

4. BASIC RESPONSES

Jump raises - minors	limit
Jump raises - Majors	limit
Jump shifts after minor opening	9 cards 0+ points min 5-4
Jump shifts after Major opening	9 cards 0+ points min 5-4
Responses to strong 2 suit open.	next bid is relay
Responses to 2NT opening	3♣ asks for shortage; 3♦,♥,♠ transfers

5. PLAY CONVENTIONS

Show priorities

	Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads Sequences:						
			overlead except AKX			
Four or more with an honour			4th			
From 4 small			any			
From 3 cards (no honour)			M-U-D			
In partner's suit			usually M-U-D			
Discards			high encouraging or McKenney or count			
Count			natural			
Signal on partner's lead:			high encourage or natural count or McKenn			
Signal on declarer's lead:			high encourage or natural count or McKenney			
Notes						

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB	0314	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes				
Cue Bids <input checked="" type="checkbox"/>				
Asking Bids <input type="checkbox"/>				

7. OTHER CONVENTIONS

BARON	
LEBENSÖHL	
Herbert responses to doubles	
SWINE after 1NT - (DBL) -	

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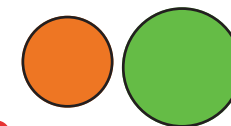
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**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	4162	GHEORGI BELONOGOV
& Names:	502413	EWA KOWALCZYK
Basic System:	ACOL (with variations)	
Brown Sticker <input checked="" type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣	3	[12+ NV, 13+VUL]	1♥	4	[12+ NV, 13+VUL]
1♦	4	[12+ NV, 13+VUL]	1♠	5	[12+ NV, 13+VUL]
1NT	12-14 NV 13-15 VUL		may contain 5 card Major <input checked="" type="checkbox"/>		

1NT Responses	2♣	Simple
2♦	transfer to ♥	2♠ GF asks for 4+ minor or 5 major
2♥	transfer to ♠	2NT natural, invitational
other	3- & 4-level bids natural	

2♣	ACOL 2 in ♣ forcing OR balanced 20-22, 25-26 HCP OR weak 2 in ♥ OR 2-suiter with ♣s 0+ HCP
2♦	ACOL 2 in ♦ forcing OR balanced 23-24, 27-28 HCP OR weak 2 in ♠ OR 2-suiter with ♦s 0+ HCP
2♥	ACOL 2 in ♥ OR 2-suiter with ♥s at least 5-5 OR 2-suiter with ♥s 0+ HCP
2♠	ACOL 2 in ♠ OR 2-suiter with ♠s OR at least 5-5 OR 2-suiter with ♠s 0+ HCP
2NT	4-4-4-1 or 5-4-4-0, 16+ HCP, any singleton
3NT	gambling, <Q outside
other	

2. PRE-ALERTS

3rd and 4th seat openings may be lighter	See inside for 2-suited overcalls
Fit-showing jumps: 0+ HCP, min 9+ card,	After opps T/O DBL: Any suit bid 0-7HCP
4 in each suit; 1-level overcalls may be 4	PASS is 7-10HCP 3+ cards; RDBL is 10+HCP

