

4. BASIC RESPONSES

| | |
|----------------------------------|---|
| Jump raises - minors | 2 - 7 & 5+ card support |
| Jump raises - Majors | weak, 2 - 5 & 4 card support |
| Jump shifts after minor opening | see inside card |
| Jump shifts after Major opening | Bergen 1st/2nd |
| Responses to strong 2 suit open. | 2♣: 2♦ waiting, 2♥/♠ to play, 2NT+ positive transfers |
| Responses to 2NT opening | 3♣ Muppet Stay, 3♦/♥ TRF ♥/♠, 3♠=mSS, 4any 2TRF |

5. PLAY CONVENTIONS Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|---|--------------------------------------|--------------------------------------|
| Leads Sequences: | Overlead but AQ=Att, K=Count | Underlead asks for unblock |
| Four or more with an honour | 4th | |
| From 4 small | 2nd top | |
| From 3 cards (no honour) | MUD or top if known to hold 3 | |
| In partner's suit | 4th or top if shown support | |
| Discards | 1. LOW ENC, 2. REV Count | |
| Count | REVERSE (Low-High = Even) | |
| Signal on partner's lead: | AQ=Low Enc else REV Count | Low Encourage |
| Signal on declarer's lead: | REV COUNT or SUIT PREF where needed. | |
| Notes vs NT high/low in declarers played suit is like/dislike opening lead unless count. | | |
| vs Suit Contract signals in trumps mostly suit pref unless count/suit pref looks needed. | | |
| If pd pre-empts and we lead A or K, mid says continue, High or Low is H/L switch. | | |

6. SLAM CONVENTIONS

| | |
|--|---|
| 4NT: Blackwood <input checked="" type="checkbox"/> | RKCB 1430 bar ♣s 4♣ Gerber <input type="checkbox"/> when? |
| Slam Notes | D1P0/R1P0/DEPO; 0314 EKC; 4♦ RKC to 3♣ pre; Specific Ks |
| Cue Bids <input checked="" type="checkbox"/> | 1st or 2nd round control; Last Train if no space; 3♠/NT Non-Serious. |
| Asking Bids <input checked="" type="checkbox"/> | after RKC, a new suit that isn't Q ask (answers:none/ Q or d'ton/ K / KQ) |

7. OTHER CONVENTIONS

| | |
|------------------------------|--------------------------------|
| Drury 3rd/4th seat | Smolen |
| | Minorwood |
| Scrambling 2NT (passed hand) | Leaping & Non-Leaping Michaels |

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*1XYZ: 2♣ puppet to 2♦ to play or INV+ any shape

*1XYZ: 2♦ is artificial game force

*Does not apply to auctions below:

1♣:1♦*:1S or 1♣:1♠*:1NT or 1♦: 1M: 1NT

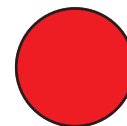
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

| | | |
|--|--|--|
| ABF Nos. | 382655 | Andrew RICHMAN |
| & Names: | 377910 | Sandra RICHMAN |
| Basic System: | 2/1 GF but 1M:1NT non-forcing : Transfer responses to 1♣ : Strong NT | |
| Brown Sticker <input type="checkbox"/> | Classification: | Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/> |

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2(1)+ all 11-14 semi-bal, may hold 4-5 ♦ 1♥ 5+ ♥ 10-20 hcp

1♦ 2+ if 18-19 semi-bal, else 5(4)+ unbal 1♠ 5+ ♠ 10-20 hcp

1NT 15 - 17 hcp (may upgrade a good 14) rarely s'ton may contain 5 card Major

1NT Responses 2♣ Simple Stayman, doesn't promise a 4-card major, could be garbage

2♦ TRF ♥ 2♠ Range Ask or TRF ♣

2♥ TRF ♠ 2NT TRF ♦

other 3 level is shortage in suit above, 4♣/♦ = ♥/♠, 4♥/♠ = to play

2♣ Art & Strong: Semi-Bal 20-21 or 24+ ELSE GF Unbal

2♦ NotVul 1st/2nd seats Weak Major 5/6 card; all other times Natural Weak 2♦

2♥ NotVul 1st/2nd seats Both Majors 4+/4+; all other times Natural Weak 2♥

2♠ NotVul 1st/2nd seats 4 Spades & 5+ minor; all other times Natural Weak 2♠

2NT 22-23 hcp semi-bal, rarely s'ton 3NT ♣ or ♦ PRE (4D enquiry, any ♣ P/C)

other 4C/D open pre-empt in ♥/♠ 4NT = Specific Ace ? ->5C none,6C=A♣, 5NT=2A

2. PRE-ALERTS

| | |
|---|--|
| Bergen, Inverted Minor, Namyats. | TRF Advances (incl X), Light re-openings |
| 1m open may be longer in other m if bal | After (1M) P (2M) Balance in Direct Seat |
| Support X & XX unless pd opened 1D | plus Leaping Michaels |

