4. BASIC RESPONSES Jump raises - minors limit, 10-11HCP, 4+ Jump raises - Majors limit, 10-11HCP, 4+ Jump shifts after minor opening N/A N/A Jump shifts after Major opening Responses to strong 2 suit open. N/A Responses to 2NT opening 3♣ = stayman, 3♦&3♥ TRF 5. PLAY CONVENTIONS **Show priorities** Versus Suit (or both) Versus **NoTrump** (if different) **Leads** Sequences: Overlead all Four or more with an honour 4th 2nd From 4 small middle From 3 cards (no honour) In partner's suit As above Discards low encourage N/A Count **Signal** on partner's lead: low encourage Signal on declarer's lead: N/A **Notes** 6. SLAM CONVENTIONS RKCB 3041 4♣ Gerber 4NT: Blackwood when? **Slam Notes** Cue Bids Asking Bids 7. OTHER CONVENTIONS www.abf.com.au PDF Form Rev. 17K21 by RoL MyRev. Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF	Nos.	7263	38 F	rancesc	a McG	rath						
4 &	Names:	1051	660 Is	shraq Ba	ari							
Basid	c System:											
Brow	n Sticker		Classific	ation:	Green	X	Blue		Red [Yellow	<i>'</i>
				1. 0	PEN	IING	BIDS	3				
Desc	ribe strenç	gth, min	imum leng	gth, or sp	ecific m	eaning					Canape	
1.	4+ ♣ 11+ŀ	HCP				1 4	1+♥ 11+	HCP				
1 🔷	4+♦ 11+⊦	HCP				1 🛧 🗸	1+♠ 11+	HCP				
1NT	12-14H(CP BAL	-						may con	tain 5 ca	ard Major	X
1NT	Responses	2♣ 5	Stayman									
2	♦ 5+ ♥					2♠	6+ 💠					
2	∀ 5+ ♠					2NT	6+ ♦					
ot	ther											
2♣	GF											
2	weak											
	weak											
	weak											
2NT	20-22 B	ΑL				3NT	Gambli	ng				
other												
				2. F	PRE-	ALE	RTS					
				ADET!	EIV / IE	DIDO	/ OVE	2011				
			3. COI				/ OVE	RCAL	LS			
_	ive doubles th	-	3S		ercalls							
	onsive double			Unusu		5/5 mir		- / -	!			
	vercall - imme		16-18			Immediate cue of minor 5/5 majors Immediate cue of Major 5/5 OM&minor						
	vercall - re-op	3	15-17				e of Major			nor		
	weak twos			o bido			ing threes	X = T	/0			
Over o	opponent's 1N	11 X =	penaitie	s, dias =	= natur	aı						

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		- 3-,	miniman length, or specific		· •
1♣ 1♦	4+♦, 6+HCP	2		3	splinter
1♥	4+♥, 6+HCP	2		3 Y	splinter
1♠	4+♠, 6+HCP	2		3♠	splinter
1NT	6-9HCP	2NT	4+♣, 12+HCP	3NT	To play
2♣	4+♣, 6-9HCP	3♣	4+♣, 10-11HCP	4♣	
other					
1♦ 1♥	4+♥, 6+HCP	2		3 💙	
1♠	4+♠, 6+HCP	2		3♠	
1NT	6-9HCP	2NT	4+♦, 12+HCP	3NT	To play
2♣	4+♣, 6-9HCP	3♣		4♣	splinter
2	4+♦, 6-9HCP	3	4+♦, 10-11HCP	4	
other					
1♥ 1♠	4+♠, 6+HCP	2	4+♥, 6-9HCP	3	
1NT	6-9HCP	2		3 Y	4+♥, 10-11HCP
2♣	4+♣, 10+HCP	2NT	4+♥, 12+HCP	3♠	splinter
2	4+♦, 10+HCP	3♣		3NT	to play
other					
1 ♠ 1NT	6-9HCP	2♠	4+♠, 6-9HCP	3 💙	
2♣	4+♣, 10+HCP		4+♠, 12+HCP		4+♠, 10-11HCP
2	4+♦, 10+HCP	3♣		3NT	to play
2♥	5+♥, 10+HCP	3		4♣	splinter
other					
1NT 3♣	5 card major ask	3♠		4	
3◆	·		to play		to play
3♥		4♣		4	to play
other					
2♣ 2♦	waiting	2NT		3 💙	
2	Ü	3♣		3♠	
2♠		3		3NT	
other					
2 ◆ 2 ♥	5+♥, forcing	3♣	5+♣, forcing	3♠	
	5+♠, forcing		weak		to play
_	16+HCP, forcing	3		4	. ,
other	,	,			
Notes					

Notes

2NT	L LA forcing					
	5+♠, forcing		5+♦, forcing		to play	
	16+HCP, forcing	3	weak	4♣		
3♣		3♠		4	to play	
other						
2 ♠ 2NT	16+HCP, forcing	3♥	5+♥, forcing	4♣		
3♣	5+♣, forcing	3♠	weak	4	to play	
3◆	5+♦, forcing	3NT	to play	4	to play	
other						
2NT 3♣	stayman	3		4		
	5+♥		to play	4		
3	5+♠	4	. ,	4		
other						
		C	ONVENTIONS			
laucust	NT: 5/5/ lowest unbid		ONVENTIONS			
	_	_				_
4th Suit	Forcing One round					Game force X
NT Chec	kback X Priorities:	2 ♣ f	orces 2♦, 2♦ GF			
	to 3NT opening $x = p$					
	to Opening Twos X =					
		1/0				
Multi 2◆						
	lo 2-c					
RCO sty						
RCO sty Other 2-s						
Other 2-s		T = m	ninors			
Other 2-s	S	T = m	ninors			
Other 2-s Defence to	s • (1♣) : x = majors, 1N	T = m	ninors			
Other 2-s Defence to strong	s (1♣) : x = majors, 1N (2♣) :	T = m	ninors			
Other 2-s Defence to strong 1-4/2-4	s (1♣): x = majors, 1N (2♣):	T = m	ninors			
Other 2-s Defence to strong 1- / 2- Over 1N	x (1♣): x = majors, 1N (2♣):	T = m	ninors			
Other 2-s Defence to strong 1/2 Over 1N1 Lebenso	x (1♣): x = majors, 1N (2♣):	T = m				
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	x (1♣): x = majors, 1N (2♣): Interference ohl - other uses t of 4 level pre-empts	T = m	4♣/4♦ x = T/O			
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	(1♣): x = majors, 1N (2♣): Continuous in the		4 - 4 - 4 $x = T/O$ $x = Penaltie$			
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	(1♣): x = majors, 1N (2♣): Continuous in the		4♣/4♦ x = T/O			
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	(1♣): x = majors, 1N (2♣): Continuous in the		4 - 4 - 4 $x = T/O$ $x = Penaltie$			
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	(1♣): x = majors, 1N (2♣): Continuous in the		4 - 4 - 4 $x = T/O$ $x = Penaltie$			
Other 2-s Defence to strong 1- / 2- Over 1NT Lebenso	(1♣): x = majors, 1N (2♣): Continuous in the		4 - 4 - 4 $x = T/O$ $x = Penaltie$			