4. BASIC RESPONSES

		5. PLAY CONVENTIONS	Show priorities				
Responses to 2NT ope	ening	Stayman, transfers, 3NT to play					
Responses to strong 2	suit open.	to 2C=2H 0-3HCP,2D=4+HCP, 2S 5+ S 4+HC	CP, 2NT 5+ H 4+HCI				
Jump shifts after Major	opening	weak, 6+ of other major, Bergen					
Jump shifts after minor	opening	Strong single suited					
Jump raises - Majors	weak, 4	I+ suit					
Jump raises - minors	Inverted: 6-9 HCP, 4+ cards						

		J. F					w priorities
		Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads	Sequences:	Overlea	d All				
Four or r	nore with an honour	4th high	est				
From 4	small	2nd high	nest				
From 3 c	ards (no honour)	Middle					
In parti	ner's suit	Lowest	with ho	nour, HL doubletc			
Discard	ls	Odd=EN	ICRG,	Even=McKenney			
Count		Natural	(high-lo	ow=even)			
Signal	on partner's lead:	A=SP, k	(ing=at	titude			
Signal	on declarer's lead:	A=SP					
Notes							

6. SLAM CONVENTIONS

 4NT: Blackwood
 RKCB
 1430
 4♣ Gerber 🗶 when?
 After NT bid, CRO

 Slam Notes
 4C responses, 4D=1or4,4H=0or3,4S=2of same colour,4NT=2 of same

 Cue Bids
 Asking Bids

7. OTHER CONVENTIONS

Lebensohl	Support double
Unassuming cuebid	Bergen (inverted)
Skewed cue	Inverted minors
Jacobi 2NT	Drury 9-11HCP, (2C=3 card sup, 2D=4 card
Capelletti	
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF	Nos.	984183	Sue Martin	n				
&	Names:	772526	Sue Falkir	ngham				
Basi	c System:	Standard A	Am with 2 ov	ver 1				
Brov	vn Sticker	Class	sification: (Green []	Χ	Blue	Red	Yellow
			1. 0	PENI	NG	BIDS		
Des	cribe streng	gth, minimum	length, or spe	cific me	aning	I		Canape 📃
1♣	11-21 HC	CP, 3+C			1♥	11-21 HCP	5+H	
1♦	11-21 HC	CP 3+D			1♠	11-21 HCP	5+S	
1NT	15-17 B	alanced					may contain 5	card Major 🛛 🗙
1N	Responses	2 ♣ Puppe	t Stayman					
	+ Trans	sfer 💙			2	TRF to clu	bs	
	TRF	•			2N	TRF to dia	monds	
0	ther 3 leve	el response=	Slam interes	tin that	suit,	4NT is quan	titative	
2♣	23+ BAL	or any game	force					
2�	Either we	eak with 6+♥	OR 6+♠, OF	R NT=2	5+H(CP, or strong	minor	
2♥	Weak 8-1	10HCP, 6+♥						
2♠	Weak 8-1	10HCP, 6+ ♠						
2NT	Balance	d, 20-22HCF)		3NT	Gambling		
other								
			2. P	RE-		ERTS		

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 44		Jump overcalls	Weak				
Responsive doubles through 4H		Unusual NT	Lower 2 unbid, 6-9 or 15+HCP				
1NT overcall - immediate 1	5-18HC	P Im	nmediate cue of minor	Both majors			
1NT overcall - re-opening 1	1-14	Im	nmediate cue of Major	5 other Maj/5 min 6-9 or 15+H			
Over weak twos 2NT 15-	18, T/O	X	Over opening threes	T/O X/NATURAL			
Over opponent's 1NT							
Weak (<15) X =14+,	2C=S/5	3, 2D=S &	k H, 2H & 2S = t	hat suit+minor,2NT=minors			
Strong (15+) X=S/S,	2C=mino	ors, 2D=majo	ors, 2H & 2S = th	at suit+minor			

