### 4. BASIC RESPONSES Jump raises - minors Weak 3-6 HCP Jump raises - Majors Weak 3-6 HCP Weak if major. Limit raise if minor Jump shifts after minor opening Bergen, other M is 3 card limit raise Jump shifts after Major opening Responses to strong 2 suit open. 2 waiting Other shows good suit Responses to 2NT opening Puppet Stayman 3♠ is minor suit stayman 5. PLAY CONVENTIONS **Show priorities** Versus NoTrump (if different) Versus Suit (or both) Sequences: Overlead all Leads Four or more with an honour 4th highest 2nd highest From 4 small Middle.See notes From 3 cards (no honour) In partner's suit As above Odd=ENCRG, Even=McKenney Discards Reverse Count **Signal** on partner's lead: Reverse count Signal on declarer's lead: Reverse count **Notes** Lead lowest from 3 small in partner's suit if not supported in auction Emphasis on count rather than attitude. If attitude, signals are reverse. After 1st discard subsequent discards are reverse count 6. SLAM CONVENTIONS **RKCB 0314** 4♣ Gerber 4NT: Blackwood X when? Slam Notes Kickback but minorwood in couple of situations Cue Bids X First and second Asking Bids 7. OTHER CONVENTIONS Jacoby 2NT (see below) **Blackout** Mini Splinters Fit showing jumps in competition Support X and XX Cue raises Leaping Michaels Lebensohl PODI & PORI Criss/cross limit raises After Jacoby 2NT, 3♣ = any minimum www.abf.com.au PDF Form Rev. 17K21 by RoL (3♦ then asks, then in steps NS LS MS HS) MyRev. 3♦ = non min, no shortage, then in steps LS MS HS. Copyright © ABF 2017 If 1M opened, 4M is sub-minimum NS.



# **AUSTRALIAN BRIDGE** FEDERATION INC.



		STAI	NDARD	SYS	I E M (	CAF	RD	
ABF Nos.	01604	174 Fe	licity Smyth					
& Names:	Names: 0199575 Jeff Travis or Russel Harms							
Basic System:	Stand	dard						
Brown Sticker		Classifica	ation: Gree	n <b>X</b>	Blue		Red	Yellow
			1. OPE	NING	BIDS	3		
Describe stren	gth, mini	mum lengt	h, or specific	meaning				Canape
1♣ 3+ ♣s, 1°	1+ hcp			1♥ ∜	5+ <b>∀</b> s, 1	0+ hc	р	
1 <b>♦</b> 3+ <b>♦</b> s, 11	+ hcp			1♠	5+ <b>∲</b> s, 10	0+ hcp	)	
<b>1NT</b> 15-17 B	alanced	t					may contain 5 c	ard Major X
1NT Responses	2 <b>♣</b> S	tayman						
2♦ Trans		-		2♠	Transfe	er 🛧		
2♥ Trans	fer 🛧			2NT	Transfe	er 🔷		
other 3♣=N	linors w	ith ♥ frag	ment, GF 3	♦ = Mino	= Minors with ♠ fragt, GF. Super accepts.			
2♣ Game for	ce							
2♦ Weak wit	h 4+/4+	- majors						
2♥ Weak 2		-						
2♠ Weak 2								
<b>2NT</b> 20-22 ba	alanced			3NT	Gamblir	ng, no	outside K	
other 4NT ope	ening sp	ecific Ace	e ask					
			2. PRE	-ALE	RTS			
2 major resp	onse to	1 minor s	shows 3-6 H	CF Res	ponder's	raise	to 3 level sh	nows 3-6 HCF
Swine				2♦ 0	2♦ opening shows both majors			
Bergen raise	S							
		3. CON	IPETITIVE	BIDS	/ OVEF	RCAL	LLS	
Negative doubles to	nrough	4 💙	Jump overcalls	Weak				
Responsive doubles through 4 ♥ Unusual			Unusual NT	Lowest unbid suits				
1NT overcall - imm	ediate (	(15)16-18	(19) In	nmediate cu	e of minor	Both	majors	
1NT overcall - re-op	1NT overcall - re-opening 11-14 Imm			nmediate cu	ediate cue of Major Other major and minor			
Over weak twos X for takeout			Over open	Over opening threes X for takeout				
Over opponent's 11	NT 2♣	show bot	h majors. Al	l other bi	ds natur	al		
System on a	fter 1NT	overcall						

