BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION							
Jump raises - minors limit ✓ forcing □ Other:	INCORPORATED ©							
Jump raises - majors limit ✓ forcing □ Other:	STANDARD SYSTEM CARD							
Jump shifts after minor opening Splinter	Names: Phil Markey Justin Williams							
Jump shifts after major opening Splinter	ABF Nos:							
Responses to strong 2 suit opening 2♦ 0/1 controls, 2♥ 2, 2♠3	Basic System: Weak NT Brown Sticker							
Responses to 2NT opening Puppet stayman, Transfers	Classification: Green M Blue A Red Yellow							
PLAY CONVENTIONS	OPENING BIDS							
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canapa							
Sequence leads: Overlead all All except AK x (x)	1♣ 3+♣, ~9+HCP 1♦ 4+♦, ~9+HCP 1♥ 4+♥, ~9+HCP 1♠ 5+♠, ~9+H							
Underlead Other: 1st & 3rd	1 NT (9/10)11-14 (9-10 more likely in 1st/2nd) may contain 5 card major							
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ✓ extended □ Other:							
3rd/5th Other:	Transfers 2♦ ♥ 2♥ ♠ 2♠ Baron							
From 4 small 2nd highest Other:	2 NT Transfer to Minor Other:							
From 3 cards (no honour) top middle bottom	2♣ Game Force							
Signal on partner's lead: high encourage low encourage	2♦ 4+♦, 4+♠ (♦ sometimes 3), less than opening (weak 2 in ♦ in 3rd/4th)							
Other: Count	2▼ 4+♥, 4+♠ (♥ sometimes 3), less than opening (weak 2 in ♥ in 3rd/4th)							
Signal on declarer's lead Count	2							
Discards McKenney high encourage low encourage	2 NT 20 (+) - 22							
odd/even Other:	3 NT To Play							
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE							
CONVENTIONS	1NT Rebid 14(+) - 18(-); 2NT 18(+) - 20(-) Shorter minor is sometimes opened							
4NT: Blackwood RKCB V Other: 3041	2♦/▼/♣ Openings  1▼ only 4 when exactly 4432							
4♣ Gerber □ when?	Most hands with 4+♠ are opened  1NT opening can be off-shape							
Other Conventions								
2♣ Checkback	COMPETITIVE BIDDING							
Ghestem	Negative doubles through 4♠ Responsive doubles through 4♠							
	Jump overcalls Intermediate Unusual NT LUBS							
	1NT overcall (immediate) 15-18 (re-opening) 10-14							
	Immed cue of minor Ghestem (cue = highest & lowest, 3OM = 2 highest)							
©ABF Marketing	Immed cue of major Ghestem (cue = highest & lowest, 3♣ = 2 highest)							
PO Box 397	Over opponent's 1NT (weak)							
Fyshwick ACT 2609 Tel: 02 6239 2265	Over opponent's 1NT (strong)							
FAX: 02 6239 1816	Over weak twos X takeout							
Copyright © BCC 6.3.20.1	Over opening threes X takeout							



Sá	INCORPORATED ©									
		STAND	ARD S	YSTEN	I CAR	D				
lames:	Phil Markey		J	ustin Willi	ams			_		
BF Nos:	\A/ I - AI	-			D C	N:-1				
asic System:	Weak N	,		r	Brown S ⊐	_				
lassification:	Green			Red L		Yellow $\square$				
	de estatas es la co		PENIN	עום ט	ა		Canape [			
_	th, minimum leng ⊦HCP 1◆		-	1♥ 4-	. •• O. L	JCD 1A				
♣ 3+♣, ~9+ NT (9/1)		, -		1▼ 4-	+ <b>♥</b> , ~9+⊦ ~		- ,	7		
(0, 10	0)11-14 (9-10 n simple		,			ay contain 5 c	aru major 🔼	<u> </u>		
2♣ Stayman:	·	<b>N</b> ZI	extende		U	ther:				
Transfers	2 🔻	011	2♥ ♠	•		2 <b>♠</b> B	aron			
	Transfer to Min -	or Oth	er:							