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	2♠	Jump overcalls	Rule of 1,2,3 <16 HCP
Responsive doubles through	N/A	Unusual NT	5/5+ 2-suiter; 4/5-loser hand
1NT overcall - immediate	12-15 HCP	Immediate cue of minor	1♣-2♣ natural; 1♠,♦-2♦ 5-5 2-suiter
1NT overcall - re-opening	12-15 HCP	Immediate cue of Major	5/5+ 2-suiter, 7-6 or 3 or fewer losers
Over weak twos	2NT takeout; DBL is 16+	Over opening threes	DBL is 16+
Over opponent's 1NT	ASPRO: DBL15+; 2♣ = ♥s + other; 2♦ = ♠ + other		
	2♥ or 2♠ natural <16+ HCP		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+ ♦	2♦ 4+♣ & 4+♦, min 9 HCP	3♦ -
1♥ 6+ HCP. 4+ ♥	2♥ 4+♣ & 4+♥, min 9 HCP	3♥ -
1♠ 6+ HCP. 4+ ♠	2♠ 4+♣ & 4+♠, min 9 HCP	3♠ -
1NT 8-10 HCP	2NT 6+ suit, AKQXXX	3NT to play
2♣ 6-9 HCP, 4+ ♣	3♣ 9-11 HCP. 4+ ♣	4♣ -
other		
1♦ 1♥ 6+ HCP, 4+ ♥	2♥ 4+♦ & 4+♥, min 9 HCP	3♥ -
1♠ 6+ HCP. 4+ ♠	2♠ 4+♦ & 4+♠, min 9 HCP	3♠ -
1NT 6-9 HCP	2NT 6+ suit, AKQXXX	3NT to play
2♣ 10+ HCP, 4+ ♣	3♣ 4+♣ & 4+♦, min 9 HCP	4♣ -
2♦ 6-9 HCP, 4+ ♦	3♦ 9-11 HCP. 4+ ♦	4♦ -
other		
1♥ 1♠ 6+ HCP. 4+ ♠	2♥ 6-9 HCP, 3+ ♥	3♦ 4+♥ & 4+♦, min 9 HCP
1NT 6-9 HCP	2♠ 4+♥ & 4+♠, min 9 HCP	3♥ 9-11 HCP. 4+ ♥
2♣ 10+ HCP. 4+ ♣	2NT 6+ suit, AKQXXX	3♠ -
2♦ 10+ HCP. 5+ ♦	3♣ 4+♥ & 4+♠, min 9 HCP	3NT to play
other		
1♠ 1NT 6-9 HCP	2♠ 6-9 HCP, 3+ ♠	3♥ 4+♠ & 4+♥, min 9 HCP
2♣ 10+ HCP, 4+ ♣	2NT 6+ suit, AKQXXX	3♠ 9-11 HCP. 4+ ♠
2♦ 10+ HCP, 4+ ♦	3♣ 4+♠ & 4+♠, min 9 HCP	3NT to play
2♥ 10+ HCP, 5+ ♥	3♦ 4+♠ & 4+♦, min 9 HCP	4♣ -
other		
1NT 3♣ natural, GF	3♠ natural, GF	4♦ -
3♦ natural, GF	3NT to play	4♥ natural, GF
3♥ natural, GF	4♣ -	4♠ natural, GF
other		
2♣ 2♦ relay	2NT -	3♥ -
2♥ weak single suited	3♣ weak single suited	3♠ -
2♠ weak single suited	3♦ weak single suited	3NT -
other		
2♦ 2♥ relay	3♣ weak single suited	3♠ -
2♠ weak single suited	3♦ weak single suited	3NT -
2NT -	3♥ weak single suited	4♣ -
other		

Notes

2♥ 2♠ relay	3♦ weak single suited	3NT -
2NT -	3♥ weak raise	4♣ -
3♣ weak single suited	3♠ weak single suited	4♥ -
other		
2♠ 2NT relay	3♥ weak single suited	4♣ -
3♣ weak single suited	3♠ weak raise	4♥ -
3♦ weak single suited	3NT -	4♠ -
other		
2NT 3♣ singleton ask, NT if ♣s	3♠ A-K ask in 3 suits	4♦ -
3♦ transfer to ♥	3NT to play	4♥ -
3♥ transfer to ♠	4♣ -	4♠ -
other		

9. CONVENTIONS

Unusual NT: 5/5+ distribution, 4 or 5 loser hand

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☐ Priorities:

Defence to 3NT opening DBL 16+ HCP

Defence to Opening Twos DBL 16+ HCP

Multi 2♦ 2NT 2-suiter, no more than 6 losers; DBL = 16+ HCP

RCO style 2-s 2NT 2-suiter, no more than 6 losers; DBL = 16+ HCP

Other 2-s 2NT 2-suiter, no more than 6 losers; DBL = 16+ HCP

Defence (1♣): {Replace with your defence to strong 1♣ openings}

to

strong (2♣):

1♣ / 2♣

Over 1NT Interference SWINE after 1NT - (DBL) -

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ DBL = 16+ HCP

4♥ DBL = 16+ HCP 4♠ DBL = 16+ HCP

10. OTHER NOTES

Defence to ALL pre-empts: DBL is 16+ HCP; NT weaker, distributional

takeout, 5/4 min; natural bidding otherwise

Responses to 3rd/4th seat openings: support with 3 cards for opener; 1-level suit

responses, up-the-line, denies fit; 6+ 2-level suit bid, denies fit 6-12 HCP;

NT response for all others

(1♣)-2♣ is natural; (1♣) - 2♦ is weak 5-5 in any 2 suits (BS); (1♦) - 2♦ is weak 5-5 not ♦s

(1♣) - 2NT is 4/5 losers 5-5 in any 2 suits (BS); (1D) - 2NT is 4/5 losers 5-5 in 2 suits not ♦s