Describe strength, minimum length, or specific meaning

1♣ 1 ♦ 4+ ♦ 5+ HCP 1♥ 4+♥ 5+ HCP 2♥ 6+♥ 2-6 HCP 3♥ Splinter 1NT 6-10 HCP no major 2♠ 5+ ★ 6-9 HCP 3♠ 5+ ★ 3-6 HCP 3♠ Splinter 3♠ Splinter 3↑ 5+ ★ 3-6 HCP 3↑ Minorwood   **Minorwood**  **Property of the play **A ** Splinter 3		Describe stre	ngth,	minimum length, or specific	c mea	aning
1♠ 4+♠ 5+HCP 1NT 6-10 HCP no major 2♣ 5+♠ 6-9 HCP other  1♦ 1♥ 4+♥ 5+ HCP 1♠ 4+♠ 5+HCP 1NT 6-10 HCP no major 2♣ 5+♠ 6-9 HCP other  1♦ 1♥ 4+♥ 5+ HCP 2♥ 6+♥ 2-6 HCP 3♠ Splinter 3NT 4+♠ Balance 12-15 3♠ Splinter 3NT 4+♠ Balance 12-15 3♠ Splinter 3♠	1♣ 1♦	4+ ♦ 5+ HCP	2	♣ raise 9-11	3	Splinter
1NT 6-10 HCP no major 2♣ 5+♠ 6-9 HCP 3♣ 5+♠ 6-9 HCP 3♠ 5+♠ 3-6 HCP 3♠ 7 raise 6-9 HCP 3♠ 7 raise 9-11 4♣ support 15+ HCP 3♠ Minorwood  1♥ 1♠ 4+♠ 5+ HCP 2♠ 3♣ 5+♠ 3-6 HCP 3♠ Minorwood  1♥ 1♠ 4+♠ 5+ HCP 2♠ 3♣ 5+♠ 3-6 HCP 3♠ 4+♠ 10+ HCP 2♠ 3♠ 9-12 3♥ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 2♠ 3♠ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 3♠ 4+ support 5-10 HCP 3♠ 4+ support 15+ HCP 3♠ 4♣ 3-6 HCP 3♠ 4+♠ 10+ HCP 3♠ 4+ support 10-12 4♠ Splinter  1NT 3♣ Minors ♥ fragment 3♠ Minors ♠ fragment 3♠ Minors ♠ fragment 3♠ Minors ♠ fragment 3♠ Minorwood  1NT 3♣ Minors ♠ fragment 3♠ Minorwood  4♠ Minorwood  1NT 3♠ Minorwood  1NT 3♠ Minorwood  3♠ 5+ HCP good ♠ 3♠ To play 2♠ 1P play 2♠ 5+ HCP good ♠ 3♠ To play 3NT To play 2♠ To play 3NT To play 4♠ To play 4♠ To play 4♠ To play 5NT	1♥	4+♥ 5+ HCP	2	6+♥ 2-6 HCP	3	Splinter
2♣ 5+♣ 6-9 HCP 3♣ 5+♠ 3-6 HCP 4♣ Minorwood  1♦ 1♥ 4+♥ 5+ HCP 2♠ 6+♥ 2-6 HCP 3♠ Splinter  1♠ 1♠ 5+ HCP 2♠ 6+♠ 2-6 HCP 3♠ Splinter  1№ 1♠ 4+♠ 5+ HCP 3♠ ↑ raise 9-11 4♠ Splinter  2♠ 4+♠ 10+ HCP 3♠ ↑ raise 9-11 4♠ Minorwood  1♥ 1♠ 4+♠ 5+ HCP 2♠ 3♠ 9-12 3♥ 4+ support 10-12  1№ 1♠ 4+♠ 5+ HCP 2♠ 3♠ 9-12 3♥ 4♥ 3-6 HCP  1№ 1♠ 10+ HCP 2♠ 3♠ 9-12 3♥ 4♥ 3-6 HCP  2♠ 4+♠ 10+ HCP 2♠ 3♠ 4+ support 15+ HCP 3♠ 4+ support 12-15  1♠ 1№ 1 6-10 HCP 2♠ 3+ support 5-10 HCP 3♠ 4+ support 12-15  1♠ 1№ 1 6-10 HCP 2♠ 3+ support 5-10 HCP 3♠ 4♠ 3-6 HCP  2♠ 4+♠ 10+ HCP 3♠ 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP  2♠ 4+♠ 10+ HCP 3♠ 4+ support 10-12 4♠ Splinter  1№ 1	1🛧	4+♠ 5+ HCP	2♠	6+♠ 2-6 HCP	3♠	Splinter
other  1	1NT	6-10 HCP no major	2NT	4+ support 15+ HCP	3NT	4+♣ Balance 12-15
1 ↑ 1	2♣	5+♣ 6-9 HCP	3♣	5+♣ 3-6 HCP	4♣	Minorwood
1♠ 4+♠ 5+ HCP 1NT 6-10 HCP no major 2NT 4+ support 15+ HCP 2♣ 4+♠ 10+ HCP 3♣ ↑ raise 9-11 2♦ ↑ raise 6-9 HCP 3♦ ↑ support 5-10 HCP 1NT 6-10 HCP 2♠ 10+ HCP 2♠ 3♣ 9-12 3♥ 9-12 3♥ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 2♠ 4+♠ 10+ HCP 2♠ 3♣ 4+ support 15+ HCP 3♠ Splinter 3♠ Splinter 3♥ 4+ 3-6 HCP 3♠ Splinter 3♥ 4+♠ 10+ HCP 3♠ 4+ support 6-9 HCP 3NT 4+ support 12-15  other  1♠ 1NT 6-10 HCP 2♠ 3+ support 5-10 HCP 3♠ 4♠ 10+ HCP 2♠ 4+♠ 10+ HCP 3♠ 4+ support 15+ HCP 2♠ 4+♠ 10+ HCP 3♠ 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP 3NT 4♠ 3-6 HCP 3♠ 4♠ 3-6 HCP 3NT 4♠ 3-6 HCP 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3♠ 3	other					
