

## 4. BASIC RESPONSES

Jump raises - minors	Preempt
Jump raises - Majors	Preempt
Jump shifts after minor opening	Transfers except 1♦ 3♣ = nat inv
Jump shifts after Major opening	1♥:2♠ WJS else bergen
Responses to strong 2 suit open.	Controls - 2♦=0-1 or 4+, 2♥=2, 2♠=A&K, 2NT KKK 3♣ thru 3♠ trf 6+=suit w/ 2/3 Top
Responses to 2NT opening	see inside (Section 8) and Note 3

## 5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead, A or Q-ATT, K-Count	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	as above	
<b>Discards</b>	Low Encourage	
<b>Count</b>	Low-High = Even	
<b>Signal</b> on partner's lead:	Low Encourage	
<b>Signal</b> on declarer's lead:	Reverse count	
<b>Notes</b>		
	Reverse Smith Echo against NT	

## 6. SLAM CONVENTIONS

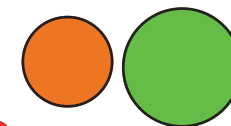
4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430 exc. ♣ 4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>	4♦ often is Keycard in agreed minor.
Cue Bids <input checked="" type="checkbox"/>	First and second
Asking Bids <input checked="" type="checkbox"/>	Rare and usually at 5 or 6 level.

## 7. OTHER CONVENTIONS

Jacoby	Lebensohl and Rubinsohl
Muppet Stayman	Support X/XX
mini splinters	cue raise with values
Long & Short Suit trials	Good/Bad 2NT
Blackout	3rd suit Forcing
<b>www.abf.com.au</b>	Leaping/non-leaping Michaels
PDF Form Rev. 17D23 by RoL	xyz 1M 2♣ Artificial
MyRev. 2017-Dec	Transfers over 1M 1NT
Copyright © ABF 2017	Comic NT (1NT overcall = 15-18 or weak jump overcall)



# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	214248	David Beckett
& Names:	063541	Neil Ewart
Basic System:	2/1, 14-16NT, Trf over 1C	
Brown Sticker	<input checked="" type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ (10)11-22HCP 2+	1♥ 11-22HCP 5+♥
1♦ (10)11-22HCP 4+♦	1♠ 11-22HCP 5+♠
1NT 14-16HCP Bal/semi-bal	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ 5 card Major & range enquiry

2♦ TRF to ♥	2♠ TRF to ♣
2♥ TRF to ♠	2NT TRF to ♦
other	3 level bids Shortage next suit up - no 5 card major

2♣ 23+ HCP BAL or any GF

2♦ 6+ ♥ or 6+ ♠ <12 HCP, or 20-22 Balanced

2♥ 5+♥/5+m <12HCP

2♠ 5+♠/5+m <12HCP

2NT 5+♥/5+♠ <12HCP

3NT Minor preempt

other 4♣/4♦ Namyat

## 2. PRE-ALERTS

Support X/XX	Many transfers in comp at 1 & 2 Level
Transfers over our 1♣ opening	Comic NT overcall
X/XX often unusual	Canape Transfers after opps ocall 1NT.

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls Roman (but not over 1C if <4).

Responsive doubles through 4♥ Unusual NT GF Touching 2 suiter

1NT overcall - immediate 15-18HCP or Comic Immediate cue of minor Surrounding 5/5 Unlimited

1NT overcall - re-opening 11-14HCP Sys On Immediate cue of Major Surrounding 5/5 Unlimited

Over weak twos x with Leb, Leaping Michaels Over opening threes X for T/O +non-leaping Michaels

Over opponent's 1NT x = penalty and Canape Transfers

(2♣ = ♦♦canape/Majors/Minors; 2♦=♥,♥-canape,Both reds; 2♥ = ♠, ♠-canape,5/5Majors);

2S = 5/5♣&♠; 2NT = ♣C Canape; 3♣ = 5/5♣&♥, 3♦ = 5/5♦&♠)

