4. BASIC RESPONSES

Jump raises - minors preempt Jump raises - Majors preempt Jump shifts after minor opening Jump shifts after Major opening Responses to strong 2 suit open. Responses to 2NT opening

minors criss cross, 2 H or S weak minors bergen raises, majors splinters see 2 C otherwise n/a 3C inquiry - shortage steps

	5. PLAY CONVENT	IONS Show priorities
	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	ace= S/P King ask rev att.	
Four or more with an honour	attitude	
From 4 small	2nd highest	
From 3 cards (no honour)	least confusing	
In partner's suit	standard	
Discards	low encourage	suit preference
Count	reverse	
Signal on partner's lead:	rev att or count if appropriate	
Signal on declarer's lead:	rev count	
Notes		

6. SLAM CONVENTIONS RKCB 1430 4NT: Blackwood Slam Notes RKCB in last natural bid suit Cue Bids X firsts

Asking Bids

7. OTHER CONVENTIONS

4 Gerber

when?

minorwood 1430

Kokish Relay Criss Cross

Lebensohl
Modified Jacoby 2NT

Modified Michaels

Checkback

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 213640 John Bailey	
& Names: 161756 Hilton Francis	
Basic System: Weak NT 5 Card majors	
Brown Sticker Classification: Green X Blue Red Yellow	
1. OPENING BIDS	
Describe strength, minimum length, or specific meaning Canape	
1♣ 3 11+ 1♥ 5 11+	
1♦ 3 11+ 1♠ 5 11+	
1NT 12-14 may contain 5 card Major	Χ
1NT Responses 24 Stayman	
2♦ TRF H 2♠ Range or TFR C correctable to D)
2♥ TFR S 2NT Asks longest minor	
other 1NT - 2C - 2H - 2S = weak 4 cd S and long minor	
24 23+ NT or GF /near GF	
2 Multi - weak H or S or 21-22 bal	
2♥ Weak - H and minor	
2 Weak - S and minor	
2NT Weak both Majors 3NT	
other	
2. PRE-ALERTS	
Support X and XX Modified Michaels	
Swine style run outs Leaping Michaels	
Cappelletti cue bids	
3. COMPETITIVE BIDS / OVERCALLS	
Negative doubles through 4H Jump overcalls Weak	
Responsive doubles through 4H Unusual NT Lower 2 unbid	
1NT overcall - immediate 15 - 18 Immediate cue of minor S plus other	
1NT overcall - re-opening 11-14 Immediate cue of Major other M plus minor	
Over weak twos Nat 11-14 or X with Leb 15+ Over opening threes Nat or X	
Over opponent's 1NT x=single suit, 2C=minors, 2D = Majors, 2 H/S= that suit plus minor	

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		ngui,	minimum lengui, or specific	11100	
1♣ 1♦	4cd 5+ hcp	2�	limit raise	3♦	splinter
1 🖤	4cd 5+ hcp	2♥	weak	3♥	splinter
1♠	4cd 5+ hcp	2	weak	3	
1NT	4cd C 5-10	2NT	Jacoby GF	3NT	13-15 flat no Maj
2♣	4cd <5 hcp	3 🗭	preempt	4	minorwood 1430
other					
1♦ 1♥	4cd 5+ hcp	2♥	weak	3♥	splinter
1♠	4cd 5+ hcp	2	weak	3	splinter
1NT	5-10 hcp	2NT	Jacoby GF	3NT	13-15 flat no Maj
24	4cd+ 10+ hcp	3♣	4cd 5+ hcp	4	splinter
2�	weak	3�	preempt	4�	minorwood 1430
other					
1♥ 1♠	4cd 5+ hcp	2♥	weak	3�	Bergen 8-9
1NT	5-10	2	weak	3♥	preempt
2♣	4cd+ 10+ hcp	2NT	Limit raise +	3	splinter
2�		3♣	Bergen 5-7	3NT	13-15 flat no Maj
other					
1 🛧 1NT	5-10	2	weak	3♥	splinter
2♣	4cd+ 10+ hcp	2NT	limit raise +	3	preempt
2�	4cd+ 10+ hcp	34	Bergen 5-7	3NT	13-15 flat no Maj
2 💙	5cd+ 10+ hcp	3�	Bergen 8-9	4	splinter
other					
1NT 3 ♣	3NT try no other entry	3♠	4cd S & 5cd H	4�	minorwood 1430
3♦	3NT try no other entry	3NT	play	4♥	play
3 🎔	4cd H & 5cd S	4	minorwood 1430	4	play
other					
24 2	relay	2NT	n/a	3 💙	n/a
2 💙			very weak		n/a
2♠	very weak	3♦	very weak	3NT	n/a
other					
2 2 2	P/C	3	play	3	P/C
	P/C H tol	3			play
-	inquiry	3♥			n/a
other					
Notes					

2♥ 2♠	play	3�	play		3NT	play
2NT	inquiry	3 🧡	raise		4	P/C minors
3♣	P/C minors	3	play		4♥	play
other						
2 4 2NT	inquiry	3 🧡	play		4	P/C minors
34	P/C minors	3♠	raise		4♥	play
3�	play	3NT	play		4	play
other						
2NT 3♣	inquiry	3♠	play		4�	n/a
3♦	play	3NT	play		4♥	play
3♥	play	4	n/a		4	play
other						
Defence Multi 2 RCO sty	le 2-s Suits nat 2NT	13-15	flat X	⊿ajors = 15+any = 15+any		
Other 2-	s e (1♠):1NT=C 2C	othou	cuit 20	Maj 2M	- that	t M + minor
	(1 2). INT-0 20	other	Juit 2L	, waj 2101	uid	
to	(2♣) : natural. X=	-C				
	(.0				
1♣/2♣						
	T Interference modifie					
Lebenso	ohl - other uses x of w	veak 2	2			
Take ou	t of 4 level pre-empts		4♣/4♦	Х		
4♥	Х		4	4NT		
		0. 0	THER	NOTES		

Notes