1NT 6-10 HCP no major 2NT 4+ support 15+ HCP 3NT 4+ 12-15 HCP 2♣ 4+♠ 10+ HCP 3♣ raise 9-11 4♣ Splinter 4♣ Splinter 5+ A-6 HCP 4♠ Minorwood other    1♥ 1♠ 4+♠ 5+ HCP 2♥ 3+ support 5-10 HCP 3♠ 4+ support 10-12 1NT 6-10 HCP 2♠ 3♥ 9-12 3♥ 4♥ 3-6 HCP 2♠ 4+♠ 10+ HCP 2NT 4+ support 15+ HCP 3♠ Splinter 2♠ 4+♠ 10+ HCP 3♣ 4+ support 6-9 HCP 3NT 4+ support 12-15 other    1♠ 1NT 6-10 HCP 2♠ 3+ support 5-10 HCP 3♠ 3♠ 9-12 4♠ 10+ HCP 2NT 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP 2♠ 4+♠ 10+ HCP 3♠ 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP 2♠ 4+♠ 10+ HCP 3♠ 4+ support 6-9 HCP 3NT 4♠ 3-6 HCP 2♥ 4+♠ 10+ HCP 3♠ 4+ support 10-12 4♠ Splinter    1NT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 4♠ Minorwood 1+♠ To play 3♥ 6+♥ invitational 4♠ Minorwood 4♠ To play 3♥ 6+♥ invitational 4♠ Minorwood 1+♠ To play 5+ HCP good 1♠ 3♠ 2♠ 5+ HCP good 1♠ 3♠ 5+ HCP good 1♠ 3♠ 5+ HCP good 1♠ 3NT other    2♠ 2♠ Valting 2NT 3♠ 5+ HCP good 1♠ 3NT other    2♠ 2♠ To play 3♠ To play 3♠ To play 3♠ To play 3NT To play 1+♠ To play 3♠ To play 5+ HCP good 1♠ To play 5+ To play	1♦ 1♥	4+♥ 5+ HCP	2 💙	6+♥ 2-6 HCP	3 💙	Splinter
2♣ 4+♣ 10+ HCP 3♣ ↑ raise 9-11 4♣ Splinter 2♦ ↑ raise 6-9 HCP 3♦ 5+♦ 3-6 HCP 4♦ Minorwood  other  1♥ 1♠ 4+♣ 5+ HCP 2♥ 3+ support 5-10 HCP 3♦ 4+ support 10-12  1NT 6-10 HCP 2♠ 3♥ 9-12 3♥ 4♥ 3-6 HCP  2♣ 4+♣ 10+ HCP 2NT 4+ support 15+ HCP 3♠ Splinter  1♠ 1NT 6-10 HCP 2♠ 3+ support 6-9 HCP 3NT 4+ support 12-15  other  1♠ 1NT 6-10 HCP 2♠ 3+ support 5-10 HCP 3♥ 3♠ 9-12  2♣ 4+♣ 10+ HCP 2NT 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP  2♠ 4+♠ 10+ HCP 3♠ 4+ support 6-9 HCP 3NT 4♠ 3-6 HCP  2♥ 4+♥ 10+ HCP 3♠ 4+ support 10-12 4♠ Splinter  other  1NT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 4♠ Minorwood  3♠ Minors ♠ fragment 3♠ 6+♠ invitational 4♠ Minorwood  other  2♠ 2♠ Waiting 2NT 2♥ 5+ HCP good ♠ 3♠ To play  2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♠ 3♠ To play  2♠ To play 3♠ To play 3♠ To play  2NT Enquiry 3♠ To play  other Opener can raise 3♥ and 3♠ with extreme shape	1♠	4+♠ 5+ HCP	2♠	6+♠ 2-6 HCP	3♠	Splinter
2	1NT	6-10 HCP no major	2NT	4+ support 15+ HCP	3NT	4+♦ 12-15 HCP
other  1	2♣	4+♣ 10+ HCP	3♣	♦ raise 9-11	4♣	Splinter
1	2	♦ raise 6-9 HCP	3◆	5+♦ 3-6 HCP	4	Minorwood
1NT 6-10 HCP 2♣ 4+♣ 10+ HCP 2NT 4+ support 15+ HCP 3♣ Splinter 2♣ 4+♣ 10+ HCP 3♣ 4+ support 6-9 HCP 3NT 4+ support 12-15 other  1♣ 1NT 6-10 HCP 2♣ 3+ support 5-10 HCP 3♣ 4+ support 15+ HCP 3♣ 4+ support 6-9 HCP 3NT 4★ 3-6 HCP 3NT 4★	other					