	8.			ES TO O				
		Describe stree	ngth,	minimum length	, or specifi	c mea	aning	
1♣ 1♦	6+ HCP,	4+♥	2�	GF,12+HCP	6+♦	3�	Splinter raise	e, 5+ ♣
1 🖤	6+ HCP,	4+♠	2♥	Strong,	6+♥	3 🧡	Splinter raise	e, 5+ ♣
1♠	6+ HCP,	5+♠	2	Strong,	6+♠	3♠	Splinter raise	e, 5+ ♣
1NT	6-10HCP		2NT	10-12 HCP		3NT	15-17HCP,	
2♣	11+HCP	5+♣	3	5-10 HCP,	5+🛧	4	No agreemer	nt
other								
1♦ 1♥	6+ HCP,	4+♥	2♥	Strong,	6+♥	3 💙	Splinter raise	e, 5+ ♦
1♠	6+ HCP,	4+♠	2	Strong,	6+♠	3♠	Splinter raise	e, 5+ ♦
1NT	6-10 HCP,		2NT	10-12 HCP,		3NT	15-17HCP,	
2♣	12+HCP,fo	orcing 4+&	3♣	GF raise,12+H	HCP 4+♦	4♣	Splinter raise	e, 5+ ♦
2�	11+HCP,	5+♦	3�	5-10HCP,	5+♦	4�	No agreemer	nt
other								
1♥ 1♠	6+HCP,	4+♠	2♥	8-9 HCP,	3+♥	3♦	6-9HCP,	4+♥
1NT	6-12 HCP		2	Strong,	6+♠	3 🧡	2-4HCP,	4+♥
2♣	12+ HCP,fo	orcing 4+&	2NT	12+HCP,	4+♥	3♠	Splinter raise	;
2�	12+ HCP, f	orcing 4+	3♣	10-12HCP,	4+♥	3NT	15-17HCP	
other								
1 🛧 1NT	6-12 HCP		2♠	8-9 HCP,	3+♠	3 💙	Splinter raise	;
2♣	12+ HCP, f	orcing 4+&	2NT	12+HCP,	4+♠	3♠	2-4HCP,	4+♠
2�	12+ HCP, f	orcing 4+	3♣	10-12HCP,	4+ 🔶	3NT	15-17HCP	
2 💙	12+HCP, fo	orcing 5+¥	3�	6-9HCP,	4+ 🔶	4♣	Splinter	
other								
1NT 3♣	Slam intere	est, 6+ ♣	3♠	Slam interest,	6+♠	4�	Texas transfe	er, 6+♥
3♦	Slam intere	est, 6+♦	3NT	to play		4♥	Texas transfe	er, 6+ ♠
3 🎔	Slam intere	est, 6+♥	4	gerber, with C	RO	4	No agreemer	nt
other								
2♣ 2♦	4+ HCP, w	aiting	2NT	4+ HCP,	5+♥,	3 💙	No agreemer	nt
2 💙	0-3 HCP,	-	3	4+ HCP,	5+ 🜩	3♠	-	
2♠	4+ HCP, 5	+ 🛧	3�	8+ HCP,	5+ 🔶	3NT	No agreemer	nt
other								
2 2 2	2+♥ pass c	or correct	3♣	No agreemer	nt	3♠	No agreeme	nt
2♠			3	No agreemen	t	3NT	to play	
2NT	18+HCP, e	nquiry	3♥	no agreement		4	No agreemer	nt
other				-			-	

27 24	6+♠	3�	Splinter, slam interest	3NT	to play
2NT	Enquiry, 15+HCP	3♥	to play	4♣	1st rnd control
34	Splinter, slam interest	3♠	to play	4 🖤	to play
other					
2 4 2NT	Enquiry, 15+HCP	3♥	6+♥	4♣	1st rnd cntrl
34	Splinter	3♠	to play	4 🖤	1st rnd cntrl
3♦	Splinter	3NT	to play^	4♠	to play
other					
2NT 3🐥	Puppet Stayman	3♠	TRF to ♣/♦	4�	Slam interest in 🔶
3	TRF to 💙	3NT	to play	4 🖤	Slam interest in 🕈
3 🧡	TRF to ቋ	4	Gerber, with CRO	4♠	Slam interest in 🔶
other					
	9	. C	ONVENTIONS		
Jnusual	NT: Lower 2 unbid suit	S			
4th Suit I	Forcing One round X				Game force
NT Chec	kback Priorities:				
Defence	to 3NT opening No ag	reem	nent		
Defence	to Opening Twos 2NT	15-1	8 with stop,DBL=T/O		
Multi 2🔶	Natural, DBL with	Lebe	enshol		
RCO styl	e 2-s No agreement				
Other 2-s		d bal	anced, natural		
Defence	(1♠) : 16+HCP, Natura	al			
to					
strona	(2♣): Natural				
strong 1♣ / 2♣	(2♣) : Natural				
1♣/2♣		ו bid.	, cue asks for stop in the	ir su	it, else natural.
1 ♣ / 2 ♣ Over 1NT			, cue asks for stop in the	eir sui	it, else natural.
1 & / 2 & Over 1NT Lebenso	Interference X=Stoler hl - other uses After re			eir sui	it, else natural.
1 ♣ / 2♣ Over 1NT Lebenso Take out	Interference X=Stoler hI - other uses After re of 4 level pre-empts		se 4 ♣ /4♦ DBL=T/O		
1 ♣ / 2♣ Over 1NT Lebenso Take out	Interference X=Stoler hl - other uses After re of 4 level pre-empts DBL=T/O 4NT=minors	evers	se 4♣/4♦ DBL=T/O 4♠ DBL=penalty	/, 4N	
1 ♣ / 2♣ Over 1NT Lebenso Take out	Interference X=Stoler hl - other uses After re of 4 level pre-empts DBL=T/O 4NT=minors	evers	se 4 ♣ /4♦ DBL=T/O	/, 4N	

Notes