trans ♦
other 3♣,♦,♥,♠ slam interest if support of doubleton honour +	

2♣ GF	
2♦ 6-10 6♥ or 8 tricks in ♣ or ♦ or 21-22 balanced	
2♥ 6-10 6♠ or 8 tricks ♥ or 19-20 5♥ and 3♠	
2♠ 8-11 good 6 card m or 8 tricks ♠ or 19-20 5♠ and 3♥	
2NT 8-12 5/5 : minors	3NT Specific A ask
other 4D asks for shortage	

2. PRE-ALERTS

TOM (checkback)	NT opening may have singleton
Splinters and minisplinters	
Reverse Bergen raises over M (3♣ invit)	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak over M maybe Ghestem over m
Responsive doubles through	4♥	Unusual NT	Lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Majors
1NT overcall - re-opening	10-14	Immediate cue of Major	Higher 2 suits
Over weak twos	TO X	Over opening threes	TO X
Over opponent's 1NT	2♣Ms 2D single suit, 2M : M m 5/4, 2NT minors		
(2D can also be strong 2 suiter not M or m)			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+ 4♦	2♦ 10-11 6♦	3♦ Splinter C support
1♥ 4+ 4♥	2♥ 3-7 6♥	3♥ Splinter
1♠ 4+ 4♠	2♠ 3-7 6♠	3♠ splinter
1NT 6-910	2NT invitational	3NT To play
2♣ 10+ 5♣	3♣ 6-9 5♣	4♣ Minorwood
other		
1♦ 1♥ 4+ 4♥	2♥ 3-7 6♥	3♥ Spliter ♦ support
1♠ 4+ 4♠	2♠ 3-7 6♠	3♠ Splinter
1NT 6-10 no Major	2NT Invitational	3NT To play
2♣ 4+ ♣ GF	3♣ 10-11 6♣	4♣ splinter
2♦ 10+ 5♦	3♦ 6-9 4♦	4♦ Minorwood
other		
1♥ 1♠ 4+ 4♠	2♥ 5-9 3 card ♥	3♦ 6-9 4♥
1NT 4+ forcing one round	2♠ 10-11 3♥	3♥ preemptive
2♣ 3+♣ GF	2NT GF Jacoby style	3♠ Splinter
2♦ 4+ ♦ GF	3♣ 10-11 4♥	3NT 15-16 flat with support
other		
1♠ 1NT 4+ forcing one round	2♠ 5-9 3♠	3♥ 10-11 3♠
2♣ 3+♣ GF	2NT GF Jacoby style	3♠ Preemptive
2♦ 4+ ♦ GF	3♣ 19-11 4♠	3NT 15-16 flat with support
2♥ 5+ ♥ GF	3♦ 16-9 4♠	4♣ Splinter
other		
1NT 3♣ 6♣ RKC with support	3♠ 6♠ as above	4♦ Minorwood D
3♦ 6♦ as above	3NT to play	4♥ to play
3♥ 6♥ as above	4♣ Minorwood C	4♠ to play
other		
2♣ 2♦ 0-1 control	2NT 4 controls	3♥ 6+♥ 0-1 control good
2♥ 2 controls	3♣ 5 controls	3♠ 6+♠ as above
2♠ 3 controls	3♦ 6 controls^	3NT not applic
other		
2♦ 2♥ pass or correct	3♣ 5+♣ forcing	3♠ strong S
2♠ 5♠ forcing	3♦ 5+ D forcing	3NT to play
2NT 10+ enquiry	3♥ Preemptive	4♣ splinter
other		

Notes

2♥ 2♠ Pass or correct	3♦ 5+♦ forcing	3NT to play
2NT 10+ enquiry	3♥ 5+ ♥ forcing	4♣ splinter raise in S
3♣ 5+♣ forcing	3♠ preemptive	4♥ to play
other 4♠ to play		
2♠ 2NT 10+ enquiry	3♥ 5+♥ forcing	4♣ pass or correct
3♣ pass or correct	3♠ 5+ ♠ forcing	4♥ to play
3♦ pass or correct	3NT to play	4♠ to play
other		
2NT 3♣ to play	3♠ natural forcing	4♦ minorwood
3♦ to play	3NT to play	4♥ to play
3♥ natural forcing	4♣ minorwood	4♠ to play
other (over 2NT rebid showing 20-22 puppet and transfers)		

9. CONVENTIONS

Unusual NT: Lower unbid suits

4th Suit Forcing One round GF if at 2 level Game force

NT Checkback Priorities: 3 card support, 4 other major, 5th minor

Defence to 3NT opening Natural

Defence to Opening Twos TO X

Multi 2♦ X shows the suit opened or something bigger, 2NT 15-18

RCO style 2-s X shows the suit

Other 2-s

Defence Commencing at 1NT: minors 2♣ Ms , 2♦ sigle suited M , 2M 5/4 M/ m

to

strong

1♣ / 2♣

Over 1NT Interference Lebensohl, X TO at 2 level , penalties at 3 level

Lebensohl - other uses 1♥ / 1S . 1NT . 2♥ / 2S . 2NT (ie we interpose 1NT)

Take out of 4 level pre-empts 4♣ / 4♦ . TO X

4♥ 4NT

4♠ 4NT

10. OTHER NOTES

Cue raises in competition, 2NT over M invotational if inteerference

First X T/O 2nd X values 3rd X penalties

Opposite most strong openings responder cant show own suit at the 4 level

In GF situations slow is forward going

Exclusion blackwood only in opponets known suit