2♣ 4+♠ 10+ HCP	1♥ 1♠	4+♠ 5+ HCP	2	3+ support 5-10 HCP	3 🄷	4+ support 10-12
2	1NT	6-10 HCP	2♠	3♥ 9-12	3 <b>Y</b>	4♥ 3-6 HCP
other  1 ↑ 1NT 6-10 HCP  2 ↑ 3+ support 5-10 HCP  3 ↑ 3 ♠ 9-12  2 ↑ 4+ ♠ 10+ HCP  2 ↑ 4+ ↑ 10+ HCP  3 ↑ 4+ support 15+ HCP  3 ↑ 4 + support 6-9 HCP  3 NT 4 ♠ 3-6 HCP  3 ↑ 4+ support 10-12  4 ↑ Splinter  1NT 3 ↑ Minors ♥ fragment  3 ↑ 6+ ♠ invitational  3 ↑ Minors ♠ fragment  3 ↑ To play  3 ↑ To play  4 ↑ To play  2 ↑ 2 ↑ Waiting  2 ↑ 5+ HCP good ♠ 3 ↑ 5+ HCP good ♠ 3 ↑  3 ↑ To play  2 ↑ 5+ HCP good ♠ 3 ↑ To play  3 ↑ To play  3 ↑ To play  2 ↑ To play  3 ↑ To play  3 ↑ To play  3 ↑ To play  3 ↑ To play  4 ↑ To play	2♣	4+♣ 10+ HCP	2NT	4+ support 15+ HCP	3♠	Splinter
1♠ 1NT 6-10 HCP 2♠ 4+♠ 10+ HCP 2♦ 4+♠ 10+ HCP 2♦ 4+♦ 10+ HCP 3♠ 4+ support 15+ HCP 3♠ 4♠ 3-6 HCP 2♥ 4+♥ 10+ HCP 3♠ 4+ support 10-12 4♠ Splinter  1NT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 3♠ Minors ♠ fragment 3♥ Minors ♠ fragment 3♥ Minors ♠ fragment 3♥ Hoplay 3♥ 6+♥ invitational 4♠ Minorwood 4♠ To play 5+ HCP good ♠ 3♠ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♠ 3♠ 2♠ To play 3♥ To play 2♠ To play 3♠ To play 3♠ To play 4♠ To play	2	4+♦ 10+ HCP	3♣	4+ support 6-9 HCP	3NT	4+ support 12-15
2♣ 4+♣ 10+ HCP 2♦ 4+♦ 10+ HCP 3♣ 4+ support 15+ HCP 3♦ 4+ support 6-9 HCP 3NT 4♠ 3-6 HCP 3♦ 4+ support 10-12 4♣ Splinter  INT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 3♦ Minors ♠ fragment 3NT To play 4♠ To play 3♥ 6+♥ invitational 4♠ Minorwood 4♠ To play 5+ HCP good ♠ 3♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♠ 3♠ To play 4♠ To play	other					
2	1 <b>♠</b> 1NT	6-10 HCP	2	3+ support 5-10 HCP	3	3♠ 9-12
2♥ 4+♥ 10+ HCP other  INT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 3♠ Minors ♠ fragment 3NT To play 3♥ 6+♥ invitational 4♠ Minorwood 4♠ To play other  2♣ 2♠ Waiting 2NT 2♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♦ 3NT other  2♠ 2♥ Tp play 2♠ To play 2♠ To play 2♠ To play 3♠ To play 3♠ To play 3NT To play 2NT Enquiry 0ther Opener can raise 3♥ and 3♠ with extreme shape	2♣	4+♣ 10+ HCP	2NT	4+ support 15+ HCP	3♠	4♠ 3-6 HCP
other  INT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 4♠ Minorwood  3♠ Minors ♠ fragment 3NT To play 4♥ To play  3♥ 6+♥ invitational 4♣ Minorwood 4♠ To play  other  2♣ 2♠ Waiting 2NT 3♥ 3♠ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♦ 3♠ 5+ HCP good ♦ 3♠ To play  other  2♠ 2♥ Tp play 3♣ To play 3♠ To play  2♠ To play 3♠ To play 3NT To play  2NT Enquiry 3♥ To play 4♣ To play  other Opener can raise 3♥ and 3♠ with extreme shape	2	4+♦ 10+ HCP	3♣	4+ support 6-9 HCP	3NT	4♠ 3-6 HCP