◆ Game F										
	♠ (♦ sometime	•		. ,		•				
<b>*</b> 4+ <b>*</b> , 4+	·  ◆ (♥ sometime	es 3), less th	an openin	g (weak 2	in ♥ in 3	rd/4th)				
<b>4</b> + <b>♠</b> , 4+	♣ (♣ sometime	es 3), less tha	an opening	g (weak 2	in <b>♠</b> in 3	rd/4th)				
NT 20 (+)	) - 22									
NT To Pl	ay									
	PRE-ALEF MEAN	RTS: CAL ING/S OR					ED			
NT Rebid 14	(+) - 18(-); 2NT	· 18(+) - 20(-	)	Shorter	minor is s	sometimes op	oened			
•/ <b>v</b> /♠ Openings				1♥ only 4 when exactly 4432						
lost hands w	ith 4+ <b>♠</b> are ope	ened		1NT ope	ning can	be off-shape	)			
		COMF	PETITI\	/E BID	DING					
legative double	es through	4♠	Re	esponsive o	doubles th	rough	4 <b>♠</b>			
ump overcalls	Interme	diate (	Jnusual NT	LU	JBS					
NT overcall (in	nmediate)	15-18	3	(re-ope	ening)	10-14				
nmed cue of m	ninor	Ghestem (c	ue = highe	st & lowe	st, 30M =	= 2 highest)				
nmed cue of m	najor	Ghestem (c	ue = highe	st & lowe	st, 3♣ = 2	2 highest)				
ver opponent's		,	latural			,				
ver opponent's	s 1NT (strong)		latural							
)ver weak twos			takeout							
ver opening th			takeout							

	RESPONSES TO OPENING BIDS				CONVENTIONS							
		Describe strength, minimum length o	Additional respo	onses to 1	NT							
1♣	1♦	Natural, 5+HCP	2NT	16+ HCP, support, no major	3♣/3◆	3♣/3♦ Slam Try						
	1♥/♠	Natural, 5+ HCP	3♣	Natural 9-11 HCP	3♥/3♠	Slam T	ry					
	1NT	6-9 HCP, no major	3♦	Splinter	4♣							
	2♣	Natural 5-8 HCP	3♥	Splinter	4♦							
	2♦	Splinter	3♠	Splinter	4♥	To Play	у					
	2♥	Splinter	3NT	12-15 HCP, no major	4♠	To Play	у					
	2♠	Splinter	4 bids		Unusual NT:		minors $\square$	other suits		lower	2 unbid suits	$\square$
1•	1 <b>♥</b> /♠	Natural, 5+ HCP	3♣	Splinter	other							
	1NT	6-9 HCP, no major	3♦	Natural 9-11 HCP				,				
	2♣	Natural, ~9+ HCP	3♥	Splinter	Other slam bidd	Other slam bidding  4th Suit Forcing  NT Checkback  Defence to 3NT opening  Defence to opening Two's:  Cue Bids  One round  Priorities  Lowest f			Asking Bids			,
	2♦	Natural 5-8 HCP	3♠	Splinter	4th Suit Forcing						Game force	; <b>\</b>
	2♥	Splinter	3NT	12-15 HCP, no major	NT Checkback			feature				
	2♠	Splinter	4♦		Defence to 3NT							
	2NT	16+ HCP, support, no major	4 Other		Defence to oper			1, 2, 3 Xs				
1♥/♠	1NT	6-9 HCP, no major	3♣	Splinter	DCC atul	lo 0 o	1, 2, 3 Xs					
	2♣	Natural, ~9+ HCP	3♦	Splinter	HCO styl	Other 2-s						
	2♦	Natural, ~9+ HCP	3♥/♠	Natural, 9-11 HCP/Splinter	Other 2-s							
	2♥/♠	Natural/1♥-2♠ Splinter	3NT	12-15 HCP, support	Other 2-s							
	2NT	16+ HCP, support	4♣/♦	Splinter	Defence to stror							
2♣	2•	0/1 Controls	2♥/♠	2♥ 2 Controls/2♠ 3 Controls		·9 ~	Natural					
	other				Lebensohl	Lebensohl		ference 🔽	<b>'</b>			
2•	2♥	To Play	3♣/♦	To Play	Other us	es						
	2♠	To Play	3♥/♠	To Play	Take out of 4 lev	Take out of 4 level pre-emp		4♣/4♦				
	2NT	Enquiry	3NT	To Play		4	•	4♠				
2♥/♠	2NT	Enquiry	3NT	To Play	1		ОТ	HER NO	ES			
	3♣/♦	To Play	4♣/♦									
	3♥/♠	To Play	4♥/♠	To Play								
2NT	3♣	Puppet Stayman	4♣									
	3♦	Transfer to ♥	4♦									
	3♥	Transfer to ♠	4♥									
	3♠	Minor Suit Stayman	4♠									
	3NT	To Play	other									