3. COMPETITIVE BIDS / OVERCALLS

| | | | |
|---|---|------------------------|--------------------------|
| Negative doubles through | 5♠ | Jump overcalls | Weak Jump Overcalls |
| Responsive doubles through | 5♠ | Unusual NT | 2 lowest unbid suits |
| 1NT overcall - immediate | 15 - 18 hcp | Immediate cue of minor | Majors 5/5 usually |
| 1NT overcall - re-opening | 11-14M / 15-18m | Immediate cue of Major | Other Major + minor |
| Over weak twos | X=T/O, Leaping Michaels | Over opening threes | X=T/O, Non-Leap Michaels |
| Over opponent's 1NT | vs Strong NT (30+) DONT vs Weak NT Modified LANDY | | |
| DONT: X = Single Suit, bid of a suit is that suit and a higher one, 2NT= 2 suits FG | | | |
| LANDYish: X = Penalty, 2♣ = ♥&♠, 2♦ = 16+ ♥ or ♠, 2M = Natural, 2NT = minors | | | |

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|---|--------------------------|-----------------------|
| 1♣ 1♦ 4+ ♥, 4+ hcp | 2♦ 6♥ 0-5 hcp or GF | 3♦ Splinter 5+♣ |
| 1♥ 4+ ♠, 4+ hcp | 2♥ 6♠ 0-5 hcp or GF | 3♥ Splinter 5+♣ |
| 1♠ TRF 1NT (see Notes#) | 2♠ 8-11 hcp 5+♣ | 3♠ Splinter 5+♣ |
| 1NT 11-12 bal (4M allowed) | 2NT FG 16+ hcp no 4M | 3NT 13-15 Bal no 4M |
| 2♣ GF 5+ ♣ | 3♣ 5+ ♣ 3-7 hcp | 4♣ PRE |
| other 4♥/♠ to play, 4NT Blackwood, 4♦ Minorwood in ♣ | | |
| 1♦ 1♥ (3) 4+♥ 3+hcp | 2♥ 6♥ 0-5 hcp | 3♥ Splinter 5+♦ |
| 1♠ (3) 4+♠ 3+hcp | 2♠ 6♠ 0-5 hcp | 3♠ Splinter 5+♦ |
| 1NT 6-10 hcp, no 4M | 2NT 11-12 hcp no 4M | 3NT 13-15 Bal no 4M |
| 2♣ GF, 5+ ♣ | 3♣ 5+♦ 8-11 hcp | 4♣ |
| 2♦ GF 4+♦ | 3♦ 5+♦ 3-7 hcp | 4♦ |
| other 4♥/♠ to play, 4NT Blackwood | | |
| 1♥ 1♠ 4+ ♠, 5+ hcp | 2♥ 4-9 pt raise | 3♦ 11-12 pts 4♥ |
| 1NT 4-11 (12) hcp no 4♠ | 2♠ Limit Raise 3♥ | 3♥ 3-5 pts 4♥ |
| 2♣ GF: Bal or 3♥ or 5+♣ | 2NT GF 4+♥ may be unbal | 3♠ ♠ SPL 10-12 hcp |
| 2♦ GF 5+♦ | 3♣ 5-9 pts 4♥ | 3NT Choice of Games |
| other 4♣/♦ SPL 10-12 hcp, 4♠ is to play, 4NT is Blackwood, 5♣/♦ to play | | |
| 1♠ 1NT 4-11 (12) hcp | 2♠ 4-9 pt raise | 3♥ Limit Raise 3♠ |
| 2♣ GF: Bal or 3♠ or 5+♣ | 2NT GF 4+♠ may be unbal | 3♠ 3-5 pts 4♠ |
| 2♦ GF 5+♦ | 3♣ 5-9 pts 4♠ | 3NT Choice of Games |
| 2♥ GF 5+♥ | 3♦ 9-12 4♠ | 4♣ Splinter 10-12 hcp |
| other 4♣/♦/♥ SPL 10-12 hcp, 4NT Blackwood, 5♣/♦ to play | | |
| 1NT 3♣ ♦ SPL min 33Majors | 3♠ ♣ SPL, 3361 or 3370 | 4♦ ♠ Transfer |
| 3♦ ♥ SPL | 3NT to play | 4♥ To play |
| 3♥ ♠ SPL min (54)minors | 4♣ ♥ Transfer | 4♠ To play |
| other 4NT is Quant | | |
| 2♣ 2♦ waiting or negative | 2NT 6+ ♣, 2/3 honours | 3♥ 6+ ♠, 2/3 honours |
| 2♥ to play opp 20-21 | 3♣ 6+ ♦, 2/3 honours | 3♠ 5-5 minors, |
| 2♠ to play opp 20-21 | 3♦ 6+ ♥, 2/3 honours | 3NT |
| other 2♣:2♦:2♥=GF Bal or GF w ♥ & forces 2♠ response | | |
| 2♦ 2♥ NV 1/2 P/C // Else 1RF | 3♣ NV 1/2=to play // 1RF | 3♠ NV 1/2 = P/C |
| 2♠ NV 1/2 P/C // Else 1RF | 3♦ NV 1/2=to play // 1RF | 3NT To play |
| 2NT Enquiry | 3♥ NV 1/2 = P/C | 4♣ VUL: RKC♦ |
| other | | |