INT 3♣ Minors ♥ fragment 3♠ 6+♠ invitational 4♠ Minorwood 3♠ Minors ♠ fragment 3NT To play 4♥ To play 3♥ 6+♥ invitational 4♣ Minorwood 4♠ To play other  2♣ 2♠ Waiting 2NT 3♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♥ 3♠ To play other  2♠ 2♥ Tp play 3♣ To play 3♠ To play 2♠ To play 3♠ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	2	4+♥ 10+ HCP		4+ support 10-12	4♣	Splinter
Minors ♠ fragment  Note  Minors ♠ fragment  Note  Not	other					
3♥ 6+♥ invitational 4♣ Minorwood 4♠ To play other  2♣ 2♦ Waiting 2NT 2♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♦ 5+ HCP good ♦ 3NT other  2♠ 2♥ Tp play 3♣ To play 3♠ To play 2♠ To play 3♠ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	1NT 3♣	Minors ♥ fragment	3♠	6+♠ invitational	4	Minorwood
other  2♣ 2♠ Waiting 2NT 3♥ 2♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♦ 3NT other  2♠ 2♥ Tp play 3♣ To play 3♣ To play 2♠ To play 3♠ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	3◆	Minors ★ fragment	3NT	To play	<b>4</b>	To play
2♣ 2♠ Waiting 2♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♠ 5+ HCP good ♦ 3NT other  2♠ 2♥ Tp play 2♠ To play 2♠ To play 2♠ To play 2NT Enquiry 3♥ To play 3♦ To play 4♣ To play other  3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	3♥	6+♥ invitational	4♣	Minorwood	4	To play
2♥ 5+ HCP good ♥ 3♣ 5+ HCP good ♠ 3♠ 2♠ 5+ HCP good ♠ 3♦ 5+ HCP good ♦ 3NT other  2♠ 2♥ Tp play 3♣ To play 3♠ To play 2♠ To play 3♠ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	other					
2♠ 5+ HCP good ♠ 3♦ 5+ HCP good ♦ 3NT other  2♦ 2♥ Tp play 3♣ To play 3♠ To play 2♠ To play 3♦ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play other Opener can raise 3♥ and 3♠ with extreme shape	2♣ 2♦	Waiting	2NT		3 💙	
other  2 ◆ 2 ▼ Tp play 3 ♣ To play 3 ♣ To play 2 ♠ To play 3 ◆ To play 3NT To play 2NT Enquiry 3 ▼ To play 4 ♣ To play other Opener can raise 3 ▼ and 3 ♠ with extreme shape	2	5+ HCP good ♥	3♣	5+ HCP good ♣	3♠	
2♦ Tp play 2♣ To play 3♣ To play 3♣ To play 3NT To play 2NT Enquiry 3♥ To play 4♣ To play 0ther Opener can raise 3♥ and 3♠ with extreme shape	2♠	5+ HCP good ♠	3	5+ HCP good ♦	3NT	
2♠To play3♠To play3NTTo play2NTEnquiry3♥To play4♣To playotherOpener can raise 3♥ and 3♠ with extreme shape	other					
2NT Enquiry 3♥ To play  other Opener can raise 3♥ and 3♠ with extreme shape	2♦ 2♥	Tp play	3♣	To play	3	To play
other Opener can raise 3♥ and 3♠ with extreme shape	2	To play	3	To play	3NT	To play
·	2NT	Enquiry	3 <b>Y</b>	To play	4♣	To play
Notes After 2♦ opening & 2NT enquiry 3♣ shows poor hand, 3♦ is 4/4,	other	Opener can raise 3♥ ar	nd 34	with extreme shape		
	Notes /	After 2♦ opening & 2NT	enqu	iry 3♣ shows poor hand,	3 <b>♦</b> i	s 4/4,

