4. BASIC RESPONSES

Jump raises - minors	Inverte	d
Jump raises - Majors	invite	
Jump shifts after minor	opening	Weak 6 Card suit 3-7 HCP
Jump shifts after Major	opening	Don't do
Responses to strong 2 suit open.		2♦ Waiting, anything else GOOD SUIT
Responses to 2NT ope	ning	staymen, transfers

		<u> 5. P</u>	LAY	CONVENT	FIONS	Sho	ow priorities
		Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads	Sequences:	Overlea	d				
Four or r	nore with an honour	4th high	est				
From 4	small	2nd high	nest				
From 3 c	ards (no honour)	2nd high	nest				
In parti	ner's suit						
Discard	s	Low end	ourge				
Count		Reverse	•				
Signal	on partner's lead:	Low end	ourage	•			
Signal	on declarer's lead:	Reverse	Count				
Notes							

6. SLAM C	ONV	ENTION	NS .	4 🗣 Gerber	
4NT: Blackwood X	RKCB	3041			
Asking Bids Cue E	lids				

7. OTHER CONVENTIONS

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	r 🏹 🍙 St	FE	DERA	TIO	BRIDGE N INC. TEM CA	RD	
ABF Nos.		Fletcher					
& Names:	864951	David G	ue				
Basic System:	Standard						
Brown Sticker	Clas	sification:	Green	X	Blue	Red	Yellow
		1. C	PEN	IING	BIDS		
Describe stren	gth, minimum	length, or s	pecific m	eaning			Canapé
1 ♣ 11+ HCP	9, 2+♣			1♥	11-15 HCP	5+♥	
1 11+ HCP	9, 4⁺♦			1♠	11-20 HCP,	5⁺♠	
1NT 15-17 b	al					may contain 5	card Major 🗙
1NT Responses	2 ♣ staym	an					
2 Transf	er to 💙			2	Transfer to r	minor	
2♥ Transf	er to 🛦			2NT	Invite		
(Dbl)				other			
24 Strong ha	and. game fo	orce					
2♦ weak ♦	, 5						
2♥ weak♥							
2♠ Weak ♠							
2NT 20-22 ba	al			3NT	gambling		
other				JINT	gambing		
ULIEI		2	DDE		ERTS		
		2.					

3. COMPETITIVE BIDS / OVERCALLS

Jump overcalls wea	k	Unusual NT	2 lowest unbid
1NT overcall: (immediat	e) 15-18 bal	(re-opening)	15-18 bal
Immediate cue: (minor)	both majors	(Major) O	ther major and a minor
Over: Weak Twos	double to	Opening Threes dou	ble to
Opponent's 1NT 24	= Majors, 2NT = Minors	, X= Values all else	e Nat

Doubles

	8. RESPO	NS	ES TO OPENIN	G	BIDS
	Describe stre	ngth,	minimum length, or specific	mea	aning
1♣ 1♦	Natural	2�	6+ 🔶 3-7 HCP	3�	
1♥	Natural	2 💙	6+ 💙 3-7 HCP	3 🧡	
1 🛧	Natural	2	6+ 🛧 3-7 HCP	3	
1NT	6-9	2NT	10-12 Bal No 4 Card I	3NT	to play 13-15 no major
24	10+HCP 5+&	34	6-9 5+♣	4	
other					
1♦ 1♥	Natural	2 💙	6+ ¥ 3-7 HCP	3♥	
1♠	Natural	2	6+ 🛧 3-7 HCP	3	
1NT	6-9	2NT	10-12 Bal No 4 Card I	3NT	to play 13-15 no major
24	Natural	3♣		4	
2�	simple raise 6-9	3�	invite	4�	
other					
1♥ 1♠	Natural	2 💙	simple raise 6-9	3♦	
1NT	6-9	2		3 💙	invite
2	Natural	2NT	Jacoby 16+HCP 4+ 💙	3	
2�	Natural	3♣		3NT	13-15 HCP 4+ 💙
other					
1 ♠ 1NT	6-9	2	simple raise 6-9	3♥	
2♣	Natural	2NT	Jacoby 16+HCP 4+ 🔶	3♠	invite
2�	Natural	3♣		3NT	13-15 HCP 4+ 🛧
2 💙	Natural	3�		4	
other					
1NT 3♣	nat strong	3	nat strong	4�	
3♦	nat strong	3NT	to play	4♥	nat to play
3 💙	nat strong	4♣		4	nat to play
other					
24 2	0-6	2NT	nat bal	3 💙	nat
2 💙	nat	3♣	nat	3♠	nat
2	nat	3�	nat	3NT	
other	nat				
2♦ 2♥	nat Forcing	3♣	nat Forcing	3	
2	•	3	Preemptive Raise		To Play
2NT	Enquiry	3♥		4	
other					
Notes					

2♥ 2♠	nat Forcing	3�	nat Forcing	3NT	To Play	
2NT	Enquiry	3 💙	Preemptive Raise	4		
3♣	nat Forcing	3		4 💙		
other						
2 4 2NT	Enquiry	3♥	nat Forcing	4		
3♣	nat Forcing	3	Preemptive Raise	4 🖤		
3�	nat Forcing	3NT	To Play	4		
other						
2NT 3🐥	Stayman	3♠		4�		
3🔶	Transfer to 💙	3NT	To Play	4 💙		
3 🧡	Transfer to 🛧	4		4		
other						
	9	. C	ONVENTIONS			
Unusual	NT: 2 Lowest unbid					
4th Suit	Forcing One round				Game force	X
NT Chec	kback Priorities:	_				
Defence	to 3NT opening N/A					
	to Opening Twos N/A					
Multi 2🔶						
RCO style	2-s					
Other 2-s						
Defence	N/A					
to						
strong	N/A					
1♣/2♣						
Over 1N	Interference X=TO					
Lebenso	hl - other uses					
Take out	of 4 level pre-empts		4♣/4♦			
4♥			4♠			
1 T	10		OTHER NOTES			

Notes