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥	2♦ 6+♥ weak or very strong	3♦ SPL GF
1♥ 4+♠	2♥ 6+♠ weak or very strong	3♥ SPL GF
1♠ Bal 6-9 no M, or ♦ any rar	2♠ 6+♣ 8-10	3♠ SPL GF
1NT 9-11 bal - no major	2NT 12-13 flat Nat Inv	3NT 14-15 Flat
2♣ 5+♣ GF	3♣ Preemptive 5+♣	4♣ Tfr to 4♥
other 4♦ Tfr to 4S		
1♦ 1♥ 5+HCP 4+♥	2♥ 6+♠ weak or very strong	3♥ Splinter GF
1♠ 5+HCP 4+♠	2♠ 5+♣ GF no major	3♠ Splinter GF
1NT 5-11HCP	2NT 12-13 flat Nat Inv	3NT 14-15 Flat
2♣ ♦ Raise	3♣ INV 6+C	4♣ VoidSpl
2♦ 6+♥ weak or very strong	3♦ Preemptive 5+, no 4 M	4♦ RKCB
other		
1♥ 1♠ 5+HCP 4+♠	2♥ 5-10 HCP 3♥	3♦ 10-11 4+♥
1NT 5-11HCP	2♠ 6+♠ weak	3♥ Preemptive 4+♥
2♣ 3way - see notes 1M 2♣	2NT GF raise, 4+ ♥	3♠ 12+ Undisclosed Spl
2♦ 5+♦ GF	3♣ 6-9 HCP 4+♥	3NT 9-11 4+♥ Short ♠
other 4♣ and 4♦ SPL 9-12HCP ; See Note 2 re 4 card raises by PH		
1♠ 1NT 5-11HCP	2♠ 5-10 HCP 3+♠	3♥ 6+♥ Invitational
2♣ 3 way - see Note 1	2NT GF raise, 4+♠	3♠ Preemptive 4+♠
2♦ 5+♦ GF	3♣ 6-9 HCP 4+♠	3NT 12+ 4+♠ Undiscl.Spl
2♥ 5+♥ GF	3♦ 10-11 HCP 4+♠	4♣ SPL 9-12HCP
other 4♦ and 4♥ SPL 9-12HCP ; See Note 2 re 4 card raises by PH		
1NT 3♣ GF Short ♦	3♠ GF Short ♣	4♦ TRF to ♠
3♦ GF Short ♥	3NT to play	4♥ to play
3♥ GF Short ♠	4♣ TRF to ♥	4♠ to play
other 1N-3X deny a 5 card major.		
2♣ 2♦ 0-1 or 4+ CTRLs	2NT Art. 3 Kings	3♥ GF 6+ ♠ with 2/3 Top H
2♥ 2 CTRLs	3♣ GF 6+ ♦ with 2/3 Top H	3♠ GF 6+ ♣ with 2/3 Top Hor
2♠ 3 CTRLs (A&K)	3♦ GF 6+ ♥ with 2/3 Top H	3NT AKQxxx(x) any suit
other Kokish after 2♣-2♦		
2♦ 2♥ Pass or Correct	3♣ Nat, Inv	3♠ Pass or Correct
2♠ Pass or Correct	3♦ Nat, Inv	3NT 44 Majors <8 HCP
2NT STR enquiry	3♥ Pass or Correct	4♣ 5+♥/5♠ Slam opp Stror
other 4♦ = 5+/5+Majors no slam opp strong		

**Notes** Note 1: 1M 2♣ = ♣ GF, OR 3 card Limit Raise in Major, OR GF Bal

Note 2: Passed Hand Major Raises: Jumps = Short; 2N= Max PH 4+ Card support

3M= 5-8 4+ Card support

2♥ 2♠ Nat F1	3♦ Pass or Correct	3NT to play
2NT STR enquiry	3♥ Preemptive	4♣ Pass or Correct
3♣ Pass or Correct	3♠	4♥ Pass or Correct
other		
2♠ 2NT STR enquiry	3♥ Nat F1	4♣ Pass or Correct
3♣ Pass or Correct	3♠ Pre-emptive	4♥ To Play
3♦ Pass or Correct	3NT to play	4♠ To Play
other		
2NT 3♣ Enquiry see note 3	3♠ to play	4♦ Sets ♠
3♦ Equal length	3NT To Play	4♥ To play
3♥ to play	4♣ Sets ♥	4♠ To play
other		

## 9. CONVENTIONS

**Unusual NT:** Roman - GF touching 2 suiter.

**4th Suit Forcing** One round ☒ Game force ☐

**NT Checkback** ☒ Priorities: 2 way checkback incl after 1X-1Y-1Z; features up the line

**Defence to 3NT opening** DBL=values, 4♣ M/m, 4♦ both majors

**Defence to Opening Twos** X=15+, NAT overcalls, 2NT=15-18 with MUPP STAY and TRF

Multi 2♦ X = ♥ OR 19+bal; 2♥=♠; 2♠=♣; 2N=15-18; 3♣=♦; 3♦=♣&♦ 3M = stopper ask

RCO style 2-s X=15+with LEB, NAT overcalls

Other 2-s X=15+, 2 anchor T/O, NAT overcalls

**Defence** 1♣: X= ♦ or ♥&♠; 1♦=♥ or ♠&♣; 1♥=♠ or ♣&♦; 1♠=♣&♥ or ♦&♠;

**to** 1N=♣ or ♦&♥: Higher bids are natural premepts; 2N/3N/4N minors.

**strong** 2♣: As for 1C but a level up.

**1♣/2♣** Also TWERB style over strong 2NT opening.

**Over 1NT Interference** Rubinsohl

**Lebensohl - other uses** After weak 2 and double.

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X 4♠ X= Cards 4NT= T/O

## 10. OTHER NOTES

NOTE 3: AFTER 2N-3♣: 3♦=Min; 3♥= <2C; 3♠=<2♦; 3N= (65)11

NOTE 4 1-2-3 style after pen DBL of 1NT, T/O DBL of weak twos

NOTE 5: If 1♣ can be 3 or less then: 2♣= Nat; 2♦= Majors; 2♥=H&m; 2♠= S&m