**Notes** After 2♦ opening & 2NT enquiry 3♣ shows poor hand, 3♦ is 4/4, 3M shows that M longer, 4 in other M, 3NT is 5/5

2 2	Natural and forcing	3◆	Natural and forcing	3NT	To play
21	NT Ogust	<b>3</b>	Weak	4♣	Splinter
3•	Natural and forcing	<b>3♠</b>	Splinter	<b>4</b>	Splinter
oth	ner				
2 2	NT Ogust	3 <b>\</b>	Natural and forcing	4♣	Splinter
3•	Natural and forcing	3♠	Weak	<b>4</b>	To play
3	Natural and forcing	3NT	To play	4	
oth	ner				
2NT 3	Puppet Stayman	<b>3♠</b>	Minor suit Stayman	4	Minorwood
3	♦ Transfer to ♥	3NT		<b>4</b>	
3	▼ Transfer to ★	4♣	Minorwood	4	
oth	ner				
			ONIVENITIONS		

### 9. CONVENTIONS

Unusual N	Lowest unbid suits							
4th Suit F	orcing One round Game force	<b>(</b>						
NT Check	NT Checkback							
Defence to 3NT opening								
Defence to Opening Twos X for T/O								
Multi 2◆	X for T/O, may be weak 1NT							
RCO style	2-s							
Other 2-s								
Defence	(1♣) : X=♥ and minor; 1♦ = ♠ and minor. 1NT = majors or minors							
to	After 1♦ negative, X is Majors, 1NT is minors							
strong	(2♣) :: X=♥ and minor; 2♦ = ♠ and minor 2NT = majors or minors							
14/24	After 2♦ negative, X is Majors, 2NT is minors							
Over 1NT	nterference Lebensohl							

**Lebensohl - other uses** After opponents weak 2 and partner's t/o double

Take out of 4 level pre-empts **4♣/4**♦ X **4♥** X 4**♠** X

## **10. OTHER NOTES**

### 1-2-3 doubles

Over our 1NT transfer and then bid is GF. This includes raising the show major.

If 1NT is X, XX aks for 2♣, pass requires XX, bid is non touch suits (after XX, touching)

A minor suit transfer super accepted with Hxx or better by bidding step

Major transfer super accepted by 3 of suit (min) or 2NT (max -retransfers apply)

After 2♣ stayman, 3m is FG. New suit after minor transfer is shortage.

Kickback is 4 of agreed suit +1