Notes 1. 1♣:1♠=TRF 1NT and may be to play 1NT or 3NT or INV to 3NT with ♦; may be FG with ♦ (+possibly a major); could be 6-9 just ♦ or 4+♣ & 5+♦.

| | | |
|--|--------------------------|----------------|
| 2♥ 2♠ NV 1/2 to play // 1RF | 3♦ NV 1/2 to play // 1RF | 3NT To play |
| 2NT Enquiry | 3♥ To play, wide range | 4♣ RKC 6/5 Ace |
| 3♣ NV 1/2 to play // 1RF | 3♠ To play | 4♥ To play |
| other 4NT Blackwood | | |
| 2♠ 2NT Enquiry | 3♥ Natural 1RF | 4♣ RKC |
| 3♣ NV 1/2 P/C // 1RF | 3♠ To play | 4♥ To play |
| 3♦ NV 1/2 to play // 1RF | 3NT To play | 4♠ To play |
| other | | |
| 2NT 3♣ Muppet Stayman | 3♠ Minor Suit Stay | 4♦ ♠ Transfer |
| 3♦ ♥ TRF (accept w fit) | 3NT To play | 4♥ ♣ TRF Slam? |
| 3♥ ♠ TRF (accept w fit) | 4♣ ♥ Transfer | 4♠ ♦ TRF Slam? |
| other 4NT Quant (5/6 any poor/good 5 card suit, 5NT 2*4card suits bid up line) | | |

9. CONVENTIONS

Unusual NT: Lowest 2 unbid

4th Suit Forcing One round Game force

NT Checkback Priorities: 1♦:1M:1NT:2♣ respond lowest. 1XYZ:2♣puppet

Defence to 3NT opening X=Values 4♣=both Majors poss ♥ pref, 4♦=both Majors ♠ pref

Defence to Opening Twos Leaping Michaels promises ♥, TRF to opp suit after 2NT=s'ton

Multi 2♦ X = Major Suit Overcall, 2♥/♠ is takeout of that suit, 2NT 15 -18

RCO style 2-s X = 13-15 Values+, 2NT=16-18 (Muppet) VTP Doubles

Other 2-s TRF openings: X = T/O, Cue= stop ask, Leaping Michaels

Defence 1♣ : 1♦=♦&♥, 1♥=♥&♠, 1♠=♠&♣, X=♣&♥, 1NT=♦&♠, 2♣=♣&♦

to if 1♣(p)1♦: X=♦&♠, NT=♣&♥, 2♦=♦&♥, others as above

strong 2♣: X = Majors, 2NT = Minors

♣

Over 1NT Interference Lebensohl, SWINE if penalty.

Lebensohl - other uses After (2x) X and (3♣) X and (1M) X (2M) and Good/Bad

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X or 4NT = 2 suited T/O

10. OTHER NOTES

NAMYATS: RESP 4 of implied major is mild slam try, immed 4NT Blackwood, bid of suit under is no interest or bidding 4NT RKC next. Bid of suit over is 2 quick losers.

RESP to 3 level PRE, new suit is F3NT, new suit by PRE is shortage & 3 card SUP.

RESP to 3NT opening, 4♦ is shape enq, 4M is short, 5m is short other minor, 4NT=7222

1♣ (1NT) 2♣ = MM, 2♦ = ♦&M; 1♦ (1NT) 2♣ = ♣+M, 2♦=MM; 1M (1NT) 2m = m+OM

DEPO if they bid one below our sign-off or higher; DOPI D=1st step of RKC